

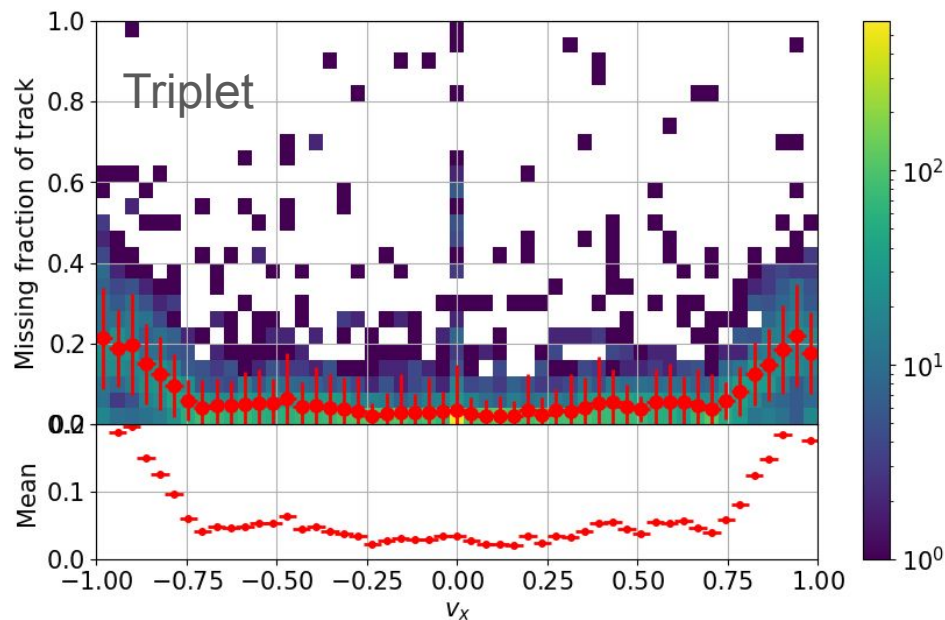
Weekly Bear

02/28/2025

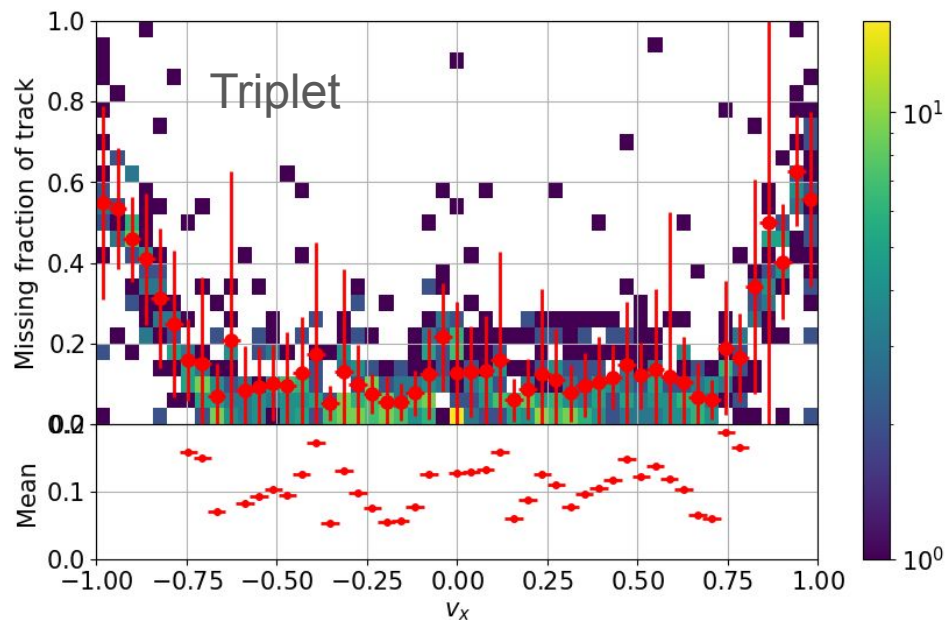
Where did we leave off?

Space point making has degraded

Training v00: 1D drift / simulation



Training v01: 2D drift / simulation



Calculating Track Completeness

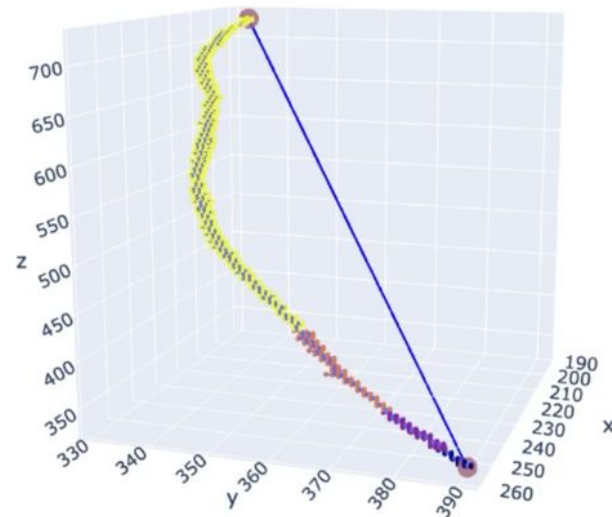


1. Cluster voxels with Chebyshev metric ($\epsilon=1.1$)
2. Order clusters along track
3. Calculate inter-cluster distance $d_{i,i+1}$ between consecutive clusters
4. Find G = sum of gaps in track

$$G = \sum_{i=0}^{n-1} (d_{i,i+1} - \delta), \quad \delta = 1/\max_i |\vec{v}|$$

Track direction

5. Lower G (gap length) / L (track length)
means better track completeness



Ghost labeling parameters -

Hit Ne (Ne) - Threshold number of electron hits

Tick window threshold (TW) - Time between true and reco 2d hits to accept hit Ne
(500 ns = 1 tick) in ticks

Voxel distance threshold (VDS) = $1/5$ time window due to drift vel. (same in ICARUS and SBND)

Post averaging threshold (PA) - radius for averaging voxels

Metrics -

True tagged voxel - True voxel that's matched to a reco voxel = 3

Reco tagged voxel - Reco voxel that's matched to a true voxel = 3

Purity - reco tagged voxel count / reco voxels (noghost)

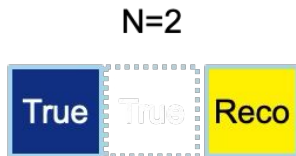
Efficiency - true tagged voxel count / true voxel count

Goal - Select parameters that maximize purity/efficiency

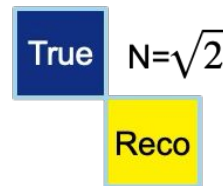
- Investigate matching reco (parse_sparse3d) to true voxels (cluster3d_sed) through voxel coordinates
- Matching threshold (N)- max distance between reco voxel and true voxel to be considered matched
- Used $N^2 = 3$, voxel shares a corner to be considered matched



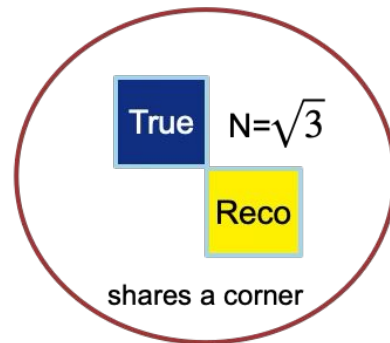
shares a face



one voxel separation



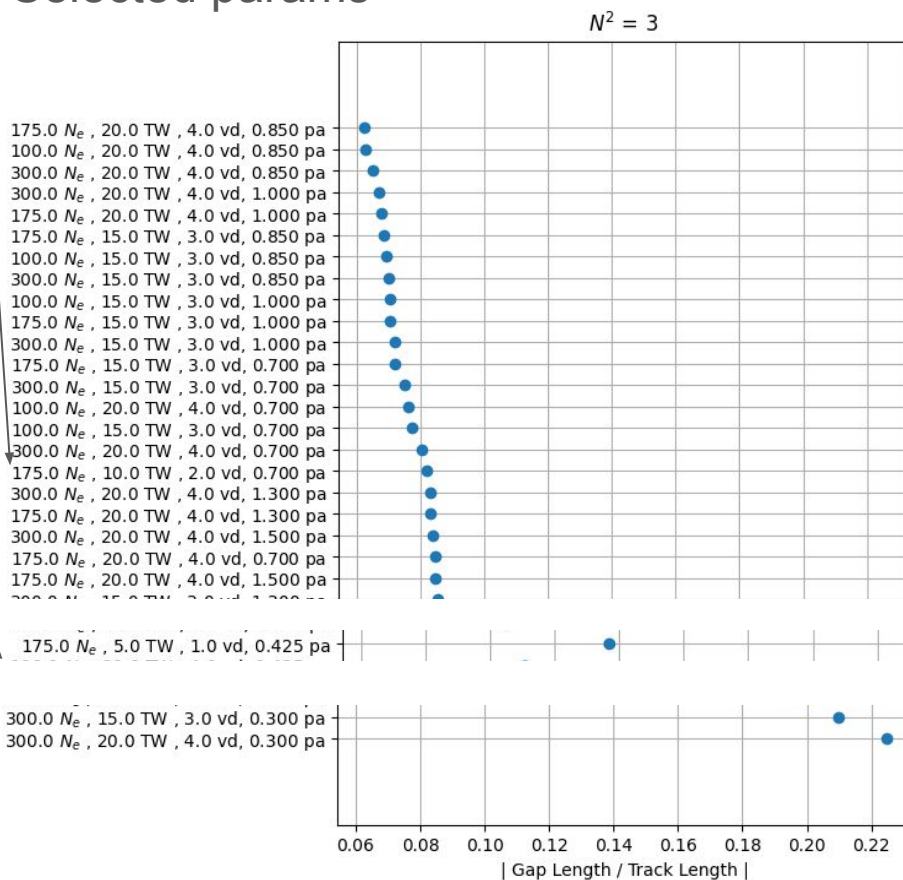
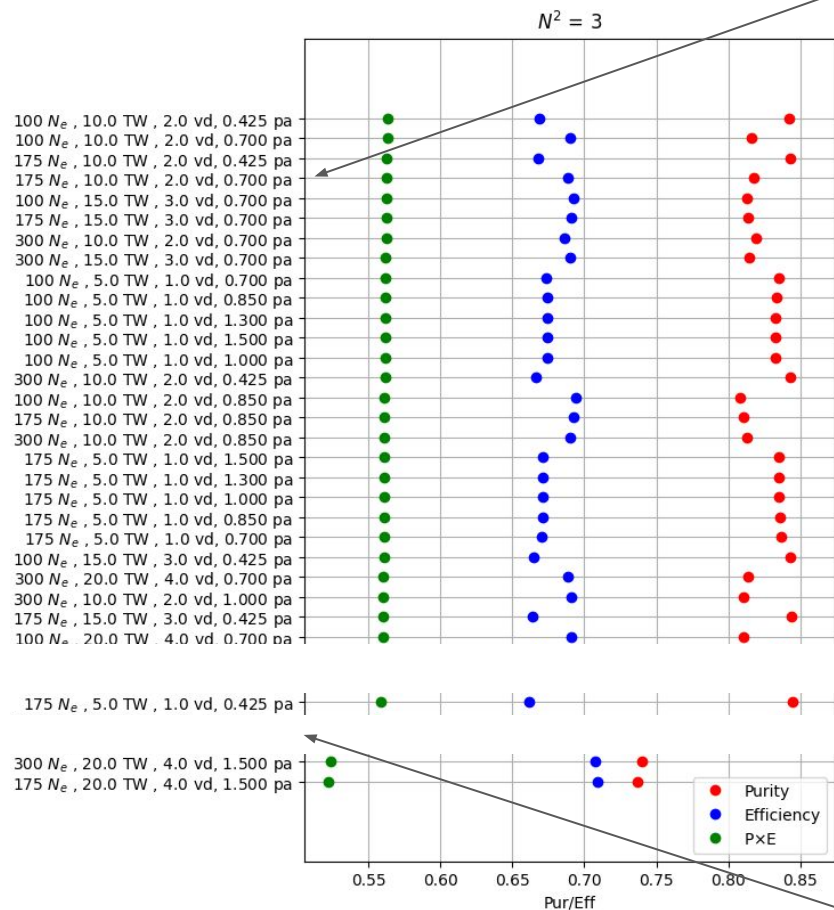
shares an edge



shares a corner

$$N = |\vec{x}_{\text{true}} - \vec{x}_{\text{reco}}|$$

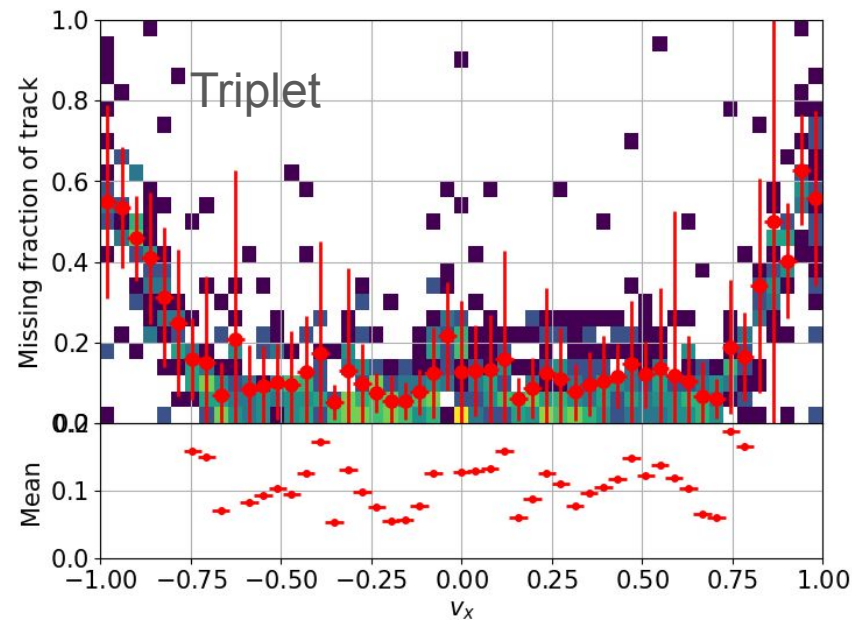
Selected params



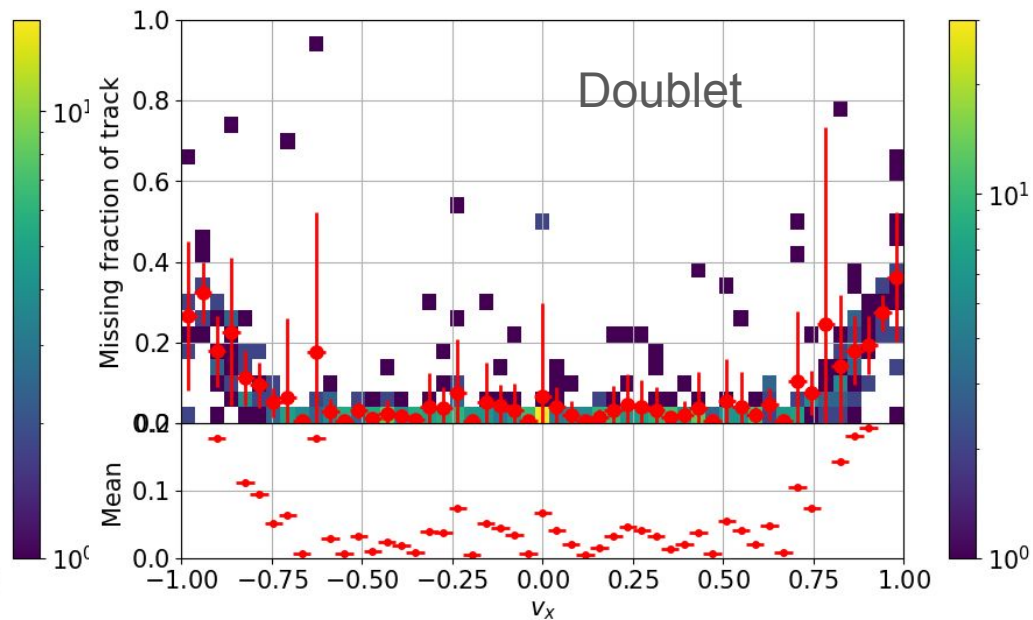
Old params

Where are we now

v01: 2D drift / simulation

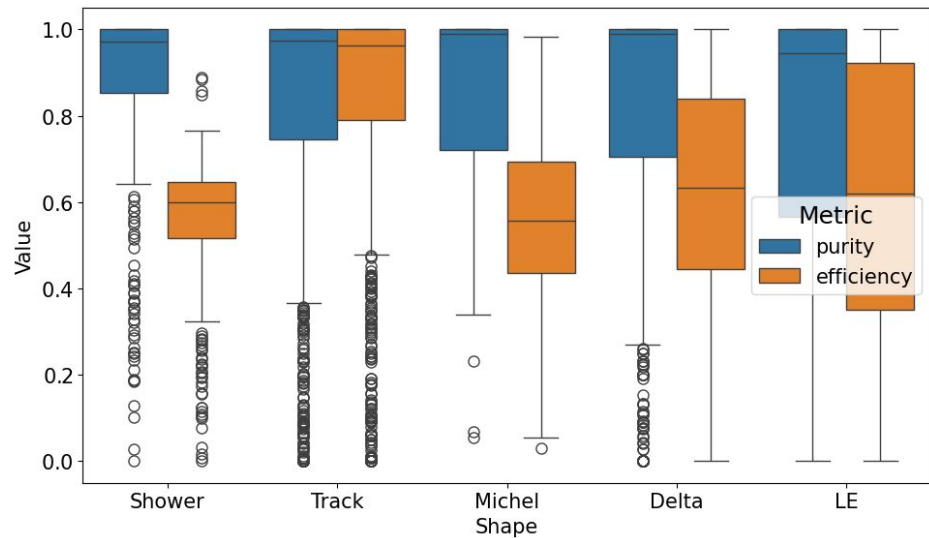


v02: 2D drift / simulation

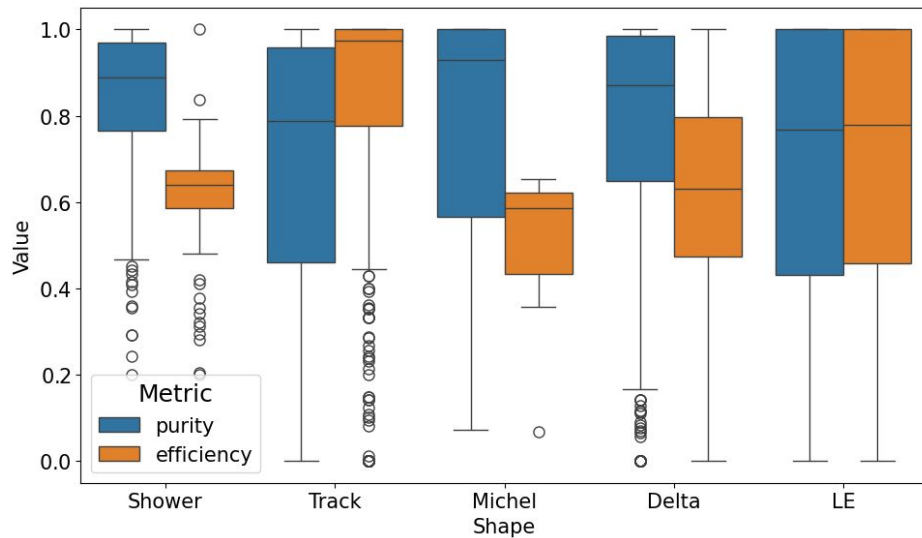


Where are we now

v01: 2D drift / simulation



v02: 2D drift / simulation

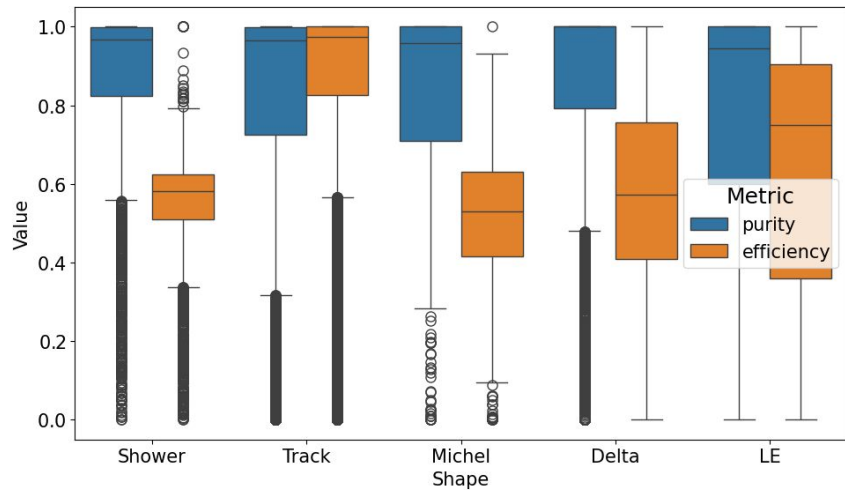


Computing impact

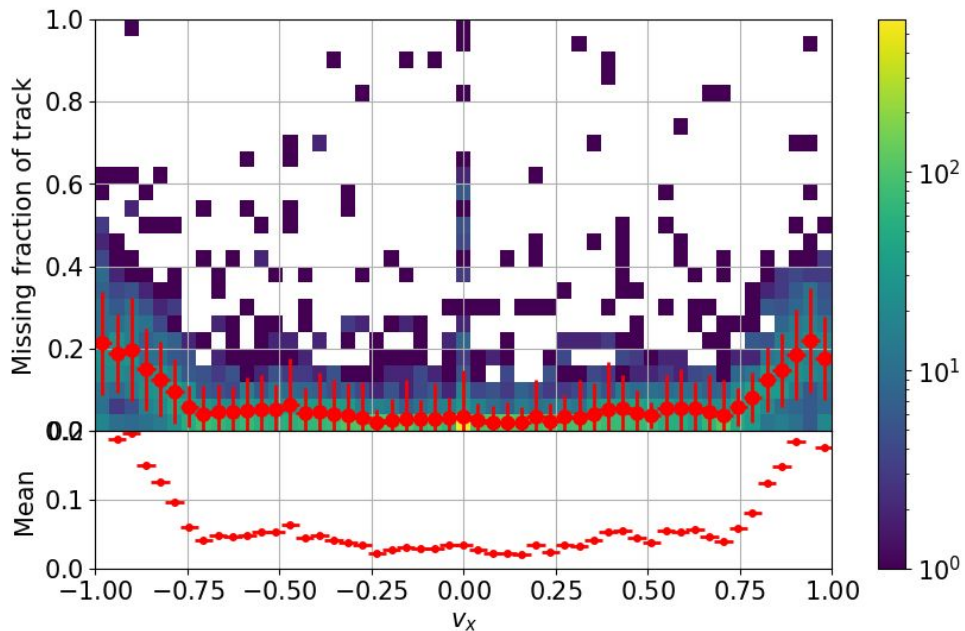
- Larcv file size increases by 4-5x from triplet + bad channel service -> doublet
 - 2.4 GB -> 12 GB for 1k MPVMPPR events
- RAM - doublets
 - Peak virtual memory usage (VmPeak) : 5729.37 MB
 - Peak resident set size usage (VmHWM): 4295.55 MB
- RAM - triplets
 - Peak virtual memory usage (VmPeak) : 3292.9 MB
 - Peak resident set size usage (VmHWM): 1934.36 MB

Where are we now

v00: 1D drift / simulation

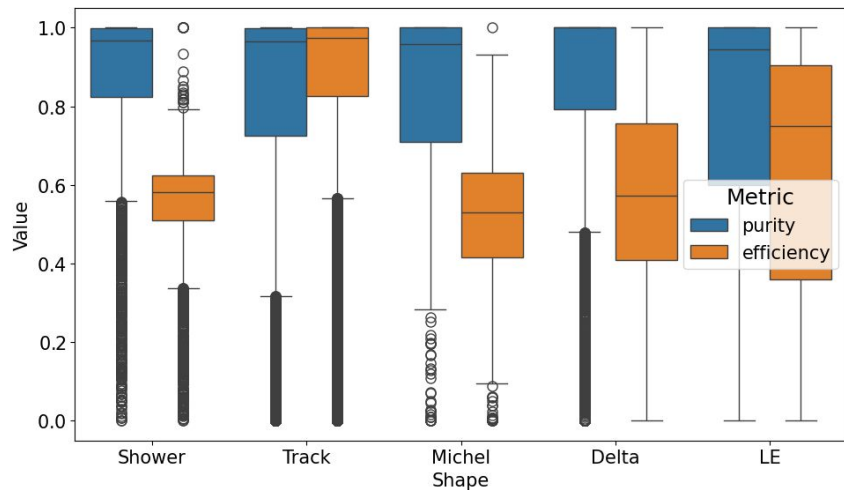


v00: 1D drift / simulation

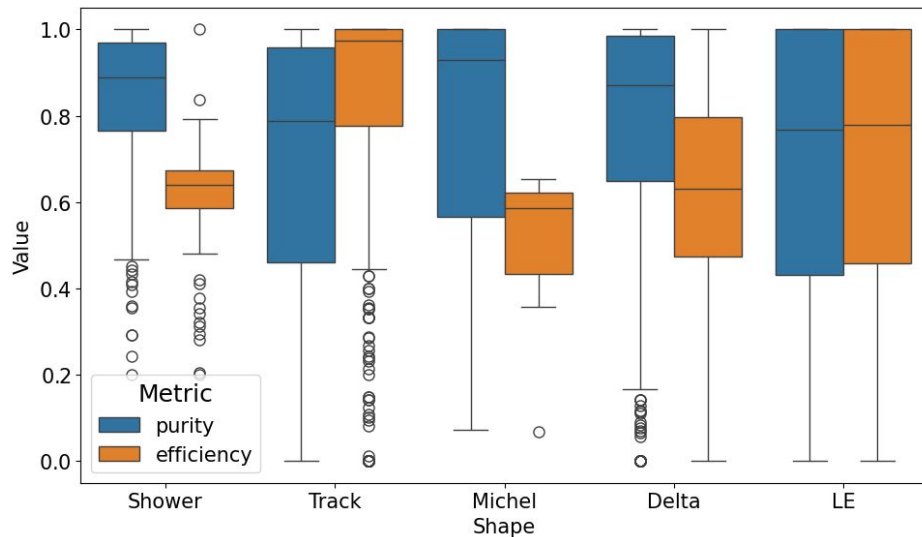


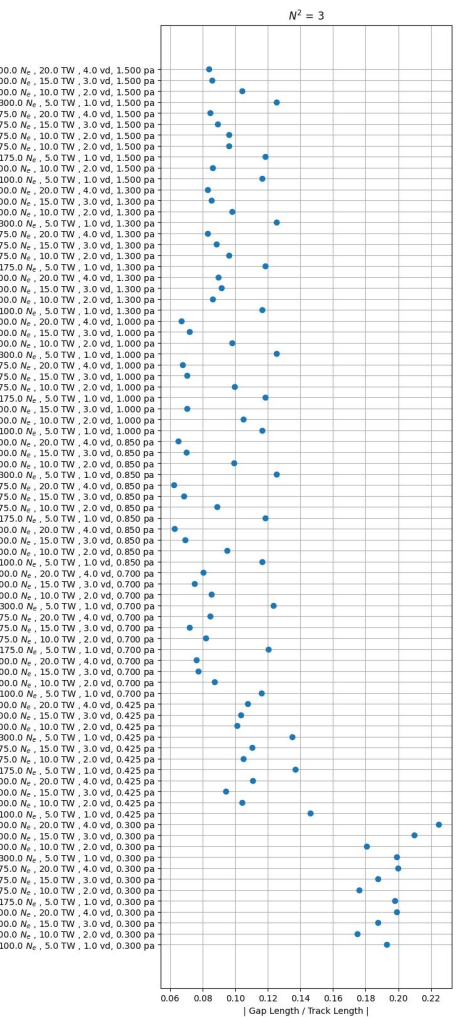
Where are we now

v00: 1D drift / simulation



v02: 2D drift / simulation





Next

Making v02 training sample now

Revisit flash matching