## (V05) Mobile Applications (ML | S | PS)

#### **Description**

Members will develop a mobile phone and/or tablet application based upon the given scenario. Permitted platforms include and are limited to Google Android $^{\text{TM}}$  or Apple iOS $^{\text{TM}}$ . The application will be presubmitted for technical judging. Members will then be required to present their application to a panel of technical judges.

#### **Eligibility**

- Any Business Professionals of America student member may enter this event.
- There are no restrictions on number of entries per chapter or per state.

### **Event Registration**

- Advisors register members for the event using the Membership Registration System, accessible at <a href="https://register.bpa.org">https://register.bpa.org</a>.
- The event can be added to your invoice using step 4, "Virtual Event Registration." Enter the name of each student into the "notes" field.
- Event registration can be purchased with your original invoice or with a new invoice after member registration.
- Registration deadline is no later than 11:59 p.m. Eastern Time, on November 15, 2021.
- Members participating in competition must be registered for the event prior to submission deadline to be eligible.

#### **Entry Fee**

There will be a \$10 fee for each entry (invoiced during event registration).

#### **Topic**

## **Review Apps**

You are challenged with creating a digital review application. The application needs to review a category of app. For example, you could review games, social media apps, travel apps or other categories.

The application will use a back-end database to store information

### **Possible Features:**

- Rating System
- Comments
- Like/Dislike
- Cross-Platform
- Image/attachment upload review

### **Competencies**

- Implement system analysis and design concepts
- Develop a project plan and timeline
- Demonstrate knowledge of how to resolve program implementation and deployment issues
- Apply Google Android® or Apple iOS® language specific programming tools/techniques to create a mobile application
- Demonstrate and employ computer language concepts to include Object Oriented, Structured and Procedural techniques
- Utilize variables, assignment statements, mathematical operators and mathematical concepts to include arithmetic, algebraic and trigonometric functionality in the solution as needed
- Demonstrate the use of design and color principles to create GUI for a mobile device
- Employ database skill sets to manage data
- Apply programming concepts such as sequential file access and I/O operations
- Use internal and external function and/or procedure calls
- Use internal programming documentation
- Create User Input Controls to accept input from users
- Employ Decision Making Controls as needed
- Include icons, images and other graphic objects as needed
- Utilize list, arrays and iteration structures to solve programming problems as needed

### **Specifications**

- The member will research the topic, and then create a mobile application based upon the topic presented in this document. The member will create the application in a platform of the member's choice from the list of platforms designated in the technical specifications
- The projects may be cross platform compatible between Google's Android® or Apple iOS®.
- The application may *not* be deployed as a web application delivered over HTTP.
- The application must be installed on the member's mobile device.
- The member must demonstrate the application from the member's mobile device for presentation to the technical judges at the region, state, and national level (projection equipment may be used).
- The application need *not* be available for download from a digital-distribution multimedia-content service such as Google Play<sup>®</sup>, or Apple App Store<sup>®</sup>.
- Final project components must be uploaded to a file sharing site (Dropbox, etc.) and should include:
  - o a written description of the project and details of a design concept
  - o source code (as a zipped root folder)
  - o application screenshots
- It is recommended that you set the access level of your project to one of BPA's recommended settings. See page 23 for settings recommendations.
- Submit the URL to the final project files, Works Cited, and signed Release Form(s) in a combined PDF file to: <a href="https://virtual.bpa.org/submit">https://virtual.bpa.org/submit</a>, no later than 11:59 p.m. Eastern Time, on January 15, 2022.
- Member will receive an automated response confirmation at the time of submission.
- Individual confirmation of receipt *cannot* be provided by the National Center.
- No fax or mailed copies will be accepted.
- No exceptions can be made for missed due dates.
- Multiple submissions *cannot* be accepted.

- No changes can be made to the project after the date of submission.
- The member is responsible for securing a <u>Release Form</u> from any individual whose name, photograph, and/or other information is included on in the mobile application.
- All text/graphics materials must follow the organization's <u>Graphic Standards</u> and make proper use of the logo and/or organization's name, if used. (Refer to the <u>Graphic Standards</u> in the <u>Style & Reference Manual.</u>)
- Individuals will be assigned to sections prior to their preliminary presentation.
- For individuals who qualify, the individuals' advisors will be contacted to reserve a time for a videoconference presentation before a panel of judges. E-mail confirmation will be sent to those individuals eligible to reserve a presentation time. The dates and times for presentation reservations will be announced via e-mail notification.
- The top individuals with the highest cumulative technical and presentation scores will be invited to attend the National Leadership Conference to be recognized for their outstanding efforts and to participate in the National Showcase. See https://bpa.org/nlc/virtual-competitions-and-nlc-national-showcase/ for more information.
- The top individuals may participate in the Virtual Event Forum for all participants and advisors.
- It is the policy of Business Professionals of America to comply with state and federal copyright law. Federal law pertaining to copyright, as contained within the United States Code, is available at <a href="https://www.copyright.gov/title17/title17.pdf">https://www.copyright.gov/title17/title17.pdf</a>. The <a href="https://www.copyright.gov/title17/title17.pdf">https://www.copyright.gov/title17/title17/title17.pdf</a>. The <a href="https://www.copyright.gov/title17/title17/title17/title17/title17/title17/title17/title17/title17/title17/title17/title17/title17/title17/title17/title17/title17/t
- National Business Professionals of America grants permission for the use of the copyrighted logo and tagline.

#### Method of evaluation

Application Technical Judges' Rating Sheet Presentation Judges' Rating Sheet

#### Length of event

No more than three (3) minutes set-up No more than ten (10) minutes presentation time room No more than five (5) minutes judges' questions

Please note: Those members who wish to receive judges' comments must submit an e-mail address at the time of submission.

# $(V05)\ Mobile\ Applications\ (ML\mid S\mid PS)$

Judge Number	Member ID			
Technical Scoring Rubric				
Member Violated the Copyright and/or Fair Use Guidelines	☐ Yes (Disqualification)	□ No		
If yes, please stop scoring and provide a brief re	eason for the disqualification below:			

	Below				Points
Item to Evaluate	Average	Average	Good	Excellent	Awarded
Member submitted the correct information and in the correct form				10	
Release Form(s) – PDF format and Works Cited – PD     All points or none are awarded by the technique.				10	
User Interface	inicui juuge.				
Grammar, spelling, punctuation, and usage	5	10	15	20	
Content without errors/No copyright violations	(3+ errors)	(2 errors)	(1 error)	(0 errors)	
Work is original, innovative and unique	1-5	6-10	11-15	16-20	
Graphic design is optimized for use on mobile	1-5	6-10	11-15	16-20	
devices	1-3	0-10	11-13	10-20	
Effective and aesthetic use of color, typography, and graphics	1-5	6-10	11-15	16-20	
Interface adheres to platform interface guidelines	1-5	6-10	11-15	16-20	
Interface is clear, uncluttered and easily understood	1-5	6-10	11-15	16-20	
TOTAL	USER INT	ERFACE (1	20 points	maximum)	
Code and Data					
Application makes use of at least one (1) of the					
permitted platforms: Google Android® or Apple iOS®	0 (No)			20 (Yes)	
Code is clear, readable and well structured	1-5	6-10	11-15	16-20	
Code demonstrates clear understanding of object-	1.5	6-10	11-15	16-20	
oriented programming and design patterns	1-5	0-10	11-13	10-20	
Code utilized database to access stored information	1-5	6-10	11-15	16-20	
Code is well-documented	1-5	6-10	11-15	16-20	
TOTA	L CODE ar	nd DATA (1	100 points	s maximum)	
User Functionality					
Application runs on and/or deploys to a smartphone or tablet device running the chosen permitted	1-5	6-10	11-15	16-20	
platform					
Application loads and accurately retrieves	1-5	6-10	11-15	16-20	
information from database					
TOTAL USE	K FUNCTIO	JNALITY	(40 points	s maximum)	
Project Plan	1.5	C 10	11 15	16.20	
Grammar, spelling, punctuation w/o errors.	1-5	6-10	11-15	16-20	
Plan adequately details the how member will meet	1-5	6-10	11-15	16-20	
project requirements within the time allotted	AL DDOTE	CT DI AN	(10 noint	movimum)	
TOTAL PROJECT PLAN (40 points maximum)					
TOTAL TECHNICAL POINTS (310 points maximum)					

Business Professionals of America Workplace Skills Assessment Program

Material contained in this publication may be reproduced for member and/or event use only.

September 1, 2021 Initial Release 1.0 Page | 54

# $(V05)\ Mobile\ Applications\ (ML\mid S\mid PS)$

Judge Number	Member ID
--------------	-----------

# **Presentation Scoring Rubric**

	Below Average	Average	Good	Excellent	Points Awarded
PRESENTATION POINTS		, 8		<u>'</u>	
Ability to explain development/design process	1-5	6-10	11-15	16-20	
Ability to demonstrate how the application works through the use of the User Interface	1-5	6-10	11-15	16-20	
Ability to explain the logical design of application and design patterns used	1-5	6-10	11-15	16-20	
Ability to explain the code structures for specific application functionality	1-10	11-20	21-30	31-40	
Offered clear and direct responses to interview questions	1-5	6-10	11-15	16-20	
Grammar, spelling, punctuation, and usage	1-5	6-10	11-15	16-20	
Presentation quality/style	1-5	6-10	11-15	16-20	
TOTAL PRESENTATION POINTS (160 points maximum)					

<b>SPECIFICATION POINTS:</b> All points or none per item are awarded per item.		
Equipment set-up lasted no more than three (3) minutes	5	
Presentation lasted no more than ten (10) minutes	10	
TOTAL SPECIFICATION POINTS (15 points maximum)		

## **TOTAL MAXIMUM POINTS = 485**