

Timed Automata

(C)

$\langle L, L_0, Act, C, Tr, Inv \rangle$

where

L is a set of locations and $L_0 \subseteq L$ is the set of initial locations

Act is a set of actions and C a set of clocks

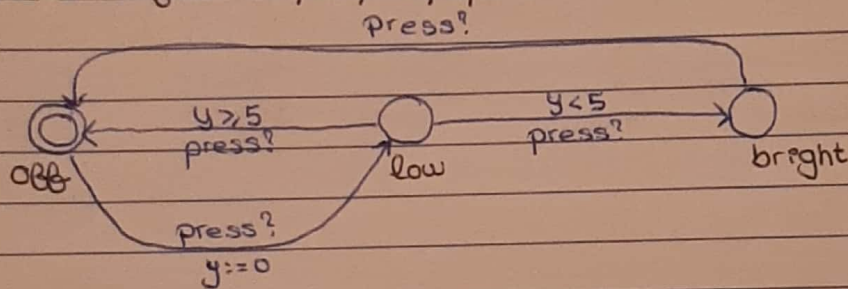
$Tr \subseteq L \times C(C) \times Act \times P(C) \times L$ is the transition relation

$p_1 \xrightarrow{g, a, U} p_2$

denotes a transition from location p_1 to p_2 , labelled by a , enabled if guard g is used, which, when performed, resets the set U of clocks

$Inv: L \rightarrow P(C)$ is the assignment of invariants to locations where $P(C)$ denotes the set of clock constraints over a set C of clock variables.

Exercise: Define $\langle L, L_0, Act, C, Tr, Inv \rangle$



$L = \{off, low, bright\}$

$L_0 = \{off\}$

$Act = \{press\}$

$Tr = \{$

$(off, \{ \}, press?, \{y\}, low),$

$(low, \{y\}, press?, \{ \}, off),$

$(low, \{y\}, press?, \{5\}, bright),$

$(bright, \{ \}, press?, \{ \}, off) \}$

$Inv = \{ \}$

$C = \{y\}$

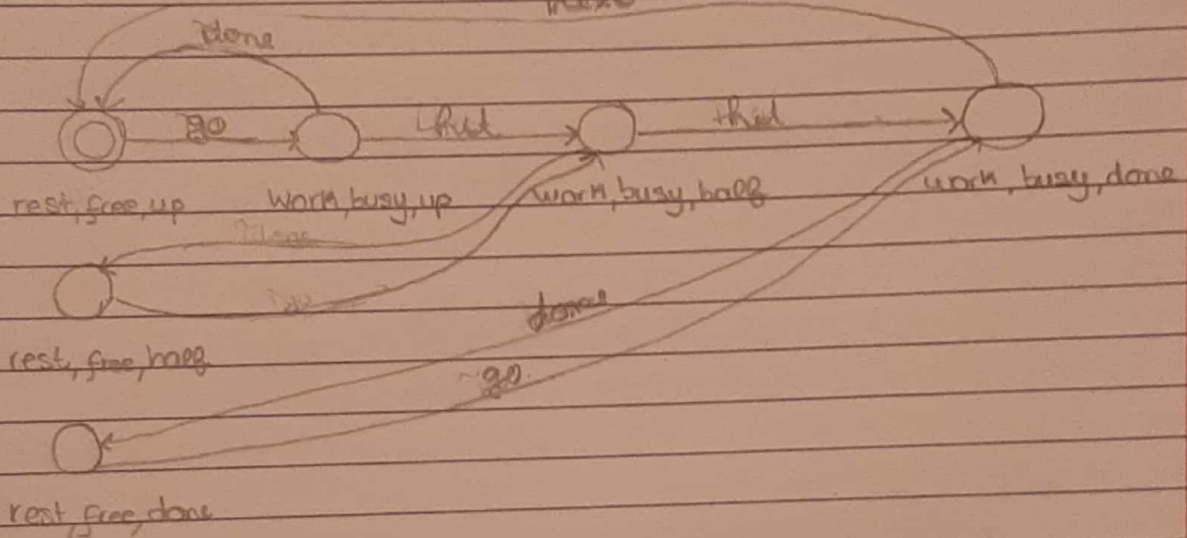
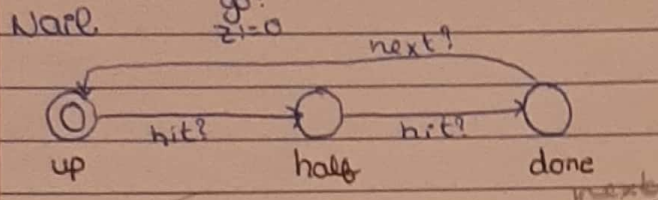
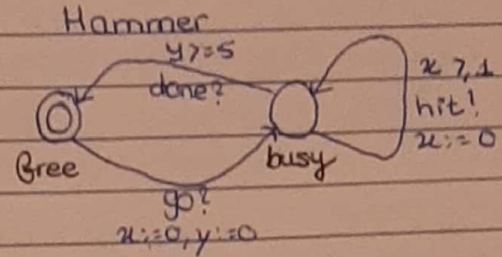
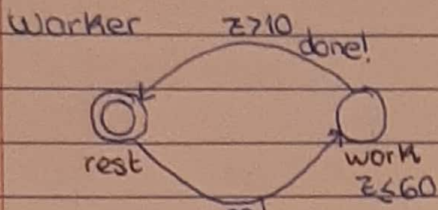
$off \xrightarrow{press?, y} low$

$low \xrightarrow{y > 5, press?} off$

$low \xrightarrow{y < 5, press?} bright$

$bright \xrightarrow{press?} off$

Exercise: Define the TA of the composition



Semantics

Timed LTS

Introduce delay transitions to capture the passage of time within a LTS:

$s \xrightarrow{a} s'$ for $a \in Act$, are ordinary transitions due to action occurrence

$s \xrightarrow{d} s'$ for $d \in \mathbb{R}^+$, are delay transitions

subject to a number of constraints, e.g.

- time additivity

$$(s \xrightarrow{d} s' \wedge 0 \leq d' \leq d) \Rightarrow s \xrightarrow{d'} s'' \xrightarrow{d-d'} s' \text{ for some state } s''$$

- delay transitions are deterministic

$$(s \xrightarrow{d} s' \wedge s \xrightarrow{d} s'') \Rightarrow s' = s''$$

Semantics of TA

Every TA defines a TLTS $T(ta)$ whose states are pairs $\langle \text{location}, \text{clock valuation} \rangle$ with infinitely, even uncountably many states, and infinite branching.

Parallel composition of timed automata

Let $H = Act_1 \cap Act_2$.

$$ta_1 \parallel_H ta_2 := \langle L_1 \times L_2, L_{01} \times L_{02}, Act_{\parallel_H}, C_1 \cup C_2, Tr_{\parallel_H}, Inv_{\parallel_H} \rangle$$

where

$$Act_{\parallel_H} = ((Act_1 \cup Act_2) - H) \cup \{\tau\}$$

$$Inv_{\parallel_H} \langle l_1, l_2 \rangle = Inv(l_1) \wedge Inv(l_2)$$

Tr_{\parallel_H} is given by

$$\langle l_1, l_2 \rangle \xrightarrow{g_1, U} \langle l_1', l_2 \rangle \text{ if } a \notin H \wedge l_1 \xrightarrow{g_1, U} l_1'$$

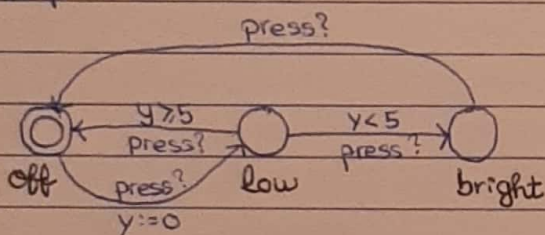
$$\langle l_1, l_2 \rangle \xrightarrow{g_2, U} \langle l_1, l_2' \rangle \text{ if } a \notin H \wedge l_2 \xrightarrow{g_2, U} l_2'$$

$$\langle l_1, l_2 \rangle \xrightarrow{g, \tau, U} \langle l_1', l_2' \rangle \text{ if } a \in H \wedge l_1 \xrightarrow{g_1, U} l_1' \wedge l_2 \xrightarrow{g_2, U} l_2'$$

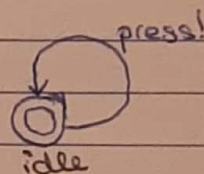
with $g = g_1 \wedge g_2$ and $U = U_1 \cup U_2$

Exercise: Define the TA of the composition.

Lamp



User



$$L_1 \times L_2 = \{ (off, idle), (low, idle), (bright, idle) \}$$

$$L_{01} \times L_{02} = \{ (off, idle) \}$$

$$Act_{\parallel_H} = ((\{press\} \cup \{press?\}) - \{press\}) \cup \{\tau\} = \{\tau\}$$

$$C_1 \cup C_2 = \{y\}$$

Transitions are

$$(off, idle) \xrightarrow{\tau, y:=0} (low, idle)$$

$$(low, idle) \xrightarrow{y \geq 5} (off, idle)$$

$$(low, idle) \xrightarrow{y < 5} (bright, idle)$$

$$(bright, idle) \xrightarrow{\tau} (low, idle)$$

$$Tr_{\parallel_H} = \{$$

$$Inv_{\parallel_H} =$$

Behavioural Equivalence

Traces

A timed trace over a TLTS is a (finite or infinite) sequence $\langle t_1, a_1 \rangle, \langle t_2, a_2 \rangle, \dots$ in $\mathbb{R}^+ \times Act$ such that there exists a path

$$\langle l_0, \eta_0 \rangle \xrightarrow{d_1} \langle l_0, \eta_1 \rangle \xrightarrow{a_1} \langle l_1, \eta_2 \rangle \xrightarrow{d_2} \langle l_1, \eta_3 \rangle \xrightarrow{a_2} \dots$$

such that

$$t_i = t_{i-1} + d_i$$

with $t_0 = 0$ and, for all clock x , $\eta_0 x = 0$.

Exercise: Write 4 possible time traces.

(Lamp - page 2)

$$1: \langle off, \bar{0} \rangle \xrightarrow{3} \langle off, \bar{3} \rangle \xrightarrow{\text{press}} \langle low, \bar{0} \rangle \xrightarrow{2} \langle low, \bar{2} \rangle$$

$$2: \dots$$

$$3: \dots$$

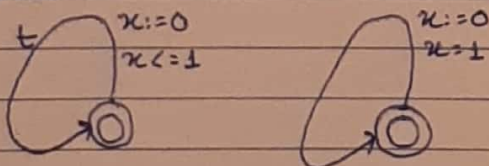
$$4: \dots$$

Given a timed trace tc , the corresponding untimed trace $\pi(tc)$.

Two states s_1 and s_2 of a TLTS are timed-language equivalent iff the set of finite timed traces of s_1 and s_2 coincide.

Exercise: Why are they not timed language equivalent?

LEQ



$\langle t, \bar{0.5} \rangle \xrightarrow{t} \langle t, \bar{0} \rangle$ is valid for the first, but not for the second.

Timed bisimulation

A relation R is a timed simulation iff whenever $s_1 R s_2$, for any action a and delay d ,

$$s_1 \xrightarrow{a} s_1' \Rightarrow \text{there is a transition } s_2 \xrightarrow{a} s_2' \wedge s_1' R s_2'$$

$$s_1 \xrightarrow{d} s_1' \Rightarrow \text{there is a transition } s_2 \xrightarrow{d} s_2' \wedge s_1' R s_2'$$

And a timed bisimulation iff its converse is also a timed simulation.

Clock Valuations

A clock valuation η for a set of clocks C is a function

$$\eta: C \rightarrow \mathbb{R}_0^+$$

assigning to each clock $x \in C$ its current value ηx .

$$\eta \models x \sqcap n \iff \eta x \sqcap n$$

$$\eta \models x - y \sqcap n \iff (\eta x - \eta y) \sqcap n$$

$$\eta \models g_1 \wedge g_2 \iff \eta \models g_1 \wedge \eta \models g_2$$

Operations on clock valuations

Delay

For each $d \in \mathbb{R}_0^+$, valuation $\eta + d$ is given by

$$(\eta + d)x = \eta x + d$$

Reset

For each $R \subseteq C$, valuation $\eta[R]$ is given by

$$\begin{cases} \eta[R]x = \eta x & \Leftarrow x \notin R \\ \eta[R]x = 0 & \Leftarrow x \in R \end{cases}$$

From ta to $T(ta)$

$$\text{let } ta = \langle L, lo, Act, C, Tr, Inv \rangle$$

$$T(ta) = \langle S, So \subseteq S, N, T \rangle$$

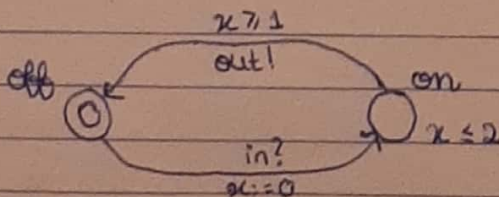
where

- $S = \{ \langle I, \eta \rangle \in L \times \mathbb{R}_0^+ \mid \eta \models Inv(I) \}$
- $So = \{ \langle lo, \eta \rangle \mid lo \in lo \wedge \eta x = 0 \text{ for all } x \in C \}$
- $N = Act \cup \mathbb{R}_0^+$
- $T \subseteq S \times N \times S$

$$\langle I, \eta \rangle \xrightarrow{a} \langle I', \eta' \rangle \Leftarrow \exists I \xrightarrow{gaU} I' \in Tr \quad \eta \models g \wedge \eta' = \eta[U] \wedge \eta' \models Inv(I')$$

$$\langle I, \eta \rangle \xrightarrow{d} \langle I, \eta + d \rangle \Leftarrow \exists d \in \mathbb{R}_0^+ \quad \eta + d \models Inv(I)$$

Exercise: Define $T(\text{SwitchA})$



$$T: \langle \text{off}, \bar{E} \rangle \xrightarrow{d} \langle \text{off}, \bar{E} + d \rangle \quad t, d \geq 0$$

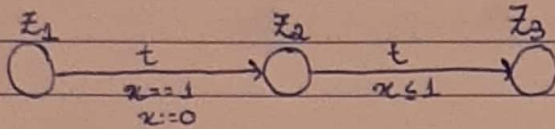
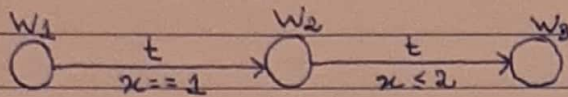
$$\langle \text{off}, \bar{E} \rangle \xrightarrow{\text{in}} \langle \text{on}, \bar{0} \rangle \quad t \geq 0$$

$$\langle \text{on}, \bar{E} \rangle \xrightarrow{d} \langle \text{on}, \bar{E} + d \rangle \quad t, d \geq 0 \wedge t + d \leq 2$$

$$\langle \text{on}, \bar{E} \rangle \xrightarrow{\text{out}} \langle \text{off}, \bar{E} \rangle \quad 1 \leq t \leq 2$$

$S = \{ \langle \text{off}, \bar{E} \rangle \mid t \in \mathbb{R}_0^+ \} \cup \{ \langle \text{on}, \bar{E} \rangle \mid 0 \leq t \leq 2 \}$ where \bar{E} is a shorthand for η such that $\eta x = t$.

Exercise Are they bisimilar?



$$R = \{ \langle \langle w_1, \{x \mapsto d\} \rangle, \langle z_1, \{x \mapsto d\} \rangle \rangle \mid d \in \mathbb{R}_0^+ \} \cup$$

$$\{ \langle \langle w_2, \{x \mapsto d+1\} \rangle, \langle z_1, \{x \mapsto d\} \rangle \rangle \mid d \in \mathbb{R}_0^+ \} \cup$$

$$\{ \langle \langle w_3, \{x \mapsto d\} \rangle, \langle z_3, \{z \mapsto e\} \rangle \rangle \mid d, e \in \mathbb{R}_0^+ \}$$

Untimed bisimulation

A relation R is an untimed simulation iff whenever $s_1 R s_2$ for any action a and delay t ,

$$s_1 \xrightarrow{a} s_1' \Rightarrow \text{there is a transition } s_2 \xrightarrow{a} s_2' \wedge s_1' R s_2'$$

$$s_1 \xrightarrow{d} s_1' \Rightarrow \text{there is a transition } s_2 \xrightarrow{d'} s_2' \wedge s_1' R s_2'$$

And it is an untimed bisimulation if its converse is also an untimed simulation.