Brendan Russo – Mini Checkers 2 Iteration 3

# Main Goal

The main goal of this iteration will be making the server and client GUI and wiring up the handlers for the server and the client.

# Steps Invloved

1. Create 2 projects 1 ServerMiniChecker and 2. ClientMiniCheckers
2. Layout the GUI like it is in the example
3. To the client GUI add Configure and Game. The configure menu contains 2 menu options. Set Network Information and Set Multicast Information. The Game Menu contains another 2 menu options login and logout.
4. To the server GUI when the configure is pressed a modal will pop up with the ipaddress (uneditatble) and

# Verification

Verification will be done via testing that all the buttons work.