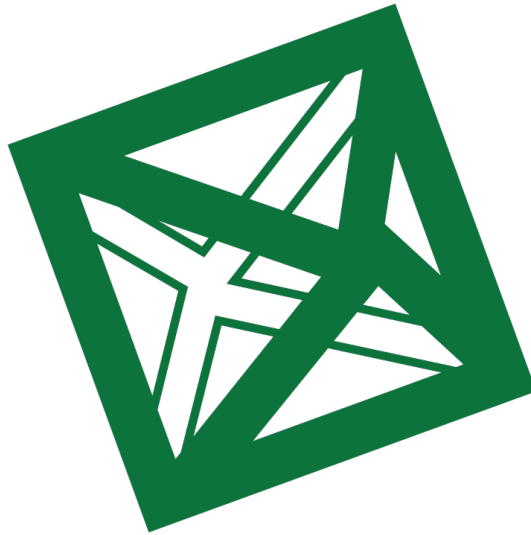# Università degli Studi di Milano-Bicocca

School of Science
Department of Physics

Master Degree in Particle Physics

Overcoming medical data scarcity: transfer learning from synthetic particle jets images to lung CT using deep neural networks

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Contents

Abstract

Early diagnosis is the most effective weapon in the fight against cancer, with computed tomography and medical imaging playing a crucial role in this process. Recently, artificial intelligence has shown great potential to identify and classify tumor lesions in their early stages. However, the application of these techniques faces a fundamental limitation: the scarcity of annotated data available for training.

As is well known in machine learning, the quality of results depends strictly on the quality and completeness of the training data ("garbage in, garbage out"). To overcome this limitation, this thesis explores the use of transfer learning, a technique that allows the transfer of knowledge from a data-rich source domain to a data-limited target domain.

Specifically, the research focuses on the use of simulated images of high-energy particle jets, constructed specifically for this study, characterized by two distinct classes of physical phenomena: a noisy background with physical characteristics similar to the main jets and morphological properties similar to tumor structures.

The proposed approach involves a pretraining phase on a large high-energy physics dataset, transferring the learned weights to the medical domain, and then fine-tuning them on limited clinical datasets. This method aims to leverage the feature extraction capabilities developed in the particle physics domain, adapting them to the medical context where annotated data are scarce, but diagnostic accuracy is crucial.

Chapter 1

Medical Imaging and Computed Tomography

A medical image is defined as a bidimensional (projection) or a tridimensional (tomography) representation of the values of a certain physical quantity or parameter in every point of the field of view.

Images can be divided in

- **Morphological**: representation of shape and structure of organs

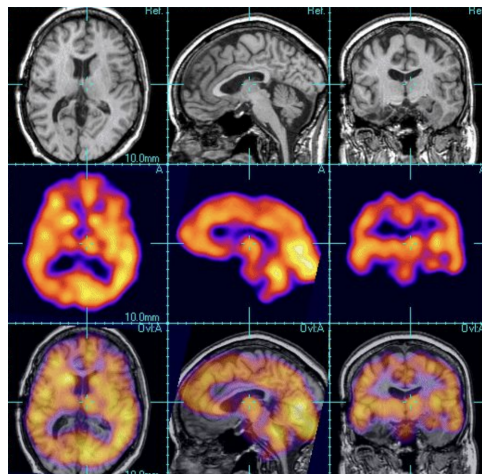- **Functional**: representation of the spatial distribution of a biological function

Figure 1.1

Chapter 2

Machine Learning in a nutshell

Machine learning is a subfield of artificial intelligence that focuses on the development of algorithms and statistical models that enable computers to perform tasks without explicit instructions. Instead, these systems learn from data, identifying patterns and making decisions based on the information they have been trained on. Machine learning consists of designing efficient and accurate prediction algorithms. More generally, learning techniques are data-drivem methods combining fundamental concepts in computer science with ideas from statistics, probability and optimization.

Types of tasks

The following are some standard types of tasks in machine learning:

- **Classification:** Assigning labels to data points based on learned patterns (e.g., e-mail spam detection).

- **Regression:** Predicting continuous values based on input features (e.g., predicting house prices). In regression, the penalty for an incorrect prediction depends on the magnitude of the difference between the true and predicted values, in contrast with classification problem, where there is typically no notion of closeness between various categories.

- **Clustering:** Grouping similar data points together without predefined labels.

- **Anomaly detection:** Identifying unusual patterns that do not conform to expected behavior.

- **Ranking**: Ordering items based on their relevance or importance.

Algorithms that solve a learning task based on semantically annotated historical data are said to operate in a **supervised learning** mode. In contrast, algorithms that use data without any semantic annotation are said to operate in an **unsupervised learning** mode. In the latter case, the algorithm is expected to discover patterns in the data without any prior knowledge of the labels or categories. In this thesis I'll mainly focus on supervised learning.

Label set: We use Y to denote the set of all possible labels for a data point of a given learning problem. Note that the labels can be of two different types: categorical labels, which are discrete and finite and define classification problems, and continuous labels, which can take any value in a continuous range and define regression problems.

2.1 Neural networks and deep learning

Neural networks are a class of machine learning algorithms inspired by the structure and function of the human brain. They consist of interconnected nodes (neurons) that process information in layers. Deep learning refers to the use of neural networks with many layers (deep neural networks) to model complex patterns in large datasets. This approach has led to significant advancements in areas such as image recognition, natural language processing, and game playing.

2.2 YOLO: You Only Look Once

Object detection is a task that involves identifying and classifying objects present in images or videos. Initially, object detection was approached as a pipeline consisting of three main steps: proposal generation, feature extraction and region classification. However, this approach was computationally expensive and often led to suboptimal results. The emergence of deep learning brought a significant change in object detection, with deep convolutional neural networks (CNNs) playing a crucial role in this transformation. CNNs are designed to automatically learn hierarchical features from raw pixel data, eliminating the need for manual feature engineering. This shift allowed for more efficient and accurate object detection systems.

Currently, deep learning-based object detection frameworks can be classified in two families:

- **Two-stage detectors:** These methods first generate region proposals and then classify them. Examples include R-CNNs (Region-based Convolutional Neural Networks), that first generate region proposals using a selective search algorithm and then extracts features from these regions using a CNN; the extracted features are then fed into an SVM for object classification.

- **One-stage detectors:** These methods perform detection in a single pass, directly predicting bounding boxes and class probabilities. Examples include YOLO (You Only Look Once), which exists in eleven versions.The YOLO models are popular for their accuracy and compact size. It is a state-of-the-art model that could be trained on any hardware. YOLOv8, in particular, was developed by Ultralytics and introduced on January 2023. It is used to detect objects in images, classify images and distinguish onjects from each other.

2.2.1 Architecture of YOLOv8

The YOLOv8 architecture is composed of two major parts, namely the **backbone** and the **head**, both of which use a fully convolutional neural network.

- The **backbone** is responsible for extracting features from the input image. It consists of a modified version of the CSPDarknet53 architecture, which has 53 convolutional layers and employs a technique called cross-stage partial connections to enhance the transmission of information across the various levels of the network. The convolutional layers are organized in a sequential manner to extract relevant features from the input image.
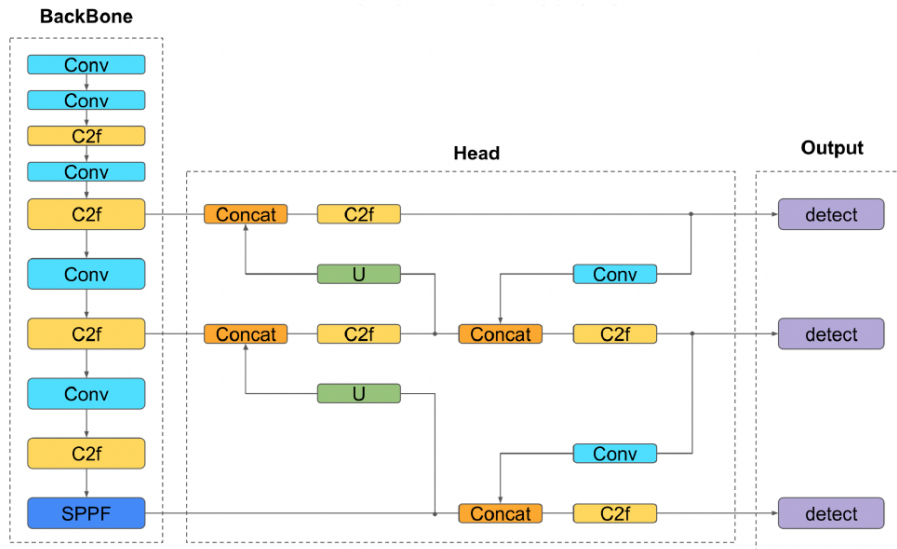
Figure 2.1: Architecture of YOLOv8. The backbone extracts features from the input image, while the head predicts bounding boxes and class probabilities.

- The **head** is responsible for predicting bounding boxes and class probabilities. It consists of a series of convolutional layers that take the features extracted by the backbone and apply additional operations to predict the bounding boxes and class probabilities for each object in the image. The head uses a technique called anchor boxes to handle objects of different sizes and aspect ratios.

The YOLOv8 framework can be used to perform computer vision tasks such as detection, segmentation, classification and pose estimation and comes with pre-trained models for each task. For detection, the models are pre trained on the COCO dataset, while for classification on ImageNet dataset. There are different versions of YOLOv8, each designed for different tasks and with different architectures. The most common versions are YOLOv8n, YOLOv8s, YOLOv8m, YOLOv8l and YOLOv8x, where the letter indicates the size of the model (n for nano, s for small, m for medium, l for large and x for extra large). The larger the model, the more parameters it has and the more computational resources it requires to train and run.

2.3 Object Detection Metrics

Object detection metrics are used to evaluate the performance of object detection algorithms. The most common metrics are precision, recall and mean Average Precision (mAP).

2.4 Transfer learning

2.5 Curriculum learning

Chapter 3

Medical Datasets

3.1 NLST - National Lung Screening Trial Dataset

3.1.1 Extraction of the pixel array

3.2 DLCS - Duke Lung Cancer Screening Dataset

3.2.1 Extraction of the 2D slices

3.2.2 Dataset Pruning

3.3 Pre processing the images

3.3.1 Resampling

3.3.2 Windowing

In computed tomography (CT), the intensity values of the pixels are quantified in **Hounsfield units (HU)**, a standardized scale that reflects the radiodensity of the tissue. This scale is defined relative to the attenuation coefficients of water and air:

$$HU_{tissue} = 1000 \times \frac{\mu_{tissue} - \mu_{water}}{\mu_{water} - \mu_{air}} \tag{3.1}$$

where μ represents the linear attenuation coefficient. Key reference points: water $= 0$ HU for definition, air $= -1000$ HU.

Windowing is a technique used in computed tomography (CT) to **enhance the visibility of specific tissues or structures within the body.** It involves adjusting the range of Hounsfield units (HU) displayed in the CT image, allowing radiologists to focus on particular types of tissues, such as bones, soft tissues, or air-filled spaces. The window width and center determine the contrast and brightness of the image, respectively.

- **Window width** (WW): This parameter controls the range of Hounsfield units displayed in the image. A narrow window width enhances the contrast between tissues with similar densities, while a wider window width allows a broader range of densities to be visualized.

- **Window center** (WC): This parameter sets the midpoint of the Hounsfield unit range displayed in the image. Adjusting the window level changes the brightness of the image, allowing radiologists to focus on specific tissue types.
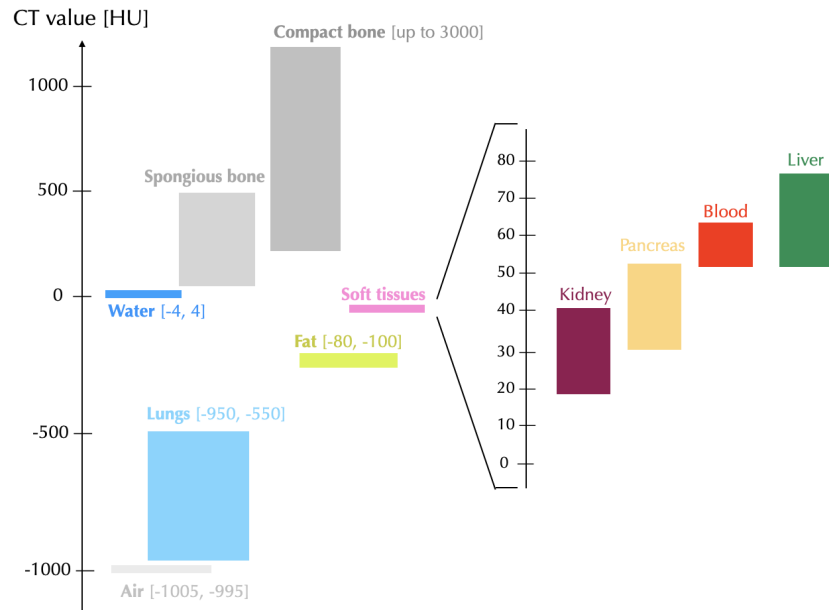
Figure 3.1: CT Hounsfield Unit (HU) ranges for key tissues. Highlighted regions show typical HU values for diagnostic reference, from dense compact bone (~ 3000 HU) to air (1000 HU), with soft tissues ($20 - 80$ HU) and fluids (blood ~ 45 HU, water 0 HU) in intermediate ranges.

The choice of window width and level depends on the specific clinical question and the type of tissue being examined.
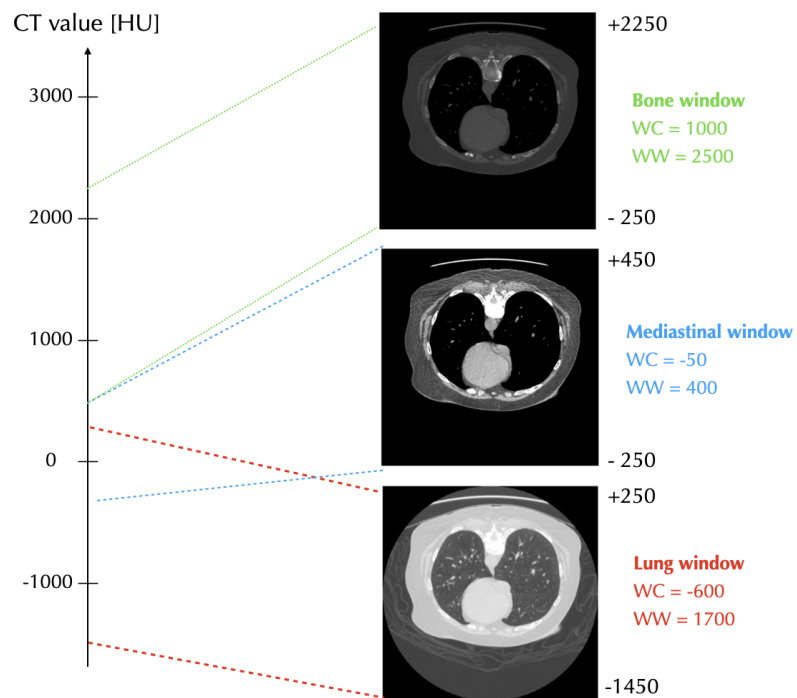
RBG Windowing

3.3.3 Padding

3.3.4 Masking

Figure 3.2: Standard CT windowing settings for different anatomical structures. Full CT value range ([-1000, 3000] HU). Clinical presets with window center (WC) and width (WW) values for bone (WC=1000, WW=2500), mediastinum (WC=-50, WW=400), and lung (WC=-600, WW=1700) visualization.