count

0 --0.8

0.0

-0.4

VecDataAc

0.4

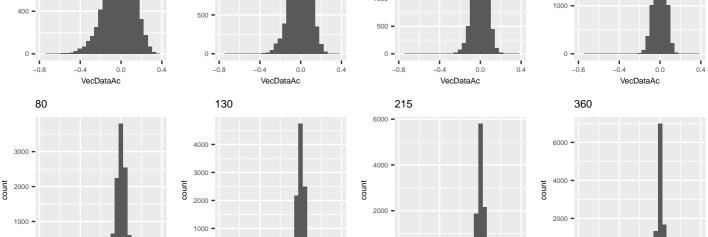
∎ -0.8

0.0

0.4

-0.4

VecDataAc



E1

1000 -

45

2000 -

count

