

=== BARD FEATURES ===

* Hit Points • PHB 52

* Spellcasting • PHB 52 You can cast known bard spells using CHA as your spellcasting modifier (Spell DC 13, Spell Attack +5) and known bard spells as rituals if they have the ritual tag. You can use a musical instrument as a spellcasting focus.

Bardic Inspiration • PHB 53

As a bonus action, a creature (other than you) within 60 ft. that can hear you gains an inspiration die (1d6). For 10 minutes, the creature can add it to one ability check, attack roll, or saving throw. This can be added after seeing the roll, but before knowing the outcome.

I 3 / Long Rest • 1 Bonus Action

Jack of All Trades • PHB 54

You can add half your proficiency bonus, rounded down (+1), to any ability check you make that doesn't already include it.

* Song of Rest • PHB 54
If you or any friendly creatures who can hear your performance regain hit points at the end of the short rest by spending one or more Hit Dice, each of those creatures regains an extra 1d6 hit points.

* Bard College • PHB 54

I College of Lore

* Expertise • PHB 54

Your proficiency bonus is doubled for any ability check you make with chosen proficiencies (2 at 3rd and 10th

Bonus Proficiencies • PHB 54

You gain proficiency with three more skills of your

* Cutting Words • PHB 54

As a reaction when a creature (that's not immune to being charmed) you can see within 60 ft. makes an attack roll, ability check, or damage roll, you can expend one use of Bardic Inspiration, roll the die, and subtract the number from the creature's roll. You can do so after the roll but before knowing the result.

I 1 Reaction

* Ability Score Improvement • PHB 54

=== HUMAN RACIAL TRAITS ===

* Ability Score Increase • PHB 31

* Languages • PHB 31

You can speak, read, and write Common and one extra language.

FEATURES & TRAITS

NAME	QTY	WEIGHT	NAME	QTY	WEIGHT
0					
0					
WEIGHT CARRIED					
0 lb.					
ENCUMBERED			ATTUNED MAGIC ITEMS	QTY	WEIGHT
135 lb.					
PUSH/DRAG/LIFT					
270 lb.					
	EQUI	PMENT			