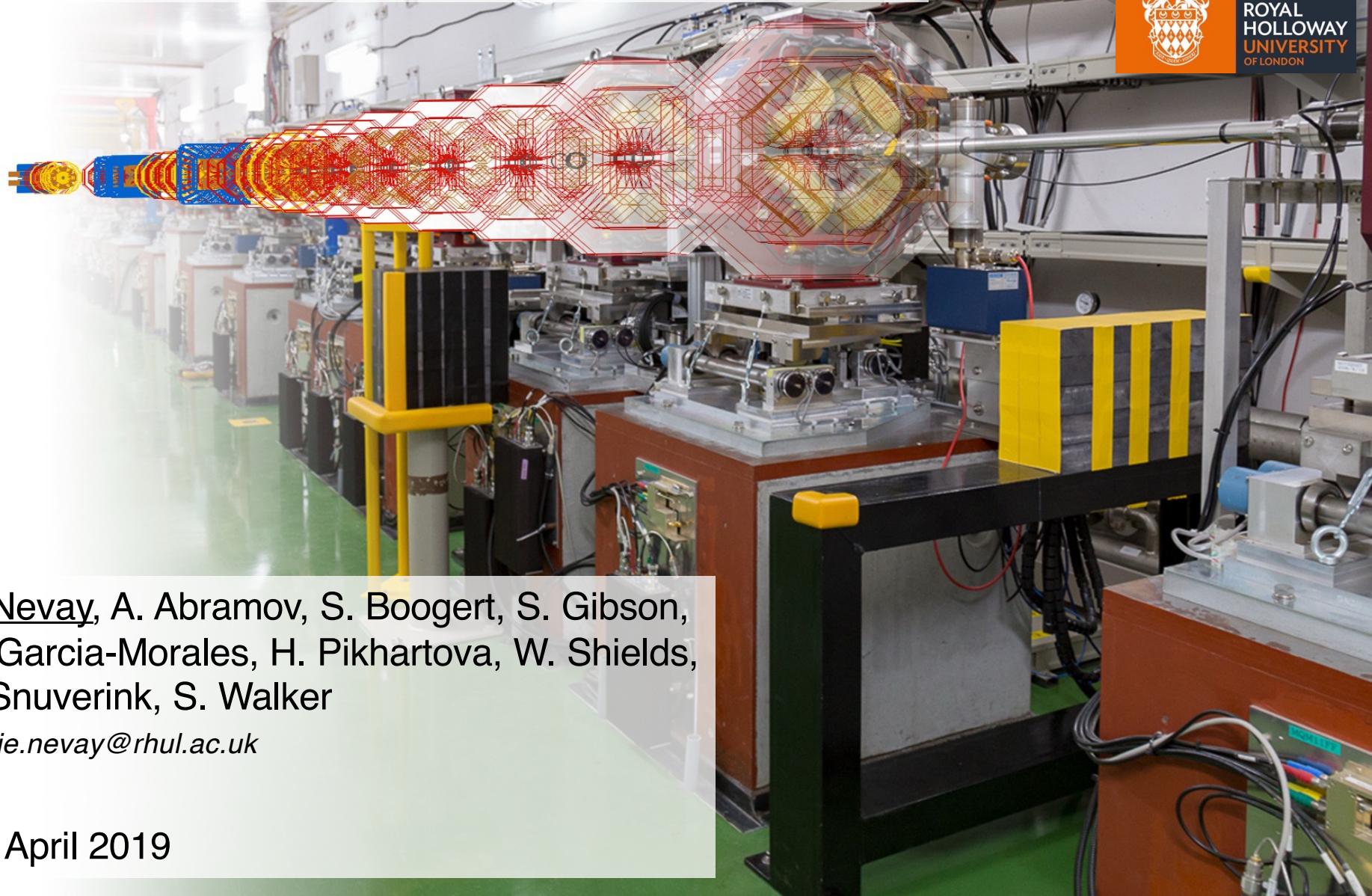


# Mixed Accelerator and Particle Physics Simulations



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2<sup>nd</sup> April 2019

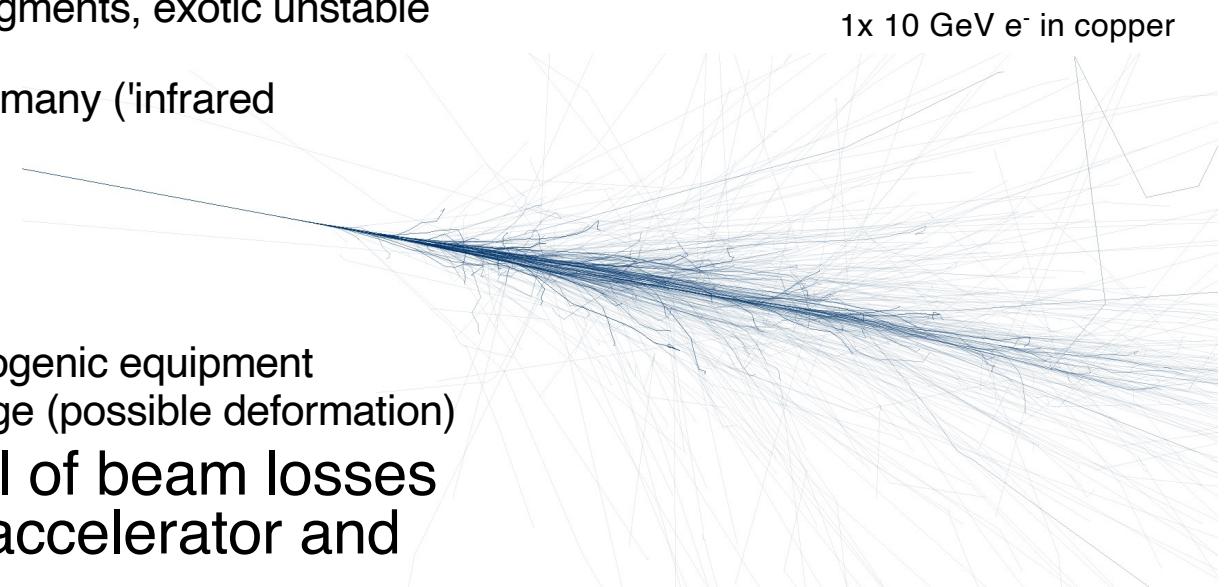
# Outline



- Brief introduction to the problem
- Description of a solution
- Examples & Applications
- Future directions

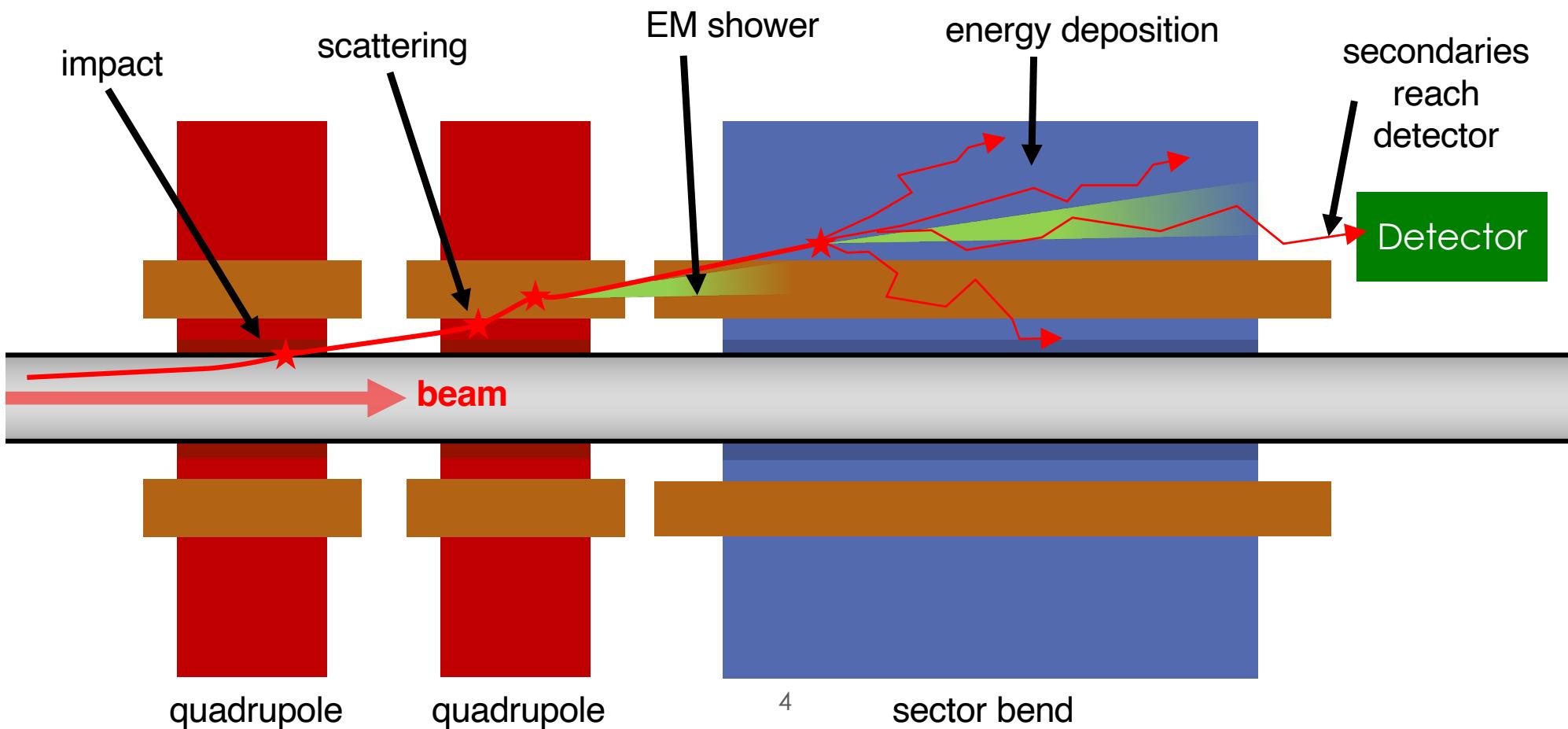
# Introduction

- No particle accelerator perfectly contains all particles
  - either by design tolerance (certain capture %)
  - via stochastic processes (intra-beam scattering, beam-beam, collective effects)
- High energy particles lead to many secondary particles
  - photons,  $e^-$ ,  $e^+$ , nuclear fragments, exotic unstable particles, etc.
  - one initial particle leads to many ('infrared divergence')
- Beam loss leads to:
  - detector background
  - energy deposition
  - heat loads, possibly in cryogenic equipment
  - radio-activation and damage (possible deformation)
- Prediction and control of beam losses is crucial to both the accelerator and experiment operation



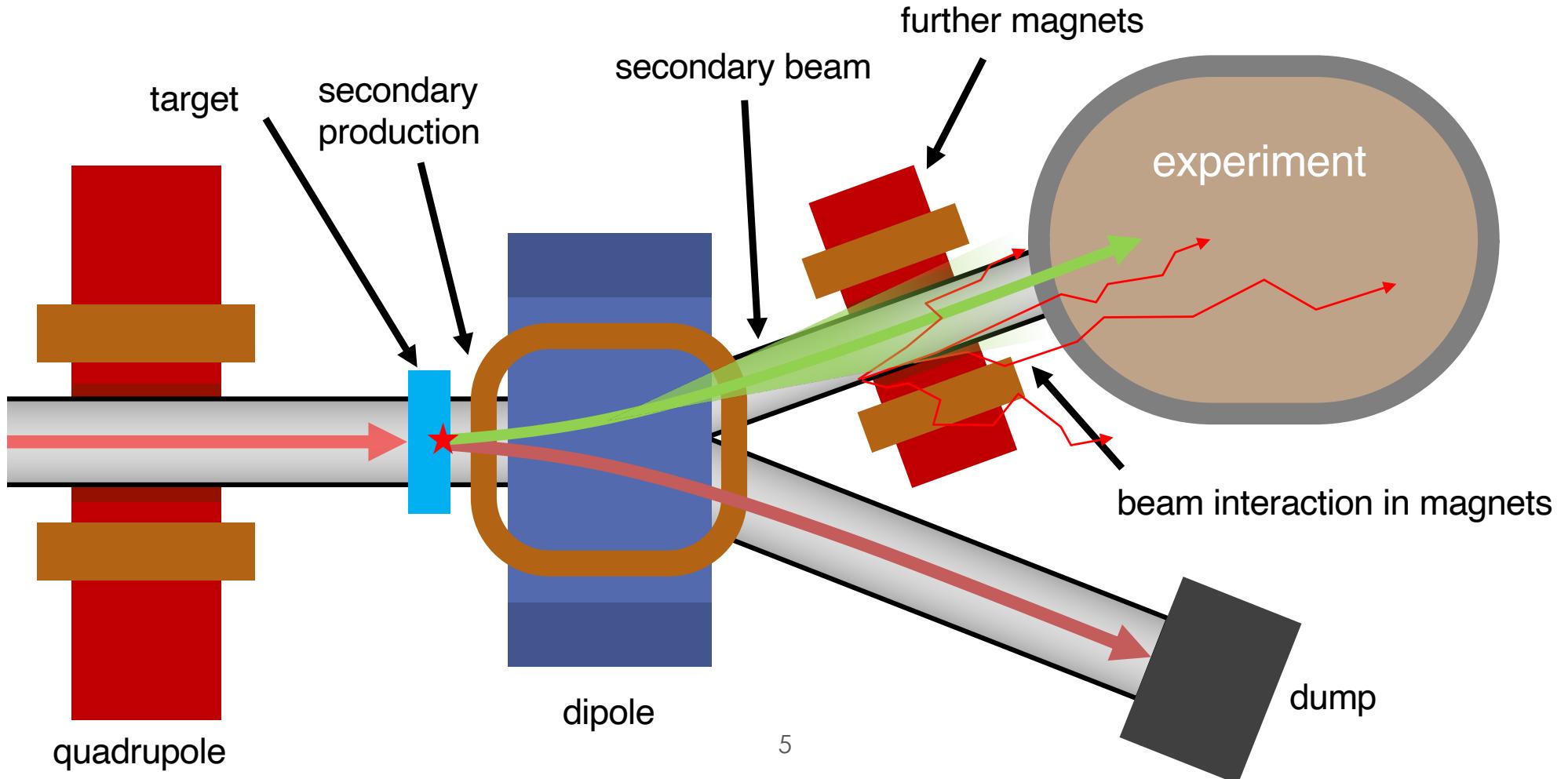
# Beam Loss

- Cut-through of an accelerator
- Particle impacts aperture at some point
- Secondary particles and radiation propagate some distance
- Energy deposited in many components

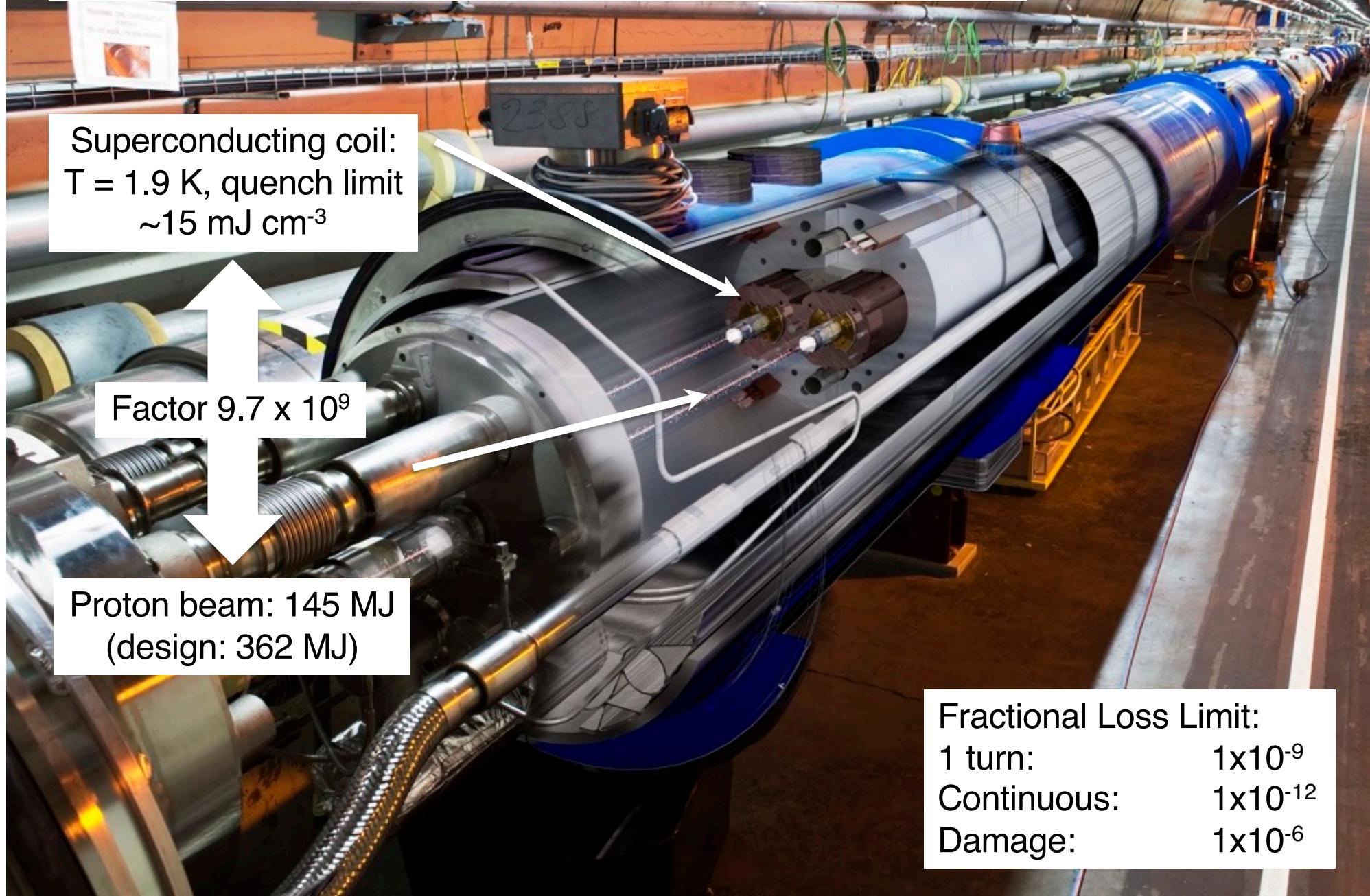


# Secondary Beam

- Secondary particle production from impact with target
- All of beam impacts target
- Both beams transported in magnets afterwards

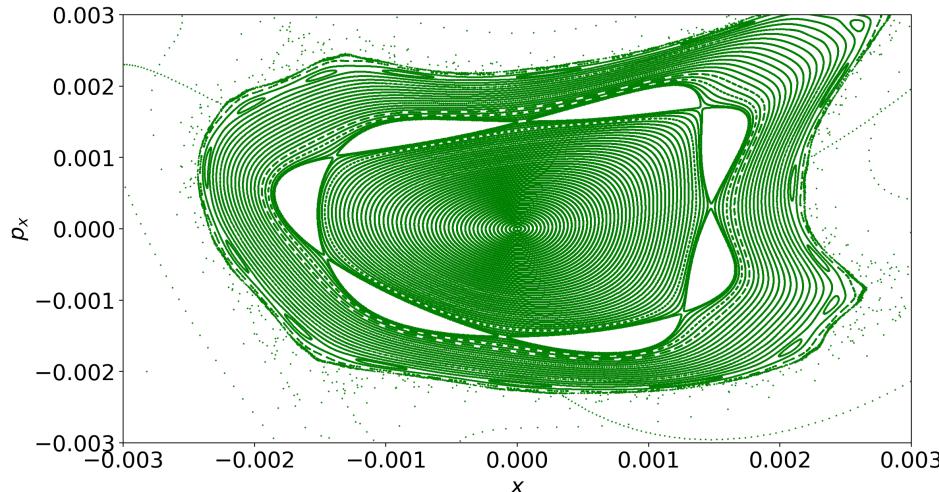


# Large Hadron Collider Collimation

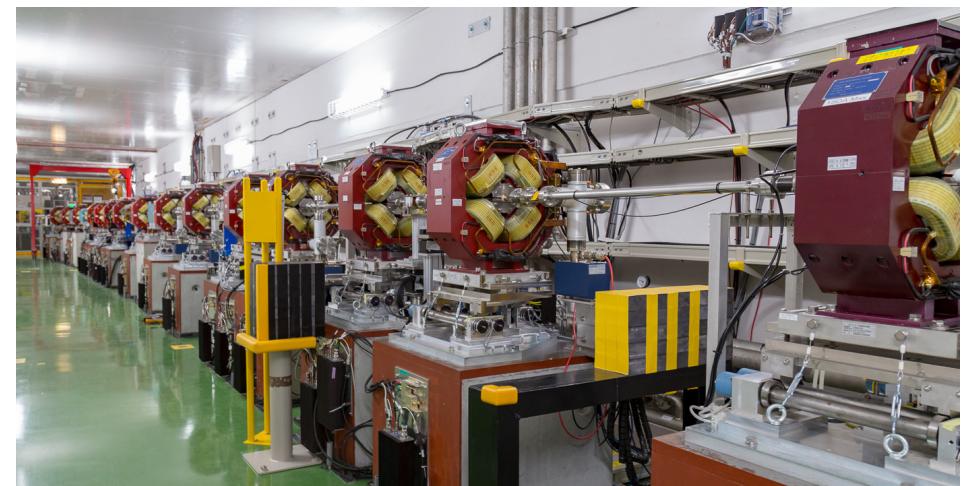


# Accelerator Tracking

- Electromagnets used to guide particles
  - variety of types, each with different strengths
- Need to predict motion of particle through magnets
- Specific fields can have specific mathematical solutions
- Require physical accuracy and strict energy conservation
- For any arbitrary B / E field use numerical integration
  - however, slower and limited accuracy
  - not useful for many thousands of operations - error increases

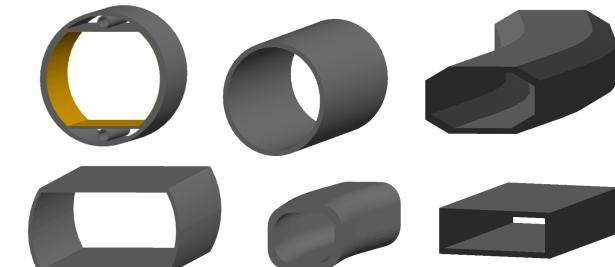


Example Poincaré map through  
nonlinear fields

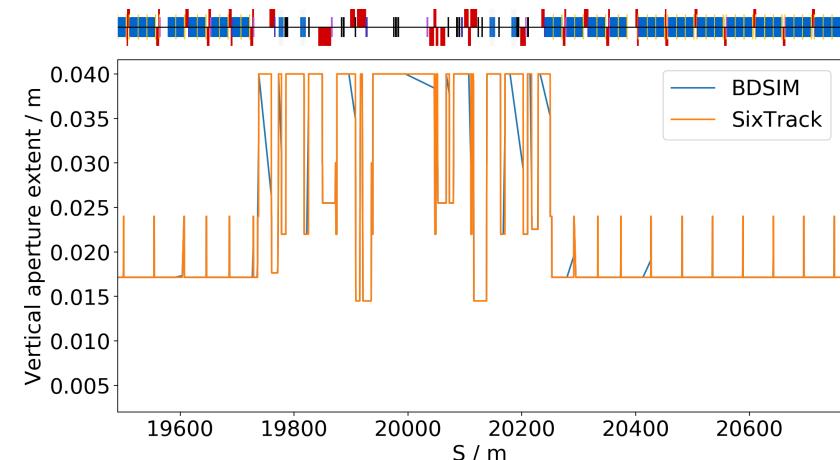


# Tracking Losses

- Specialised codes exist for accelerator tracking
  - MADX, PTC, Sixtrack, Zogoubi, OPAL etc
- Most have specialty area
- Typically 'losses' are when coordinates exceed aperture
- High energy particles don't just stop!
- People commonly correlate impact with measured radiation
  - sometimes acceptable for low energy applications
  - not valid for high energy
- Need the interaction with material



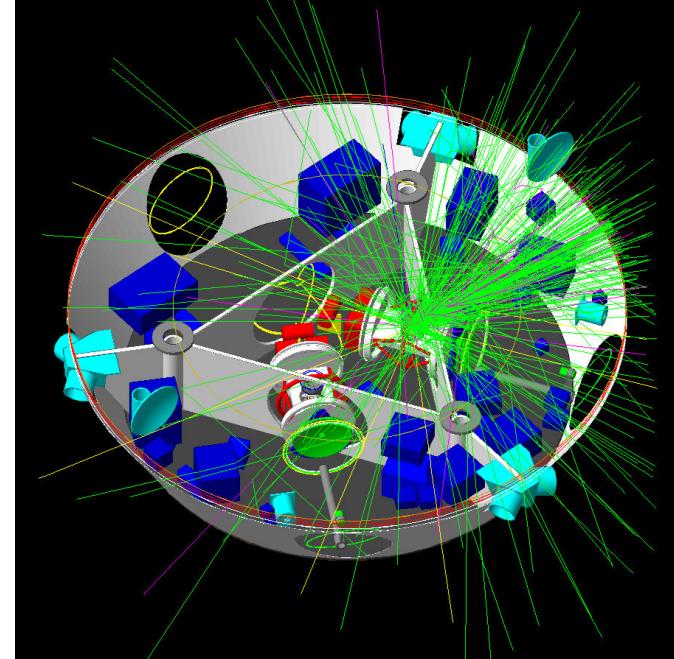
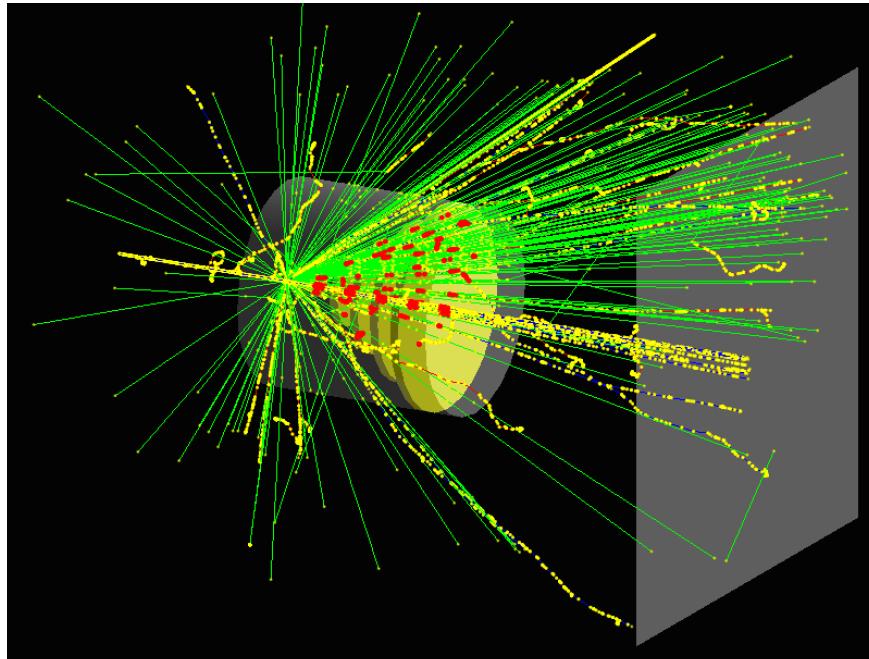
Different aperture shapes



Vertical Aperture models compared.

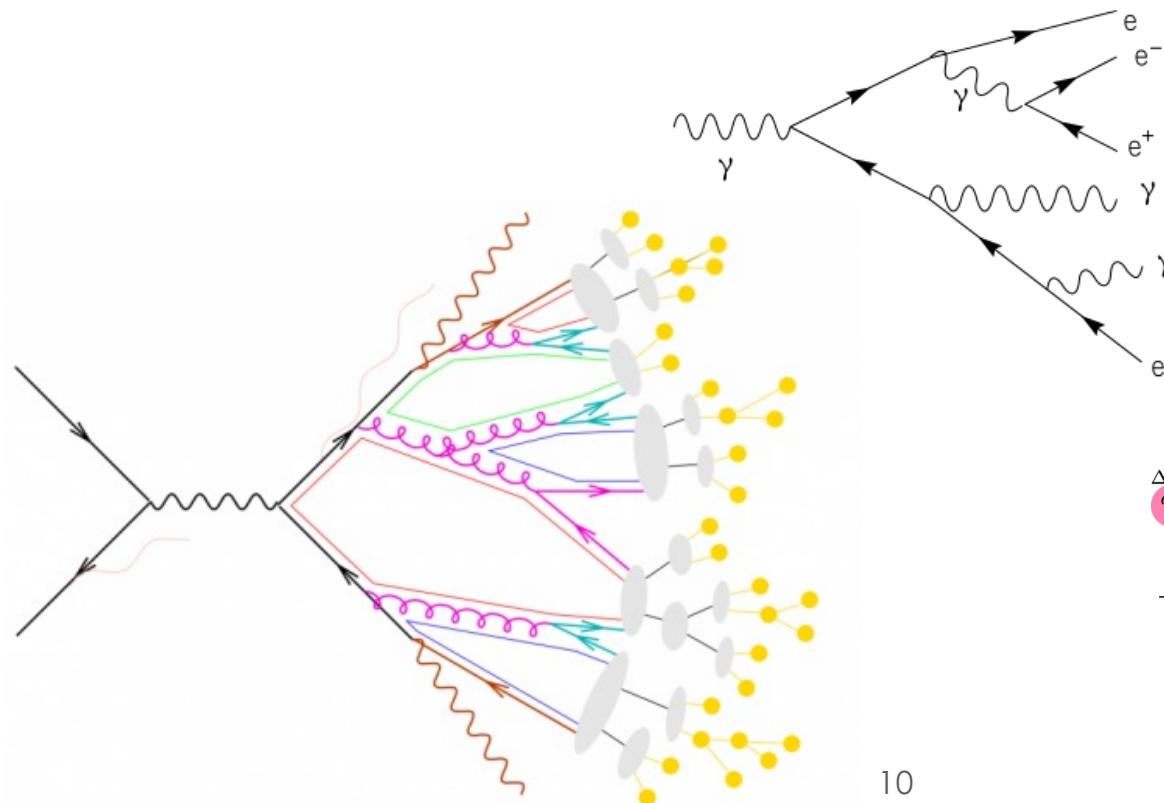
# Radiation Transport Simulation

- 3D particle physics models are common simulation
  - simulate interaction with material
  - simulate motion of charged particles in fields
- Used to create 'fake' data ('truth') for detector experiments
- Compare real data statistically with Monte Carlo
- Identify how well analysis identifies the 'truth'

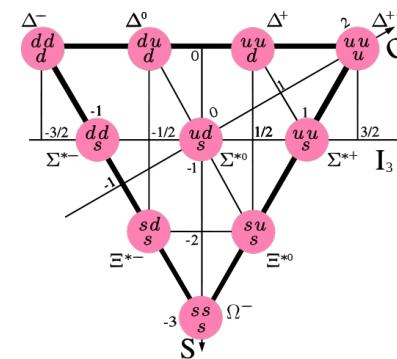
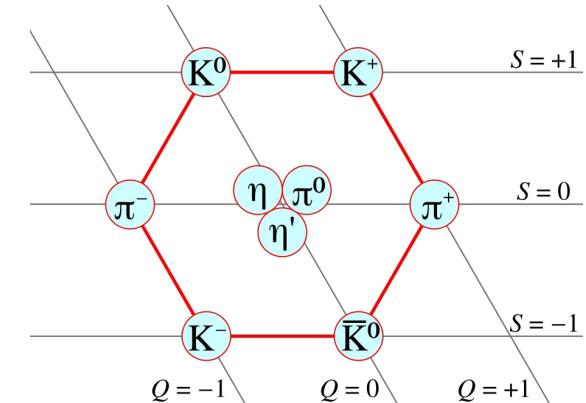


# Particle Physics Processes

- Large variety of particles
- Large variety of processes & models
  - some data based, some pure model based, some mixed
  - different models for different energy ranges
- Available libraries - FLUKA, Geant4, MARS



Standard Model of Elementary Particles			
three generations of matter (fermions)			
I	II	III	
mass charge spin	mass charge spin	mass charge spin	
+2.2 MeV/c <sup>2</sup> 2/3 1/2 u up	+1.28 GeV/c <sup>2</sup> 1/3 1/2 c charm	+173.1 GeV/c <sup>2</sup> 1/3 1/2 t top	0 0 1 g gluon
+4.7 MeV/c <sup>2</sup> 1/3 1/2 d down	+96 MeV/c <sup>2</sup> -1 1/2 s strange	+4.18 GeV/c <sup>2</sup> 1/3 1/2 b bottom	0 0 1 $\gamma$ photon
+0.511 MeV/c <sup>2</sup> -1 1/2 e electron	+105.66 MeV/c <sup>2</sup> -1 1/2 $\mu$ muon	+1.7768 GeV/c <sup>2</sup> -1 1/2 $\tau$ tau	+91.19 GeV/c <sup>2</sup> 0 1 Z Z boson
+2.2 eV/c <sup>2</sup> 0 1/2 $\nu_e$ electron neutrino	+1.7 MeV/c <sup>2</sup> 0 1/2 $\nu_\mu$ muon neutrino	+15.5 MeV/c <sup>2</sup> 0 1/2 $\nu_\tau$ tau neutrino	+80.39 GeV/c <sup>2</sup> +1 1 W W boson
SCALAR BOSONS			
GAUGE BOSONS			



# Existing Combined Simulations



- Specialised codes for accelerator tracking or radiation transport models
- Current solutions use a variety of approaches:
  - track up to impact on aperture
  - simulate most relevant parts separately - pass between codes
- Make use of existing physics package!

## Accelerator Tracking

- SixTrack
- PTC / MADX
- Transport
- Lucretia

## Radiation Transport

- FLUKA
- Geant4
- MARS
- MCNPX

# Which Physics Package?

- **Geant4**

- open source C++ class library
- no executable program
- conceived to simulate particle detectors
- extensive particle physics models
- regularly updated ~ every 6 months
- used by detector community
- $> 10^{10}$  events simulated at CERN in last year alone

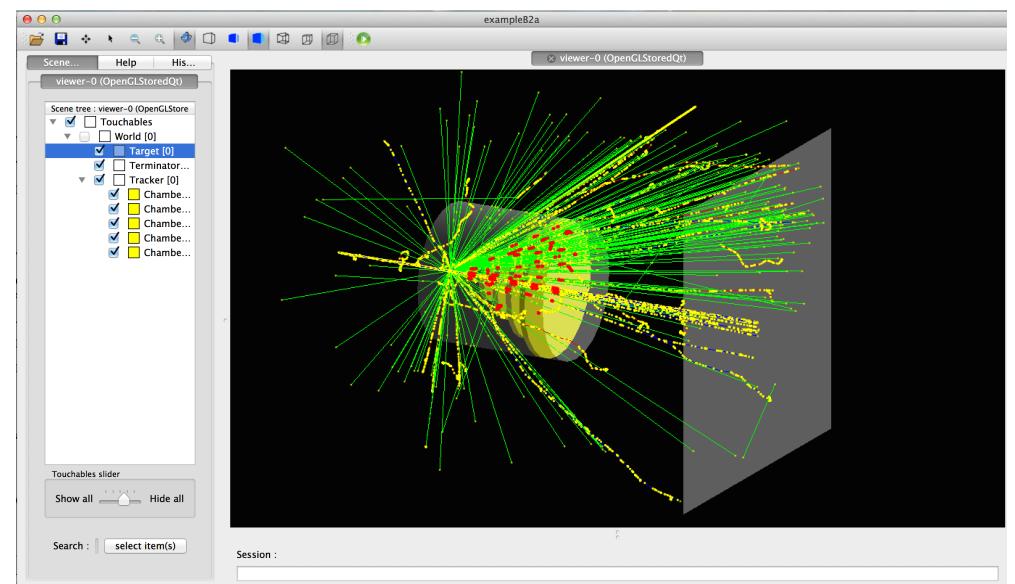


<http://geant4.web.cern.ch>



- **FLUKA**

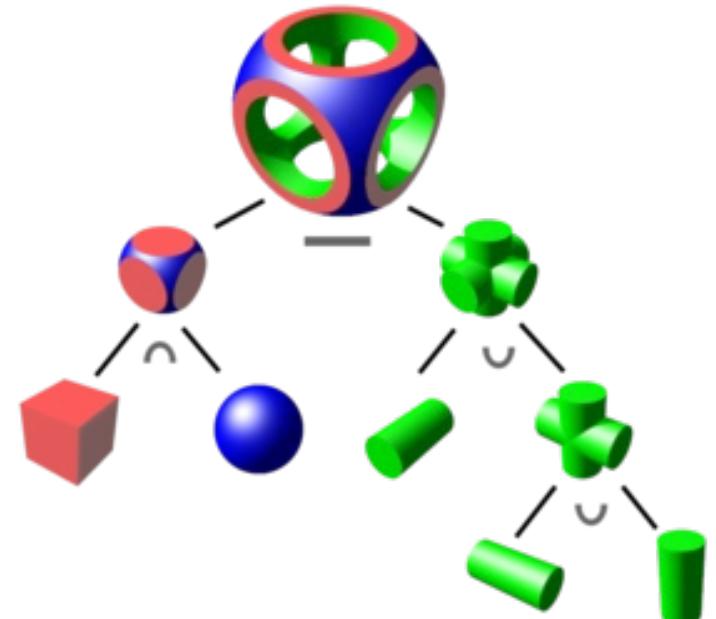
- ASCII input
- also extensive particle physics models
- used by radiation shielding community
- closed source Fortran
- highly restrictive licence



Geant4 example of proton hitting calorimeter

# Complexity...

- Creating 3D model of an accelerator is laborious
- Many people, many years work
- Hard coded to that application
- Complex to create and validate
- Tracking codes complex in implementation
- Speciality can vary depending on application
- rarely do people therefore make such a model...



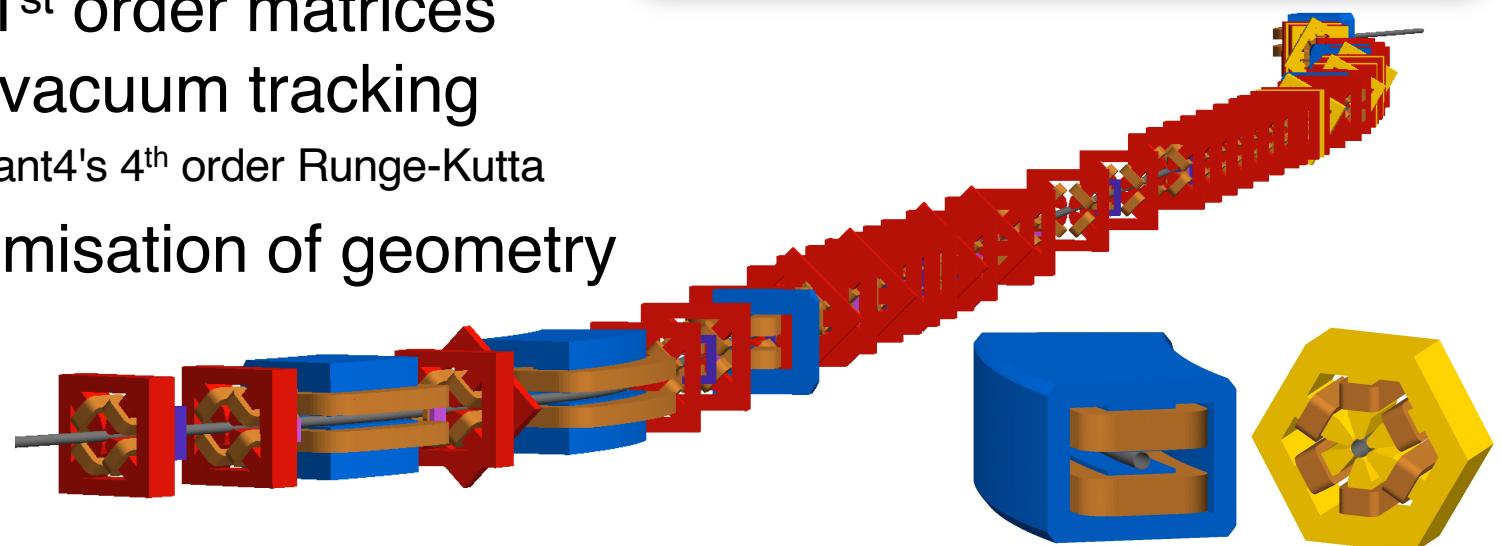
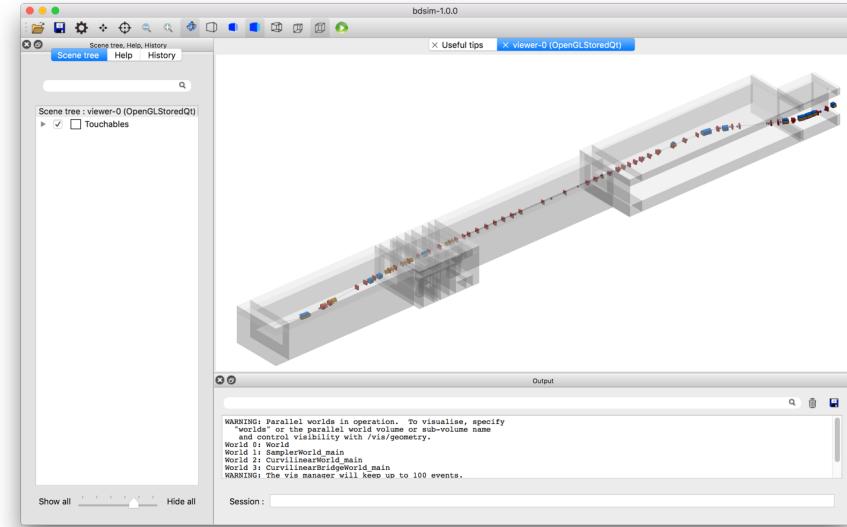
constructive solid geometry

# A Solution

- Add accelerator tracking to 3D radiation transport code
- Use a library of scalable generic accelerator geometry in Geant4
  - you can learn a lot with generic geometry
- Convert from common accelerator description formats
- Thick lens 1<sup>st</sup> order matrices used for in-vacuum tracking
  - replaces Geant4's 4<sup>th</sup> order Runge-Kutta
- Allow customisation of geometry and fields



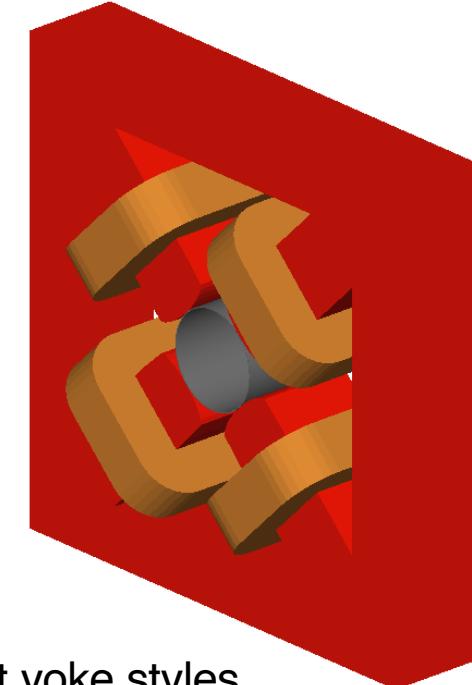
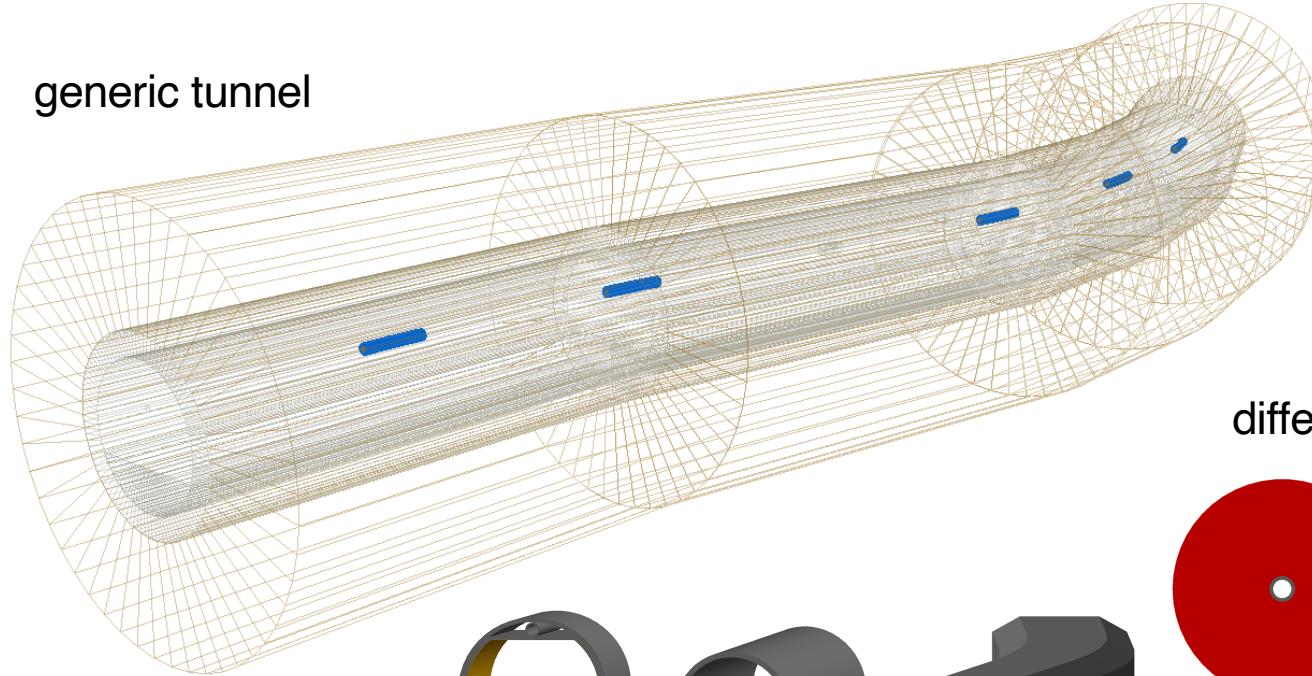
Beam Delivery Simulation



# Generic Geometry

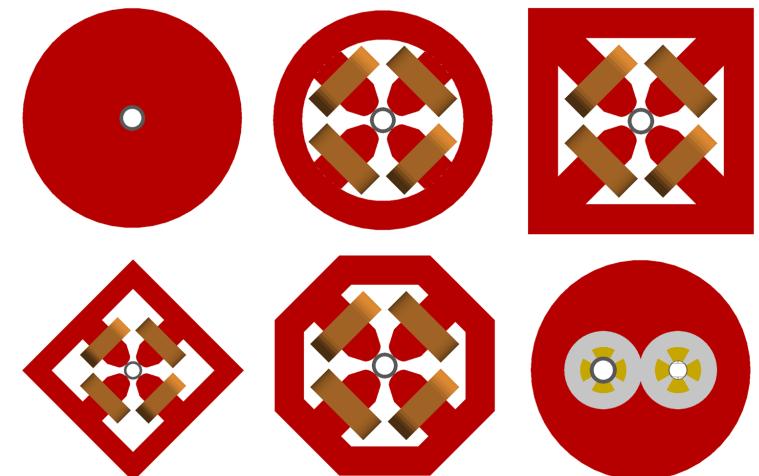
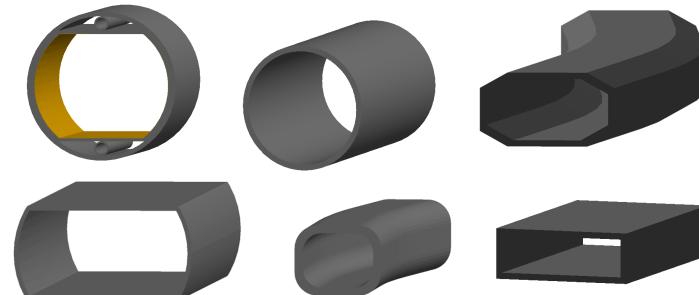
- Variety of styles for each component
  - coils included correctly even if magnet split
- Selection of generic tunnels included

generic tunnel

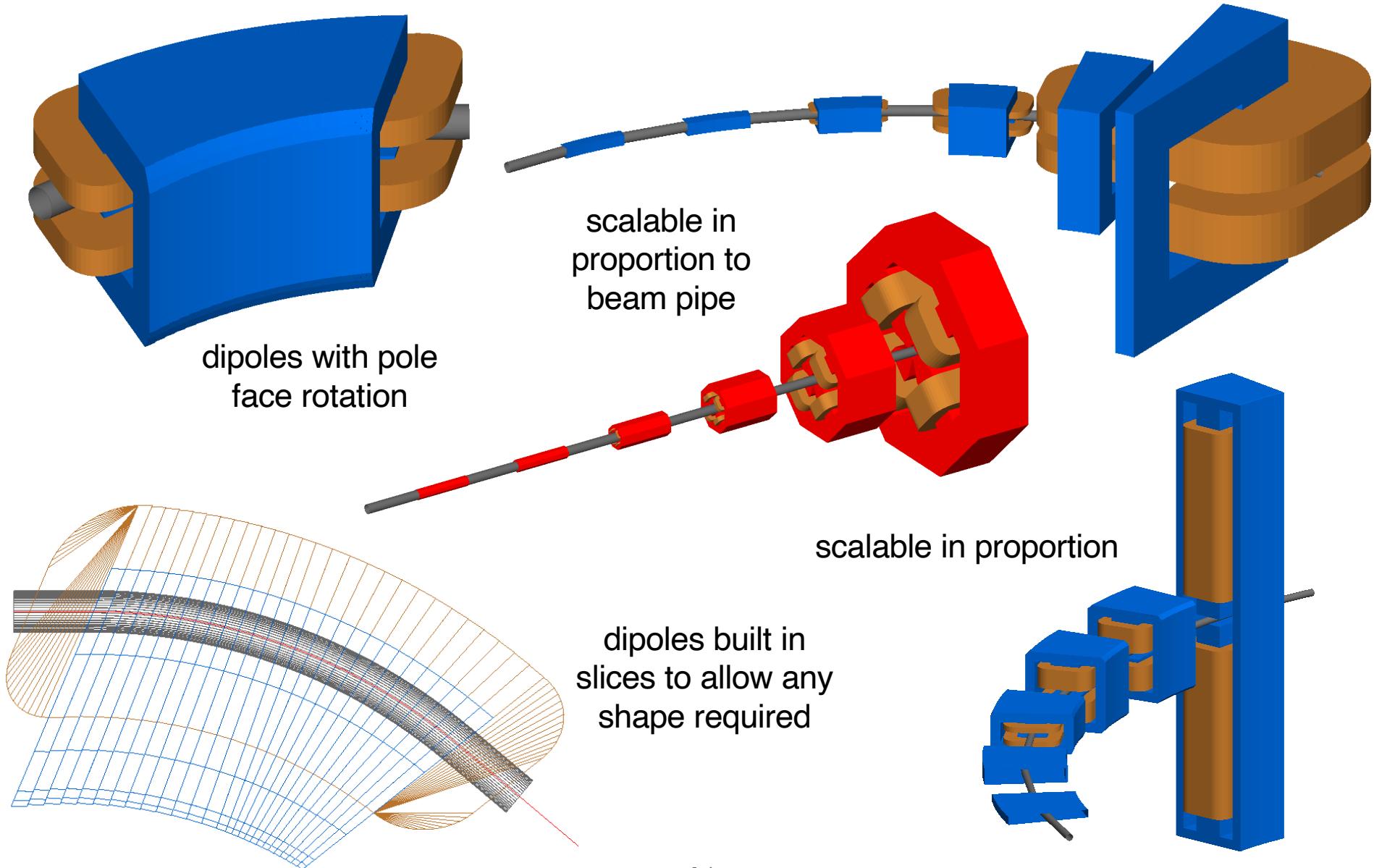


different yoke styles

all common aperture  
types available

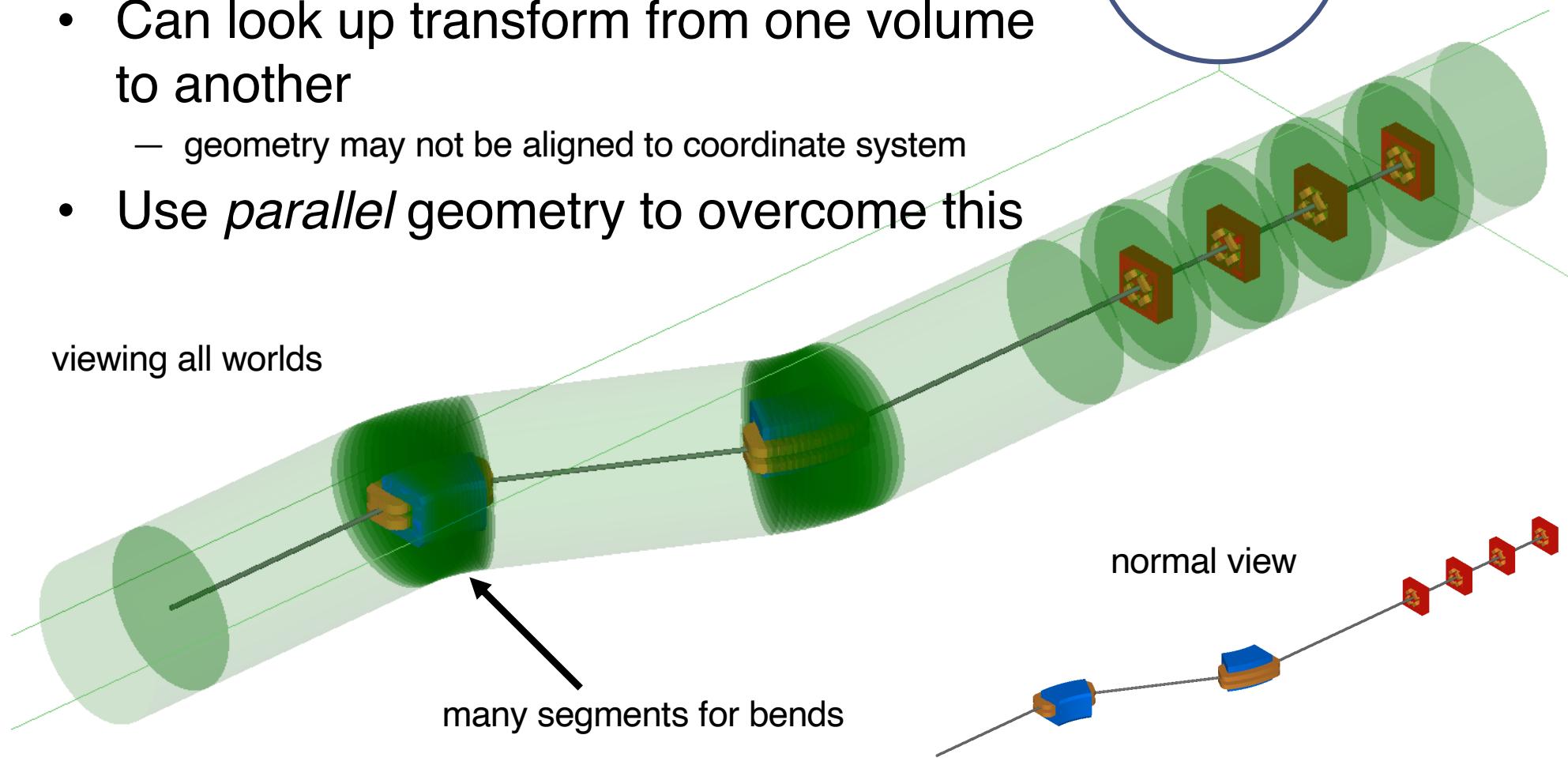


# Scalable Geometry



# Coordinate Transforms

- Accelerator tracking uses a curvilinear coordinate system following the beam
- Geant4 uses 3D Cartesian coordinates
- Can look up transform from one volume to another
  - geometry may not be aligned to coordinate system
- Use *parallel* geometry to overcome this



# Tracking Implementation

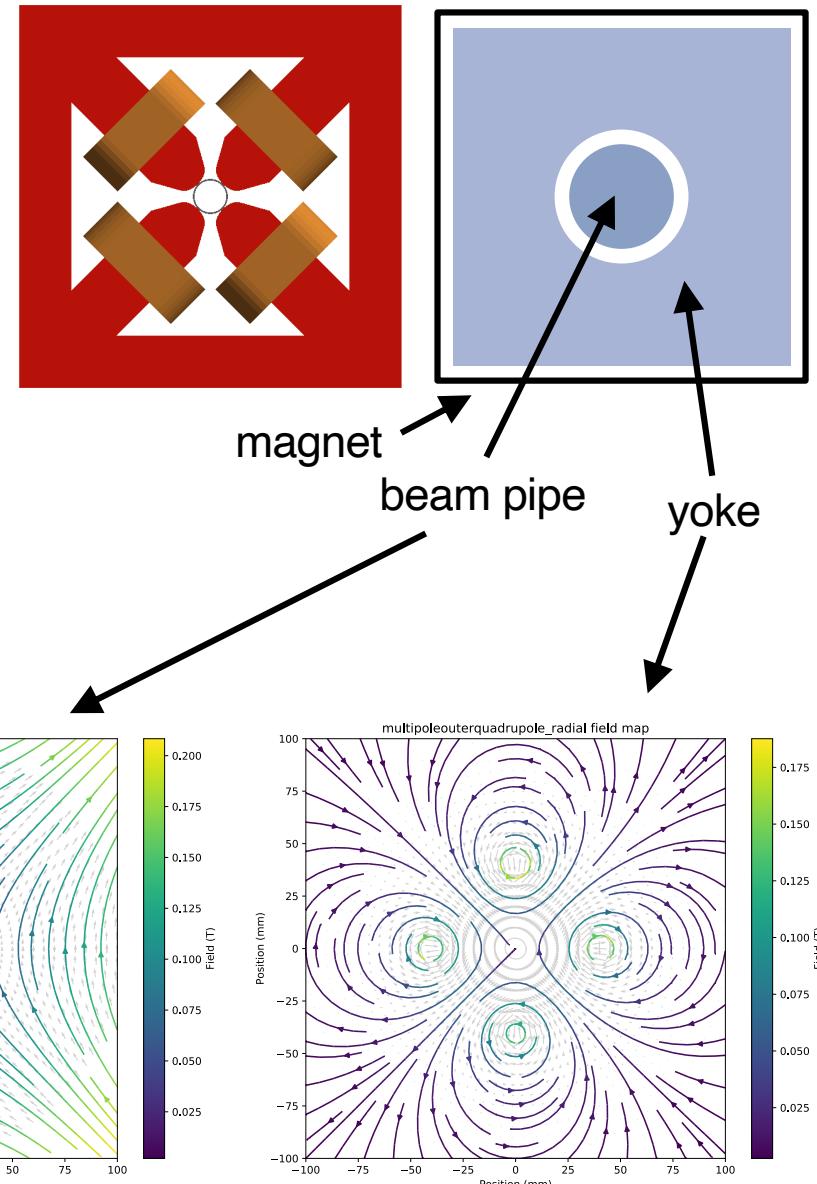
- Custom numerical integrators
  - for 1<sup>st</sup> order matrix transport maps
- Fall back to RK4 if...
  - non-paraxial (backwards / sideways)
  - low radius of curvature (spiralling)
- Provide suitable fields
  - 'paste' these onto volumes in 3D geometry
  - pure field in vacuum
  - current source yoke field
- Requires curvilinear coordinate system

$$B_x = \frac{\partial B_y}{\partial x} y$$

$$B_y = \frac{\partial B_z}{\partial x} x$$

$$B_z = 0$$

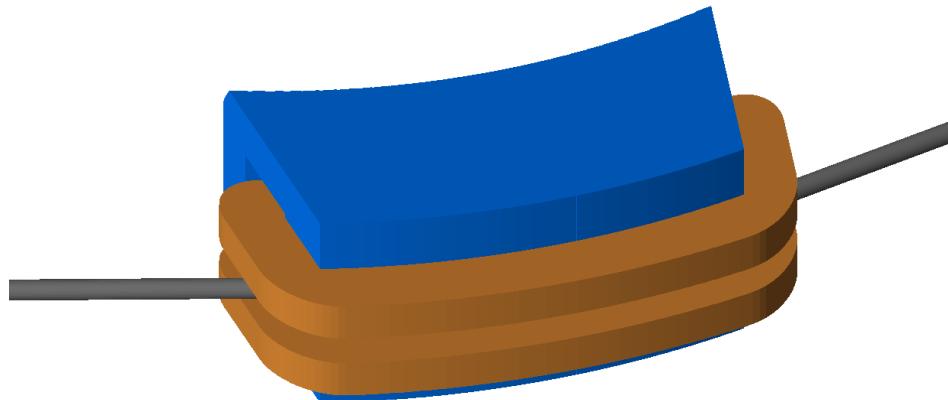
quadrupole field example



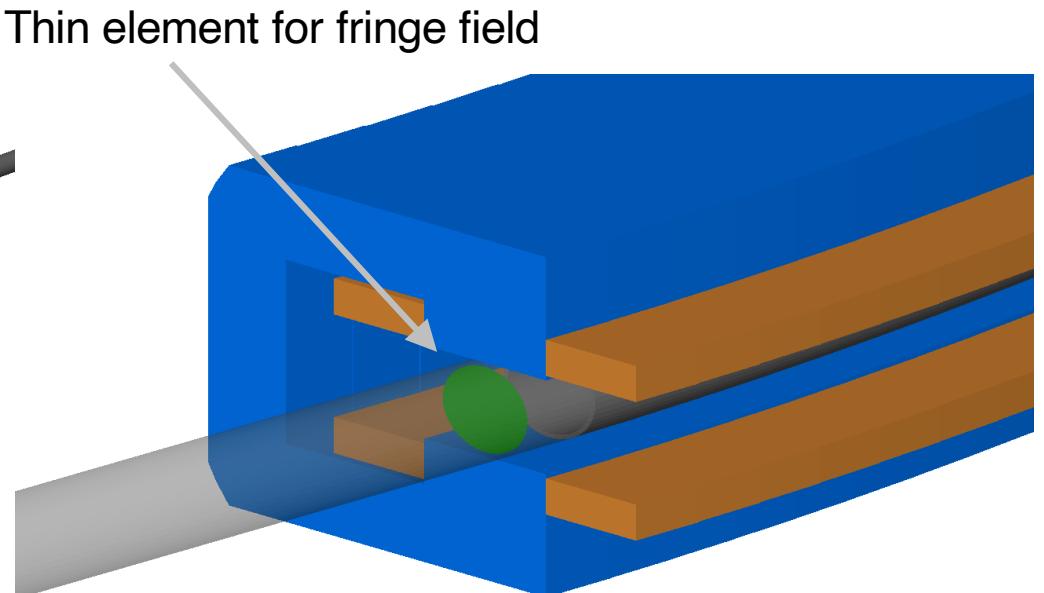
# Pole Faces & Thin Elements

- Imperfections usually implemented via 'thin' elements in tracking
  - entrance / exit or in the middle of magnet
- Pole face rotations contribute significantly to optics
  - crucial for low energy applications
  - Implementation using 1<sup>st</sup> order matrix formalism

Revert to Geant4 based integrator in non-paraxial limit.

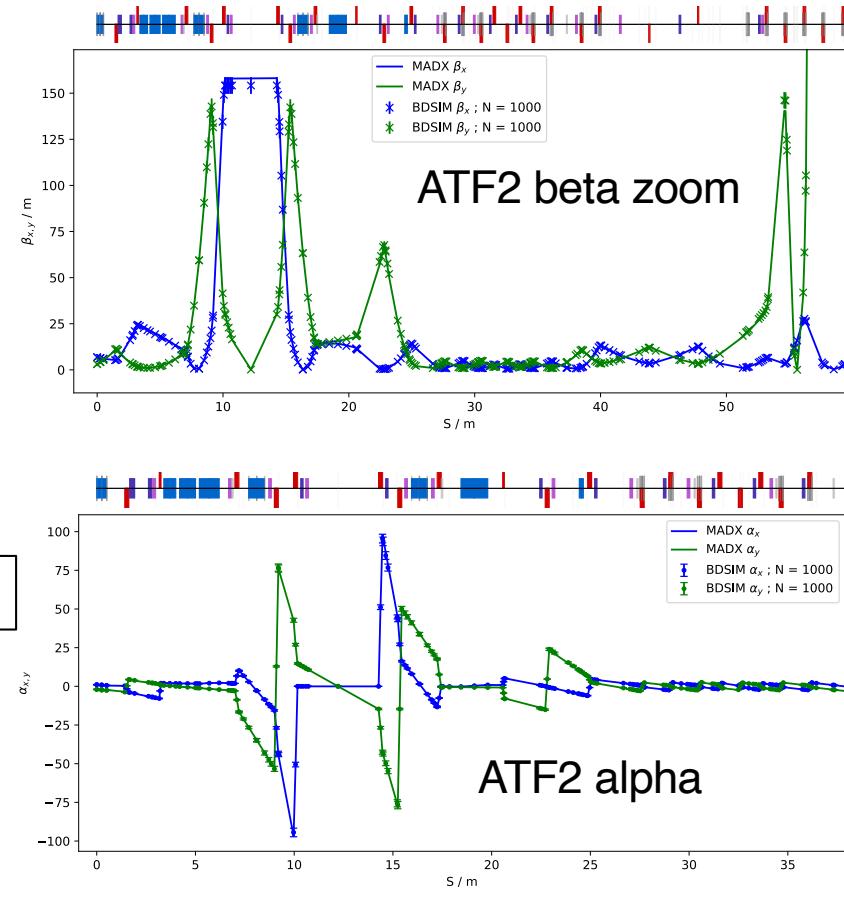
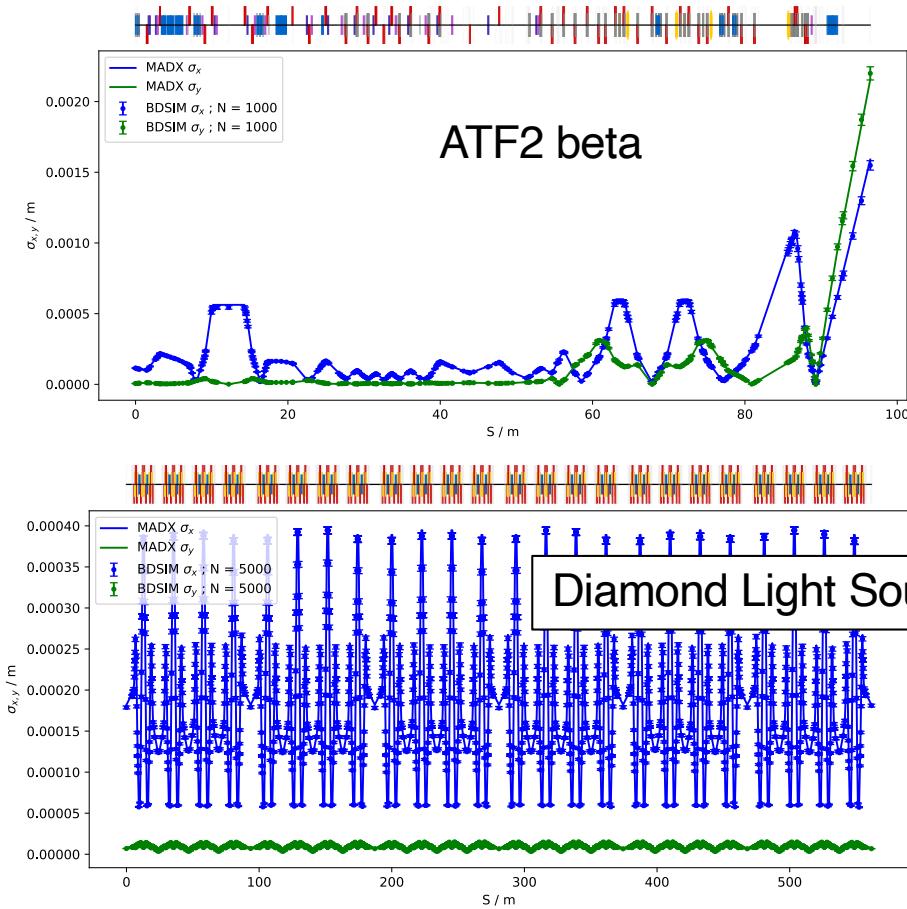


Angled beam pipe  
and yoke geometry as  
well as coils



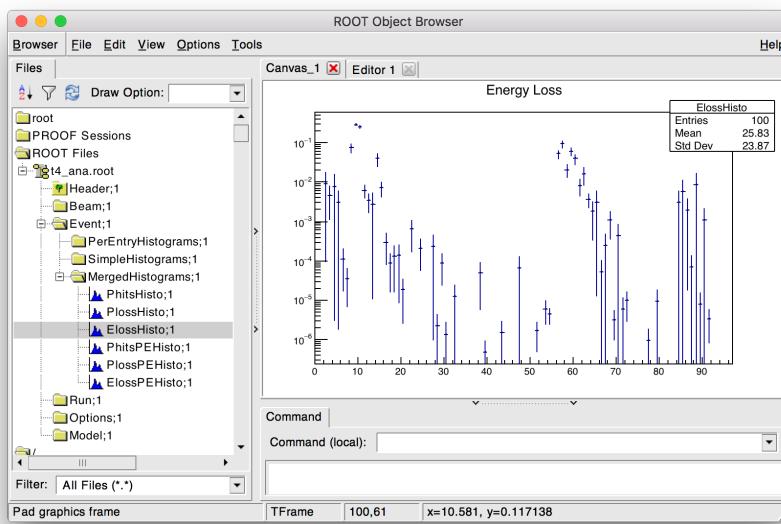
# Optical Function Comparison

- Compare particle distribution after each element
- Calculate optical functions from particle distribution
  - using (up to) 4<sup>th</sup> order moments

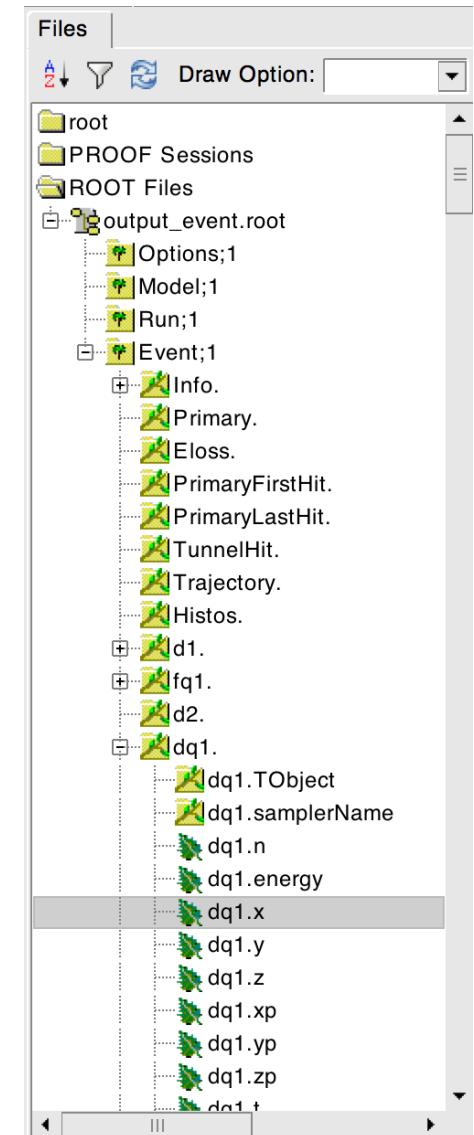


# Output & Information Reduction

- A particle physics simulation produces a potentially huge amount of information
  - coordinates of every step of every particle...
- Event by event storage
  - 'Event' is the minimal unit of simulation - typically one particle fired into the model
  - unlike tracking code, not 1 particle to 1 event
  - crucial for correct statistical uncertainties
- Use ROOT format for data
  - highly suited to *large* particle physics data and analysis

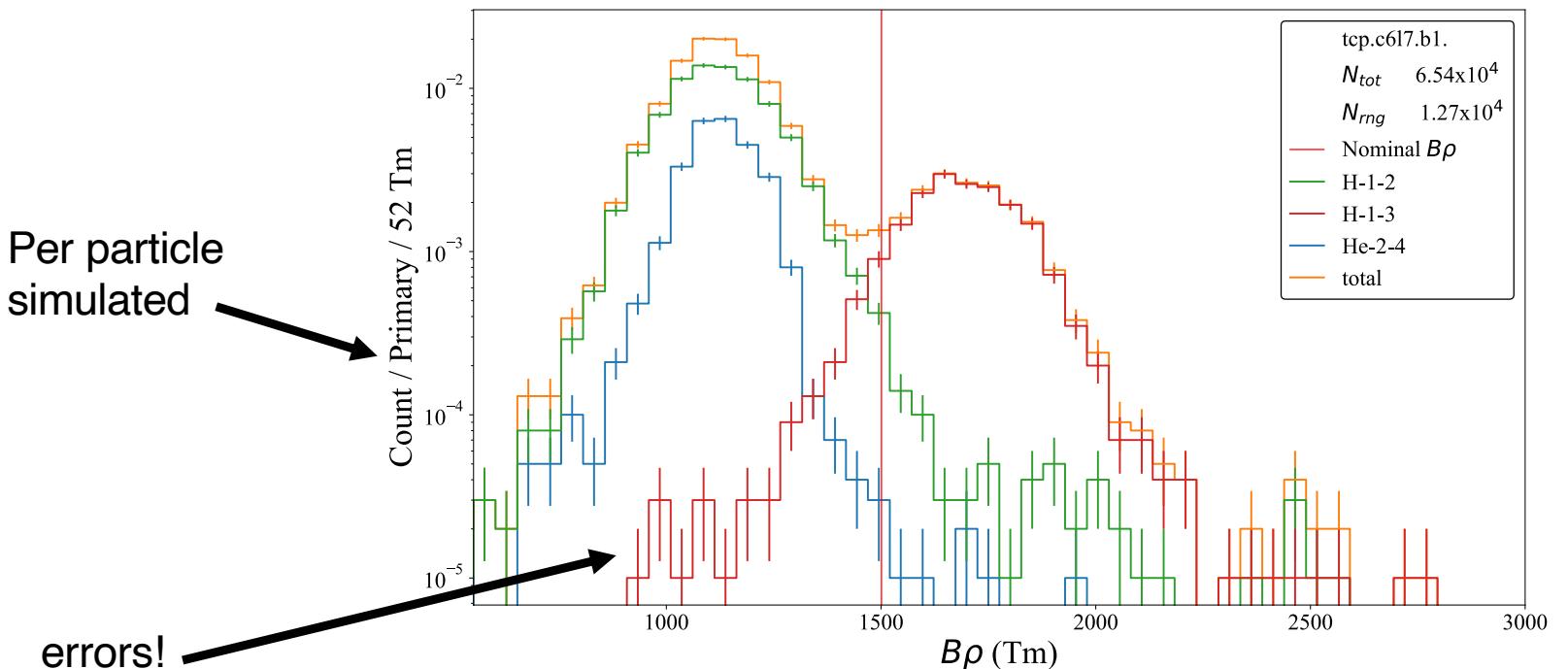


typical data browser



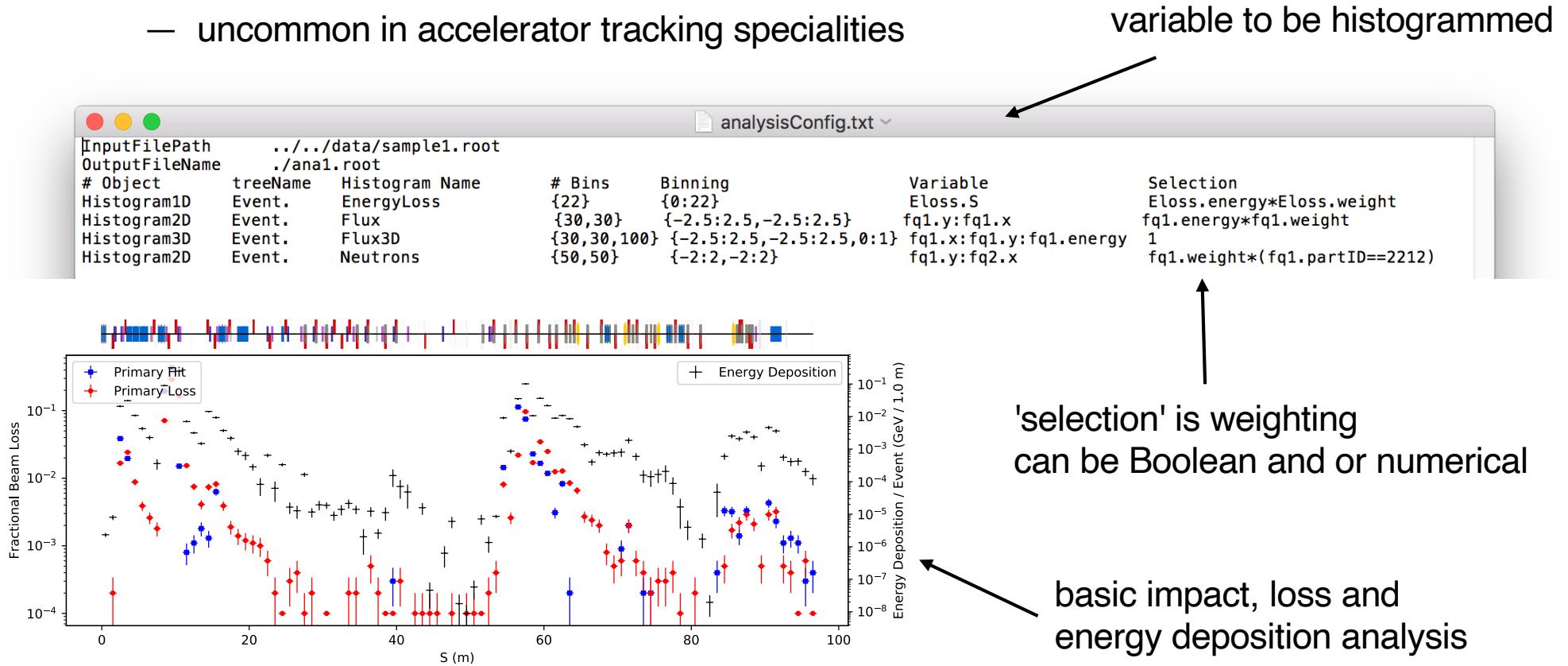
# A Statistical Picture

- We never simulate the same as reality
  - Typical number of particles is  $10^{10}$  per bunch
- Simulate a smaller sample and scale
  - must simulate many events as outcome different in physics models
  - time consuming
- Require statistical uncertainties!
- What precision is required?



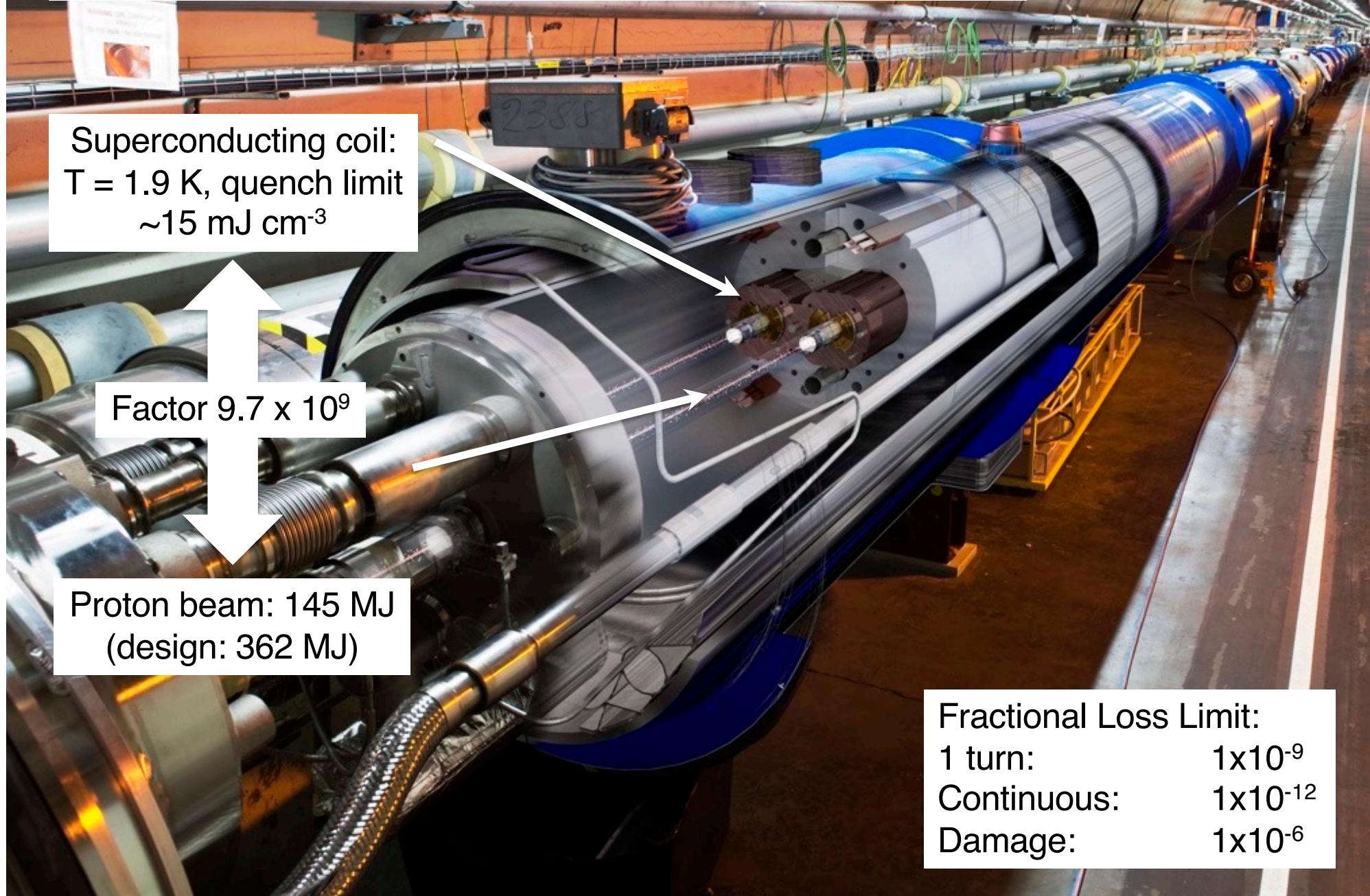
# Analysis

- Event by event analysis -> everything's a histogram here
- e.g. all neutrons over 20GeV that interact between 10-20m?
  - no problem!
- Use High Energy Physics style analysis
  - uncommon in accelerator tracking specialities



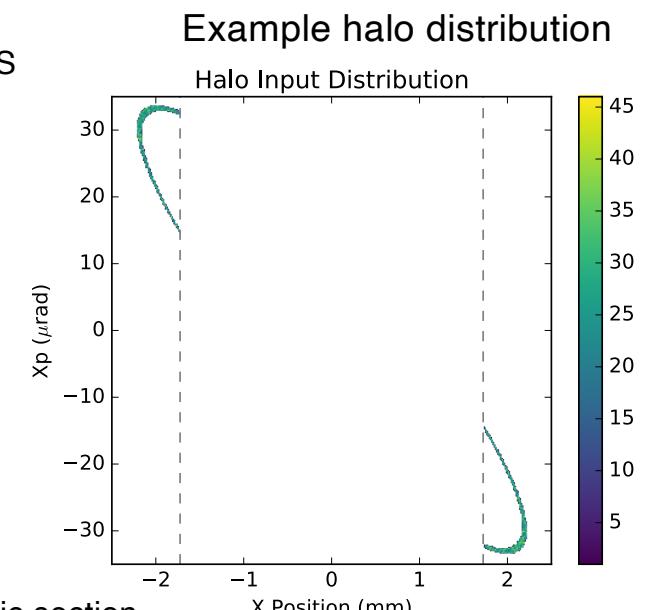
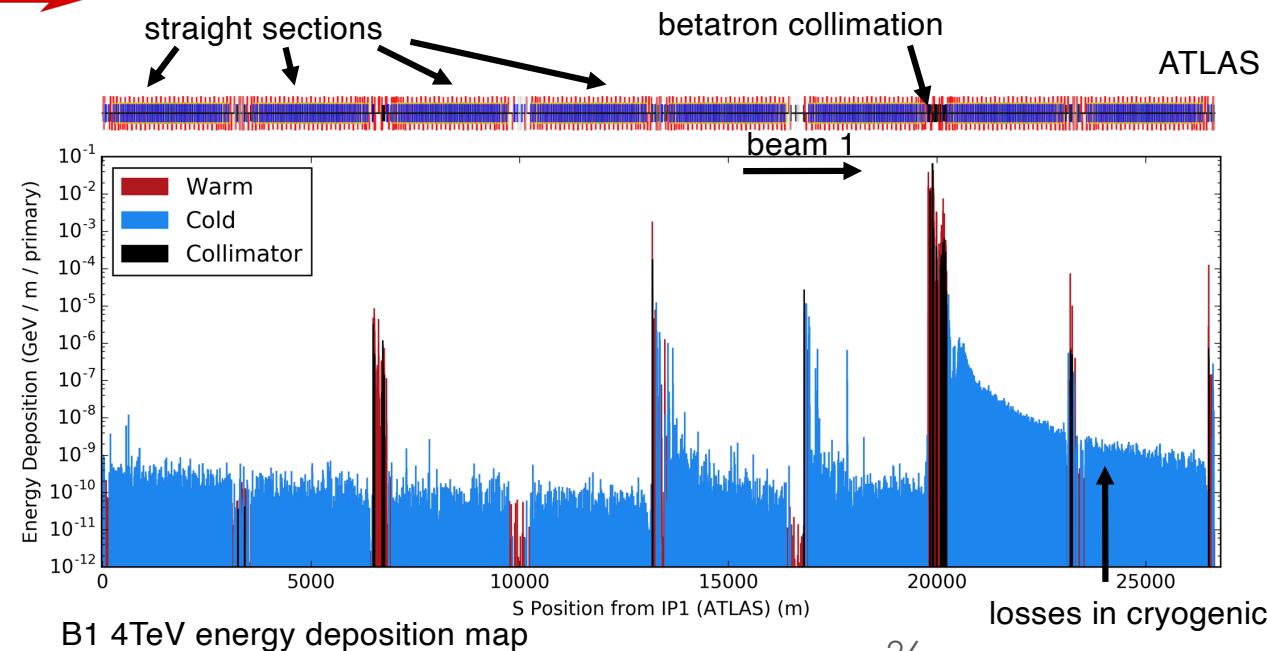
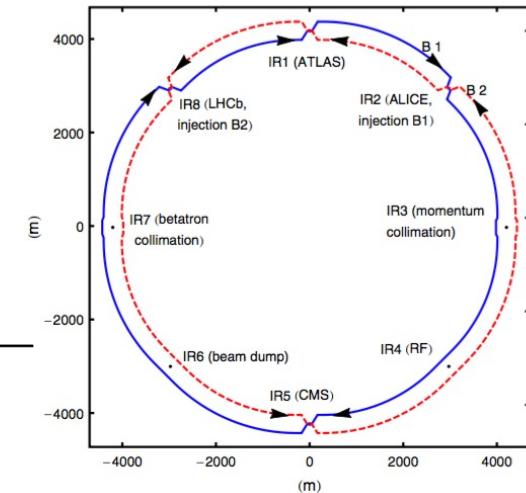
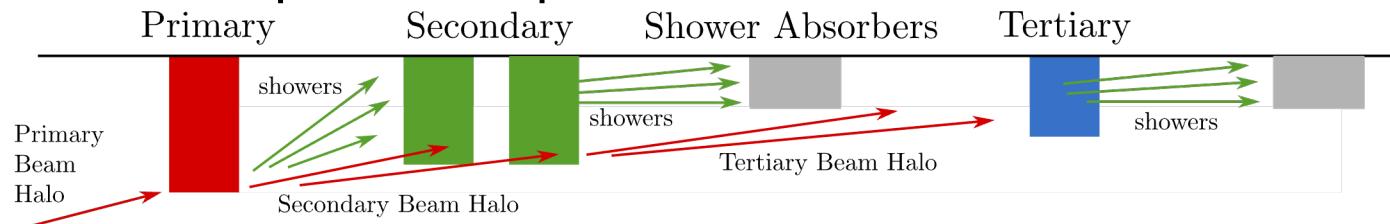
# Examples

# Large Hadron Collider Collimation

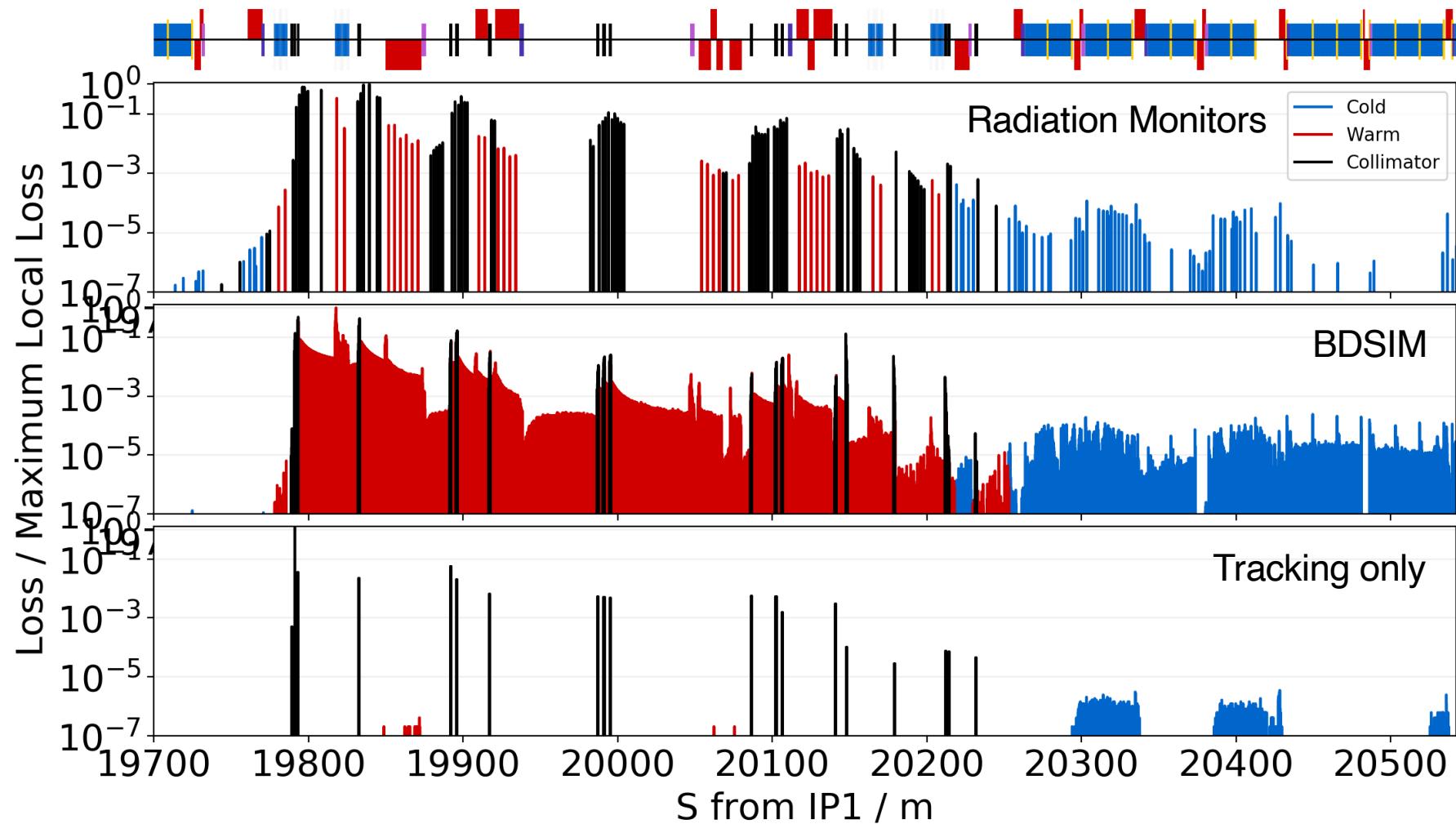


# LHC Collimation

- Halo populated during beam storage
  - must be continually removed
- Simulate halo as it touches collimators
- Require  $1:10^6$  precision

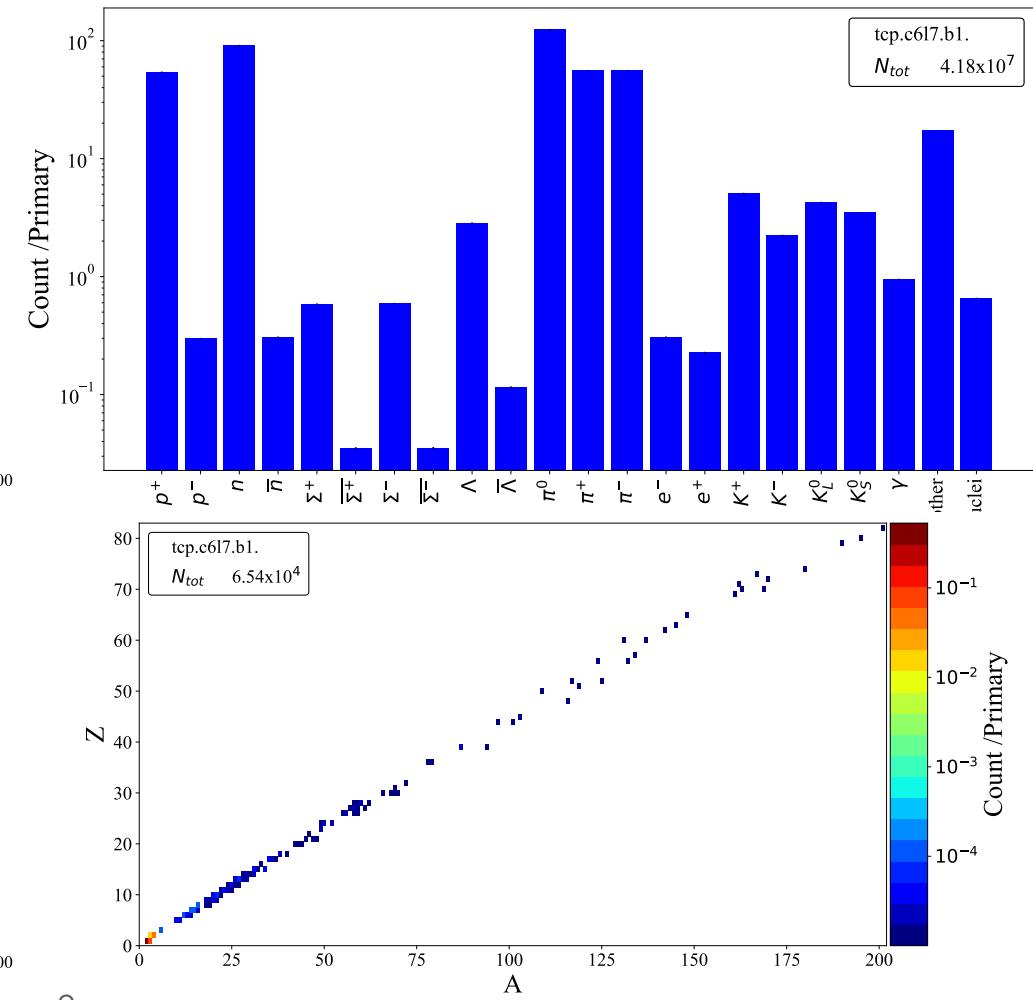
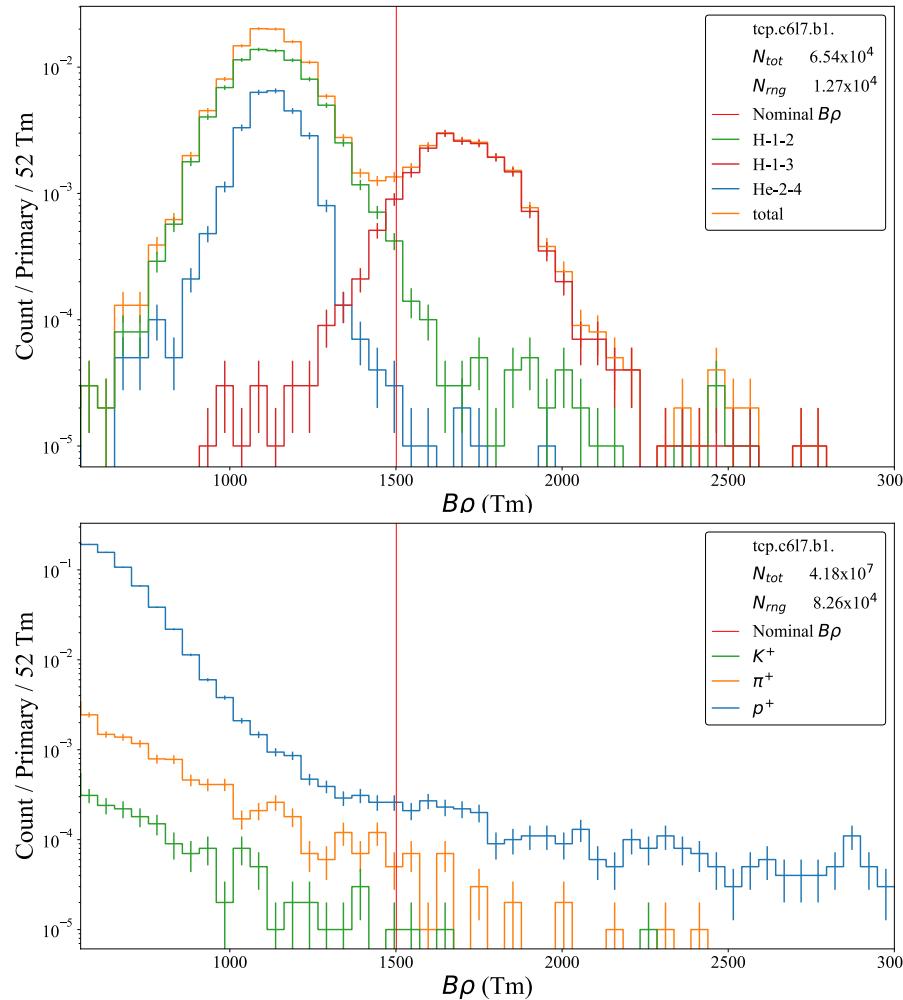


# LHC Comparison



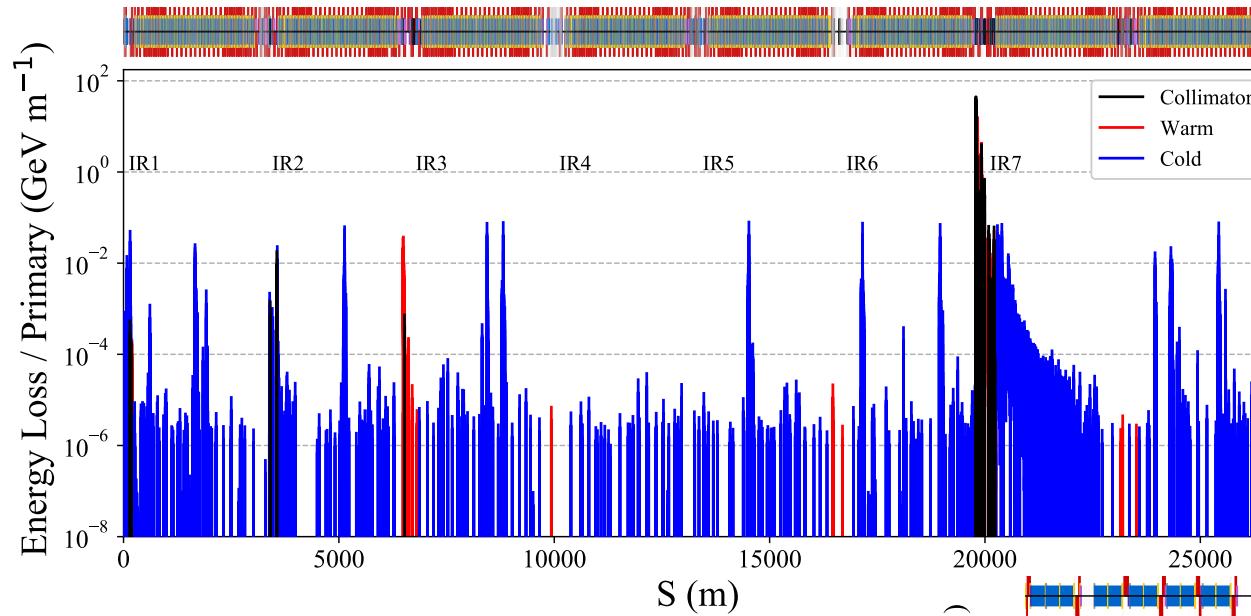
# LHC Ion Collimation

- Similarly, same model can be used with ions
- Fragmentation - many fragments around nominal  $B\rho$



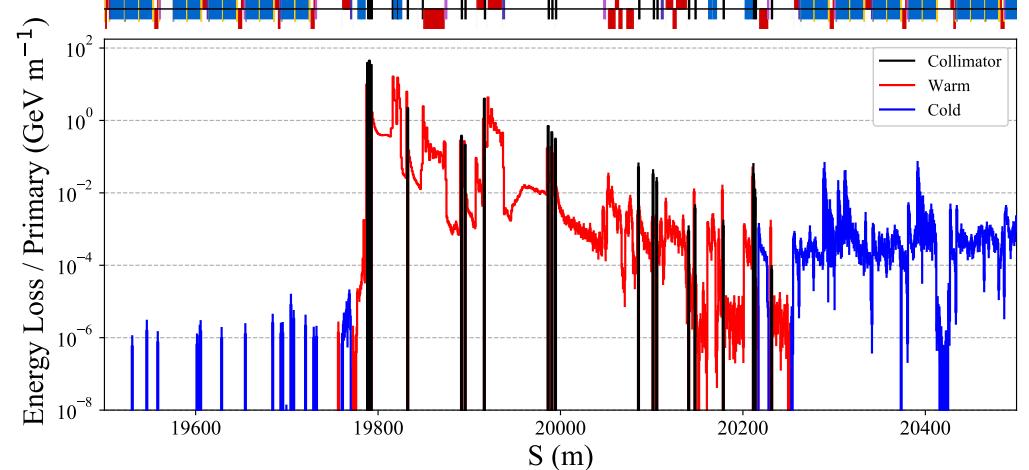
# LHC Ion Collimation II

- Energy deposition around ring



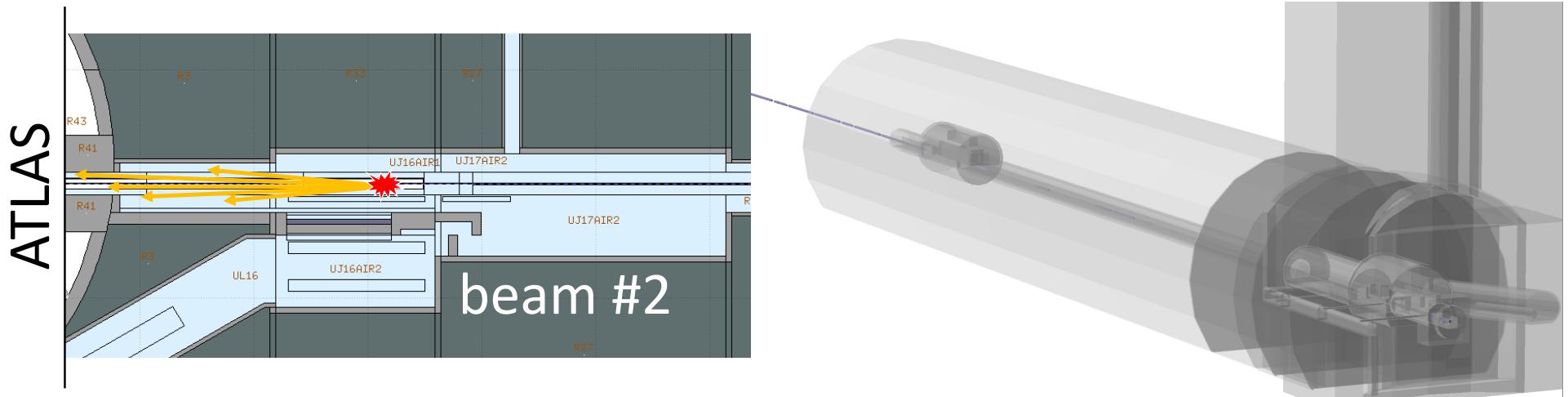
- Significantly more loss spikes around ring
- Beam intensity limit much lower
- Collimator impacts only at  $S = 20000$  m here

- Zoom of collimation section ('IR7')
- Coded losses on collimators, warm and cold sections



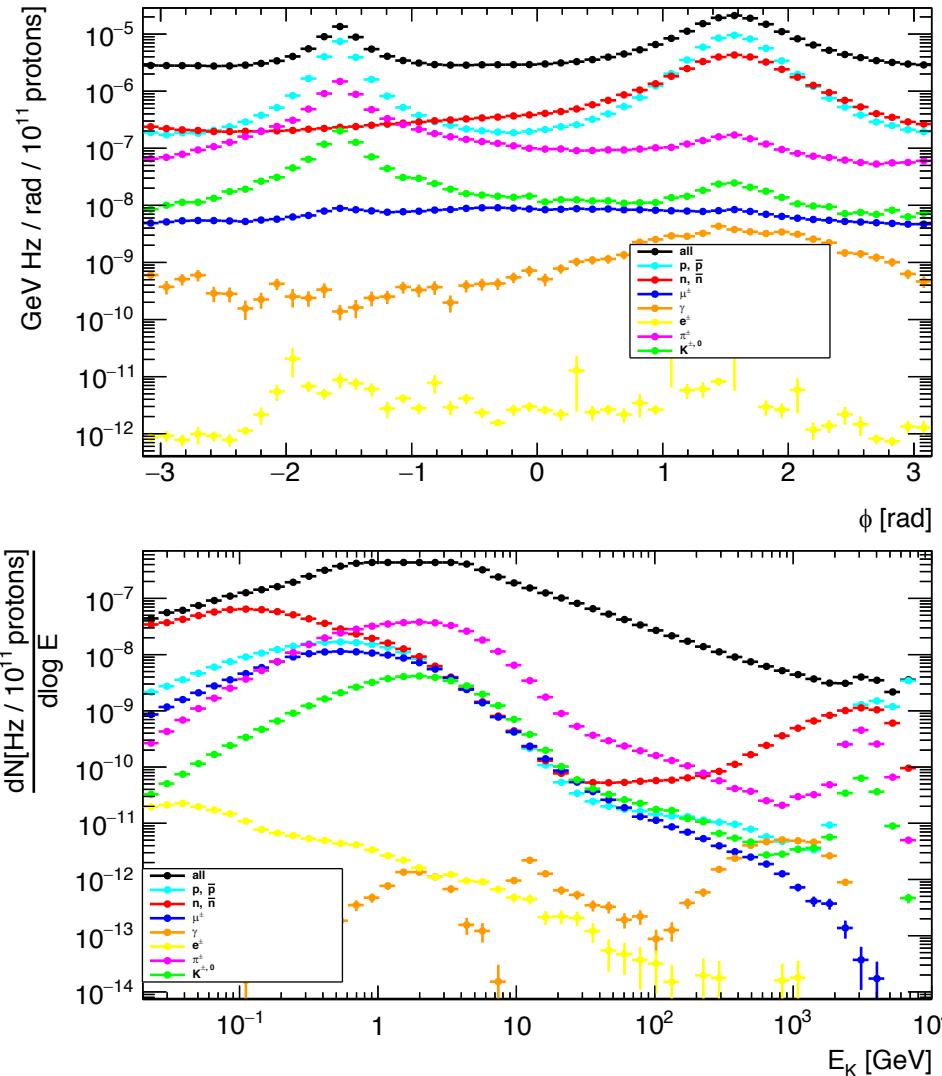
# LHC Non-Collision Backgrounds

- Interaction with residual vacuum creates measurable background in ATLAS and CMS detectors
- Modelling ATLAS background using BDSIM
  - last 500m of machine before ATLAS
  - single pass simulation
  - predict observed rates in pixel detector
  - IR1 tunnel model converted from FLUKA
- Bias proton inelastic scattering with residual vacuum
  - subsequent interactions with normal weighting



# LHC Non-Collision Backgrounds II

Azimuthal rate for different species

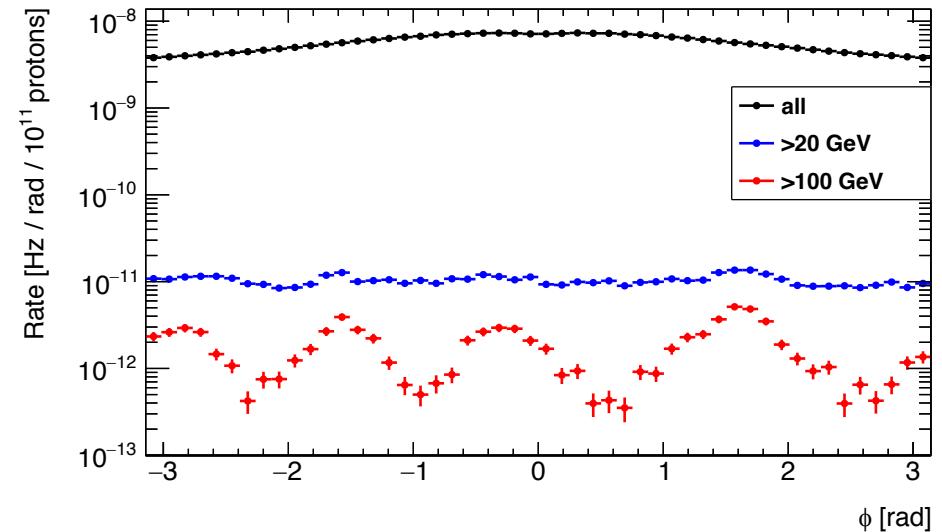


Overall particle spectra at interface plane

31

- Particles recorded at 'interface plane'
  - start of detector cavern
- Transferred to dedicated ATLAS simulation

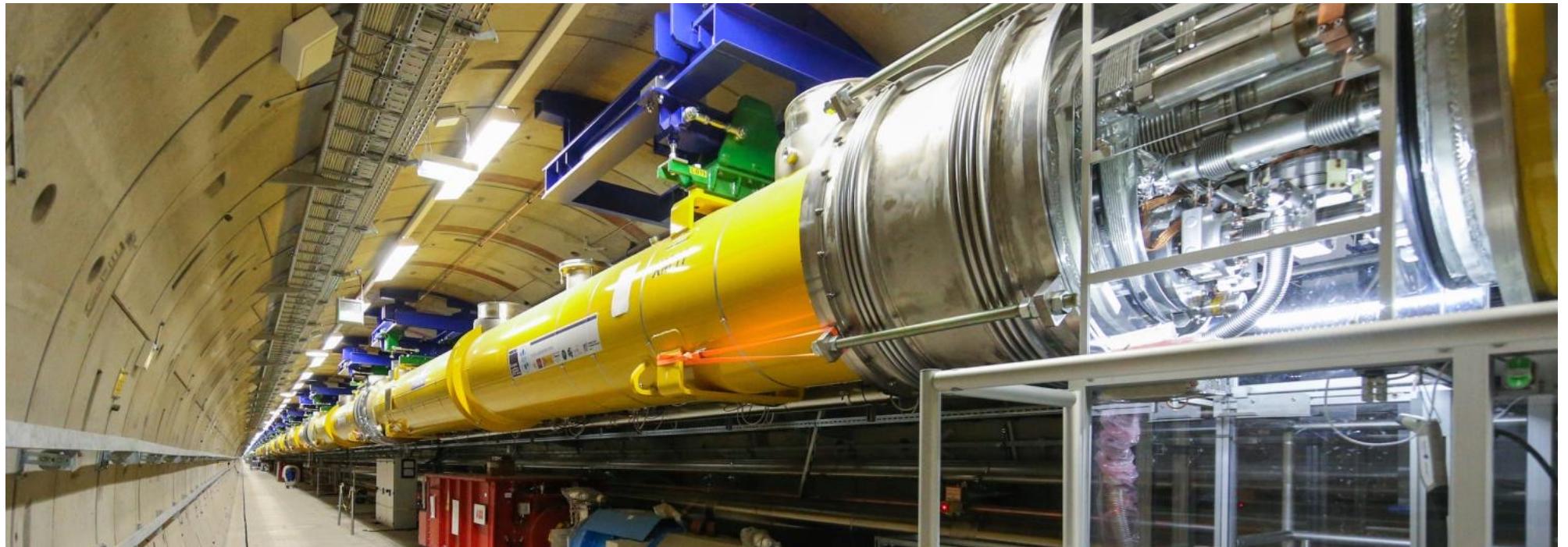
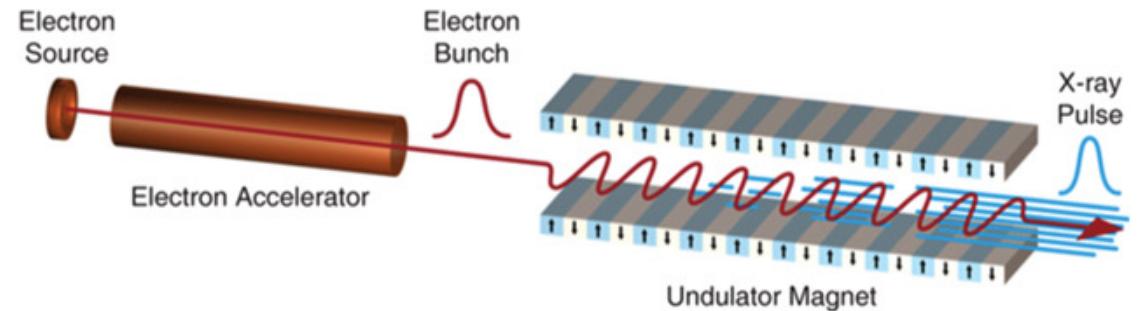
Azimuthal rate for different muon energies



S. Walker, S. Gibson

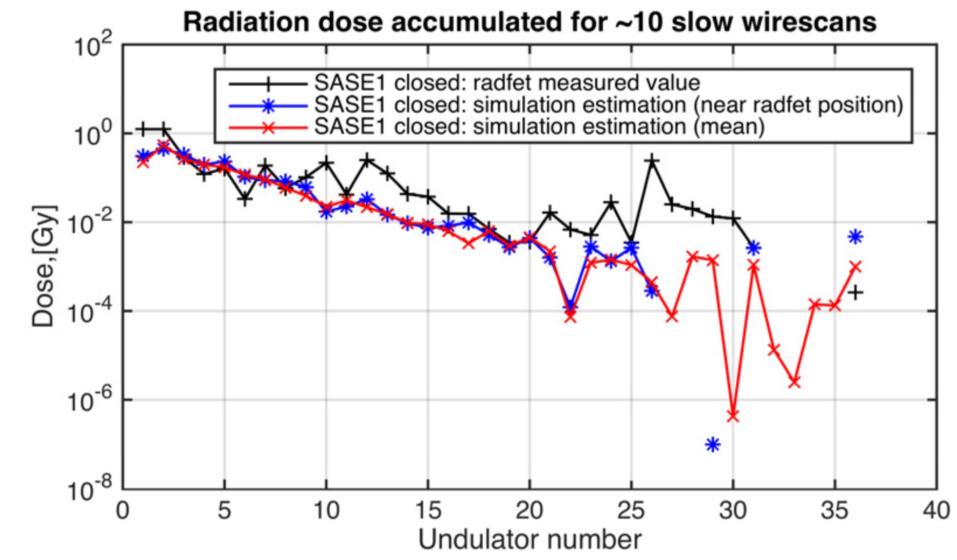
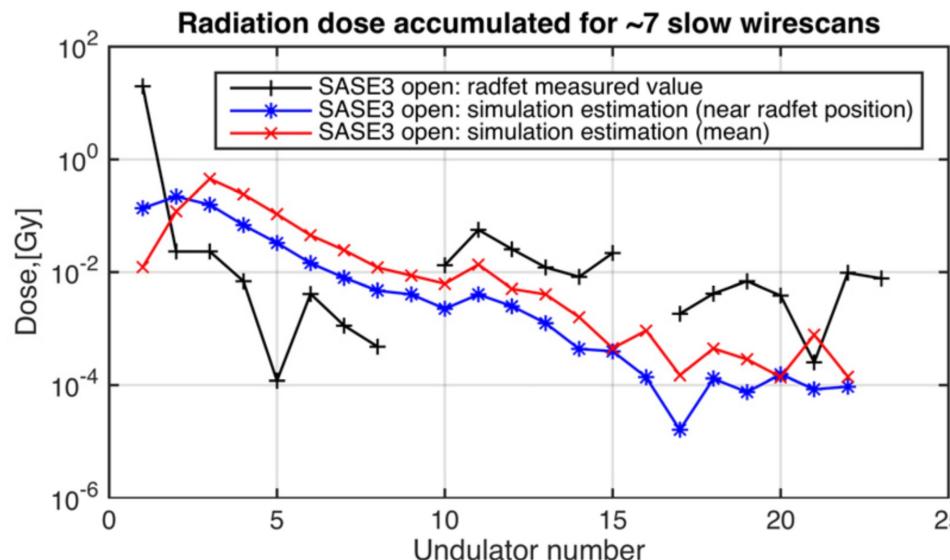
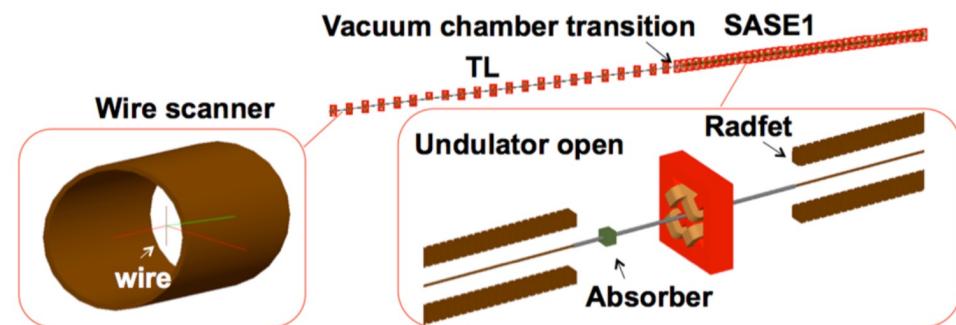
# DESY XFEL in Hamburg

- XFEL = X-ray Free Electron Laser
- Use  $e^-$  beam for X-rays
- Radiation can damage permanent magnets



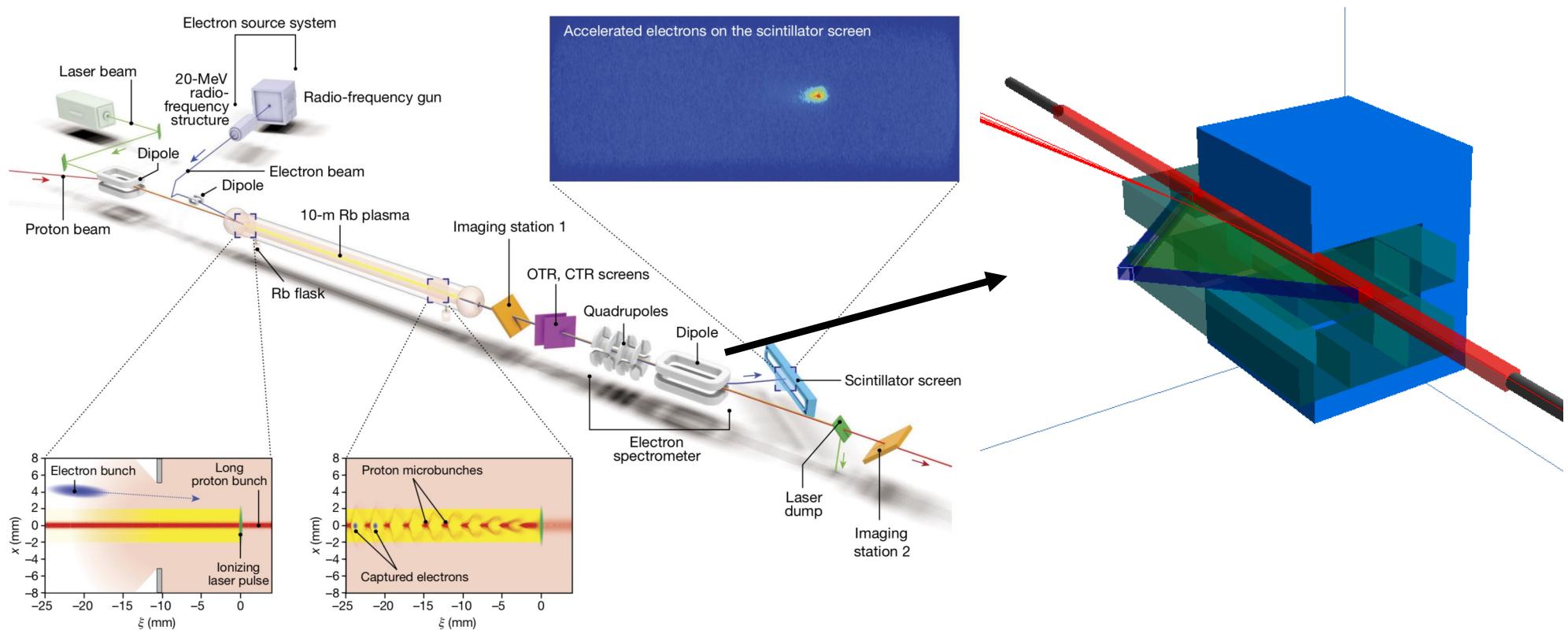
# DESY XFEL Undulator Dose

- Undulator dose higher than original design
- Caused by secondary neutrons and synchrotron radiation
- Simulations compare to RADFET detectors on each undulator
- Improving shielding
- Diagnostics create radiation



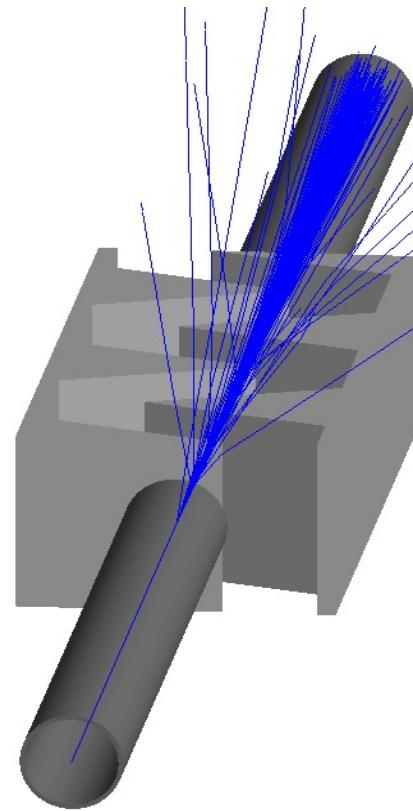
# AWAKE Dipole Spectrometer

- Proton driven plasma wakefield accelerator at CERN
- Simulate electrons through dipole spectrometer
  - field map for detailed motion
  - physics required for synchrotron radiation, scattering and screen interaction
- Recently used for the calibration of the dipole
- <https://www.nature.com/articles/s41586-018-0485-4>

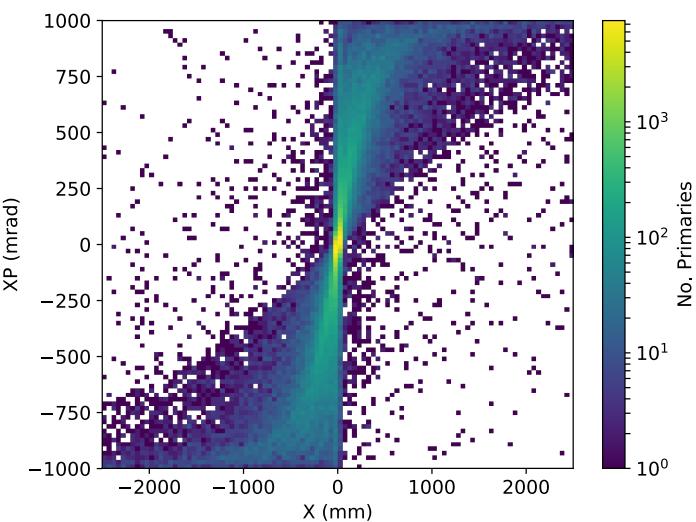
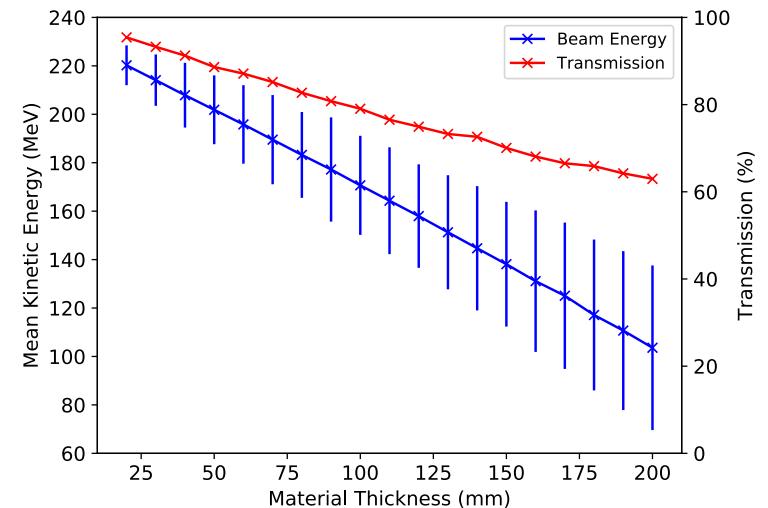
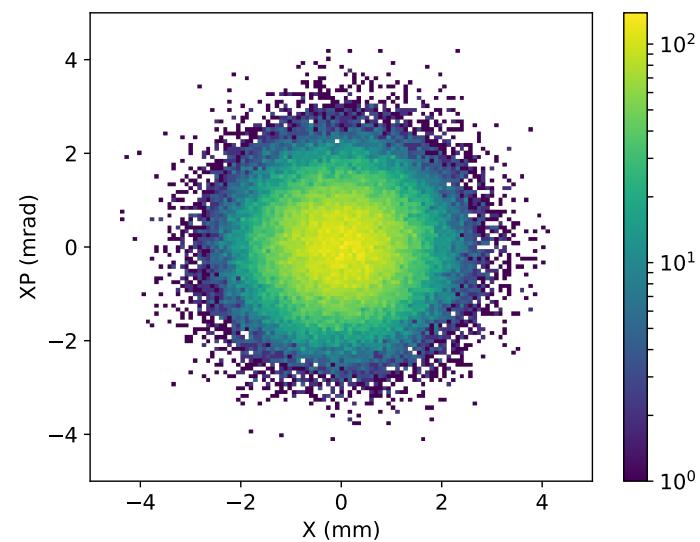


# Hadron Therapy Degrader

- Use variable material depth to degrade beam energy

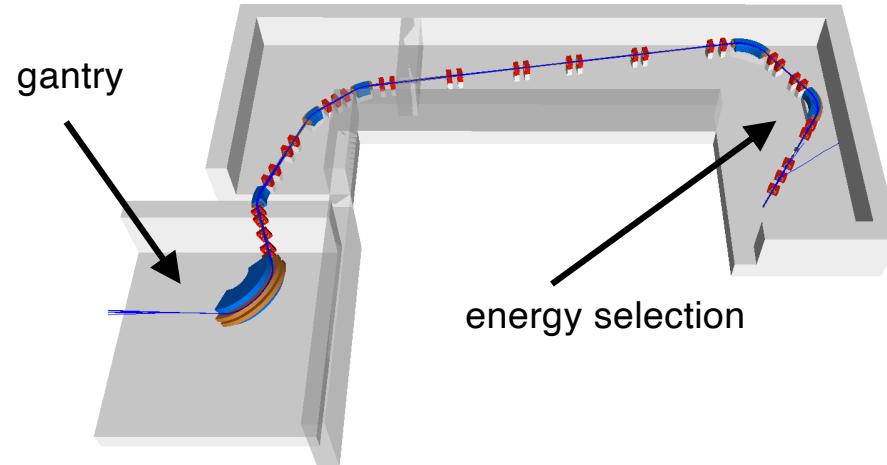


Based on the degrader design at the Center for Proton Therapy at PSI.

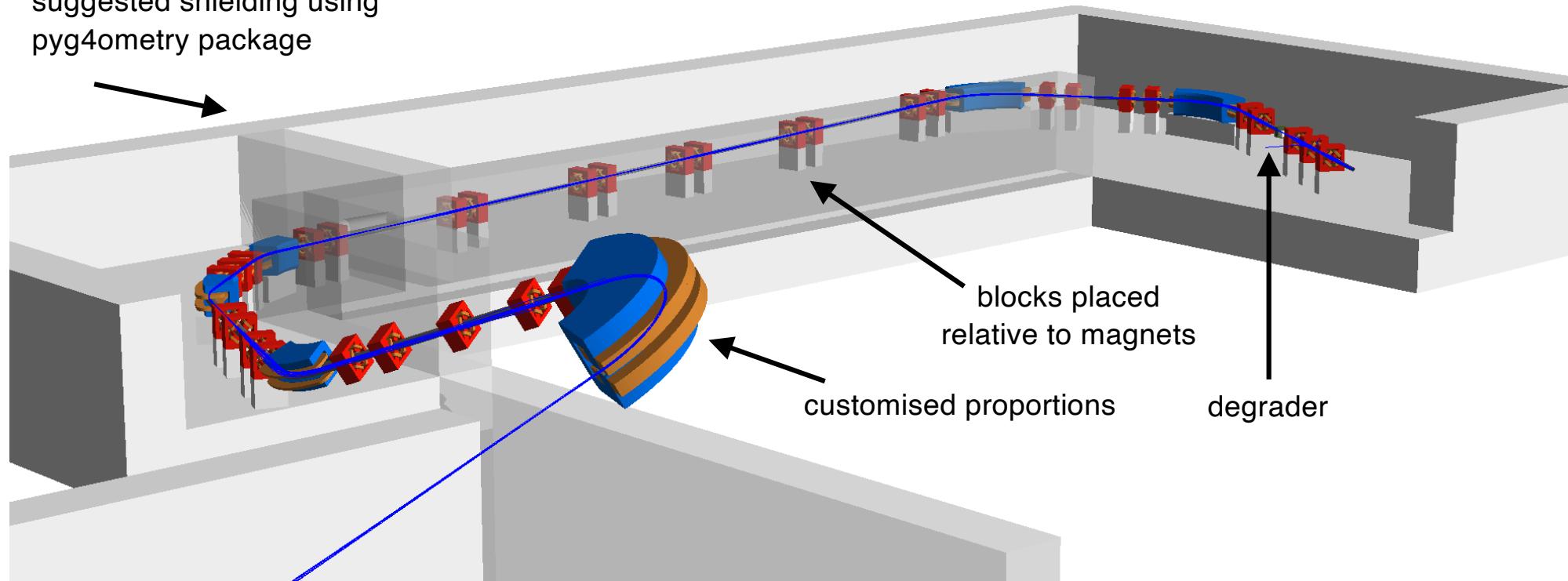


# Example Model - PSI Gantry 2

- Paul Scherrer Institute in Switzerland Gantry 2
  - lattice at publicly available [http://aea.web.psi.ch/Urs\\_Rohrer/MyFtp](http://aea.web.psi.ch/Urs_Rohrer/MyFtp)
- Conceptual design - different machine build

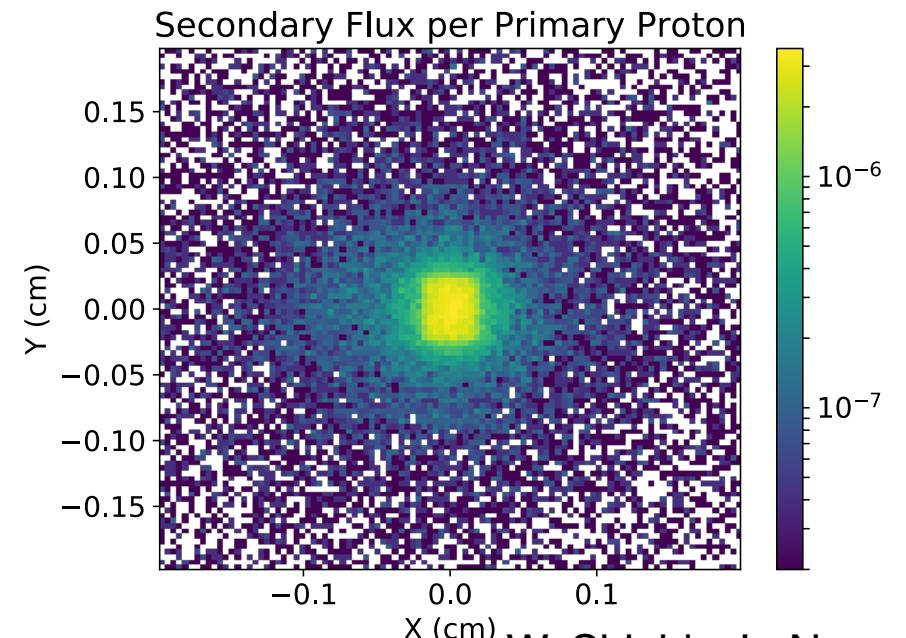
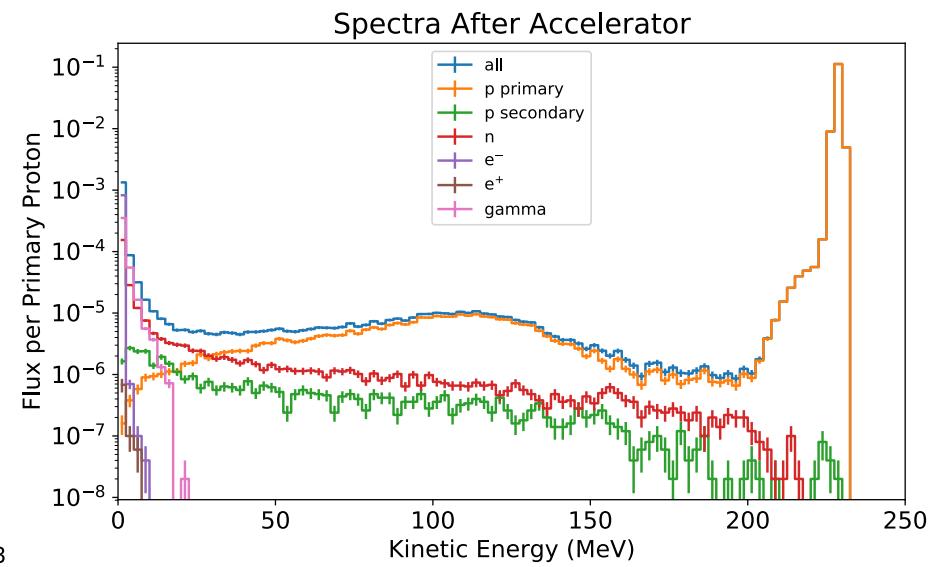
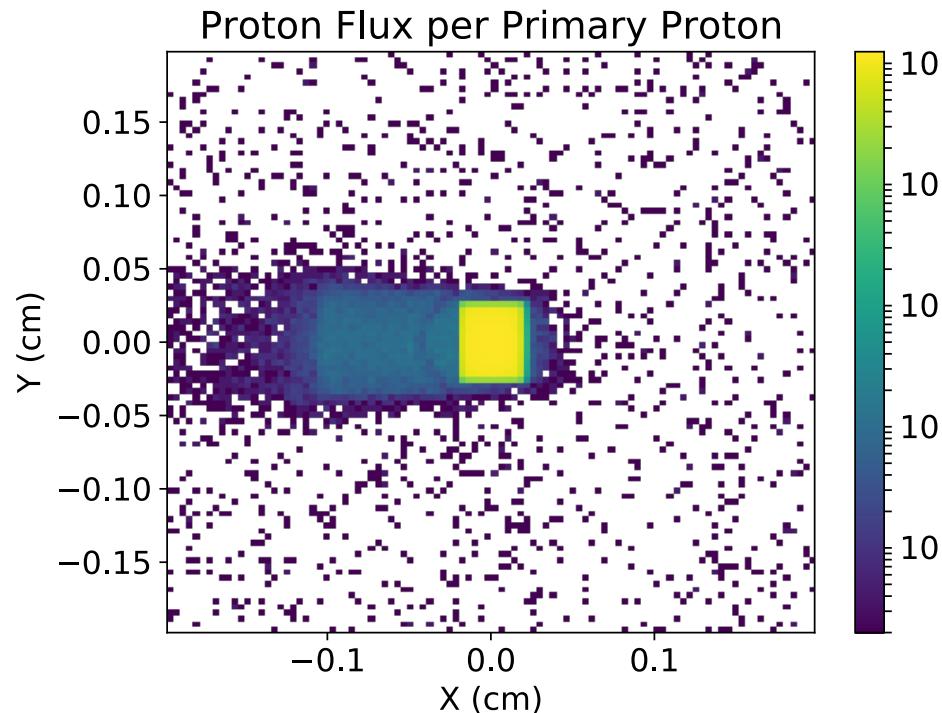


suggested shielding using  
pyg4ometry package



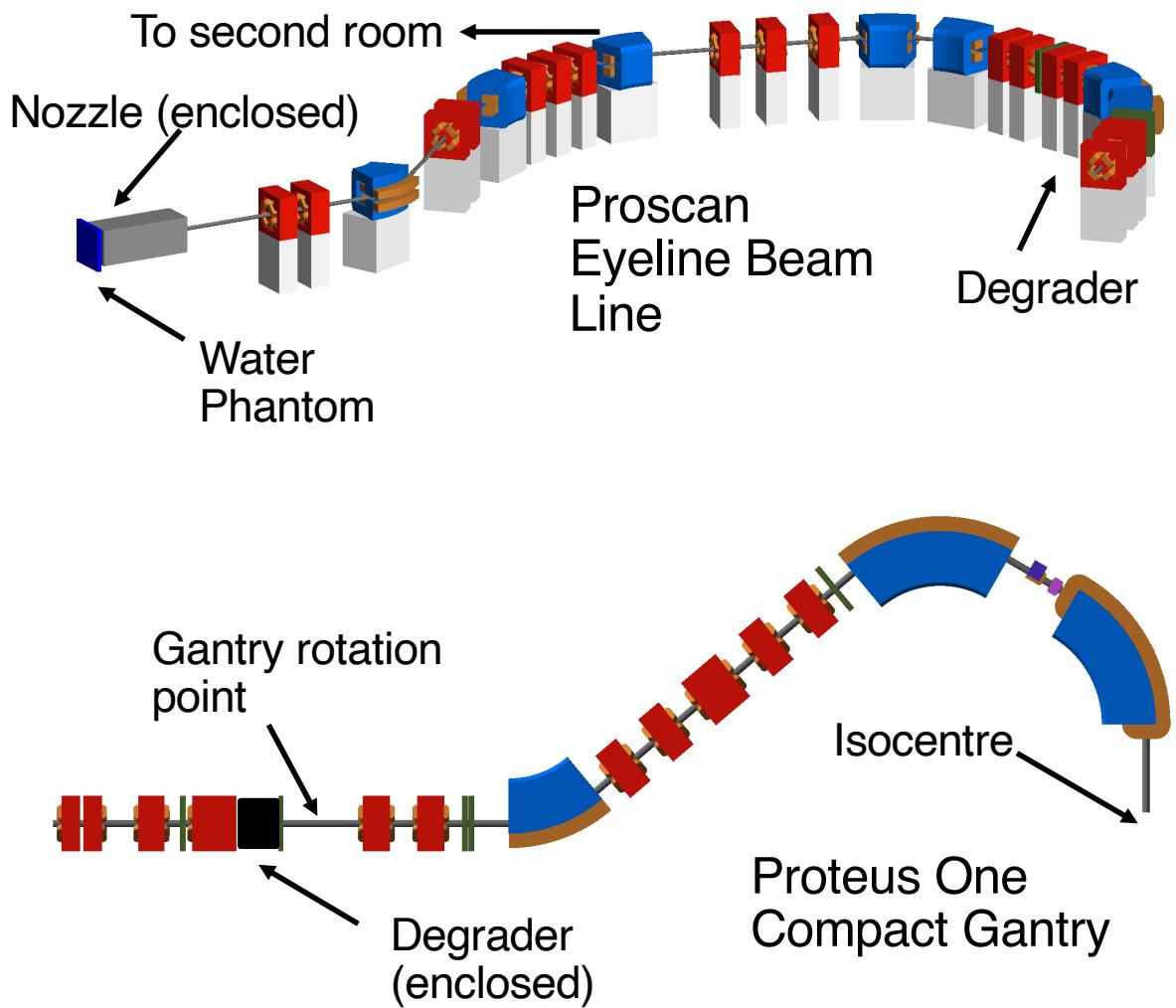
# Beam Profiles

- Beam profiles after last magnet
  - before nozzle
- Flux of secondaries predicted
- Spectra of all particles
- Can include nozzle as external geometry



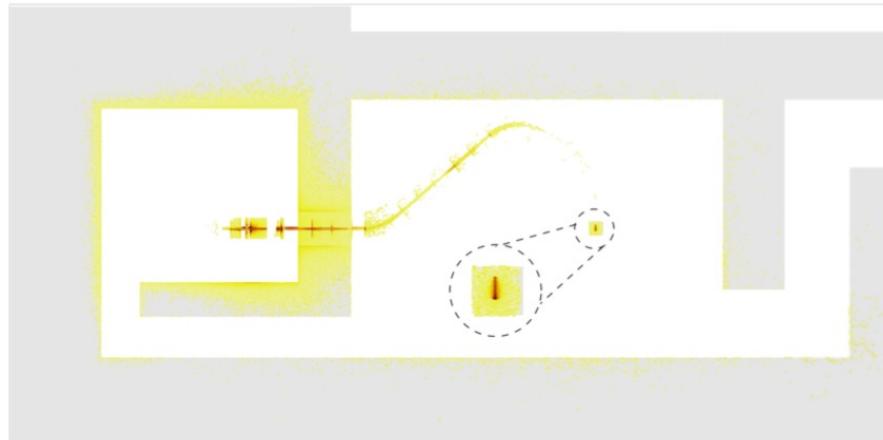
# Collaboration with IBA

- Simulation of two beam lines:
  - Proteus ONE – 250 MeV Gantry
  - Proteus PLUS – 70 MeV static beamline
- Improve beam profile with optimised nozzle and optics.
- Enhanced dose rate from degrader efficiency studies.
- Loss maps for shielding activation.



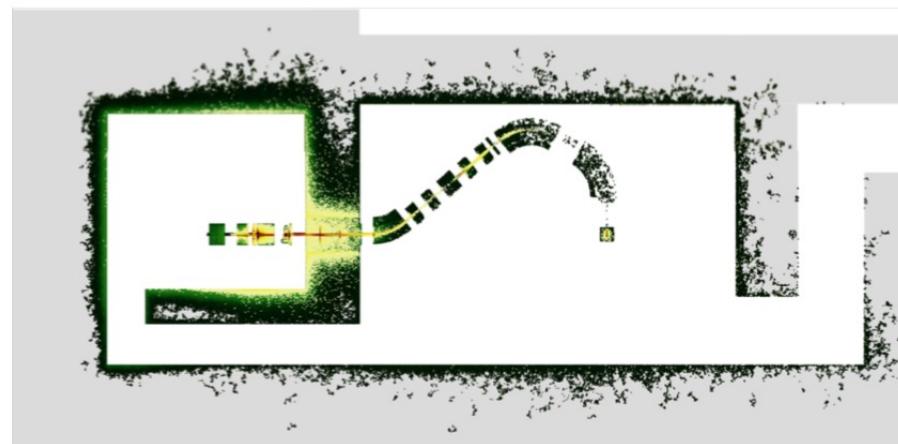
# Shielding Activation Studies

## Proton interactions

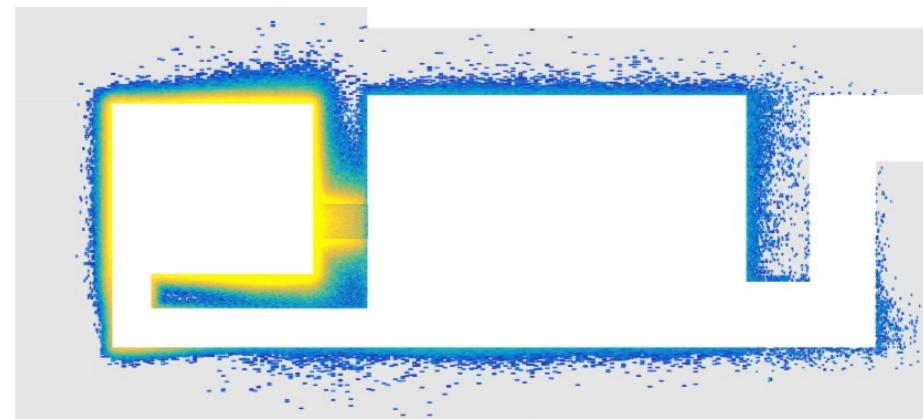


- Calculate shielding activation rate from spallation and neutron capture.

## Protons & Neutron interactions

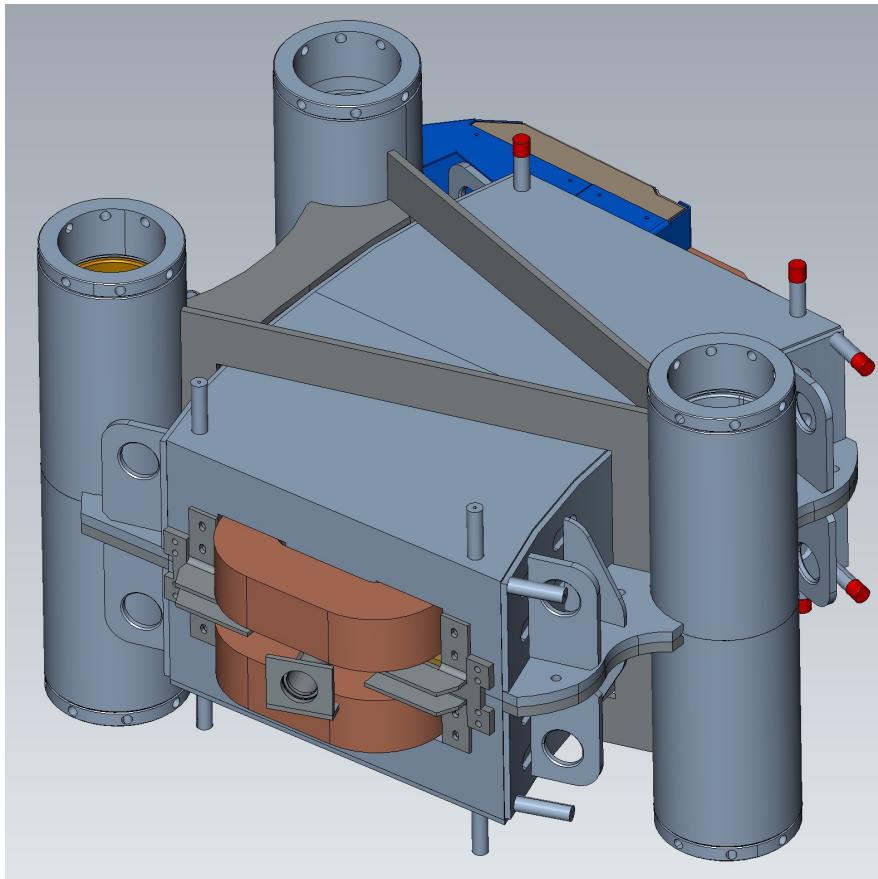


Shielding only

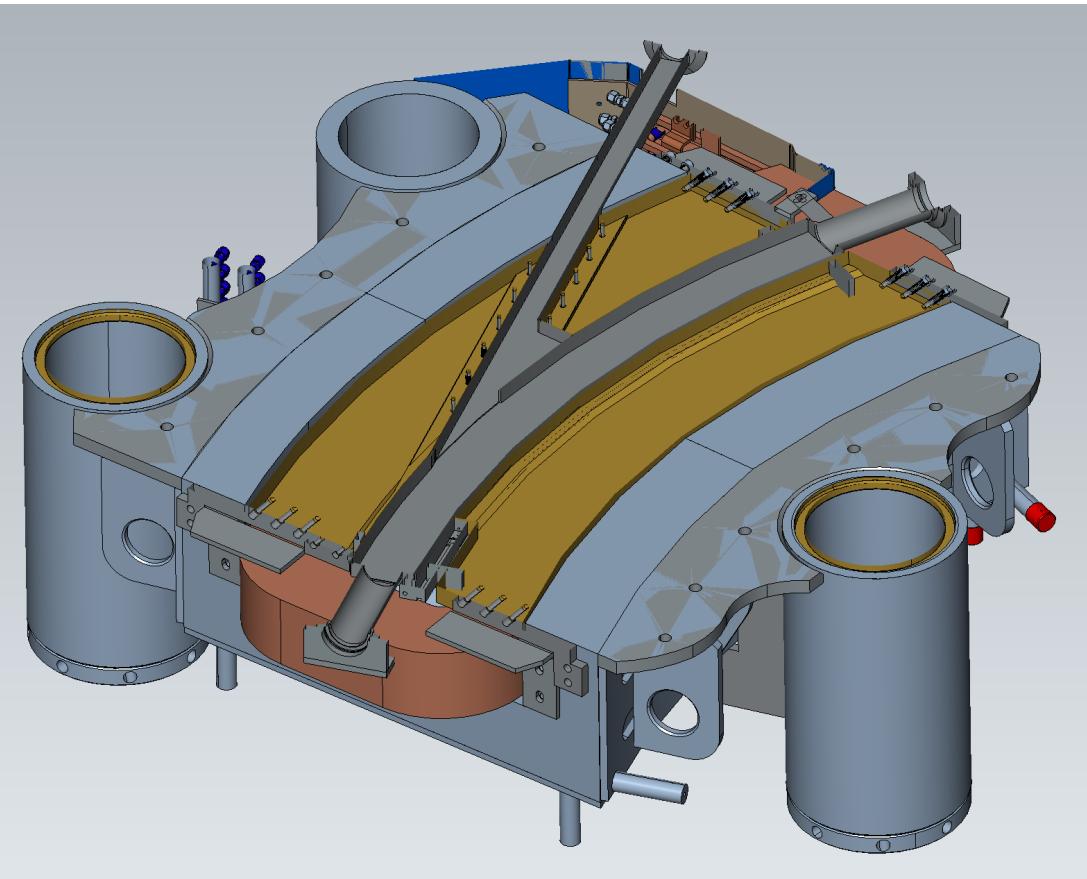


# Future Directions - Geometry

- CAD used extensively to build components
- Radiation model often made by hand separately
- Ideally 1:1 model - why repeat construction?



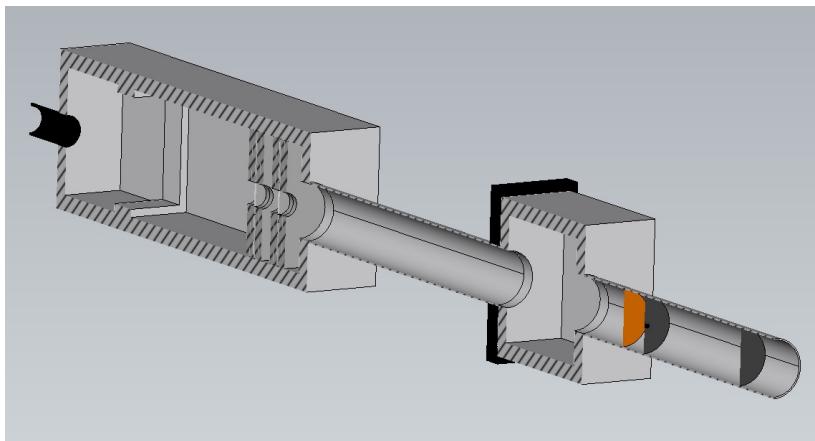
IBA dipole magnet



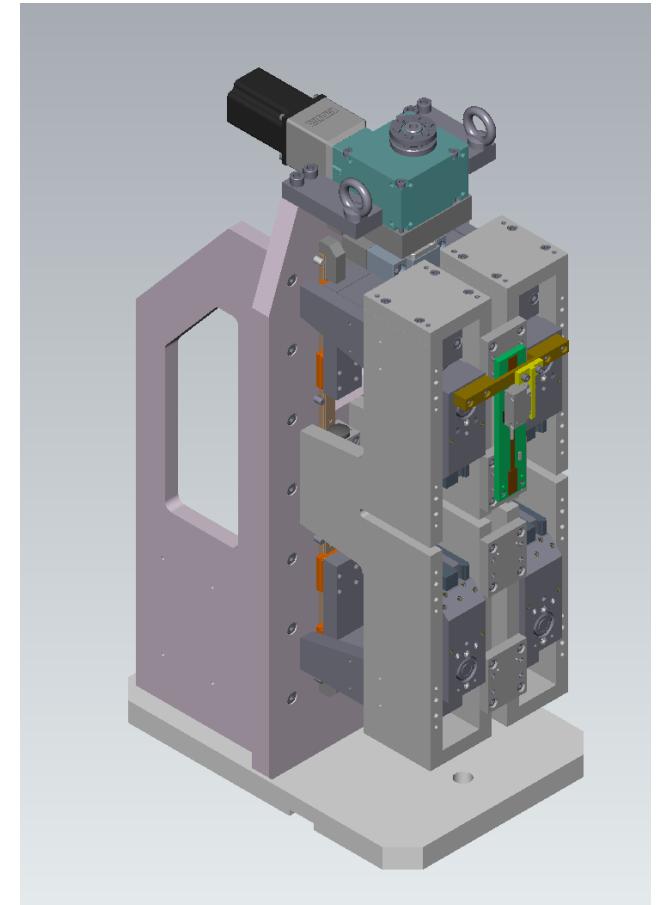
complex aperture

# Automatic Geometry for Radiation

- Many features are unnecessary (labels, screws)
- Accurate level of detail not required
  - for radiation what matters most is the amount of mass
- Different description - cannot translate directly
- Use tessellated mesh -> inefficient
  - depends on level of detail



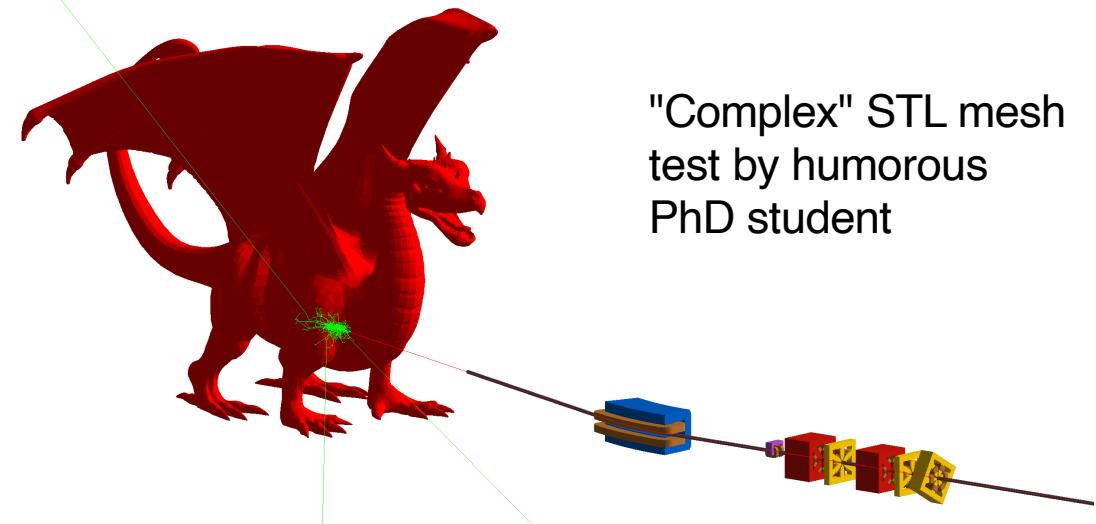
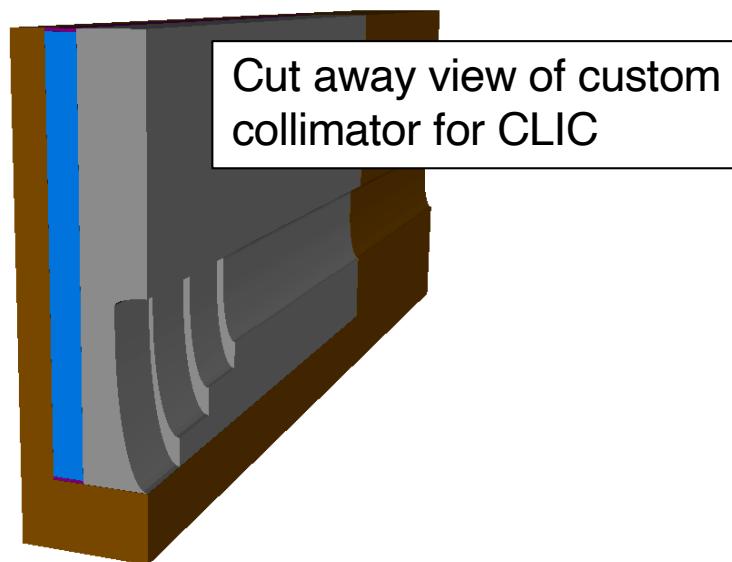
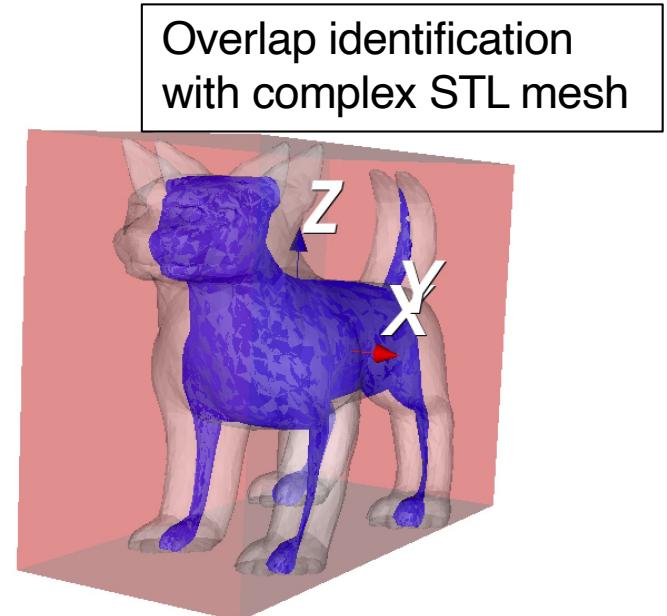
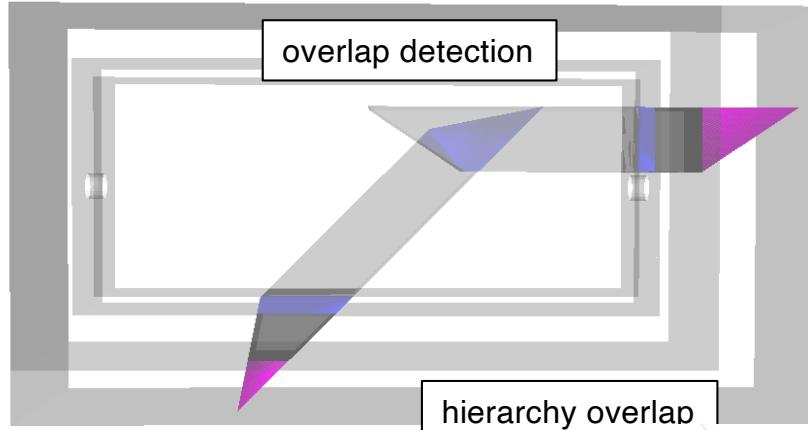
Clatterbridge ocular treatment nozzle



Example DESY phase shifter with actuators

# pyg4ometry

- Work ongoing on conversion library
- Computational approach to mesh



# Summary



- Strategy of combined simulation demonstrated
- Spectrum from accelerator tracking to particle physics
- Radiation simulation geometry often different from realistic geometry
- Summary of high to low energy application from LHC to medical treatment facilities



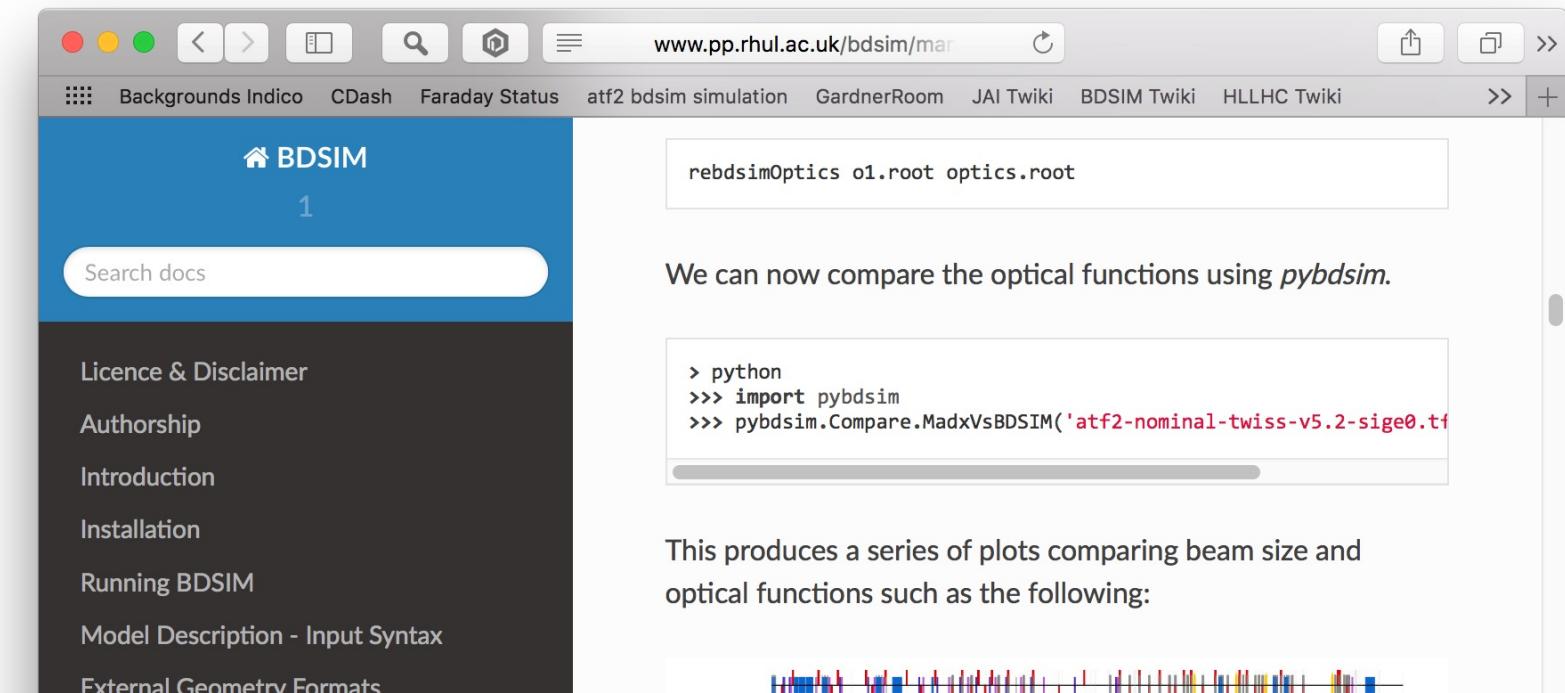
# Thank you



# Backup

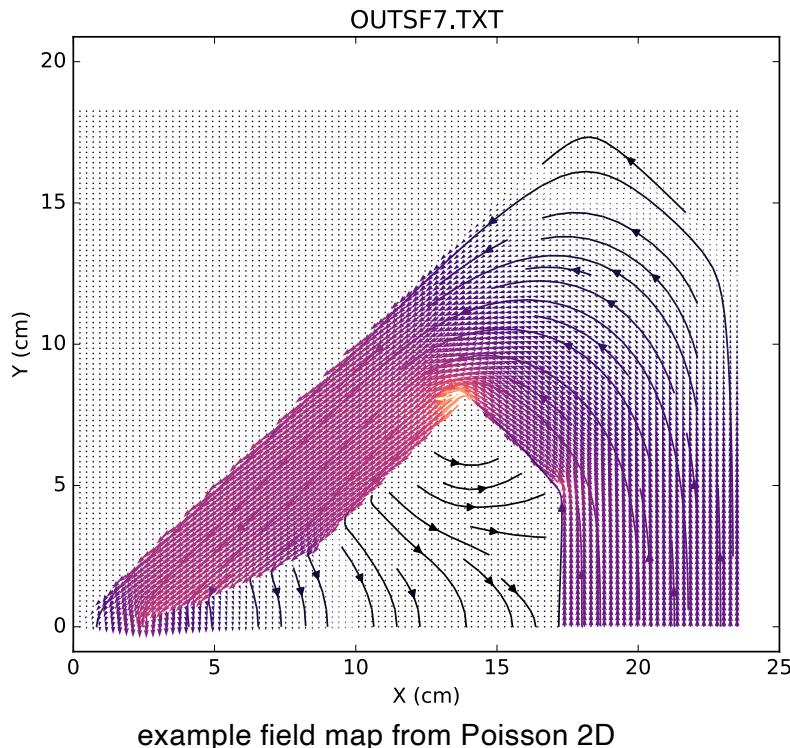
# Links

- paper: <https://arxiv.org/abs/1808.10745>
- main website: <http://www.pp.rhul.ac.uk/bdsim>
- manual: <http://www.pp.rhul.ac.uk/bdsim/manual>
- git repository: <https://bitbucket.org/jairhul/bdsim/wiki/Home>
- Issue tracking & feature request
  - <https://bitbucket.org/jairhul/bdsim/issues>

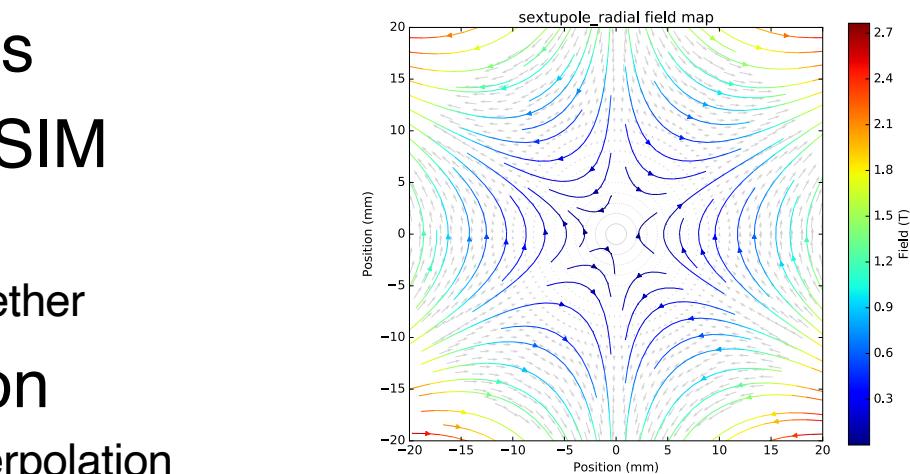


# Field Maps

- Equations describe pure fields
- Can overlay field map on BDSIM generic element
  - yoke or vacuum separately or both together
- 1- 4D loading and interpolation
  - nearest neighbour, linear and cubic interpolation



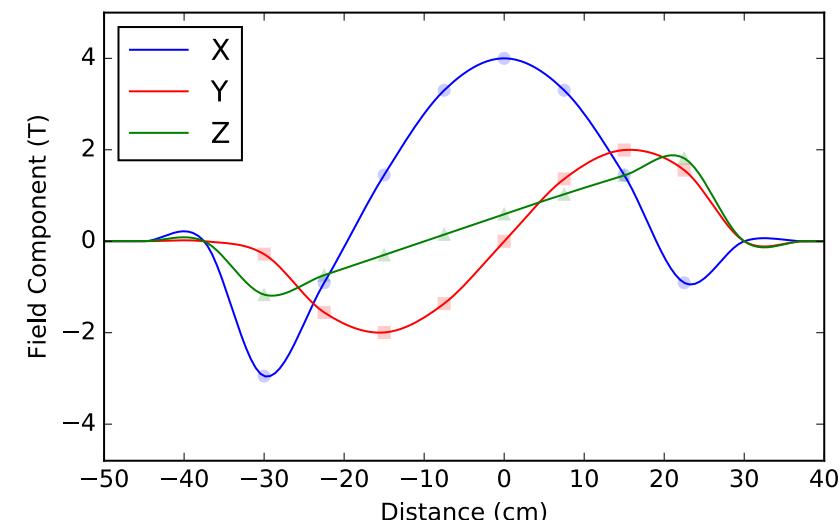
7



ideal  
sextupole  
field

$$B_x = \frac{1}{2!} \frac{\partial^2 B_y}{\partial x^2} 2xy$$
$$B_y = \frac{1}{2!} \frac{\partial^2 B_y}{\partial x^2} (x^2 - y^2)$$

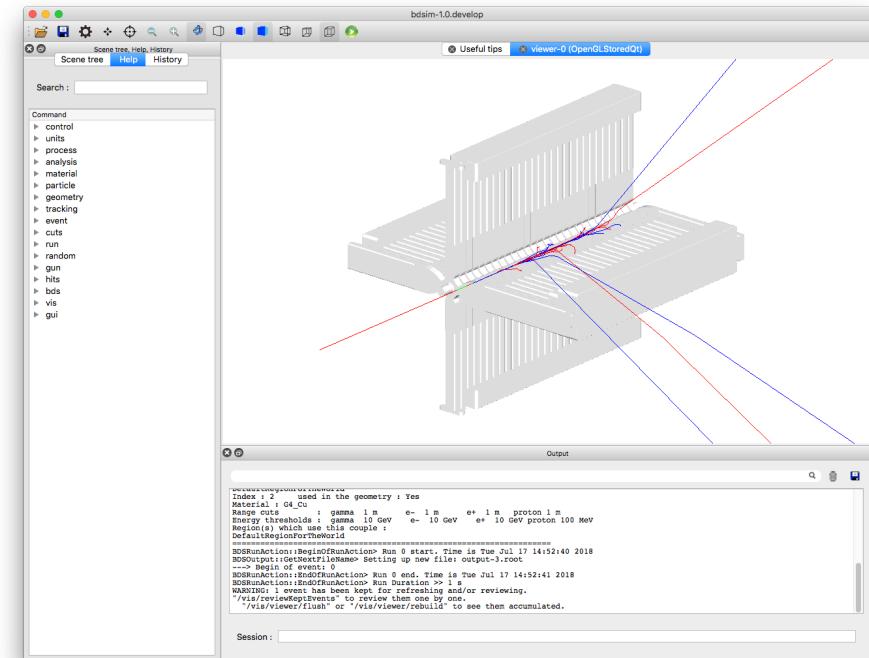
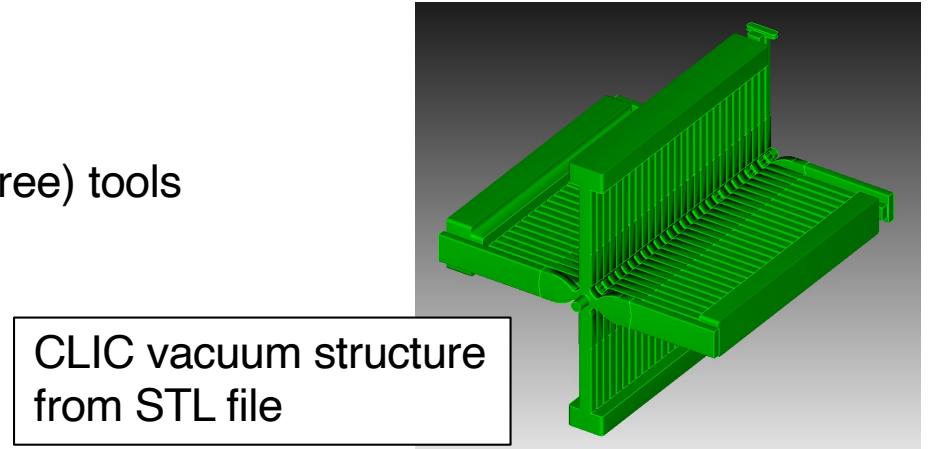
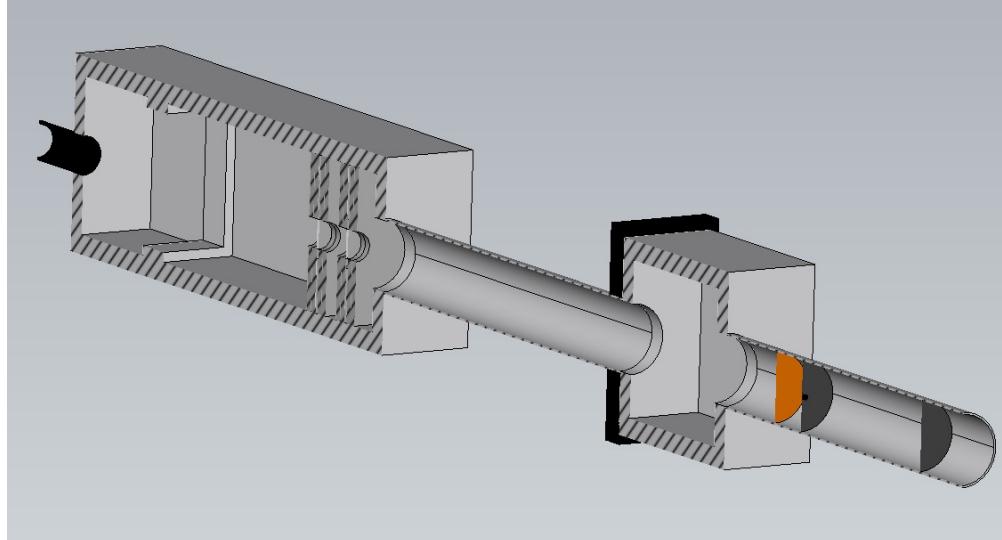
example interpolation



# Complex Models

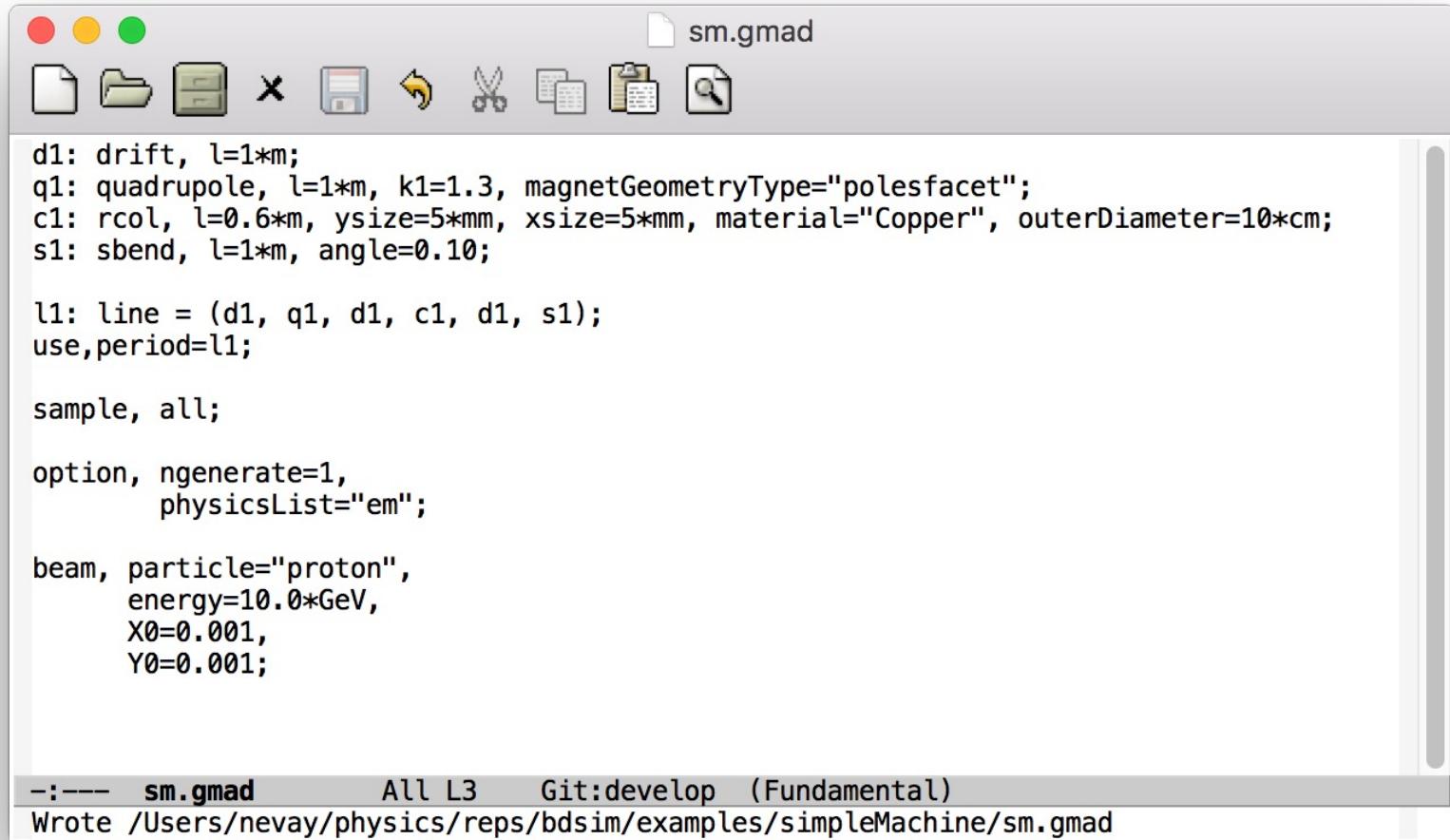
- Developed Python package to process CAD models
  - "pyg4ometry"
- Create mesh from STEP file
  - using Open Cascade and FreeCAD (free) tools
- Smaller models more suited

Clatterbridge ocular treatment nozzle



# Example Syntax

- "GMAD" - Geant4 + MAD



```
d1: drift, l=1*m;
q1: quadrupole, l=1*m, k1=1.3, magnetGeometryType="polesfacet";
c1: rcol, l=0.6*m, ysize=5*mm, xsize=5*mm, material="Copper", outerDiameter=10*cm;
s1: sbend, l=1*m, angle=0.10;

l1: line = (d1, q1, d1, c1, d1, s1);
use,period=l1;

sample, all;

option, ngenerate=1,
       physicsList="em";

beam, particle="proton",
       energy=10.0*GeV,
       X0=0.001,
       Y0=0.001;


```

-:---- sm.gmad All L3 Git:develop (Fundamental)  
Wrote /Users/nevay/physics/repos/bdsim/examples/simpleMachine/sm.gmad