

Module Interface Specification for Software Engineering

Team #2, Campus Connections

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January 29, 2024

1 Revision History

| Date | Version | Notes |
|--------|---------|---|
| Jan 15 | 1.0 | Add introduction and module decomposition |
| Jan 17 | 1.0 | Revision 0 |

2 Symbols, Abbreviations and Acronyms

See SRS Documentation at [SRS](#)

2.1 Abbreviations and Acronyms

| symbol | description |
|--------|------------------------------------|
| MIS | Module Interface Specification |
| MG | Module Guide |
| SRS | Software Requirement Specification |
| AR | Augmented Reality |

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3 Introduction

The following document details the Module Interface Specifications for CampusConnections. CampusConnections is a social media application with impressive AR camera and real time location map features that allows McMaster University students and visitors have an immersive user experience and expand their social networking. This application allows users to make new friends online and also encourage users to strengthen the friendship by in-person meet-ups with a on-campus location-sharing feature. It also provides heat maps of events and users, which allows students to join the most popular activities on campus. Besides, the application maintainers will share up-to-date events and lectures information for the community. The MIS will detail specifications for the project described above.

Complementary documents include the System Requirement Specifications (SRS) and Module Guide. (MG) The full documentation and implementation can be found at <https://github.com/beatlepie/4G06CapstoneProjectTeam2/blob/main/docs/SRS-Volere/SRS.pdf> and <https://github.com/beatlepie/4G06CapstoneProjectTeam2/blob/main/docs/Design/SoftArchitecture/MG.pdf>

4 Notation

The structure of the MIS for modules comes from Hoffman and Strooper (1995), with the addition that template modules have been adapted from Ghezzi et al. (2003). The mathematical notation comes from Chapter 3 of Hoffman and Strooper (1995). For instance, the symbol $:=$ is used for a multiple assignment statement and conditional rules follow the form $(c_1 \Rightarrow r_1 | c_2 \Rightarrow r_2 | \dots | c_n \Rightarrow r_n)$.

The following table summarizes the primitive data types used by Software Engineering.

| Data Type | Notation | Description |
|---------------------|--------------------------|--|
| character | char | a single symbol or digit |
| integer | \mathbb{Z} | a number without a fractional component in $(-\infty, \infty)$ |
| natural number | \mathbb{N} | a number without a fractional component in $[1, \infty)$ |
| real | \mathbb{R} | any number in $(-\infty, \infty)$ |
| boolean | \mathbb{B} | True or False |
| sequence of T | $\langle T \rangle$ | a list of object with type T |
| asynchronous step T | Task $\langle T \rangle$ | an asynchronous result of T |

The specification of Software Engineering uses some derived data types: sequences, strings, and tuples. Sequences are lists filled with elements of the same data type. Strings are sequences of characters. Tuples contain a list of values, potentially of different types. In

addition, Software Engineering uses functions, which are defined by the data types of their inputs and outputs. Local functions are described by giving their type signature followed by their specification.

5 Module Decomposition

The following table is taken directly from the Module Guide document for this project.

| Level 1 | Level 2 |
|-------------------|------------------------------|
| Hardware-Hiding | |
| | AR Interface Module |
| | Map Interface Module |
| | User Module |
| Behaviour-Hiding | Lecture Module |
| | Event Module |
| | Account Module |
| | Permission Module |
| | User Profile Module |
| | User Login Module |
| | Friend Manager Module |
| | Friend Request Module |
| | Friend Chat Module |
| | Lecture Detail View Module |
| | Event Detail View Module |
| | Lecture List Manager Module |
| | Event List Manager Module |
| Software Decision | Database Module |
| | Server Module |
| | Authentication Module |
| | AR Camera Module |
| | Mapbox Module |
| | Activity Detail View Module |
| | Pagination and Filter Module |

Table 1: Module Hierarchy

6 MIS of User Module

6.1 Module

User

6.2 Uses

Lecture Module, Event Module

6.3 Syntax

6.3.1 Exported Constants

None

6.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|-----------------|---|------|---------------------------------|
| User | String, String, Uri, String, \mathbb{R} , <User>, <User>, <Lecture>, <Event> | User | - |
| SetNickName | String | - | - |
| SetPhotoUri | Uri | - | - |
| SetProgram | String | - | - |
| SetLevel | \mathbb{R} | - | - |
| AddFriend | User | - | - |
| RemoveFriend | User | - | IndexOutOfBounds Ex- ception |
| AddRequester | User | - | - |
| RemoveRequester | User | - | IndexOutOfBounds Ex- ception |
| AddLecture | Lecture | - | - |
| RemoveLecture | Lecture | - | IndexOutOfBounds Ex- ception |
| AddEvent | Event | - | - |
| RemoveEvent | Event | - | IndexOutOfBounds Ex- ception |

6.4 Semantics

6.4.1 State Variables

- email: String, User email
- nickName: String, User nickName
- photoUri: Uri, User avatar
- program: String, User program
- level: \mathbb{R} , User program level
- friends: <User>, List of friends

- requesters: <User>, List of friend requester
- lectures: <Lecture>, Pinned lecture
- events: <Event>, Pinned event

6.4.2 Environment Variables

None

6.4.3 Assumptions

Strings passed as input are of valid format, all the state variables of the object are directly accessible so getter is not needed.

6.4.4 Access Routine Semantics

User(email, nickName, photoUri, program, level, friends, requesters, lectures,events):

- transition: $email, nickName, photoUri, program, level, friends, requesters, lectures, events := email, nickName, photoUri, program, level, friends, requesters, lectures, events$
- output: $out := self$
- exception: none

SetNickName(newName):

- transition: $nickName := newName$
- output: none
- exception: none

SetPhotot(newUri):

- transition: $photoUri := newUri$
- output: none
- exception: none

SetProgram(newProgram):

- transition: $program := newProgram$
- output: none

- exception: none

SetLevel(newLevel):

- transition: $level := newLevel$
- output: none
- exception: none

AddFriend(newFriend):

- transition: $friends := friends + \{newFriend\}$
- output: none
- exception: none

RemoveFriend(targetFriend):

- transition: $friends := friends - \{targetFriend\}$
- output: none
- exception: $exc := targetFriend \notin friends \Rightarrow IndexOutOfBoundException$

AddRequester(newRequester):

- transition: $requesters := requesters + \{newRequester\}$
- output: none
- exception: none

RemoveRequester(targetRequester):

- transition: $requesters := requesters - \{targetRequester\}$
- output: none
- exception: $exc := targetRequester \notin requesters \Rightarrow IndexOutOfBoundException$

AddLecture(newLec):

- transition: $lectures := lectures + \{newLec\}$
- output: none
- exception: none

RemoveLecture(targetLecture):

- transition: $lectures := lectures - \{targetLecture\}$
- output: none
- exception: $exc := targetLecture \notin lectures \Rightarrow IndexOutOfBoundException$

AddEvent(newEvent):

- transition: $events := events + \{newEvent\}$
- output: none
- exception: none

RemoveEvent(targetEvent):

- transition: $events := events - \{targetEvent\}$
- output: none
- exception: $exc := targetEvent \notin events \Rightarrow IndexOutOfBoundException$

6.4.5 Local Functions

None

7 MIS of Lecture Module

7.1 Module

Lecture

7.2 Uses

None

7.3 Syntax

7.3.1 Exported Constants

None

7.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|---------------|--|---------|------------|
| Lecture | String, String, String, String, String | Lecture | - |
| SetName | String | - | - |
| SetInstructor | String | - | - |
| SetTime | String | - | - |
| SetLocation | String | - | - |

7.4 Semantics

7.4.1 State Variables

- code: String, Lecture code
- name: String, Lecture name
- instructor: String, Lecture instructor
- time: String, Lecture time
- location: String, Lecture location

7.4.2 Environment Variables

None

7.4.3 Assumptions

Strings passed as input are of valid format, all the state variables of the object are directly accessible so getter is not needed.

7.4.4 Access Routine Semantics

Lecture(lecCode, lecName, lecInstructor, lecTime, lecLocation):

- transition: *code, name, instructor, time, location := lecCode, lecName, lecInstructor, lecTime, lecLocation*
- output: *out := self*
- exception: none

SetName(newName):

- transition: *name := newName*
- output: none
- exception: none

SetInstructor(newInstructor):

- transition: *instructor := newInstructor*
- output: none
- exception: none

SetTime(newTime):

- transition: *time := newTime*
- output: none
- exception: none

SetLocation(newLocation):

- transition: *location := newLocation*
- output: none
- exception: none

7.4.5 Local Functions

None

8 MIS of Event Module

8.1 Module

Event

8.2 Uses

None

8.3 Syntax

8.3.1 Exported Constants

None

8.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|----------------|--|-------|------------|
| Event | String, String, String,DateTime, \mathbb{R} , String, \mathbb{B} | Event | - |
| setDescription | String | - | - |
| setOrganizer | String | - | - |
| setStartTime | DateTime | - | - |
| setDuration | \mathbb{R} | - | - |
| setLocation | String | - | - |
| setPublic | \mathbb{B} | - | - |

8.4 Semantics

8.4.1 State Variables

- name: String, Event name
- description: String, Event description
- organizer: String, Event hosted by
- startTime: DateTime, Event start date and time
- duration: \mathbb{R} , Event duration (in minutes)

- location: String, Event location (room and building)
- public : \mathbb{B} , is event public

8.4.2 Environment Variables

None

8.4.3 Assumptions

Strings passed as input are of valid format, all the state variables of the object are directly accessible so getter is not needed.

8.4.4 Access Routine Semantics

Event(name, description, organizer, startTime, duration, location, public):

- transition: *name, description, organizer, startTime, duration, location, public := name, description, organizer, startTime, duration, location, public*
- output: *out := self*
- exception: none

SetDescription(newDescription):

- transition: *description := newDescription*
- output: none
- exception: none

SetOrganizer(newOrganizer):

- transition: *organizer := newOrganizer*
- output: none
- exception: none

SetStartTime(newTime):

- transition: *startTime := newTime*
- output: none
- exception: none

SetDuration(newDuration):

- transition: *duration := newDuration*
- output: none
- exception: none

SetLocation(newLocation):

- transition: *location := newLocation*
- output: none
- exception: none

SetPublic(newPublicity):

- transition: *public := newPublicity*
- output: none
- exception: none

8.4.5 Local Functions

None

9 MIS of Account Module

9.1 Module

Account

9.2 Uses

Database Module, User Module, Authentication Module

9.3 Syntax

9.3.1 Exported Constants

None

9.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|----------------|---------|-----|---------------------------------|
| UpdateNickName | String | - | - |
| UpdateProgram | String | - | - |
| UpdateLevel | N | - | - |
| AddFriend | User | - | - |
| DeleteFriend | User | - | IndexOutOfBounds Ex- ception |
| AddRequest | User | - | - |
| DeleteRequest | User | - | IndexOutOfBounds Ex- ception |
| PinLecture | Lecture | - | - |
| UnPinLecture | Lecture | - | IndexOutOfBounds Ex- ception |
| PinEvent | Event | - | - |
| UnPinEvent | Event | - | IndexOutOfBounds Ex- ception |

9.4 Semantics

9.4.1 State Variables

- User: User User of the account

9.4.2 Environment Variables

None

9.4.3 Assumptions

All the state variables of User is accessible directly so there is no getters in the module.

9.4.4 Access Routine Semantics

UpdateNickName(newName):

- transition: $User.SetNickName(newName)$
- output: none
- exception: none

UpdateProgram(newProgram):

- transition: $User.SetProgram(newProgram)$
- output: none
- exception: none

UpdateLevel(newLevel):

- transition: $User.SetLevel(newLevel)$
- output: none
- exception: none

AddFriend(newFriend):

- transition: $User.AddFriend(newFriend)$
- output: none
- exception: none

DeleteFriend(targetFriend):

- transition: $User.RemoveFriend(targetFriend)$
- output: none
- exception: $exc := targetFriend \notin User.friends \Rightarrow IndexOutOfBoundException$

AddRequest(newFriend):

- transition: $User.AddRequester(newFriend)$
- output: none
- exception: none

DeleteRequest(targetFriend):

- transition: $User.RemoveRequester(targetFriend)$
- output: none
- exception: $exc := targetFriend \notin User.friendRequests \Rightarrow IndexOutOfBoundException$

PinLecture(newLec):

- transition: $User.AddLecture(newLec)$
- output: none
- exception: none

UnpinLecture(targetLec):

- transition: $User.RemoveLecture(targetLec)$
- output: none
- exception: $exc := targetLec \notin User.lectures \Rightarrow IndexOutOfBoundException$

PinEvent(newEvent):

- transition: $User.AddEvent(newEvent)$
- output: none
- exception: none

UnpinLecture(targetEvent):

- transition: $User.RemoveEvent(targetEvent)$
- output: none
- exception: $exc := targetEvent \notin User.events \Rightarrow IndexOutOfBoundException$

9.4.5 Local Functions

None

10 MIS of Friend Manager Module

10.1 Module

FriendManager

10.2 Uses

Account Module, Chat Module, Unity Transform Type

10.3 Syntax

10.3.1 Exported Constants

None

10.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|----------------------|------|------------------|---------------------------------|
| DisplayFriendList | - | <Tranform> | - |
| onClickDeleteFriend | User | - | IndexOutOfBounds Ex- ception |
| onClickViewFriend | User | - | IndexOutOfBounds Ex- ception |
| onClickMessageFriend | User | 2D seq of pixels | IndexOutOfBounds Ex- ception |
| onClickSendRequest | User | \mathbb{B} | - |

10.4 Semantics

10.4.1 State Variables

None

10.4.2 Environment Variables

None

10.4.3 Assumptions

Assume the singleton Account is accessible from this module.

10.4.4 Access Routine Semantics

DisplayFriendList():

- transition: none
- output: $out := friendContainer$ where $(\forall x : \mathbb{Z} | 0 \leq x \leq Account.friends.length : friendContainer[x].position, friendContainer[x].content = (0, i * HEIGHT), Account.friends[i]),$
- exception: none

onClickDeleteFriend(targetUser):

- transition: $Account.DeleteFriend(targetUser)$
- output: none
- exception: $exc := targetUser.email \notin Account.User.friends \Rightarrow IndexOutOfBoundException$

onClickViewFriend(targetUser):

- transition: Switch scene to user profile where $User = targetUser$
- output: none
- exception: $exc := targetUser.email \notin Account.User.friends \Rightarrow IndexOutOfBoundException$

onClickMessageFriend(targetUser):

- transition: Call Chat Module to establish a connection
- output: UI of friend chat between $Account.User$ and $targetUser$
- exception: $exc := targetUser.email \notin Account.User.friends \Rightarrow IndexOutOfBoundException$

onClickSendRequest(targetUser):

- transition: $targetUser.AddRequest(Account1.User.email)$ if the current user has not send a request yet
- output: $Account1.User.email \notin targetUser.friendRequest$
- exception: none

10.4.5 Local Functions

None

10.4.6 Local Constants

$HEIGHT = 300$ px

11 MIS of Friend Request Module

11.1 Module

FriendRequest

11.2 Uses

Account Module, Unity Transform Type

11.3 Syntax

11.3.1 Exported Constants

None

11.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|----------------------|------|-------------|----------------------------|
| DisplayRequestList | - | <Transform> | - |
| onClickAcceptRequest | User | - | IllegalArgument Ex-ception |
| onClickIgnoreRequest | User | - | IllegalArgument Ex-ception |

11.4 Semantics

11.4.1 State Variables

None

11.4.2 Environment Variables

None

11.4.3 Assumptions

Assume the singleton Account is accessible from this module.

11.4.4 Access Routine Semantics

DisplayRequestList():

- transition: none

- output: $out := requestContainer$ where $(\forall x : \mathbb{Z} | 0 \leq x \leq Account.friendRequests.length :$

$requestContainer[i].position, requestContainer[i].content =$
 $(0, i * HEIGHT), Account.friendRequests[i]),$

- exception: none

onClickAcceptRequest(targetUser):

- transition: $targetUser.friends := targetUser.friends + Account.User.email$
 $Account.User.AddFriend(targetUser)$
 $Account.User.DeleteRequest(targetUser)$
- output: none
- exception: $exc := targetUser \notin Account.User.friendRequests \Rightarrow$
 $IllegalArgumentException$

onClickIgnoreRequest(targetUser):

- transition: $Account.User.DeleteRequest(targetUser)$
- output: none
- exception: $exc := targetUser \notin Account.User.friendRequests \Rightarrow$
 $IllegalArgumentException$

11.4.5 Local Functions

UpdateBadge(): String

It returns the content of friend request badge given the request number

- transition: none
- output: $out := requestNum = 0 \Rightarrow emptystring$
 $0 < requestNum < 100 \Rightarrow requestNum$
 $100 \leq requestNum \Rightarrow 99+$
- exception: none

11.4.6 Local Constants

HEIGHT = 150 px

12 MIS of Activity Detail View Module

12.1 Module

ActivityDetailView

12.2 Uses

Database Module, Permission Module

12.3 Syntax

12.3.1 Exported Constants

None

12.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|----------------|-----------------------|-----|---|
| ViewActivities | - | - | - |
| AddActivity | Activity | - | InvalidPermission Exception |
| EditActivity | Activity, Activity | - | IndexOutOfBounds Exception, Invalid- Permission Exception |
| DeleteActivity | Activity | - | IndexOutOfBounds Exception, Invalid- Permission Exception |
| PinActivity | Activity | - | - |
| UnpinActivity | Activity | - | IndexOutOfBounds Ex- ception |

12.4 Semantics

12.4.1 State Variables

- activities: set of Activity
- pinnedActivities: set of Activity

12.4.2 Environment Variables

None

12.4.3 Assumptions

Activity is a generic class with $\langle T \rangle$ and it can be instantiated with type Lecture and Event. The singleton module Permission is accessible from this module.

12.4.4 Access Routine Semantics

ViewActivities():

- transition: Display activities
- output: none
- exception: none

AddActivity(newActivity):

- transition: $activities := activities + \{newActivity\}$
- output: none
- exception: $exc := \neg Permission.isAdmin \Rightarrow InvalidPermissionException$

EditActivity(targetActivity, editedActivity):

- transition: $activities := activities - \{targetActivity\} + \{editedActivity\}$
- output: none
- exception: $exc := targetActivity \notin activities \Rightarrow IndexOutOfBoundException$,
 $exc := \neg Permission.isAdmin \Rightarrow InvalidPermissionException$

DeleteActivity(targetActivity):

- transition: $activities := activities - \{targetActivity\}$
- output: none
- exception: $exc := targetActivity \notin activities \Rightarrow IndexOutOfBoundException$,
 $exc := \neg Permission.isAdmin \Rightarrow InvalidPermissionException$

PinActivity(newActivity):

- transition: $pinnedActivities := pinnedActivities + \{newActivity\}$
- output: none
- exception: none

UnpinActivity(targetActivity):

- transition: $pinnedActivities := pinnedActivities - \{targetActivity\}$
- output: none
- exception: $exc := targetActivity \notin pinnedActivities \Rightarrow IndexOutOfBoundException$

12.4.5 Local Functions

None

12.4.6 Local Constants

None

13 MIS of Lecture Detail View Module

13.1 Module

LectureDetailView

Inherit Activity Detail View Module (Activity Detail View <Lecture>)

13.2 Uses

Activity Detail View Module, Lecture Module

13.3 Syntax

13.3.1 Exported Constants

None

13.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|----------------|---------------------|-----|---|
| ViewActivities | - | - | - |
| AddActivity | Lecture | - | InvalidPermission Ex- ception |
| EditActivity | Lecture, Lecture | - | IndexOutOfBounds Exception, Invalid- Permission Exception |
| DeleteActivity | Lecture | - | IndexOutOfBounds Exception, Invalid- Permission Exception |
| PinActivity | Lecture | - | - |
| UnpinActivity | Lecture | - | IndexOutOfBounds Ex- ception |

13.4 Semantics

13.4.1 State Variables

- activities: set of Lecture
- pinnedActivities: set of Lecture

13.4.2 Environment Variables

None

13.4.3 Assumptions

The singleton module `Permission` is accessible from this module.

13.4.4 Access Routine Semantics

`ViewActivities()`:

- transition: `Display lectures`
- output: `none`
- exception: `none`

`AddActivity(newActivity)`:

- transition: $activities := activities + \{newActivity\}$
- output: `none`
- exception: $exc := \neg Permission.isAdmin \Rightarrow InvalidPermissionException$

`EditActivity(targetActivity, editedActivity)`:

- transition: $activities := activities - \{targetActivity\} + \{editedActivity\}$
- output: `none`
- exception: $exc := targetActivity \notin activities \Rightarrow IndexOutOfBounds Exception,$
 $exc := \neg Permission.isAdmin \Rightarrow InvalidPermissionException$

`DeleteActivity(targetActivity)`:

- transition: $activities := activities - \{targetActivity\}$
- output: `none`
- exception: $exc := targetActivity \notin activities \Rightarrow IndexOutOfBounds Exception,$
 $exc := \neg Permission.isAdmin \Rightarrow InvalidPermissionException$

`PinActivity(newActivity)`:

- transition: $pinnedActivities := pinnedActivities + \{newActivity\}$
- output: `none`
- exception: `none`

`UnpinActivity(targetActivity)`:

- transition: $pinnedActivities := pinnedActivities - \{targetActivity\}$
- output: `none`
- exception: $exc := targetActivity \notin pinnedActivities \Rightarrow IndexOutOfBounds Exception$

13.4.5 Local Functions

None

13.4.6 Local Constants

None

14 MIS of Event Detail View Module

14.1 Module

EventDetailView

Inherit Activity Detail View Module (Activity Detail View <Event>)

14.2 Uses

Activity Detail View Module, Event Module

14.3 Syntax

14.3.1 Exported Constants

None

14.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|----------------|-----------------|-----|---|
| ViewActivities | - | - | - |
| AddActivity | Event | - | InvalidPermission Exception |
| EditActivity | Event, Event | - | IndexOutOfBounds Exception, Invalid- Permission Exception |
| DeleteActivity | Event | - | IndexOutOfBounds Exception, Invalid- Permission Exception |
| PinActivity | Event | - | - |
| UnpinActivity | Event | - | IndexOutOfBounds Ex- ception |

14.4 Semantics

14.4.1 State Variables

- activities: set of Event
- pinnedActivities: set of Event

14.4.2 Environment Variables

None

14.4.3 Assumptions

The singleton module `Permission` is accessible from this module.

14.4.4 Access Routine Semantics

`ViewActivities()`:

- transition: Display events
- output: none
- exception: none

`AddActivity(newActivity)`:

- transition: $activities := activities + \{newActivity\}$
- output: none
- exception: $exc := \neg Permission.isAdmin \Rightarrow InvalidPermissionException$

`EditActivity(targetActivity, editedActivity)`:

- transition: $activities := activities - \{targetActivity\} + \{editedActivity\}$
- output: none
- exception: $exc := targetActivity \notin activities \Rightarrow IndexOutOfBounds Exception,$
 $exc := \neg Permission.isAdmin \Rightarrow InvalidPermissionException$

`DeleteActivity(targetActivity)`:

- transition: $activities := activities - \{targetActivity\}$
- output: none
- exception: $exc := targetActivity \notin activities \Rightarrow IndexOutOfBounds Exception,$
 $exc := \neg Permission.isAdmin \Rightarrow InvalidPermissionException$

`PinActivity(newActivity)`:

- transition: $pinnedActivities := pinnedActivities + \{newActivity\}$
- output: none
- exception: none

`UnpinActivity(targetActivity)`:

- transition: $pinnedActivities := pinnedActivities - \{targetActivity\}$
- output: none
- exception: $exc := targetActivity \notin pinnedActivities \Rightarrow IndexOutOfBounds Exception$

14.4.5 Local Functions

None

14.4.6 Local Constants

None

15 MIS of Authentication Module

15.1 Module

Authentication

15.2 Uses

Database Module

15.3 Syntax

15.3.1 Exported Constants

None

15.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|------|----|--------------|-----------------------|
| User | - | FirebaseUser | TokenExpiredException |

15.4 Semantics

15.4.1 State Variables

- User: FirebaseUser

15.4.2 Environment Variables

None

15.4.3 Assumptions

The user will have a unique account and only has access to that account.

15.4.4 Access Routine Semantics

User():

- transition: $(Auth.CurrentUser.valid = true) \rightarrow User = Auth.CurrentUser$
- output: $User := Auth.CurrentUser$
- exception: $(Auth.CurrentUser.valid = false) \rightarrow TokenExpiredException$

15.4.5 Local Functions

Login(*_email*, *_password*):

- transition: $\exists \langle _email, _password \rangle \in \text{FirebaseAuth} \Rightarrow \text{Login}$
- output: $User = \text{AuthResult.CurrentUser}$
- exception: $exc := \neg(\exists \langle _email, _password \rangle \in \text{FirebaseAuth}) \Rightarrow \text{AuthFailedException}$

Register():

- transition: $\neg(\exists _email \in \text{FirebaseAuth}) \rightarrow \text{FirebaseAuth.add}(User) \wedge \text{FirebaseDatabase.add}(User)$
- output: $User \in \text{FirebaseAuth} \wedge User \in \text{FirebaseDatabase}$
- exception: $\exists _email \in \text{FirebaseAuth} \rightarrow \text{IllegalDatabaseOperationException}$

15.4.6 Local Constants

- auth: FirebaseAuth
- DatabaseReference: DatabaseReference

16 MIS of Permission Module

16.1 Module

Permission

16.2 Uses

Authentication Module

16.3 Syntax

16.3.1 Exported Constants

None

16.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|------------------|------|---------|----------------------------|
| isAdmin | - | Boolean | - |
| ChangePermission | User | - | InvalidPermissionException |

16.4 Semantics

16.4.1 State Variables

- User: `FirebaseUser`

16.4.2 Environment Variables

None

16.4.3 Assumptions

The user is logged in already.

16.4.4 Access Routine Semantics

`isAdmin()`:

- transition: $(Auth.CurrentUser.valid = true) \rightarrow User = Auth.CurrentUser$
- output: $(Auth.CurrentUser.admin = true \rightarrow true) \vee (Auth.CurrentUser.admin = false \rightarrow false)$
- exception: $(Auth.CurrentUser.valid = false) \rightarrow TokenExpiredException$

16.4.5 Local Functions

RefreshToken(user):

- transition: $\exists \langle _email, _password \rangle \in \text{FirebaseAuth} \Rightarrow \text{Login}$
- output: $User = \text{AuthResult.CurrentUser}$
- exception: $exc := \neg(\exists \langle _email, _password \rangle \in \text{FirebaseAuth}) \Rightarrow \text{AuthFailedException}$

16.4.6 Local Constants

None

17 MIS of User Profile Module

17.1 Module

User Profile

17.2 Uses

Authentication Module, Database Module, User Module

17.3 Syntax

17.3.1 Exported Constants

None

17.3.2 Exported Access Programs

None

17.4 Semantics

17.4.1 State Variables

- User: FirebaseAuth
- currentUser: Boolean

17.4.2 Environment Variables

None

17.4.3 Assumptions

The user exists and the current user is logged in already.

17.4.4 Access Routine Semantics

| Name | In | Out | Exceptions |
|---------------|--------|-------|------------|
| UpdateDisplay | String | Scene | - |

17.4.5 Local Functions

UpdateDisplay(Message):

- transition: $StatusMessage = Message$
- output: Scene
- exception: $(Auth.LoginResult = false) \rightarrow InvalidLoginException$

GetUserData(user):

- transition: $\exists_email \in Database \Rightarrow Database.UserData$
- output: $User = UserData$
- exception: None

17.4.6 Local Constants

- Placeholder: set of Strings
- Scene: Unity Scene that contains the default UI page

18 MIS of User Login Module

18.1 Module

User Login

18.2 Uses

Authentication Module

18.3 Syntax

18.3.1 Exported Constants

None

18.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|---------------|--------|-------|------------|
| UpdateDisplay | String | Scene | - |

18.4 Semantics

18.4.1 State Variables

- User: `FirebaseUser`

18.4.2 Environment Variables

None

18.4.3 Assumptions

The user is logged in already.

18.4.4 Access Routine Semantics

`UpdateDisplay(Message)`:

- transition: $StatusMessage = Message$
- output: `Scene`
- exception: $(Auth.LoginResult = false) \rightarrow InvalidLoginException$

18.4.5 Local Functions

Login(_email, _password):

- transition: $\exists \langle _email, _password \rangle \in \textit{Authentication} \rightarrow \textit{User} = \textit{Auth.LoginResult}$
- output: true if the credential is correct, false otherwise
- exception: $(\textit{Auth.LoginResult} = \textit{false}) \rightarrow \textit{InvalidLoginException}$

18.4.6 Local Constants

Scene: Unity Scene that contains the default UI page

19 MIS of Lecture List Manager Module

19.1 Module

Lecture List Manager

19.2 Uses

Lecture Module, Pagination and Filter Module

19.3 Syntax

19.3.1 Exported Constants

None

19.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|----------------|---------|-----|--|
| LectureList | - | - | - |
| Display | - | - | - |
| OnClickLecture | Lecture | - | IllegalArgumentException Ex- ception |
| nextPage | - | - | - |
| prevPage | - | - | - |
| firstPage | - | - | - |
| lastPage | - | - | - |
| filter | String | - | - |
| AddLecture | Lecture | - | - |

19.4 Semantics

19.4.1 State Variables

- lecList: <Lecture>, displayed lectures
- pageNum: \mathbb{N} , current page
- keyword: String, filter keyword

19.4.2 Environment Variables

None

19.4.3 Assumptions

None

19.4.4 Access Routine Semantics

LectureList():

- transition: $lecList, pageNum, keyword := \text{all lectures in the database, 1, null}$
- output: none
- exception: none

Display():

- transition: Display a list of lecture displayedLecs, where $displayedLecs := lecList.filter(keyword)[(pageNum-1)*PAGECOUNT, pageNum*PAGECOUNT]$
- output: none
- exception: none

OnClickLecture(targetLec):

- transition: Switch to Lecture Detail view with targetLec
- output: none
- exception: $exc := targetLec \notin lecList \Rightarrow IllegalArgumentException$

nextPage():

- transition: $pageNum*PAGECOUNT < lecList.length \Rightarrow pageNum := pageNum + 1$
- output: none
- exception: none

prevPage():

- transition: $pageNum > 1 \Rightarrow pageNum := pageNum - 1$
- output: none
- exception: none

firstPage():

- transition: $pageNum := 1$

- output: none
- exception: none

lastPage():

- transition: $pageNum := int(lecList / PAGECOUNT) + 1$
- output: none
- exception: none

AddLecture(newLec):

- transition: $lecList := PagniationandFilter.Add(lecList, newLec)$
- output: none
- exception: none

19.4.5 Local Functions

None

19.4.6 Local Constants

PAGECOUNT = 10

20 MIS of Event List Manager Module

20.1 Module

Event List Manager

20.2 Uses

Event Module, Pagination and Filter Module

20.3 Syntax

20.3.1 Exported Constants

None

20.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|--------------|---------|-----|--|
| EventList | - | - | - |
| Display | - | - | - |
| OnClickEvent | Lecture | - | IllegalArgumentException Ex- ception |
| nextPage | - | - | - |
| prevPage | - | - | - |
| firstPage | - | - | - |
| lastPage | - | - | - |
| filter | String | - | - |
| AddEvent | Event | - | - |

20.4 Semantics

20.4.1 State Variables

- eventList: <Event>, displayed events
- pageNum: \mathbb{N} , current page
- keyword: String, filter keyword

20.4.2 Environment Variables

None

20.4.3 Assumptions

None

20.4.4 Access Routine Semantics

EventList():

- transition: $eventList, pageNum, keyword := \text{all events in the database, 1, null}$
- output: none
- exception: none

Display():

- transition: Display a list of event displayedEvents, where $displayedEvents := eventList.filter(keyword)[(pageNum-1)*PAGECOUNT, pageNum*PAGECOUNT]$
- output: none
- exception: none

OnClickEvent(targetEvent):

- transition: Switch to Event Detail view with targetEvent
- output: none
- exception: $exc := targetEvent \notin eventList \Rightarrow IllegalArgumentException$

nextPage():

- transition: $pageNum*PAGECOUNT < eventList.length \Rightarrow pageNum := pageNum + 1$
- output: none
- exception: none

prevPage():

- transition: $pageNum > 1 \Rightarrow pageNum := pageNum - 1$
- output: none
- exception: none

firstPage():

- transition: $pageNum := 1$

- output: none
- exception: none

lastPage():

- transition: $pageNum := int(eventList/PAGECOUNT) + 1$
- output: none
- exception: none

AddEvent(newEvent):

- transition: $eventList := PagniationandFilter.Add(eventList, newEvent)$
- output: none
- exception: none

20.4.5 Local Functions

None

20.4.6 Local Constants

PAGECOUNT = 10

21 MIS of Pagination and Filter Module

21.1 Module

Pagination and Filter

21.2 Uses

Database Module, Permission Module

21.3 Syntax

21.3.1 Exported Constants

None

21.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|------------|---------------|-----|------------|
| Initialize | - | - | - |
| Display | - | - | - |
| nextPage | - | - | - |
| prevPage | - | - | - |
| firstPage | - | - | - |
| lastPage | - | - | - |
| filter | String | - | - |
| Add | <T>, Activity | - | - |

21.4 Semantics

21.4.1 State Variables

- list: <T>, displayed entries
- pageNum: \mathbb{N} , current page
- keyword: String, filter keyword

21.4.2 Environment Variables

None

21.4.3 Assumptions

Activity is a generic type $\langle T \rangle$ and it can be instantiated with type Lecture and Event. The singleton module Permission is accessible from this module.

21.4.4 Access Routine Semantics

Initialize():

- transition: $list, pageNum, keyword := \text{all type } T \text{ entries in the database, } 1, \text{ null}$
- output: none
- exception: none

Display():

- transition: Display a list of event T , where $T := list.filter(keyword)[(pageNum - 1) * PAGECOUNT, pageNum * PAGECOUNT]$
- output: none
- exception: none

nextPage():

- transition: $pageNum * PAGECOUNT < list.length \Rightarrow pageNum := pageNum + 1$
- output: none
- exception: none

prevPage():

- transition: $pageNum > 1 \Rightarrow pageNum := pageNum - 1$
- output: none
- exception: none

firstPage():

- transition: $pageNum := 1$
- output: none
- exception: none

lastPage():

- transition: $pageNum := \text{int}(list / PAGECOUNT) + 1$

- output: none
- exception: none

Add(list, T):

- transition: none
- output: $out := Permission.isAdmin \Rightarrow list := list + \{T\}$ and update database
- exception: none

21.4.5 Local Functions

None

21.4.6 Local Constants

PAGECOUNT: number of entries shown in one page

22 MIS of Database Module

22.1 Module

FirestoreDatabase

This module uses Firestore Realtime Database library. For details of all syntax and semantics of exported constants and access programs, see [Firestore database documentation](#).

22.2 Uses

None

22.3 Syntax

22.3.1 Exported Constants

See [Firestore database documentation](#).

22.3.2 Exported Access Programs

The following table will show some functions the application uses most frequently, for more details, see [Firestore database documentation](#).

| Name | In | Out | Exceptions |
|------------------|----------------|----------------------|--|
| Child | String | DatabaseReference | PermissionDenied, NetworkError, ExpiredToken |
| HasChild | String | \mathbb{B} | PermissionDenied, NetworkError, ExpiredToken |
| RemoveValueAsync | String | Task< \mathbb{B} > | PermissionDenied, NetworkError, ExpiredToken |
| SetValueAsync | String, String | Task< \mathbb{B} > | PermissionDenied, NetworkError, ExpiredToken |
| GetValueAsync | String | Task<DataSnapshot> | PermissionDenied, NetworkError, ExpiredToken |
| GoOffline | - | - | PermissionDenied, NetworkError, ExpiredToken |
| GoOnline | - | - | PermissionDenied, NetworkError, ExpiredToken |

22.4 Semantics

22.4.1 State Variables

None

22.4.2 Environment Variables

- DBreference: `Firebase.Database.DatabaseReference`
A reference to the root location of this database
- User: `Firebase.Auth.FirebaseUser`
The current user that operates this database
- PermittedUsers: set of String
The list of user emails that are allowed to read the database content
- Admins: set of String
The list of user emails that are allowed to edit the database content

22.4.3 Assumptions

Assume the database connection is stable and it will not disconnect unless the user disconnect it manually.

22.4.4 Access Routine Semantics

Child(pathString):

- transition: none
- output: $out := \text{DatabaseReference to pathString relative to the root}$
- exception: $exc := NoInternet \Rightarrow NetworkError \mid TokenExpired \Rightarrow ExpiredToken \mid User.email \notin PermittedUsers \Rightarrow PermissionDenied$

HasChild(pathString):

- transition: none
- output: $out := DBreference.Child(pathString) = \text{null}$
- exception: $exc := NoInternet \Rightarrow NetworkError \mid TokenExpired \Rightarrow ExpiredToken \mid User.email \notin PermittedUsers \Rightarrow PermissionDenied$

RemoveValueAsync(pathString):

- transition: $DBreference.Child(pathString) := \text{null}$
- output: $out := DBreference.HasChild(pathString)$
- exception: $exc := NoInternet \Rightarrow NetworkError \mid TokenExpired \Rightarrow ExpiredToken \mid User.email \notin Admins \Rightarrow PermissionDenied$

SetValueAsync(pathString, value):

- transition: $DBreference.Child(pathString) := value$
- output: $out := DBreference.Child(pathString) = value$
- exception: $exc := NoInternet \Rightarrow NetworkError \mid TokenExpired \Rightarrow ExpiredToken \mid User.email \notin Admins \Rightarrow PermissionDenied$

GetValueAsync(pathString):

- transition: none
- output: $out := \text{Snapshot of } DBreference.Child(pathString)$

- exception: $exc := NoInternet \Rightarrow NetworkError \mid TokenExpired \Rightarrow ExpiredToken \mid User.email \notin PermittedUsers \Rightarrow PermissionDenied$

GoOffline():

- transition: Manually disconnect the FirebaseDatabase client from the server and disable automatic reconnection.
- output: none
- exception: $exc := NoInternet \Rightarrow NetworkError \mid TokenExpired \Rightarrow ExpiredToken \mid User.email \notin Admins \Rightarrow PermissionDenied$

GoOnline():

- transition: Manually reestablish a connection to the FirebaseDatabase server and enable automatic reconnection.
- output: none
- exception: $exc := NoInternet \Rightarrow NetworkError \mid TokenExpired \Rightarrow ExpiredToken \mid User.email \notin Admins \Rightarrow PermissionDenied$

22.4.5 Local Functions

None

23 MIS of Server Module

23.1 Module

RTCTServer

23.2 Uses

None

23.3 Syntax

23.3.1 Exported Constants

None

23.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|-------------------|----------------|------|------------|
| SendMessage | User, String | Task | - |
| SendLocationGroup | Double, Double | Task | - |

23.4 Semantics

23.4.1 State Variables

None

23.4.2 Environment Variables

None

23.4.3 Assumptions

User identifiers are unique.

23.4.4 Access Routine Semantics

SendMessage(recipient, msg):

- transition: none
- output: $out := \text{Task}$; $out.IsCompleted := \text{True}$
- exception: none

SendLocation(friendGroup, lat, lon):

- transition: none
- output: $out := \text{Task}; out.IsCompleted := \text{True}$
- exception: none

23.4.5 Local Functions

None

24 MIS of AR Camera

24.1 Module

AR Camera

24.2 Uses

None

24.3 Syntax

24.3.1 Exported Constants

None

24.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|--------------|----|-----|------------|
| DetectTarget | - | - | - |

24.4 Semantics

24.4.1 State Variables

None

24.4.2 Environment Variables

- cameraFeed: 2D array of pixels
- sceneCamera: Camera
- imageTargets: list of Target
- scanTargets: list of Target

24.4.3 Assumptions

None

24.4.4 Access Routine Semantics

DetectTarget():

- transition: Implicitly invokes the AR Interface when a valid target is detected.
- output: none
- exception: none

24.4.5 Local Functions

None

25 MIS of AR Interface

25.1 Module

AR Interface

25.2 Uses

AR Camera

25.3 Syntax

25.3.1 Exported Constants

None

25.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|------------|------------------------|-----|------------------------------|
| Initialize | (String, <3D Objects>) | - | IllegalArgument Exception |
| Display | String | - | IllegalArgument Exception |

25.4 Semantics

25.4.1 State Variables

- dictionary: Dictionary<String, <3D Objects>>, the dictionary of target name and corresponding AR objects

25.4.2 Environment Variables

None

25.4.3 Assumptions

None

25.4.4 Access Routine Semantics

Initialize(target, objects):

- transition: $dictionary[target] := objects$
- output: none

- exception: $target \notin dictionary.keys \Rightarrow IllegalArgumentException$

Display(target):

- transition: Displays *dictionary[target]* objects in Unity scene
- output: none
- exception: $target \notin dictionary.keys \Rightarrow IllegalArgumentException$

25.4.5 Local Functions

None

26 MIS of MapBox

26.1 Module

MapBox

Third party library Mapbox

26.2 Uses

None

26.3 Syntax

26.3.1 Exported Constants

None

26.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|-------------|----------------------------|-----|------------------------------|
| Map | - | - | IllegalArgument Exception |
| Display | - | - | - |
| ChangeStyle | String | - | IllegalArgument Exception |
| Pan | (\mathbb{R}, \mathbb{R}) | - | |
| Zoom | \mathbb{N} | - | |

26.4 Semantics

26.4.1 State Variables

- MapStyle: String
- MapCenter: (\mathbb{R}, \mathbb{R})
- Zoom: \mathbb{N}

26.4.2 Environment Variables

- APIKey: String

26.4.3 Assumptions

None

26.4.4 Access Routine Semantics

Map():

- transition: Check APIKey and initialize the map
- output: none
- exception: $exc := APIKeyexpires \Rightarrow IllegalArgumentException$

Display():

- transition: Displays a map with default state variables
- output: none
- exception: none

ChangeStyle(style):

- transition: $MapStyle := style$
- output: none
- exception: $exc := style \notin MAPSTYLES \Rightarrow IllegalArgumentException$

Pan((long, lat)):

- transition: $MapCenter := (long, lat)$
- output: none
- exception: none

Zoom(scale):

- transition: $Zoom := scale$
- output: none
- exception: none

26.4.5 Local Functions

None

26.4.6 Local Constants

MAPSTYLES = a sequences of map styles with type String

27 MIS of Map Interface

27.1 Module

Map Interface

27.2 Uses

Map Module, Server Module, Database Module

27.3 Syntax

27.3.1 Exported Constants

None

27.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|---------------------|--------------------------------------|-----|------------|
| HandleInputBuilding | - | - | - |
| DisplayAvatar | Uri, (\mathbb{R} , \mathbb{R}) | - | - |
| DisplayUserHeatMap | - | - | - |
| DisplayEventHeatMap | - | - | - |

27.4 Semantics

27.4.1 State Variables

- building: list of BuildingLocation

27.4.2 Environment Variables

- camera: Camera

27.4.3 Assumptions

None

27.4.4 Access Routine Semantics

HandleInputBuilding():

- transition: Opens user interface when a building marker is tapped
- output: none

- exception: none

DisplayAvatar(photoUri, (long, lat)):

- transition: Displays the corresponding avatar on the map at (long, lat)
- output: none
- exception: none

DisplayUserHeatMap():

- transition: Retrieves collected user location data from the database and plot them on the map
- output: none
- exception: none

DisplayEventHeatMap():

- transition: Retrieves collected event location data from the database and plot them on the map
- output: none
- exception: none

27.4.5 Local Functions

None

28 MIS of Friend Chat

28.1 Module

Friend Chat

28.2 Uses

Server Module

28.3 Syntax

28.3.1 Exported Constants

None

28.3.2 Exported Access Programs

| Name | In | Out | Exceptions |
|-----------------|----------------|-----|------------|
| StartConnection | String, String | - | - |
| SendMessage | User, String | - | - |
| ReceiveMessage | User, String | - | - |

28.4 Semantics

28.4.1 State Variables

- connection: HubConnection
- onMessageReceived: Action

28.4.2 Environment Variables

None

28.4.3 Assumptions

None

28.4.4 Access Routine Semantics

StartConnection(url, handler):

- transition: Creates a new HubConnection and stores it in connection. Connects the given handler to the server endpoint.

- output: none
- exception: none

SendMessage(recipient, message):

- transition: Sends a message to the recipient through the server hub connection.
- output: none
- exception: none

ReceiveMessage(sender, message):

- transition: Receives a message from the server hub connection. The sender's id is received as well.
- output: none
- exception: none

28.4.5 Local Functions

None

29 Appendix

29.1 Database Tables

User

| Column Name | Type | Description |
|----------------|----------------------|---------------------------------|
| email | String | ID of a user |
| nickName | (Optional) String | Nickname/display name of a user |
| photoUri | (Optional) Uri | Visual Avatar |
| program | (Optional) String | Study field |
| level | (Optional) int | Level of program |
| friends | (Optional) <User> | List of friends |
| friendRequests | (Optional) <User> | List of requesters |
| lectures | (Optional) <Lecture> | List of pinned lecture |
| events | (Optional) <Event> | List of pinned event |

Lecture

| Column Name | Type | Description |
|-------------|-------------------|--|
| code | String | ID of a course, course code |
| name | (Optional) String | formal name of a course |
| instructor | (Optional) String | name of the instructor |
| time | (Optional) String | Includes start and end time in a weekly schedule |
| location | (Optional) String | Building and room |

Event

| Column Name | Type | Description |
|-------------|---------------------|------------------------------------|
| name | String | ID of an event |
| description | (Optional) String | event description |
| organizer | (Optional) String | organizer of the event |
| startTime | (Optional) DateTime | when it starts |
| duration | (Optional) int | how long is the event (in minutes) |
| location | (Optional) String | Building and room |
| isPublic | \mathbb{B} | If it is a public event |

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