

Preface

The preface of this second edition introduces this book's approach to integrating digital methods with critical thinking in the humanities. It outlines the historical context of the course on which this book is based, acknowledges key collaborators, and discusses the evolving nature of digital humanities, from theoretical foundations to practical applications like data visualization, extended reality (XR), and AI. Additionally, the preface highlights the importance of interdisciplinary collaboration and ethical considerations in the use of digital tools, setting the stage for this book's focus on the balance between technical proficiency and humanistic inquiry.

Bibliography

- Croxall, Brian, and Diane Jakacki, eds. 2023. *What We Teach When We Teach DH: Digital Humanities in the Classroom*. Minneapolis: University of Minnesota Press.
- Ripsam, Roopika. 2018. *New Digital Worlds: Postcolonial Digital Humanities in Theory, Praxis, and Pedagogy*. Evanston, IL: Northwestern University Press.

Resources

- Syllabi for Digital Humanities (<https://otago.libguides.com/digitalhumanities/teaching>)
- DH Syllabi (https://wiki.commons.gc.cuny.edu/DH_Syllabi/)
- Programming Historian (<https://programminghistorian.org/>)
- NYU's List of DH Tools (<https://guides.nyu.edu/digital-humanities/tools-and-software>)
- Digital Art History 101: A Basic Guide to Digital Art History (<https://ucla-beyond-slide-library.github.io/DAH101/About.html>)