Beatriz Alonso Carvajales

2D Videogame Artist

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Professional Experience

2017 - 2018
UI Artist
Demium Games (www.demiumgames.com)

Freelance Game Artist

2016 - 2017
Teacher of Artistic Basis in Video Games
UNIR University - Master in Video Games Design

2014 - 2016
Game Artist
HeYou Games

2014
Lead Artist and 2D Artist
Videogame Project for Master Course

2005 - 2014
Freelance Designer and Artist

Educational Background

2013 - 2014
Master's Degree in Art and Visual Design for Video Games
U-tad, Madrid, Spain.

2002 - 2007
Bachelor's Degree in Fine Arts
Universidad Complutense de Madrid, Spain.

Published Games

2018
Quest 4 Fuel (Android) *Game in Beta*
Creation of the first iteration of the UI Art, HUD and Screens Flow
Implementation of the first screens in Unity 3D

Rogue Monkeys (Android)
Establishment of the art direction for the game
Creation of the characters, items, UI, and the two firsts environments
Animations for the two in-game characters

2016
YouTurbo (Android, iOS)
Creation of art guidelines and art pipeline for the game
Responsible for the enemy and character outfits team
Team management and training of new artists

2015
Jumping Jam (Android, iOS)
Jumpsters (iOS)
Creation of art guidelines and art pipelines for both games
Responsible for the entirely of the art (2D and 3D)

Likwit (Android, iOS)
Restylng of all existing 2D art and creation of 3D art and new FX

2014
Inanis & Horo (Android)
Creation of hand-painted textures for 3D models and UI Art
Team management

★ High Competence

Character Design	Graphic Design
Concept Art	Vector Art
Illustration	UI Art
Color Management	Art mentorships

✿ Extra Knowledge

Hand-painted texturing
2D and 3D animation basics
Guidelines and pipelines

💡 Personal Skills

Creativity

Team-oriented and good sense of leadership

Ability to adapt to different art styles

Good eye for detail

Flair for colour use

Comfortable with iterative approaches

Open to feedback and adaptable to change

Deep understanding of the Fine Arts

🖥 Software

Adobe Photoshop
Adobe Illustrator
Adobe InDesign
Autodesk 3Ds Max
Blender
Unity 3D

💬 Languages

Spanish First Language

English Vantage