Deliverable: Implementation

Group number and name: Group 10 - Uptown Func()

Group member names: Freddie Cooper, Brandon Stahl, Matthew Tsang, Ryuchie Tjhuanda, Joel Weston, Ben Williams

3rd-party libraries: libGDX - Java game library, used as the backbone to our game. LibGDX is licensed through the Apache License version 2.0 (libGDX, 2025). Under the Apache license, users are permitted to modify, distribute, and sublicense the original open-source code (Tal, 2022). This has allowed us to use the library freely in our development.

There are a few desirable requirements that we had for Assessment 1 that were not fully implemented in our project. These are: difficulty levels (UR6), multiple exits (SR11), replayability (SR12), dean (SR13), scoring (SR14), immersiveness (SR10), themes (SR9). These would be desirable to have in the final product as it would overall make the game a more polished product and provide a more fun experience. However, due to focusing on the essential requirements we did not get a chance to implement these desirable ones.

Bibliography

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https://libgdx.com/funding/ [Accessed: 9 Nov. 2025]

Tal, L. (2022). *Apache License 2.0 Explained*. [online] Synk. Available at:
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