#### Clang: Libraries & Tools

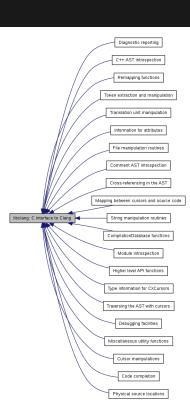
**Max Thrun - Spring 2014** 

## Clang

- C, C++, Objective C, and Objective C++ front-end for LLVM
- Modular library based architecture (<u>10 libraries</u>)
  - Allows for tight integration with IDEs
  - Easily extensible
- Focuses on being fast, low memory, and expressive errors/warnings

## LibClang

- High level C interface
- AST manipulation / traversing
- AST to source code association
- Diagnostic (errors/warnings) reporting
- Code completion
- Stable API
- Lots of language bindings (Python/Go/etc...)
- The go-to library



#### LibTooling

- C++ interface aimed at writing standalone tools
  - Syntax checkers
  - Refactoring tools
- Lower level than LibClang (direct AST access)
- Can be used in Clang Plugins

#### **Standalone Tool Demo**

- Want to insert comments before and after functions and if statements
- Need to:
  - Parse source code into an AST
  - Traverse AST
  - Rewrite the source code

# Clang Plugins

- Run additional actions on AST as part of compilation
- Plugins are dynamic libraries loaded at runtime
- Easy to integrate into your build environment
- Examples
  - Special lint-style warnings
  - Creating additional build artifacts

## Plugin Demo

- Want to throw error if method names are snake\_case instead of CamelCase
- Need to:
  - Create an AST consumer
  - Use RecursiveASTVisitor to visit all method declarations
  - Check if it contains a '\_'

#### clang-modernizer

- Convert C++ code written in older standard to use new features of newer standard
- Collection of independent transforms which can be independently enabled
- Can specify different coding styles

# clang-modernizer

Demo

## clang-tidy / cang-check

- C++ linter
- Provides extensible framework for diagnosing and fixing typical errors
  - Style violations
  - Interface misuse
  - Bugs founds from static analysis

# clang-format

- Automatically reformat C/C++/Obj-C code to match a style specification
- Figures out best place to break lines
- Fixes comment alignments
- Built on top of LibFormat
- Editor integration / Patch generation

http://clang.llvm.org/docs/ClangFormat.html
http://llvm.org/devmtg/2013-04/jasper-slides.pdf

## clang-format

Demo

#### Static Analyzer

```
Terminal — bash — 42×5

(MyProject) $ scan—build make
```

```
Example.m
    void foo(int x, int y) {
       id obj = [[NSString alloc] init];
13
                 Method returns an Objective-C object with a +1 retain count (owning reference)
14
       switch (x) {
           Control jumps to 'case 1:' at line 18
          case 0:
15
16
            [obj release];
17
            break:
          case 1:
19
            //
                       [obi autorelease];
            break:
                Execution jumps to the end of the function
21
          default:
22
            break:
24
       4 Object allocated on line 13 is no longer referenced after this point and has a retain count of +1 (object leaked)
```

http://clang-analyzer.llvm.org/

#### Links

https://docs.google.com/presentation/d/1dg6hWuYrED6netcPlggvyq5DhjQMWdem\_bRMfL\_XUVk/edit?usp=sharing

https://github.com/bear24rw/EECE6083\_Presentation