Process repeats until the end of the game is reached. The user is then prompted to play another game or view the leaderboard. The leaderboard is updated after the game ends, and so is the player data table

Users guess is entered into the form, then checked to see if it is right or not. The game status is then updated based on the users correct guess

Python app makes requests to the musixmatch and Itunes api to generate random song lyrics and prompts user to guess

Python app sets up the game styles, and creates players in the players table of the database if they do not exist

User enters name, game preferences, the user also sees the current leaderboard on the home page from the leaderboard in the DB