

Yongjun Choi

[E-mail](#) | [Website](#) | [Github](#) | [LinkedIn](#)

RESEARCH INTEREST

Computer Vision & Multi-modal Learning

Audio-Visual Learning; Generative Models (Diffusion); Video Understanding; 3D Scene Understanding
3D Vision and Robotics applications

EDUCATION

Ulsan National Institute of Science and Technology (UNIST)	Mar. 2024 – Aug. 2026(Expected)
<i>M.S. in Artificial Intelligence (GPA: 4.03/4.3)</i>	<i>Ulsan, South Korea</i>
<i>Advisor: Prof. Kyungdon Joo</i>	

University Of Seoul	Mar. 2018 – Feb. 2024
<i>B.S. in Electrical And Computer Engineering (GPA: 3.98/4.5)</i>	<i>Seoul, South Korea</i>

PUBLICATIONS

AnyBald: Toward Realistic Diffusion-Based Hair Removal In-The-Wild

Yongjun Choi*, Seungoh Han*, Soomin Kim, Sumin Son, Mohsen Rohani, Edgar Maucourant, Dongbo Min, Kyungdon Joo

*The IEEE/CVF Winter Conference on Applications of Computer Vision (WACV) 2026 · *Equal contribution*

RAC-VAD: Reference-Guided Temporal Alignment and Pairwise Comparison for Video Anomaly Detection in Display Inspection

Yongjun Choi, Gyeongsu Cho, Jinhyeok Kim, Changsu Ha, Sanggyu Biern, Kyungdon Joo

Submitted to IEEE Transactions on Circuits and Systems for Video Technology (TCSVT), 2025 (Under Review)

Demonstrating a Vision-Based AI Robot for Strategic Board Games

Taehwan Kim*, Dokeun Lee*, Seonghyeon Kim*, Yongjun Choi*, Sungjun Heo, Thi Thuy Ngan Duong, Kyungdon Joo, Namhun Kim, Jeong hwan Jeon, Hyemin Ahn

*Technical Report · *Equal contribution*

SELECTED PROJECTS

Realistic Hair Removal and Reconstruction in Images

2025

- Developed a robust hair removal framework primarily designed for hair transfer applications, enabling realistic and consistent bald rendering across diverse scenarios
- Served as the technical lead in implementing the core diffusion-based model and proposing the initial data augmentation pipeline for robust training
- Research project (Collaborated with Modiface)

Detecting Anomalies from normal videos

2024

- Developed a video anomaly detection system for industrial display inspection, ensuring stable defect detection during long-term multi-device operation
- Served as the technical lead, spearheading the implementation of the core proposed method and conducting all major experiments
- Industrial project (Funded by Samsung Electronics)

Gomoku AI: Demonstrating a Vision-Based AI Robot for Board Games

2024

- Built a vision-based human–robot interaction system for playing Gomoku, integrating real-time perception, RL-based decision-making, and robotic arm control
- Responsible for the entire vision module, developing the perception system that enables the robot to recognize and understand the full game state
- HRI course final project

Lang-Grouping: Object-centric semantic grouping for 3D scenes	Apr. 2024 – Jun. 2024
<ul style="list-style-type: none"> • Designed an object-level language–3D scene understanding framework, reducing inference time compared to LangSplat • Proposed an object-centric contrastive learning approach to enhance multi-view consistency for CLIP feature distillation in Gaussian Splatting • 3D Vision course final project 	
RESEARCH EXPERIENCE	
Visiting Student	Jan. 2025 – Jul. 2025
<i>CARTE, MIE, University of Toronto</i>	<i>Toronto, Canada</i>
<ul style="list-style-type: none"> • Selected for University of Toronto AI Convergence Education Program (Supported by IITP, Korea) • Special MEng student at MIE – completed 4 graduate-level courses with a GPA of 3.95/4.0 • Conducted research project on realistic hair removal and reconstruction on images - Collaborated with Modiface (mentor: Edgar Maucourant and Mohsen Rohani) 	
Graduate Research Assistant	Jan. 2024 – Present
<i>3D Vision and Robotics Lab, UNIST</i>	<i>Ulsan, South Korea</i>
<ul style="list-style-type: none"> • Language-guided 3D scene understanding, Video understanding, image manipulation • Conducted industrial project with Samsung Electronics 	
Software Developer Intern	Jun. 2023 – Aug. 2023
<i>UPSIGHT Co., Ltd</i>	<i>Seoul, South Korea</i>
<ul style="list-style-type: none"> • Contributed to developing a building crack detection model integrated into diagnostic processes • Participated in the initial development of a landlord–tenant community app using Flutter 	
Undergraduate Research Internship	Feb. 2022 – June. 2023
<i>Computer Vision Lab, University of Seoul</i>	<i>Seoul, South Korea</i>
<ul style="list-style-type: none"> • Researched Plant Classification and Class Activation Mapping (CAM) • Studied deep learning theory & latest related papers 	
AWARDS & HONORS	
3rd Place, Syncathon Season 3 (AI development competition)	2023
<i>Team finSET, served as team leader</i>	
3rd Place, Spatial Convergence Big Data Idea Competition	2023
<i>Proposed core concept as part of the team</i>	
3rd Place, Engineering Mathematics Competition, University of Seoul	2021–2023
<i>Awarded for three consecutive years</i>	
3rd Place, AWS DeepRacer Competition, BigData Winter Camp	2022
<i>Hosted by Big Data Innovation Convergence</i>	
TEACHING EXPERIENCE	
Teaching Assistant, UNIST	Sep. 2024 – Dec. 2024
<i>Introduction to AI Programming II</i>	
Teaching Assistant, UNIST	Jul. 2024
<i>Kyungnam Novatus Academia</i>	
SKILLS	
Languages: Korean (Native), English (Proficient)	
Programming: Python (<i>Proficient</i>); C++, Dart, JavaScript (<i>Prior Experience</i>)	
Framework & Library: PyTorch, NumPy, OpenCV; Flutter, React (<i>Prior Experience</i>)	
Other Tools: Git, Docker, WandB, LaTeX; Figma (<i>Prior Experience</i>)	
REFERENCE	
Prof. Kyungdon Joo , Professor, UNIST	
Relationship: M.S. Advisor	
E-mail: kyungdon@unist.ac.kr	