ULTIMA III COMMAND LIST

Attack	Attack a foe	
Board	Board a frigate -or- mount a horse	
Cast	Cast a magical spell (see Spell List)	
Descend	Climb a ladder down to the next lower dungeon level	
Enter	Go into places such as townes, castles, and dungeons	
Fire	Fire a ship's cannons	
Get chest	Open and acquire a chest's contents	
Hand equipment	Trade Food, Gold, Equipment, Weapon or Armour	
Ignite a torch	Light a torch (only in dungeons)	
Join gold	Pool all gold to indicated party member	
Klimb	Climb a ladder up to the next higher dungeon level	
Look	Identify object in a given direction	
Modify order	Exchange the positions in the party of any two players	
Negate time	Stop time for all outside of the party (consumes special item)	
Other command	Enter a command not in this list, e.g. "SCREAM"	
Peer at a gem	See a magic map of the area (consumes special item)	
Quit & save	Saves game; only available when outdoor in Sosaria	
Ready a weapon	Equip a player with an owned weapon	
Steal	Attempt to steal a chest from behind a store counter	
Transact	Trade with shops or talk to townspeople	
Unlock	Open a locked door (consumes a key)	
Volume	Turns sound effects on and off (same as ⌘-1)	
Wear armour	Outfit a player with an owned suit of armour	
Xit	Dismount a horse or leave a frigate	
Yell	Yell any word one feels may be useful	
Ztats	Display a player's status and attributes	
[space]	Pass one game turn, taking no action	