Beatriz Navas Aguilera





Orlando, FL

Education

University of Central Florida

Bachelor of Science in Computer Engineering

Expected Graduation: December 2026 Cumulative GPA: 3.6

Experience

DHV Technology Malaga, Spain

Software Engineering Intern May 2025 – July 2025

- Built a Python-based automated test suite on Raspberry Pi hardware and wired it into the CI/CD pipeline, using test-driven development—cutting manual validation time 75%.
- Ran and debugged C++ and Python simulation software for automated testing.
- Partnered with electrical, software, and test engineers to audit, refactor, and unify embedded firmware, streamlining shared features across three + product lines on a Linux / Raspberry Pi development stack.
- Architected and implemented the company's GitLab environment for 15+ engineers, instituting standardized branch policies, tag/versionmilestone workflows, and role-based permissions using Git Bash—resulting in a 30% reduction in merge conflicts.

Biznaga Media Orlando, FL

Software Engineering Intern Jan 2025 – May 2025

- Engineered a Python-based machine learning pipeline using pandas and scikit-learn to process and analyze campaign spreadsheets for 50+ marketing initiatives, delivering actionable insights and next-step recommendations implementing DevOps best practices.
- Collaborated in a Scrum team to automate branded PowerPoint generation using python-pptx, producing 200+ aesthetic slide decks complete with Matplotlib charts of CTR, conversion rate, and ROI—reducing manual report creation time by 75%.
- Integrated an insight summarizer that extracted top three performing channels, identified performance anomalies, and generated actionable recommendations—accelerating campaign optimization decisions by 15%.

Full-Stack Developer Intern June 2024 – Aug 2024

- Designed and built MERN-stack website components (React.js, Node.js, Express.js, MongoDB) in a Agile environment for 10+ features, boosting scalability, stability, and responsiveness.
- Optimized full-stack codebases to ensure consistent, high-performance operation across more than 5 mobile device form factors.
- Partnered with a cross-functional team of 3 to refine and assess 20+ component proposals—evaluating technical feasibility, estimating development effort, and expediting project kickoffs.

Projects

Gym Buddy | MERN Stack, JavaScript, Machine Learning, Natural Language Processing, Full Stack, Python

April 2025

- Built a full-stack fitness tracker used by 100+ users, featuring real-time streak tracking, muscle-region analysis, and intelligent recommendations. Using MERN stack (MongoDB, Express, React, Node.js) for the test driven development.
- Designed and deployed a ML model using python to detect undertrained regions and suggest exercises to improve muscle coverage.
- Developed an **NLP** parser to auto-extract reps, weight, and exercise type from free-text logs with 90%+ field accuracy.
- Created dynamic visualizations like calendar heatmaps and pie charts to highlight user performance trends using JavaScript.

License Plate Recognition System | MongoDB, Express.js, React, Node.js JavaScript, Python, Machine Learning, Scikit-learn

- Developed a full-stack license plate recognition system using MERN stack for a seamless front-end to back-end connectivity.
- Tuned image-processing pipeline with scikit-learn to optimize detection accuracy and match confidence in real-world conditions.
- Integrated a python machine learning algorithm to detect and extract license plates from images with 96% accuracy.
- Matched recognized license plates to user profiles in a database, managing over 5,000 records for scalable performance.

KnightHacks StayDrippy | TypeScript, CSS, JavaScript, OpenAI API, HTML, CSS, CRUD Operations

October 2024

- Developed a responsive web app using JavaScript and TypeScript for back-end and HTML and CSS for front end during a hackathon, achieving a 30% boost in player success.
- Integrated ChatGPT-4 Open API to generate in-game, real-time strategy suggestions based on player input.

Technical Skills

Languages: JavaScript, Python, C, C++, C#, Java, TypeScript, SQL, HTML/CSS

Frameworks & Tools: React, Node.js, Express.js, MongoDB, Git, Figma, Jira, API Dev., VS Code, Postman, SQL, Bash, Tailwind CSS, Asp.Net Machine Learning/AI: scikit-learn, TensorFlow.js, NLP (regex, smart parsers), python-pptx

Courses: Object Oriented Programming, Computer Science 1 (C) & 2 (Java), Embedded Systems, Computer Organization, Digital Systems

Leadership & University Involvement

SOCIETY OF HISPANIC PROFESSIONAL ENGINEERS (SHPE) - UCF Chapter

Orlando, FL

Aug 2022-Present

- Board Member, Tech Committee, Projects Committee Contributed to strategic direction and organizational success of the chapter by participating in decision-making processes and
 - collaborating with fellow board members to shape SHPE UCF's mission. Supported team and individual projects by combining computer science and computer engineering skills, successfully completing 5
 - major projects that enhanced team collaboration and members' technical skills.