



Beatriz Rodrigues

- Porto, Portugal
- 23 October 2003

Education

Department of Communication and the Arts (DECA) - University of Aveiro (UA)

Sep 2024 - 2026

- Master in Communication and Web Technologies
 - Focus on React.js and Node.js development
 - Learned UX/UI design and web accessibility
 - Gained experience in documentation and web guidelines

School of Media Arts and Design (ESMAD) - Polytechnic Institute of Porto (IPP)

Oct 2021 - Jul 2024

- Degree in Web Information Systems and Technologies
 - Specialized in UX/UI design, Front-end development (Vue), and Back-end development (Node.js)

Lodz University of Technology

Oct 2023 - Feb 2024

- Semester in the Erasmus+ program
 - Developed Android apps using Android Studio and Kotlin
 - Gained experience in self-directed learning and adaptability in international environments

Experience

Kendir Studios

Feb 2024 - Jun 2024

- Curricular internship in UI design for educational games
 - Designed all UI components for an educational game
 - Utilized Unity and C# for creating animations and interactive elements
 - Collaborated with the development team to ensure seamless user experience

Skills

Programming languages

- JavaScript
- Python
- C++
- Kotlin
- C#

JavaScript frameworks/libraries

- Vue
- React.js

Design and Productivity Tools

- Figma
- Whimsical
- Illustrator
- Photoshop
- After Effects
- Notion
- Jira

Languages

- Portuguese: Native
- English: Advanced

Contact Info

- beatriz.sfrodrigues@gmail.com
- linkedin.com/in/beatrizsfrodrigues/
- beatrizrodrigues-portfolio.vercel.app/