Beau Dobbin

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Software Developer Audio Engineer Educator

Java/Python developer with 8+ years teaching experience, management skills, and 10+ years audio engineering experience.

EXPERIENCE

Mentor Coursera / Princeton University / Algorithms, Part 1

2016 November - present

- Answer students' questions on the discussion forums of one of the most popular massive open online courses. (Java)

English Teacher

Head of Technology M's English School / Takasaki, Gunma, Japan

2013 Spring - present

- Designed a database to model business logic, customer information, and lesson scheduling. (MySQL)
- Produce audio recordings to accompany published teaching materials. (REAPER)
- Automated audio production processes to allow revisions and minimize labor costs. (Python)
- Created systems for scheduling, labor management, communication, and training for a team of nearly 30 employees. (Google Docs/Sheets)
- Created Google documents to manage textbook distribution to 300+ students in 3 locations. (Google Apps Script)
- Manage a 4 person team that provides 16 weekly lesson hours for Takasaki City University of Economics.
- Teach English to students ranging from kindergarten to senior citizens. Teach up to 20 lessons per week.
- Edit scientific writing for publication.

English Teacher

Gasan Elementary School / Busan, South Korea

2010 Spring - 2013 Spring

- Prepared up to 15 lessons per week to accommodate a school with approx. 100 students attending up to 4 times weekly.
- Arranged and produced a student-performed rendition of the school's song. (REAPER)

President

Audio Engineer

Beaunus Sound, LLC / Atlanta, GA, USA / beaunussound.com

2008 - 2009

- Operated a sound production company specializing in on-location recording, mixing, and mastering. (REAPER)

Musical Director

Audio Engineer

Camp Jam / Atlanta, GA, USA

2007 - 2009

- Hired and managed a staff of 10+ music instructors in a national summer music camp for students aged 11 to 17.

Partner

Audio Engineer

In The Red Productions, LLC / Atlanta, GA, USA

2006 - 2008

- Co-produced and engineered recordings for instrument ensembles and hip-hop vocalists. (REAPER)

Web Designer

Interland / Atlanta, GA, USA

2005

- Guided customers through product design, content creation, revisions, implementation, and web-site deployment.
- Worked with artwork and programming staff to satisfy customers' individual needs. (HTML, CSS)
- Created custom spreadsheets to prioritize tasks and manage deadlines. (Microsoft Excel)

Programmer

Intelliworks / Norcross, GA, USA

2005

- Programmed a Customer Relationship Management system for universities. (ColdFusion, SQL, HTML, CSS)
- Wrote user interfaces for database driven web applications.

EDUCATION

Athens, GA, USA

University of Georgia

2000 Fall - 2004 May

- B.S. in Computer Science, May 2004. GPA: 3.56/4.00. Cum Laude.
- Coursework: Java, C++, C, Lisp, Data Structures, Software Engineering, Artificial Intelligence, Computer Architecture, Human-Computer Interaction, Computer Networks, Theory of Computation, Discrete Mathematics, Calculus

CERTIFICATION

Coursera

Stanford University

2017 February

- Coursera Specialization Certification: Algorithms.
- Topics: Divide and Conquer, Sorting, Searching, Randomized Algorithms, Greedy Algorithms, Minimum Spanning Trees, Dynamic Programming, Graph Search, Shortest Paths, Data Structures, NP-Complete Problems
- Developed an open-source repository of test cases to help student community. github.com/beaunus/stanford-algs

SKILLS

Programming Languages

- FLUENT Java, Python
- PROFICIENT Javascript, HTML, CSS, Bash
- PRIOR EXPERIENCE PHP, C++, SQL, Go, Lua, C, ISFX

Technologies

- Programming: Vim, Eclipse, Git
- Music: REAPER, Audulus, Pure Data, Lemur
- Image: GIMP, Inkscape