cheat_sheet

December 3, 2023

1 Cheat Sheet

1.1 Week 0

1.1.1 Print function:

```
[1]: variable_to_print = 7

print(variable_to_print)

print("string to print")

print("First line \nSecond line")
```

string to print
First line
Second line

1.1.2 Arithmetic operators:

```
[4]: 1+2
1-2
1/2
13*2
```

[4]: 26

1.1.3 Assigning variables:

```
[3]: close_to_pi = 355/113
print(close_to_pi)

x = 2
y = 3
z = x * y
print(z)
```

3.1415929203539825

6

1.1.4 Data Type: Strings

A string is a series of characters bounded by 'single' or "double" quotations, used interchangeably. If you are using an apostrophe or single quote inside a string, you can bound it by double quotations to still identify it as a string.

```
[5]: my_string = 'several characters'
my_other_string = "example"
error_string = 'grandma's recipes'
fixed_string = "grandma's recipes"
```

```
Input In [5]
  error_string = 'grandma's recipes'

SyntaxError: invalid syntax
```

You can use some arithmetic operators on strings:

```
[10]: oligo = "ATG"
print(oligo*3)
print(oligo + oligo)
```

ATGATGATG

1.2 Week 1

1.2.1 Useful UNIX commands:

- pwd = print working directory (where am I now?)
- ls = list (what's in this directory?)
 - ls -lah = list all files in human-readable form
- cd (destination) = change directory to an absolute or relative destination
 - $-\operatorname{cd} \sim = \operatorname{go}$ to user's home directory
 - $\operatorname{cd} .. = \operatorname{move} \operatorname{up} \operatorname{one} \operatorname{directory}$
 - ./ = 'here'
- cp (file to be copied) (destination) = copy file to a destination
 - cp -r (directory to be copied) (destination) = copy directory to a destination
- mkdir (name of new directory) = make a new directory inside your current directory
- mv (file to be moved) (destination) = move file to new destination
 - my -r (directory to be moved) (destination) = move directory to a destination
 - Renaming a file or directory: my the file or directory to its current destination

- rm (file to be removed) = delete a file
 - rm -r (directory to be removed) = delete a directory
 - THIS IS FOREVER, BE SURE YOU WANT TO rm WHATEVER YOU ARE rm-ING!!
- nano (filename) opens nano text editor on the file specified. If file doesn't exist, nano will create it
 - Use shortcut commands listed at bottom of nano screen to save file or exit
- = wildcard, represents any number of any characters
 - * *.txt = any file ending with .txt
 - * $abc^* = any file that starts with abc$
 - * 7 =any file that has a seven somewhere in the middle
- ? = represents any one character
 - file?.txt = any file that starts with "file", has one character of any type, and ends with ".txt"
- wc = word count
 - wc -l = count number of lines
 - check out wc -h for all available options
- grep = search a file for a patter
 - grep is very detailed, check out grep -h for usage
- = pipe, take the output of the last operation and use it as the input for the next operation grep "lily" flowers.txt | wc -l = searches for occurrences of "lily" in the flowers.txt file and returns the number of lines

1.3 Week 2

<class 'list'>

1.3.1 Data types:

```
[12]: my_string = 'string'
my_int = 7
my_float = 7.0
my_list = [7, "petal", "sepal", 5.8]

print(type(my_string))
print(type(my_int))
print(type(my_float))
print(type(my_list))

<class 'str'>
<class 'int'>
<class 'float'>
```

1.3.2 Numpy arrays:

```
[14]: import numpy as np
array = np.array([1,1,2,3,5,8])
print(array)
print(type(array))
```

[1 1 2 3 5 8]
<class 'numpy.ndarray'>

You can apply operations across an array:

```
[15]: print(array + 1)
```

[2 2 3 4 6 9]

1.3.3 Indexing:

Use square brackets [] after a list or array name to indicate which value in the list or array you want to indicate:

```
[53]: array[0]
```

[53]: 1

```
[55]: array_2D = np.array([[1,1,2,3,5,8],[4,6,6,1,9,8]])
array_2D[1,4]
```

[55]: 9

```
[56]: my_list[2]
```

[56]: 'sepal'

Use negatives to index off the end of the list or array:

```
[57]: array[-1]
```

[57]: 8

1.3.4 Slicing:

Use a colon [x:y] to indicate "from x up to but not including y" Use two colons [x:y:z] to indicate "from x up to but not including y, counting by z" Omit the x and/or y values to indicate the beginning or end: - [:y] = "from the beginning up to but not including y" - [x:] = "from x to the end" - [:] = "the whole thing" - [::-1] = "the whole thing in reverse (counting by -1)"

```
[15]: import numpy as np
array = np.array([1,1,2,3,5,8])
array_slice = array[1:5]
print(array_slice)
```

```
print(array[0:6:2]) # prints every other value
print(array[::-1]) # prints the array in reverse
```

```
[1 2 3 5]
[1 2 5]
[8 5 3 2 1 1]
```

2D arrays are sliced just as you'd indicate a Cartesian position with (x,y)

```
[24]: import numpy as np
    array_2D = np.array([[1,1,2,3,5,8],[4,6,6,1,9,8]])
    print("ex1:", array_2D[1,2:5]) # Row [1], Columns [2:5]
    print("ex2:", array_2D[:,:2]) # All rows, the first two columns
```

```
ex1: [6 1 9]
ex2: [[1 1]
[4 6]]
```

1.4 Week 3

• Read in data from a .csv file (comma separated variables)

```
import numpy as np data = np.loadtxt('path_to_csv/csv_name.csv', delimiter = ',')
```

1.4.1 Generate heatmap:

import matplotlib.pyplot as plt plt.imshow(data) plt.colorbar() plt.ylabel('y
label') plt.xlabel('x label')

1.4.2 np.arange(x,y,z)

Produces a range from value x up to but not including y, counting by z

```
[8]: import numpy as np
print(np.arange(2,15))
print(np.arange(0,10,2))
print(np.arange(5,1,-1))
```

```
[ 2 3 4 5 6 7 8 9 10 11 12 13 14]
[0 2 4 6 8]
[5 4 3 2]
```

1.4.3 np.mean()

Takes the mean of an array or across the rows or column np.mean(array) returns the mean of all values in the array np.mean(array, axis = 0) takes the mean of each column np.mean(array, axis = 1) takes the mean of each row

Note: don't forget to check the shape of your output array to be sure you took the mean of the dimension you wanted.

np.max(), **np.min()**, and **np.sum()** function in the same way

1.4.4 np.zeros(n), np.ones(n)

Create an array of zeros or ones of length n

```
[25]: import numpy as np
      print(np.zeros(7))
      print(np.ones(5))
      print(np.ones(5)+3)
     [0. 0. 0. 0. 0. 0. 0.]
     [1. 1. 1. 1. 1.]
     [4. \ 4. \ 4. \ 4. \ 4.]
     1.4.5 Plotting: Scatter plots, etc.
        • Create a scatter plot: plt.scatter(x, y, color = , marker = , etc.)
     1.4.6 For-loops
     Structure: for <variable> in <iterable object>: do action
     Anything indented will be contained in the loop
                         # Define list (iterable)
[27]: odds=[1,3,5,7]
      for num in odds: # For each variable (called num) in odds, do:
                         # Action (print the variable)
          print(num)
     1
     3
     5
     7
[28]: odds=[1,3,5,7]
      for anything in odds: # the iterable variable can be called anything you want
          print(anything)
     1
     3
     5
     7
[29]: odds=[1,3,5,7]
      for num in odds:
          print('loop')
                           # The action doesn't need to necessarily use the variable.
                           # in this case, the action (print('loop')) is performed as \Box
       →many times as there are variables in the list
     loop
     loop
     loop
     loop
```

1.4.7 Appending to lists:

```
[39]: odds=[1,3,5,7]
more_odds = odds + [9]
print(more_odds)
```

[1, 3, 5, 7, 9]

```
[40]: more_odds.append(11) # Note you don't have to assign more_odds.append() to a_\perp one variable, more_odds is automatically updated with .append()

print(more_odds) # In fact, if you run this cell a few more times, it will_\perp occurrence continue to append
```

[1, 3, 5, 7, 9, 11]

1.4.8 Creating a counter for a for-loop:

```
[42]: counter = 0
for i in range(0,5):
    print('loop ', counter)
    counter += 1  # This notation += is shorthand for "counter =□
    →counter + 1"
```

```
loop 0 loop 1
```

loop 2

loop 3

loop 4

1.4.9 enumerate():

enumerate() automatically creates a counter by generating an 'enumerate object' of the format
[(0, item[0]), etc.]

```
[45]: my_list = ['alpha', 'bravo', 'charlie', 'delta', 'echo'] print(list(enumerate(my_list)))
```

```
[(0, 'alpha'), (1, 'bravo'), (2, 'charlie'), (3, 'delta'), (4, 'echo')]
```

You can assign the counter value and the list value to two variables so that they are both callable in the for-loop:

```
[47]: for counter, list_value in enumerate(my_list):
    print(counter)
    print(list_value)
```

0 alpha 1 bravo

```
2
charlie
3
delta
4
echo
```

1.5 Week 4

1.5.1 Defining Functions

```
[4]: def my_function(input_string):
    print('This is the function printing:', input_string)
    return input_string + ': this is the returned value'

print(my_function('A string'))
```

```
This is the function printing: A string A string: this is the returned value
```

The function above has these parts: - definition statement: def + the name of the function + any number of arguments/parameters taken in by the function - The arguments/parameters are the variables that will be used by the function, and make it so that you can run the function with different input values - the action: in this case it is a simple print call, but you can make the action as complex as you need - the return statement: this identifies the value that will be output by the function - any variables defined within a function will not be available outside the function - only the returned variable will be output.

Here's a more complex example:

```
[5]: def my_other_function(x, y, list_of_ints):
    num_list = []
    for i in list_of_ints:
        num = x + y*i
        num_list.append(num)
    return num_list

output_value = my_other_function(2, 3, [4,5,6])
print(output_value)
```

[14, 17, 20]

- This function takes in three arguments: x, a number, y, another number, and list_of_ints, a list of integers.
- an empty list, num_list, is defined, which will be a place to store the values the function generates
- a for-loop takes each value in the list_of_ints and includes them in the equation x + y*(current_variable_in_list_of_ints), and assigns that value to the variable num

- num is the added to the list num_list
- the function returns num_list so that when the function is called and assigned to output_value, the variable output_value now contains the returned num_list from my_other_function

1.5.2 Nested for-loops

If you write a for-loop within another for-loop, the interior for-loop will run fully each time the exterior for-loop iterates:

```
[19]: my_list = ['alpha', 'bravo', 'charlie']
      for list_val in my_list:
          print(list_val)
     alpha
     bravo
     charlie
[20]: my_list = ['alpha', 'bravo', 'charlie']
      for list_val in my_list:
          print(list_val)
          for letter in list_val:
              print(letter)
     alpha
     a
     1
     p
     h
     a
     bravo
     b
     r
     а
     v
     0
     charlie
     С
     h
     a
     r
     1
     i
     е
```

1.5.3 Logical Operators

- , <, >=, <=, == (is equal), != (is not equal)
- These operators can be used to compare various objects

• The output of a logical operation is a Boolean value (True or False)

```
[22]: print(5>3)
print(5<3)
```

True False

True False True

True

• Using a log

- Using a logical operator to compare two arrays will return another array of the same shape containing Boolean values.
 - Each element of the first array will be compared to the corresponding element of the second array

```
[32]: import numpy as np
array1 = np.array([1,1,2,3,5,8])
array2 = np.array([4,6,6,1,9,8])

comparison_array = array1 > array2
comparison_array
```

```
[32]: array([False, False, False, True, False, False])
```

```
[34]: array_2D_1 = np.array([[1,1,2,3,5,8],[4,6,6,1,9,8]])
    array_2D_2 = np.array([[5,4,2,7,3,4],[5,3,1,2,9,8]])

comparison_array_2D = array_2D_1 == array_2D_2
comparison_array_2D
```

```
[34]: array([[False, False, True, False, False, False], [False, False, False, False, True, True]])
```

By applying a Boolean array to another array, you select for True values:

```
Original:
[[1 1 2 3 5 8]
[4 6 6 1 9 8]]
Comparison:
[[False False True False False False]
[False False False False True True]]
Output:
```

1.5.4 If/else-statements:

[2 9 8]

Use logical operators inside an if-statement to perform an action if a condition is met:

```
[41]: x = 7
if x > 5:
    print("X is greater than five")
```

X is greater than five

Add an else condition to specify what happens if the condition is not met:

```
[42]: x = 3
if x > 5:
    print("X is greater than five")
else:
    print("X is not greater than five")
```

 ${\tt X}$ is not greater than five

1.5.5 in statements:

• Evaluate whether an element is in an object

```
[46]: letter = 'a'
string_list = ['alpha', 'kilo']

for string in string_list:
    if letter in string:
        print(string, "contains an", letter)
    else:
        print(string, "has no", letter)
```

alpha contains an a kilo has no a

```
[48]: num_list = [0,4,6,1,2]
print(4 in num_list)
print(3 in num_list)
```

True False

1.6 Week 5

• Define a figure and axes variables: my_fig = plt.figure() ax = plt.axes() ax.plot(x,y) ax.set_xlabel('horizontal label') ax.set_ylabel('vertical label') ax.set_title('my title') ax.set_xlim(0, 100) ax.axvline(2) ax.axhline(6,color='r')

Defining a figure with plt.figure() allows you to work on multiple figures at one time, each assigned to a different variable, i.e.:

```
[21]: import matplotlib.pyplot as plt

fig1 = plt.figure()
fig2 = plt.figure()
fig3 = plt.figure()
```

<Figure size 640x480 with 0 Axes>

<Figure size 640x480 with 0 Axes>

<Figure size 640x480 with 0 Axes>

1.6.1 np.diff()

np.diff calculates the differences between adjacent values in an array:

```
[18]: output = np.diff(np.array([1,1,2,3,5,8,13]))
output
```

```
[18]: array([0, 1, 1, 2, 3, 5])
(1-1 = 0, 2-1 = 1, 3-2 = 1, etc.)
```

Notice how many values are in each array above.

1.6.2 Plotting labels & legends:

When you call a plotting function, if you define a label for your line, bar, etc., and call the plt.legend() function, the legend will automatically populate with the labels for each line:

```
plt.plot(x,y, label = "my_line") plt.legend()
```

This is particularly useful when plotting many lines. If you have a list of your line names, you can iterate through them with a for-loop:

```
line_names = ["line1", "line2", "line3"] for i in lines: plt.plot(lines[i], label
= line_names[i])
```

1.6.3 While Loops:

Format: while <condition is met>: do function

1.7 Week 6:

7

Subsetting arrays with conditionals:

```
[[2 4 1 7]
[9 4 7 6]
```

```
[4 8 8 1]]
     [[False False False True]
      [ True False True True]
      [False False False]
      [False True True False]]
     [7 9 7 6 8 8]
     1.7.1 np.argmax(), np.argmin(), np.argsort()
[47]: np.argmax(arr) # Returns the index of the max value in an array (reads a 2D_
       ⇔array like 1D),
                       #i.e. the 4th index is the first value of the second row
[47]: 4
[58]: np.argmax(arr, axis = 1) # gives the index of the max value for each row
[58]: array([3, 0, 3, 1])
[42]: np.argmax(arr, axis = 0) # gives the index of the max value for each column
[42]: array([1, 3, 3, 0])
     np.argmin() behaves the same, but finds the index of the min
     np.argsort() returns the indexes of the array if it were to be sorted:
[50]: print(arr[0])
      print(np.argsort(arr[0]))
     [2 4 1 7]
     [2 0 1 3]
     Read this as: the sorted order of the first row is the [2] value, then the [0] value, then the [1]
     value, then the [3] value.
     A for-loop to demonstrate:
[52]: for i in np.argsort(arr[0]):
          print(arr[0,i])
     1
     2
     4
     7
```

 $[1 \ 2 \ 1 \ 5]$

1.7.2 Creating subplots:

- Defining figure and figuresize fig=plt.figure(figsize=(10,3))
- Making subplots:

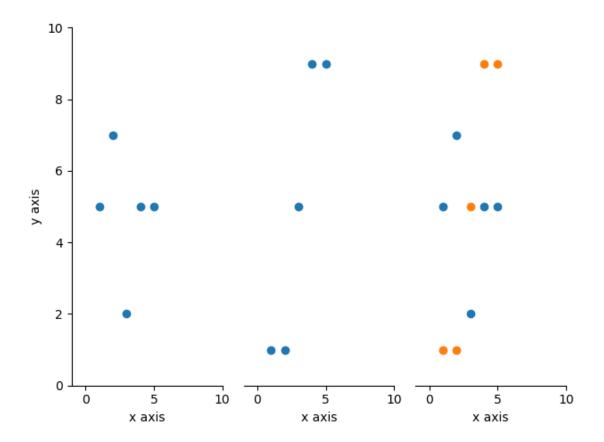
```
fig,ax=plt.subplots()
fig, (ax1,ax2)=plt.subplots(1,2)
fig.savefig('myfig.pdf')
```

• Methods of the axis class:

```
ax.xticks
ax.yticks
ax.set_ylim
ax.set_xlim
ax.xticklabels
ax.yticklabels
ax.text
ax.spines
ax.set_aspect
```

• Useful reference: Matplotlib Gallery examples For instance, subplots example

```
[53]: import numpy as np
      import matplotlib.pyplot as plt
      arr1 = np.array([[1,2,3,4,5],[5,7,2,5,5]])
      arr2 = np.array([[1,2,3,4,5],[1,1,5,9,9]])
      fig, ax = plt.subplots(1,3) # Defines a new figure and axes, gives dimensions_
      ⇔for subplot grid: 1 row, 2 columns
      ax[0].scatter(arr1[0],arr1[1])
      ax[1].scatter(arr2[0],arr2[1])
      ax[2].scatter(arr1[0],arr1[1])
      ax[2].scatter(arr2[0],arr2[1])
      ax[0].set_ylabel('y axis')
      for axis in ax:
          axis.set_xlim(-1,10)
          axis.set_ylim(0,10)
          axis.set_xlabel('x axis')
          axis.spines['top'].set_visible(False)
          axis.spines['right'].set_visible(False)
      for i in range(1,3):
          ax[i].spines['top'].set_visible(False)
          ax[i].spines['right'].set_visible(False)
          ax[i].spines['left'].set_visible(False)
          ax[i].set_yticks([])
      fig.tight_layout() # Generic statement for keeping labels and axes from_
       ⇔overlapping
```



1.7.3 Dictionaries:

Creating a dictionary

```
[10]: # Read in a dict from lists
key_list = ['key1', 'key2']
value_list = ['value1', 'value2']

new_dict = {}
for i in range(0,len(key_list)):
    new_dict[key_list[i]] = value_list[i]

new_dict
```

```
[10]: {'key1': 'value1', 'key2': 'value2'}
[13]: # Zip two lists into a dict:
     key_list = ['key1', 'key2']
     value_list = ['value1', 'value2']
     new_dict = dict(zip(key_list, value_list))
     print(new_dict)
     # Return a dictionary's keys
     print(new_dict.keys())
     # Return a dictionary's values
     print(new_dict.values())
     {'key1': 'value1', 'key2': 'value2'}
     dict_keys(['key1', 'key2'])
     dict_values(['value1', 'value2'])
     1.7.4 Complex dictionaries:
     Dictionary values can be complex objects:
[51]: # Dictionary of lists
     my_dict = {'plants': ['maple', 'pine', 'snowberry'], 'fungi': ['amanita', | ]

    'morel']}

     print(my dict)
     print(my_dict['plants'][2]) # Index a complex dictionary with a series of [ ]
      ⇒brackets
     {'plants': ['maple', 'pine', 'snowberry'], 'fungi': ['amanita', 'morel']}
     snowberry
[30]: # Dictionary of dictionaries
     my_dict = {'plants': {'angiosperm':'maple', 'confier':'pine'}, 'fungi':
      print(my dict)
     print(my_dict['fungi']['asco'])
     {'plants': {'angiosperm': 'maple', 'confier': 'pine'}, 'fungi': {'basidio':
     'amanita', 'asco': 'morchella'}}
     morchella
[52]: # Iterate through a dictionary
     my_dict = {'plants': {'angiosperm':'maple', 'confier':'pine'}, 'fungi':u
      for key in my_dict:
```

```
print("Level 1:", key)
for x in my_dict[key]:
    print("Level 2:", x)
    print("Level 3:", my_dict[key][x])
```

```
Level 1: plants
Level 2: angiosperm
Level 3: maple
Level 2: confier
Level 3: pine
Level 1: fungi
Level 2: basidio
Level 3: amanita
Level 2: asco
Level 3: morchella
```

1.8 Week 8

- Python shell script
 - Create a python file in JupyterLab: Launcher > Other > Python file
 - Write your script and save it as a .py file
 - Run your file from the shell with python my_script_name.py
- ipython
 - Opens a python environment in the command line
 - Code in python directly on the command line
 - Run a python script file with run my_script_name.py

1.9 Week 9

- Read a file in as text: file_object = open('file_name', 'r') #'r' indicates 'read'
- Close file: file object.close()
- Idiomatic syntax, which automatically closes the file:

```
with open('file_name') as file_object:
    for each_line in file_object:
        print(each_line)

- Open a file for writing: output_file = open('file_name', 'w')  #'w' indicates 'write'

with open('output_file_name', 'w') as output_file:
    output_file.write(each_line)
    output_file.write(each_line + '\n')  #Writes out a line with a 'newline' character at the output_file.write(each_line)
```

- Strip unwanted characters off a line

```
line.strip()
line.strip('\n')
```

- Split lines into components, returns a list of words:

```
line.split()
line.split(' ') #Split on spaces
[]:
```