Brendan Russo - Mini Checkers Iteration 3

# Main Goal

The goal of this iteration is the apply the final touches to the game.

## Steps involved

* Add pop up error message when names are the same
* Add player 1 can only move down and player 2 can only move up.
* Add Mouse Down and Mouse Up rather then just click.
* Update and status need to be sent to the server once a second using background thread or timer.