

Discrete-Time Markov Chains

We are frequently interested in applications where we have a sequence X_1, X_2, \dots of outputs (which we model as random variables) in discrete time. For example,

- ▶ DNA: A (adenine), C (cytosine), G (guanine), T (thymine).
- ▶ Texts: X_j takes values in some alphabet, for example $\{A, B, \dots, Z, a, \dots\}$.
 - ▶ Developing and testing compression software.
 - ▶ Cryptology: codes, encoding and decoding.
 - ▶ Attributing manuscripts.

Independence?

Is it reasonable to assume that neighbouring letters are independent?

- ▶ Text $T = \{a_1 \dots a_n\}$ of length n .
- ▶ Let $n_\ell = \#\{i \leq n : a_i = \ell\}$, $n_{\ell j} = \#\{i \leq n-1 : a_i a_{i+1} = \ell j\}$.
- ▶ Assuming that T is random, we expect $n_\ell/n \sim P(\text{letter} = \ell)$ and $n_{\ell j}/n \sim P(\text{two letters} = \ell j)$.
- ▶ If letters were independent, we have
 $P(\text{two letters} = \ell j) = P(\text{letter} = \ell)P(\text{letter} = j)$ so we would expect that $n_{\ell j}/n \approx n_\ell/n \times n_j/n$. → for independence
- ▶ However, let $\ell = j = a$, $P(\text{letter} = a) \approx 0.08$, but aa is very rare.

We conclude that assuming independence does not lead to a good model for text.

The Markov Property *one step dependence on memory*

The Markov property embodies a natural first generalisation to the independence assumption. It assumes a special one-step dependence on memory. Specifically, for all Borel sets B ,

$$P(X_{n+1} \in B | X_n = x_n, X_{n-1} = x_{n-1}, \dots) = P(X_{n+1} \in B | X_n = x_n)$$



Discrete-Time Markov Chains

A random sequence $\{X_n, n \geq 0\}$ with a countable state space (usually $\{1, 2, \dots\}$ or $\{0, 1, 2, \dots\}$) forms a DTMC if

$$P(X_{n+1} = k | X_n = j, X_{n-1} = x_{n-1}, \dots, X_0 = x_0) = P(X_{n+1} = k | X_n = j).$$

This enables us to write

$$P(X_{n+1} = k | X_n = j) = p_{jk}(n).$$

Furthermore, we commonly assume that the transition probabilities $p_{jk}(n)$ do not depend on n , in which case the DTMC is called **homogeneous** (more precisely **time homogeneous**) and we write

$$p_{jk}(n) = p_{jk}.$$

$$\begin{aligned} P(X_2=3, X_1=2 | X_0=2) &= P(X_2=3 | X_1=2, X_0=2) \cdot P(X_1=2 | X_0=2) \\ &= P(X_2=3 | X_1=2) \cdot P(X_1=2 | X_0=2) \\ &= p_{23} p_{22}. \end{aligned}$$

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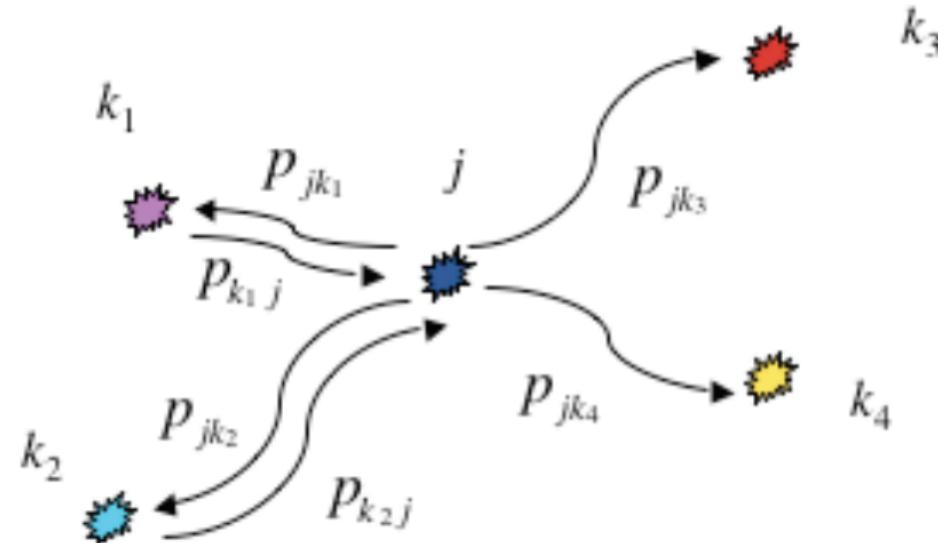
$$P(X_n=j_n, X_{n-1}=j_{n-1}, \dots, X_0=j_0) \\ = P(X_0=j_0) p_{j_0 j_1} p_{j_1 j_2} \dots p_{j_{n-1} j_n}$$

For a homogeneous DTMC, we define the **transition matrix** to be a matrix with rows and columns corresponding to the states of the process and whose jk th entry is p_{jk} . So

$$P = \begin{pmatrix} p_{11} & p_{12} & \cdots & p_{1m} \\ p_{21} & p_{22} & \cdots & p_{2m} \\ \dots & \dots & \dots & \dots \\ p_{m1} & p_{m2} & \cdots & p_{mm} \end{pmatrix}.$$

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We can associate a directed graph with a DTMC by letting the nodes correspond to states and putting in an arc jk if $p_{jk} > 0$.



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For a transition matrix of a DTMC:

- Each entry is ≥ 0 . \rightarrow each entry is probability
- Each row sums to 1.

Any square matrix having these two properties is called a

stochastic matrix.

$$p_{ij} = P(X_{n+1}=j \mid X_n=i)$$
$$\sum_j p_{ij} = \sum_j P(X_{n+1}=j \mid X_n=i) = 1 \quad (\text{LTP})$$

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Ex1

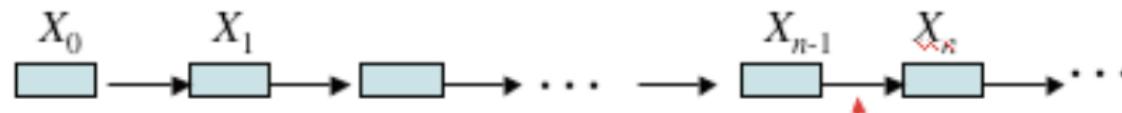
$$\begin{aligned} P(X_{n+1}=j | X_n=i) &= P(X_{n+1}=j) \quad (\text{INDEP}) \\ &> p_j \quad (\text{iid}). \\ P = \left(\begin{array}{cccc} p_1 & p_2 & p_3 & \dots \\ p_1 & p_2 & p_3 & \dots \\ p_1 & p_2 & p_3 & \dots \end{array} \right). \end{aligned}$$

Examples:

- ▶ If the $\{X_n\}$ are independent and identically-distributed random variables with $P(X_i = k) = p_k$, what is the transition matrix of the DTMC?
- ▶ A communication system transmits the digits 0 and 1. At each time point, there is a probability p that the digit will not change and prob $1 - p$ it will change.

Ex2

$$\begin{aligned} (X_n)_{n \geq 0} &\text{ is a MC} \\ \text{on } \{0, 1\} & \\ P(X_{n+1}=1 | X_n=1) &= p \\ P(X_{n+1}=0 | X_n=0) &= p \\ P(X_{n+1}=0 | X_n=1) &= 1-p \\ P(X_{n+1}=1 | X_n=0) &= 1-p \end{aligned}$$



$$P = \begin{pmatrix} 0 & 1 \\ 1-p & p \end{pmatrix}$$

Discrete-Time Markov Chains

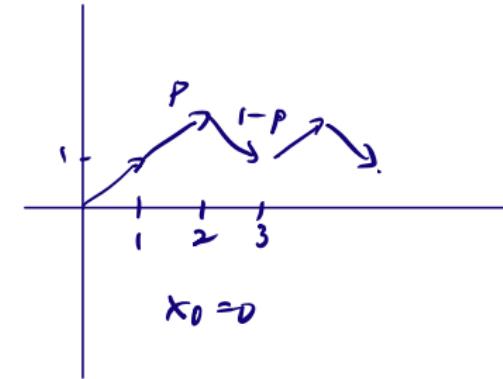
0: rains
1: no rain

$$\begin{pmatrix} p & 1-p \\ q & 1-q \end{pmatrix}$$

$$P(X_{n+1}=0 | X_n=0) = p$$

$$P(X_{n+1}=0 | X_n=1) = q$$

- ▶ Suppose that whether or not it rains tomorrow depends on previous weather conditions only through whether or not it is raining today and not on past weather conditions. Suppose also that if it rains today, then it will rain tomorrow with probability p and if it does not rain today, then it will rain tomorrow with probability q . If we say that the process is in state 0 when it rains and state 1 when it does not rain, then the above is a two-state Markov chain.
 - ▶ A simple random walk. Let a sequence of random variables $\{X_n\} \in \mathbb{Z}$ be defined by $X_{n+1} = X_n + Y_{n+1}$, where $\{Y_n\}$ are independent and identically-distributed random variables with $P(Y_n = 1) = p$, $P(Y_n = -1) = 1 - p$.
- $$P(X_{n+1}=j | X_n=i) = \begin{cases} p & j=i+1 \\ 1-p & j=i-1 \end{cases}$$



Discrete-Time Markov Chains

The n -step transition probabilities $P(X_{m+n} = j | X_m = i)$ of a homogeneous DTMC do not depend on m . (Why?) *since it's time homogeneous*

For $n = 1, 2, \dots$, we denote them by

$$p_{ij}^{(n)} = P(X_{m+n} = j | X_m = i).$$

It is also convenient to use the notation

$$p_{ij}^{(n)} = \sum_{\substack{\text{paths } i_0, i_1, \dots, i_n \\ i = i_0, i_1, \dots, i_n \\ i_n = j}} p_{i_0 i_1} \cdot p_{i_1 i_2} \cdots p_{i_{n-1} i_n}$$



$$p_{ij}^{(0)} := \begin{cases} 1 & \text{if } j = i \\ 0 & \text{if } j \neq i. \end{cases}$$

Discrete-Time Markov Chains

$$\begin{aligned} p_{ij}^{(n)} &= P(X_n=j \mid X_0=i) \\ &\stackrel{\text{defn}}{=} \sum_k P(X_n=j, X_r=k \mid X_0=i) \\ &= \sum_k \underbrace{P(X_n=j \mid X_r=k, X_0=i)}_{\text{condition prob}} \times P(X_r=k \mid X_0=i) \end{aligned}$$

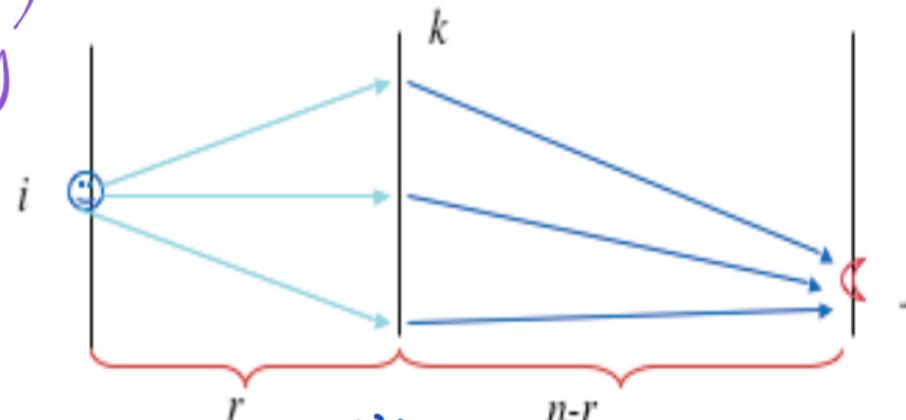
Exercise: show markov property

$$\begin{aligned} &= \sum_k p_{kj}^{(n-r)} p_{ik}^{(r)} \\ n=r, r=1 &\\ p_{ij}^{(n)} &= \sum_k p_{ik}^{(1)} p_{kj}^{(1)} \\ &= \sum_k p_{ik} p_{kj} = (P^r)_{ij} \\ \Rightarrow P^{(n)}_{ij} &= P^{(n-r)}_{ij} P_{kj}^{(r)} (P^{(r)})_{ik} \end{aligned}$$

The Chapman-Kolmogorov equations show how we can calculate the $p_{ij}^{(n)}$ from the p_{ij} . For $n = 1, 2, \dots$ and any $r = 1, 2, \dots, n$,

Markov prop

$$p_{ij}^{(n)} = \sum_k p_{ik}^{(r)} p_{kj}^{(n-r)}.$$



show markov property $P(X_n=j | X_r=k, X_0=i) = P(X_n=j | X_r=k)$

Discrete-Time Markov Chains

If we define the n -step transition matrix as

$$P^{(n)} = \begin{pmatrix} p_{11}^{(n)} & p_{12}^{(n)} & \ddots & \ddots \\ p_{21}^{(n)} & p_{22}^{(n)} & p_{23}^{(n)} & \ddots \\ \ddots & \ddots & \ddots & \ddots \end{pmatrix},$$

then the Chapman-Kolmogorov equations can be written in the matrix form

$$P^{(n)} = P^{(r)} P^{(n-r)}$$

with $P^{(1)} = P$. By mathematical induction, it follows that

$$P^{(n)} = P^n,$$

the n th power of P .

Discrete-Time Markov Chains

How do we determine the distribution of a DTMC?

We have

- ▶ the initial distribution $\pi^0 = (\pi_1^0, \dots, \pi_m^0)$, where $\pi_j^0 = P(X_0 = j)$, for all j , and
- ▶ the transition matrix P .

In principle, we can use these and the Markov property to derive the finite dimensional distributions, although the calculations are frequently intractable.

For $k \geq 1$ and $t_1 < \dots < t_k \in \mathbb{Z}_+$,

$$\begin{aligned} P(X_{t_1} = x_1, X_{t_2} = x_2, \dots, X_{t_k} = x_k) \\ = [\pi^0 P^{t_1}]_{x_1} [P^{t_2 - t_1}]_{x_1 x_2}, \dots, [P^{t_k - t_{k-1}}]_{x_{k-1} x_k}. \end{aligned}$$

$$\begin{aligned} \stackrel{\text{defn}}{=} \sum_j P(x_0 = j) \underbrace{\pi_j^0}_{\pi_j^{(t_1)}} P_{j \rightarrow x_1}^{(t_1)} \\ = (\pi^0 P^{(t_1)})_{x_1} \Rightarrow (AB)_{ij} = \sum_k A_{ik} B_{kj} \end{aligned}$$

time homogeneous.

Discrete-Time Markov Chains

$$P(X_{n+1} = j | X_n = i, \dots, X_0 = x_0)$$

$$= P(X_{n+1} = j | X_n = i)$$

$= p_{ij}$ → not depend
on n .

Example

Suppose $P(X_0 = 1) = 1/3$, $P(X_0 = 2) = 0$, $P(X_0 = 3) = 1/2$,
 $P(X_0 = 4) = 1/6$ and

Initial dist $p(X_0 = j) \text{ jes}$

$+ (p_{ij})_{i,j \in S} \Rightarrow$ dist of MC

$$P = \begin{pmatrix} 1/4 & 0 & 1/4 & 1/2 \\ 1/4 & 1/4 & 1/4 & 1/4 \\ 0 & 0 & 2/3 & 1/3 \\ 1/2 & 0 & 1/2 & 0 \end{pmatrix}.$$

Method 2.

$$[\frac{1}{3}, 0, \frac{1}{2}, \frac{1}{6}] \cdot P \rightarrow \text{row vector}$$

► Find the distribution of X_1 ,

► Calculate $P(X_{n+2} = 2 | X_n = 4)$, and

► Calculate $P(X_3 = 2, X_2 = 3, X_1 = 1)$.

Method 1: LOTP
 $P(X_1 = j) = \sum_{i=1}^4 P(X_1 = j | X_0 = i) \cdot P(X_0 = i)$

$$\stackrel{\text{cond P}}{=} \sum_{i=1}^4 P(X_1 = j | X_0 = i) \cdot P(X_0 = i)$$

$$P(X_{n+2} = 2 | X_n = 4) = (P^2)_{42}$$

$$\begin{aligned} P(X_3 = 2, X_2 = 3 | X_1 = 1) \cdot P(X_1 = 1) &= (\frac{1}{3})P_{1j} + (\frac{1}{2})P_{3j} + (\frac{1}{6})P_{4j} \\ &= P(X_3 = 2 | X_2 = 3, X_1 = 1) \cdot P(X_2 = 3 | X_1 = 1) \cdot P(X_1 = 1) \end{aligned}$$

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$$= P_{32} P_{13} \left(\frac{1}{6}\right).$$

Fundamental questions that we quite often want to ask are

- ▶ What proportion of time does the chain spend in each state in the long run?
- ▶ Or does this even make sense?

The answer depends on the **classification of states**.

Discrete-Time Markov Chains

state that communicate induce a partition of state space

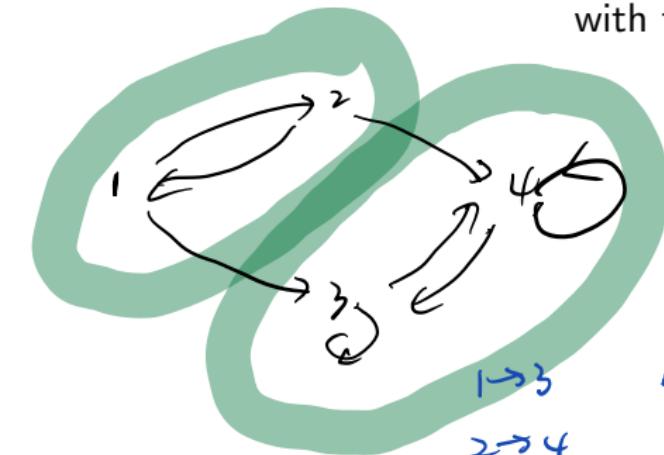
Here are some definitions.

don't care how many path but need at least one path (with $p > 0$)

- ▶ State k is **accessible** from state j , denoted by $j \rightarrow k$, if there exists an $n \geq 1$ such that $p_{jk}^{(n)} > 0$. That is, there exists a path $j = i_0, i_1, i_2, \dots, i_n = k$ such that $p_{i_0 i_1} p_{i_1 i_2} \cdots p_{i_{n-1} i_n} > 0$.
- ▶ If $j \rightarrow k$ and $k \rightarrow j$, then states j and k **communicate**, denoted by $j \leftrightarrow k$.
- ▶ State j is called **non-essential** if there exists a state k such that $j \rightarrow k$ but $k \not\rightarrow j$.
- ▶ State j is called **essential** if $j \rightarrow k$ implies that $k \rightarrow j$. can always return
- ▶ A state j is an **absorbing** state if $p_{jj} = 1$. An **absorbing state** is essential but essential states do not have to be absorbing. ✓

Example

Draw a transition diagram and then classify the states of a DTMC with transition matrix



$$P = \begin{pmatrix} 0 & 0.5 & 0.5 & 0 \\ 0.5 & 0 & 0 & 0.5 \\ 0 & 0 & 0.5 & 0.5 \\ 0 & 0 & 0.5 & 0.5 \end{pmatrix}$$

but $3 \not\rightarrow 1$.

but $4 \not\rightarrow 2$.

1. 1, 2 are non-essential
- 3, 4 are essential

Discrete-Time Markov Chains

can't communicate with itself, never come back to itself.

A state j which is such that $j \not\leftrightarrow j$ is called **ephemeral**. Ephemeral states usually don't add anything to a DTMC model and we are going to assume that there are no such states.

With this assumption, the communication relation \leftrightarrow has the properties

$j \rightarrow k \text{ & } k \rightarrow i$, then

then $i \in n_1, n_2 \geq 1$ such that $j \leftrightarrow j$ (reflexivity),
 $p_{j,k}^{(n_1)} > 0 \text{ & } p_{k,i}^{(n_2)} > 0$

- $j \leftrightarrow k$ if and only if $k \leftrightarrow j$ (symmetry), and
- if $j \leftrightarrow k$ and $k \leftrightarrow i$, then $j \leftrightarrow i$ (transitivity).

$\Rightarrow p_{j,i}^{(m+n_2)} \geq p_{j,k}^{(n_1)} p_{k,i}^{(n_2)} > 0$
A relation that satisfies these properties is known as an **equivalence relation**.

\uparrow
 $\hookrightarrow k$ equation

$\Rightarrow j \rightarrow i$

Discrete-Time Markov Chains

Consider a set S whose elements can be related to each other via any equivalence relation \Leftrightarrow .

Then S can be **partitioned** into a collection of disjoint subsets $S_1, S_2, S_3, \dots, S_M$ (where M might be infinite) such that $j, k \in S_m$ implies that $j \Leftrightarrow k$.

So the state space of a DTMC is partitioned into **communicating classes** by the communication relation \Leftrightarrow .

Discrete-Time Markov Chains

- An essential state cannot be in the same communicating class as a non-essential state.

This means we can further divide the communicating class partition into

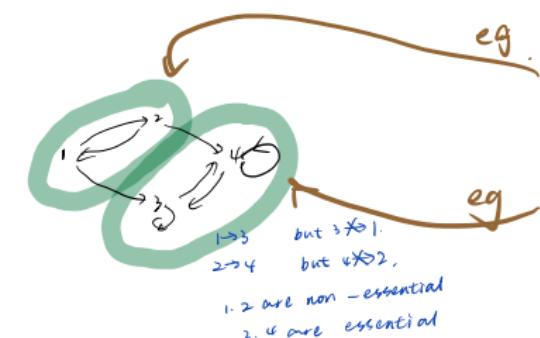
- $S_1^n, S_2^n, S_3^n, \dots S_{M_n}^n$ of non-essential communicating classes and
- $S_1^e, S_2^e, S_3^e, \dots S_{M_e}^e$ of essential communicating classes.

If the DTMC starts in a state from a non-essential communicating class S_m^n then once it leaves, it never returns.

If the DTMC starts in a state from a essential communicating class S_m^e then it can never leave.

Definition:

If a DTMC has only one communicating class (i.e., all states communicate) then it is called an **irreducible** DTMC.



prove if i is essential. & $i \leftrightarrow j$, then j is essential.

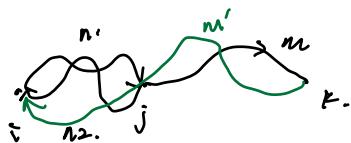
proof: Assume k is such that $j \rightarrow k$.

prove. $k \rightarrow j$.

There is n_1, n_2 such that $p_{ij}^{(n_1)} > 0$, & $p_{ji}^{(n_2)} > 0$.

$i \leftrightarrow j$

$j \rightarrow k : p_{jk}^{(m)} > 0$ for some $m > r$.



$$p_{ik}^{(m+r)} > p_{ij}^{(n_1)} \cdot p_{jk}^{(m)} > 0$$

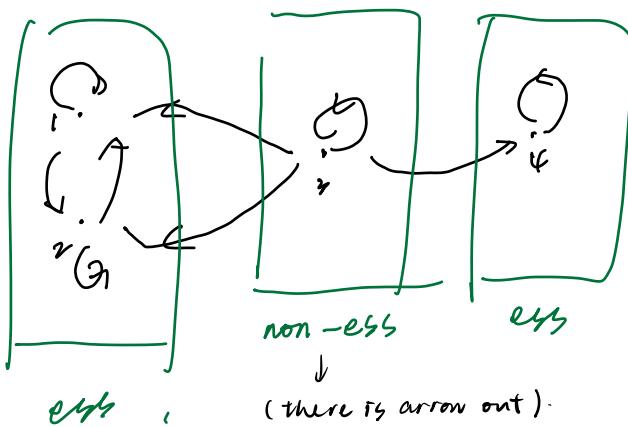
$$i \leftrightarrow k \Rightarrow k \leftrightarrow i$$

(since i is essential)

$$\text{Thus: } p_{kj}^{(m'+r)} \geq p_{kj}^{(m')} \cdot p_{ji}^{(n_2)} > 0.$$

$$\Rightarrow k \rightarrow j$$

\Rightarrow so k is essential



(there is arrow out).

absolutely transient

$$N_j = \# \text{ visit to state } j \mid x_0=j$$

$\begin{cases} =\infty & \text{recur} \\ A \in (1-f) & \text{transient} \end{cases}$

$$E(N_j) = \sum_{n \geq 1} p_{jj}^{(n)} = \begin{cases} =\infty & \text{recur} \\ <\infty & \text{transient} \end{cases}$$

prop: Finite communicating classes are recurrent

Example

Classify the states of the DTMC with

$$P = \begin{pmatrix} 0.5 & 0.5 & 0 & 0 \\ 0.5 & 0.5 & 0 & 0 \\ 0.25 & 0.15 & 0.45 & 0.15 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

Exercise

Classify the states of the DTMC with

$$P = \begin{pmatrix} 0 & 0 & + & 0 & 0 & 0 & + \\ 0 & + & 0 & + & 0 & 0 & + \\ + & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & + & 0 & 0 & 0 \\ 0 & + & 0 & 0 & 0 & 0 & 0 \\ 0 & + & 0 & 0 & + & + & 0 \\ 0 & 0 & + & 0 & 0 & 0 & + \end{pmatrix}$$

Discrete-Time Markov Chains

Now let's revisit the random walk example where

$$X_n = \sum_{i=1}^n Y_i \quad \begin{matrix} \text{i.i.d.} \\ \text{mean} \\ = p - (1-p) \\ = 2p - 1 \end{matrix}$$
$$E(X_n) = n(2p - 1) \quad \left\{ \begin{matrix} > 0 \\ p > \frac{1}{2} \\ < 0 \\ p < \frac{1}{2} \end{matrix} \right.$$

irreducible Markov chain
with 1 communicating class

$$X_0 = 0,$$

$$X_{n+1} = X_n + Y_{n+1},$$

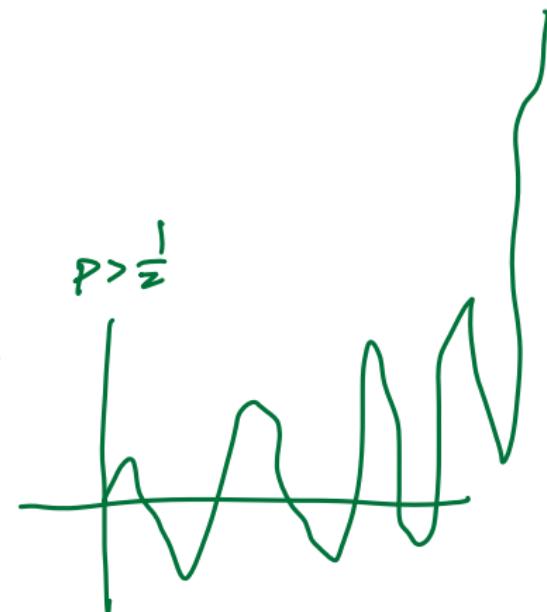
$\{Y_n\}$ are i.i.d. $P(Y_n = 1) = p$ and $P(Y_n = -1) = 1 - p = q$.

This DTMC is irreducible and so all states are essential. However,

► if $p > q$, then $E(X_n - X_0) = n(p - q) > 0$, so X_n will 'drift to infinity', at least in expectation.

► For each fixed state j , with probability one, the DTMC will visit j only finitely many times.

A state's long run essentialness is not captured by being "essential" in this case: we need a further classification of the states.

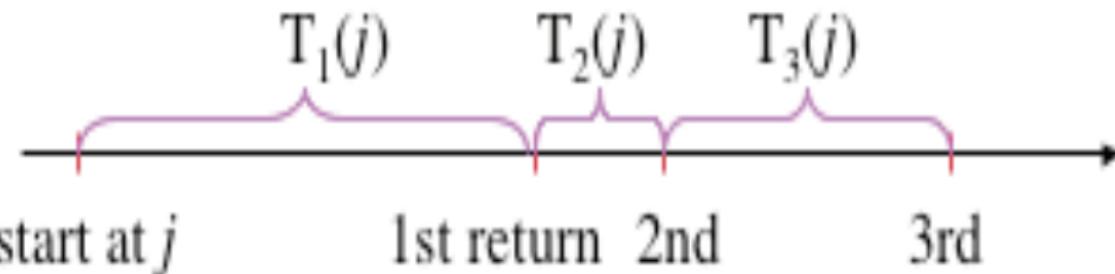


Recurrence and Transience of States

$T_i(j)$ can take
the value ∞
with positive probability.

Let $X_0 = j$ and $T_i(j)$ be the time between the i th and $(i - 1)$ st return to state j . Then $T_1(j), T_2(j), \dots$ are independent and identically distributed random variables.

$(T_i(j))_{i \geq 1}$ are
indep with same dist



$$\hookrightarrow (T_2(j) | T_1(j))$$

$$P(T_2(j) = k | T_1(j) = i, X_0 = j)$$

$\xrightarrow{\{X_l=j, X_{l+1} \neq j, l=1, \dots, i-1, X_0=j\}}$

Markov property

$$\Rightarrow P(X_{k+1}=j, X_{m+1}, \dots, X_{i-1} | X_i=j)$$

$$\stackrel{\text{time homogeneous}}{=} P(X_k=j, X_{m+1}, \dots, X_{i-1} | X_0=j)$$

$$\downarrow$$

Recurrence and Transience of States

$\{ X_{k+i} = j, X_m \neq j, m = i+1, \dots, k+1-i \}$

iid

$$= P(T_1(j) = k \mid X_0 = j)$$

$$(T_2 \mid T_1) \stackrel{d}{=} T_1$$

& T_2 is indep^t of T

$$T_2 \mid T_1 \stackrel{d}{=} T_2$$

Our further classification relies on calculating the probability that the DTMC returns to a state once it has left:

time i return is finite

$$f_j = P(X_n = j \text{ for some } n > 0 \mid X_0 = j) = P(T_1(j) < \infty \mid X_0 = j).$$

The state j is said to be **recurrent** if $f_j = 1$ and **transient** if $f_j < 1$.

Characterizing Recurrence

If the DTMC starts in a recurrent state j then, with probability one, it will eventually re-enter j . At this point, the process will start anew (by the Markov property) and it will re-enter again with probability one. So the DTMC will (with probability one) visit j infinitely-many times.

$$N_j = \infty \text{ with } p=1$$

If the DTMC starts in a transient state j then there is a probability $1 - f_j > 0$ that it will never return. So, letting N_j be the number of visits to state j after starting there, we see that N_j has a geometric distribution.

Specifically, for $n \geq 0$,

$$P(N_j = n | X_0 = j) = P(T_1(j) < \infty, \dots, T_n(j) < \infty, T_{n+1}(j) = \infty).$$

This is equal to $(1 - f_j)^n f_j^n$, which implies that $E(N_j | X_0 = j) = \frac{f_j}{1 - f_j}$.

$N_j = \# \text{return to state } j \text{ given } X_0 = j$

$$P(N_j = n) = f_j^n (1 - f_j)^{n-1} \stackrel{\text{Geo}(1-f_j)}{=} \frac{f_j^n}{(1-f_j)^n} < \infty$$

$\infty \text{ if } X_n = j$

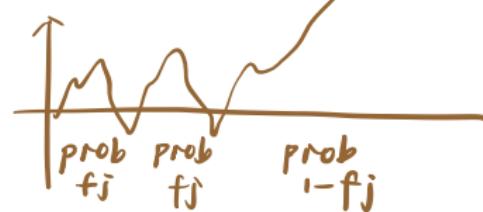
recurrent

$$f_j = 1$$

$$\Rightarrow P(T_1(j) < \infty | X_0 = j) = 1$$



Transient



$$N_j = \sum_{n \geq 1} \mathbf{1}(X_n = j) \xrightarrow{\text{if } f_j > 0} \text{Characterizing Recurrence}$$

$$E(N_j | X_0 = j) = \sum_{n \geq 1} P(X_n = j | X_0 = j)$$

If

$$= \sum_{n \geq 1} P_{jj}^{(n)}$$

$$q_j = \sum_{n=1}^{\infty} E[I(X_n = j) | X_0 = j] = \sum_{n=1}^{\infty} p_{jj}^{(n)},$$

then $q_j = E[\sum_{n=1}^{\infty} I(X_n = j) | X_0 = j] = E(N_j | X_0 = j) = \frac{f_j}{1-f_j}$, so

$$f_j = \frac{q_j}{1 + q_j}.$$

It follows that state j is recurrent if and only if $q_j = \infty$.

[Read: j is recurrent if and only if the **expected number of returns** to state j is infinite.]

$$\begin{cases} f_j = 1 & \Leftrightarrow \text{recurrence} \\ f_j < 1 & \Leftrightarrow \text{transient} \end{cases}$$

$$E(N_j) = \begin{cases} \infty & \Leftrightarrow \text{recurrence} \\ < \infty & \Leftrightarrow \text{transient} \end{cases}$$

prof: If j is recurrent
& $j \leftrightarrow k$, then k is

recurrent
(transient)

know There is s, t with
 $p_{jk}^{(s)} > 0$ & $p_{kj}^{(t)} > 0$

$$p_{jj}^{(n+s+t)} \geq p_{jk}^{(s)} p_{kk}^{(n)} p_{kj}^{(t)}$$

$$p_{kk}^{(n+s+t)} \geq p_{kj}^{(t)} p_{jj}^{(n)} p_{jk}^{(s)}$$

✓.



Communication classes are either recurrent or transient

Now assume that state j is recurrent and $j \leftrightarrow k$. There must exist s and t such that $p_{jk}^{(s)} > 0$ and $p_{kj}^{(t)} > 0$. Then

$$\begin{aligned} p_{jj}^{(s+n+t)} &= P(X_{s+t+n} = j | X_0 = j) \\ &\geq P(X_{s+t+n} = j, X_{s+n} = k, X_s = k | X_0 = j) \\ &= p_{jk}^{(s)} p_{kk}^{(n)} p_{kj}^{(t)}. \end{aligned}$$

Similarly $p_{kk}^{(s+n+t)} \geq p_{kj}^{(t)} p_{jj}^{(n)} p_{jk}^{(s)}$ and so, for $n > s + t$,

$$\alpha p_{jj}^{(n-s-t)} \leq p_{kk}^{(n)} \leq p_{jj}^{(n+s+t)} / \alpha$$

where $\alpha = p_{jk}^{(s)} p_{kj}^{(t)}$. So the series $\sum_{n=1}^{\infty} p_{kk}^{(n)}$ must diverge because $\sum_{n=1}^{\infty} p_{jj}^{(n)}$ diverges, and we conclude that state k is also recurrent.

We can refer to communication classes as **recurrent** or **transient**.

If the Markov chain is **irreducible**, then all states are either recurrent or transient and so it's appropriate to refer to the chain as either **recurrent** or **transient**.

Ex. $(X_n)_{n \geq 0}$ is simple random walk

with prob(go up) = p

$$P_{00}^{(m)} = \begin{cases} 0 & m \text{ odd} \\ \binom{2n}{n} p^n (1-p)^n & m \text{ even} \end{cases}$$

Let $X_{n+1} = X_n + Y_{n+1}$ where $\{Y_n : n \geq 1\}$ are independent and identically-distributed random variables with $P(Y_n = 1) = p$ and $P(Y_n = -1) = 1 - p = q$.

We can compute the m -step transition probabilities from state j to itself by observing that these probabilities are zero if m is odd and

$$P_{00}^{(2n)} = P(\# \text{ up step} = \# \text{ down} = n)$$

up step ~ Bi(2n, p)
in 2n step if $m = 2n$.

$$\binom{2n}{n} p^n q^n$$

$$\sum_{n \geq 1} \left(\binom{2n}{n} p^n (1-p)^n \right)^h \quad \text{finite or infinite}$$
$$= \sum_{n \geq 1} \left(\binom{2n}{n} [p(1-p)]^n \right)^h$$

For large n The Random Walk

$$\binom{2n}{n} = \frac{(2n)!}{(n!)^2} \sim \frac{\sqrt{\pi(2n)}^{2n+1} e^{-2n}}{(\sqrt{2\pi n}^{n+1} e^{-n})^2}$$

$$= \frac{1}{\sqrt{n\pi}} \cdot 2^{2n+1} \cdot n^{-\frac{1}{2}}$$
$$= \frac{4^n}{\sqrt{n\pi}}$$

so combine

$$\sum_{n \geq 1} \binom{2n}{n} (pq)^n \quad q=1-p$$
$$= \sum_{n \geq 1} \frac{(4pq)^n}{\sqrt{n\pi}}$$

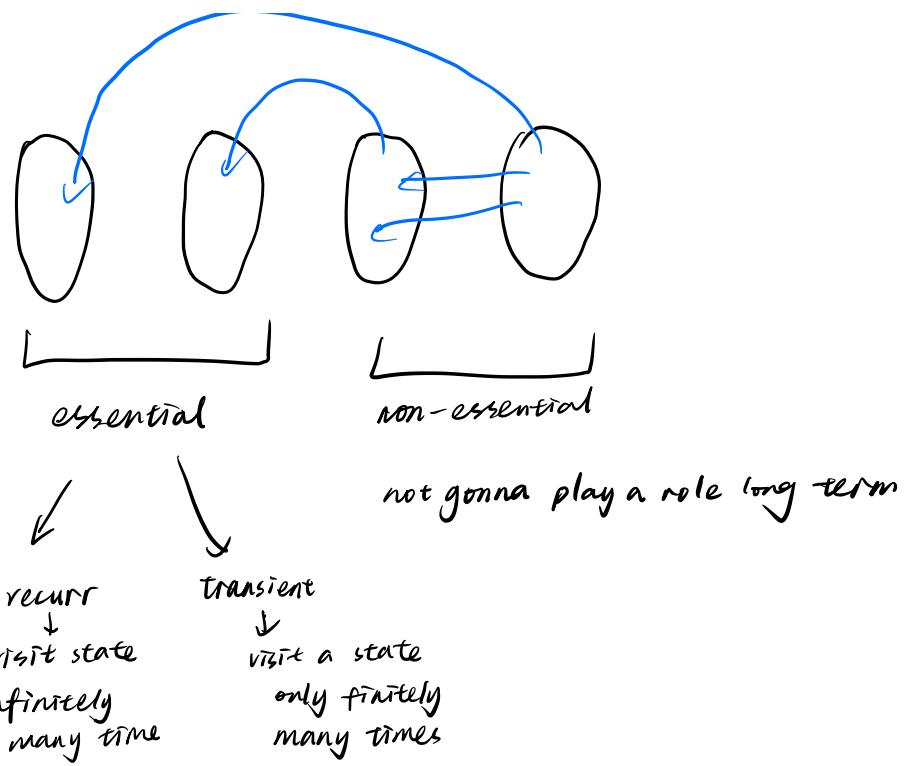
Stirling's formula $n! \approx \sqrt{2\pi n} n^n e^{-n}$ gives us the fact that

$$p_{jj}^{(2n)} \approx \frac{(4pq)^n}{\sqrt{n\pi}},$$

and the series $\sum_{n=1}^{\infty} p_{jj}^{(2n)}$

- ▶ diverges if $p = q = 1/2$, so the DTMC is recurrent,
- ▶ converges if $p \neq q$ (compare to geometric series), so the DTMC is transient.

$$\begin{cases} < \infty & \text{if } 4p(1-p) < 1 \\ = \infty & \text{otherwise} \end{cases}$$



long term behavior

$$P_{j,k}^{(n)} \xrightarrow{n \rightarrow \infty} ?$$

simple random walk (SRW) $p = \frac{1}{2}$ (recur).

$P_{0,0}^{(n)} = 0$ if n is odd.

Periodicity

$$\begin{aligned} & \{n \geq 1 : p_{jj}^{(n)} > 0\} \\ & \text{SRW: } p_{jj}^{(n)} > 0 \Rightarrow n \text{ even} \\ & = \{2, 4, 6, 8, \dots\} \\ & \text{gcd}(1) = 1 \end{aligned}$$

The random walk illustrates another phenomenon that can occur in DTMCs - periodicity.

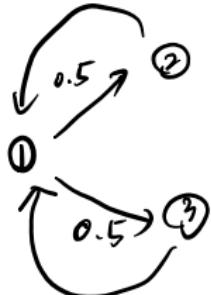
Definition: State j is **periodic** with period $d \geq 1$ if $\{n \geq 1 : p_{jj}^{(n)} > 0\}$ is non-empty and has greatest common divisor d .

If state j has period 1, then we say that it is **aperiodic**.

Discrete-Time Markov Chains

Examples

- The random walk has period $d = 2$ for all states j .



$$\{n \geq 1 : p_{1,1}^{(n)} > 0\} = \{2, 4, 6, \dots\}$$

period of state 1 = 2.

$$P = \begin{pmatrix} 0 & 0.5 & 0.5 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \end{pmatrix}?$$

- Find the period for the DTMC with



period = 3.
of state 1

$$P = \begin{pmatrix} 0 & 0 & 0.5 & 0.5 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}.$$

States in a communicating class have same period

if j has period d & $j \leftrightarrow k$,

then, period of $k = d_j$

pf:

there is s, t .

$$p_{jk}^{(s)} > 0 \text{ & } p_{kj}^{(t)} > 0$$

$$p_{jj}^{(s+t)} \geq p_{jk}^{(s)} \cdot p_{kj}^{(t)} > 0$$

$$(s+t) \in \{n \geq 1 : p_{jj}^{(n)} > 0\}$$

$\Rightarrow d_j$ divides $s+t$.

$$\text{Assume } r \in \{n \geq 1, p_{kk}^{(n)} > 0\}$$

$$p_{jj}^{(r+s+t)} \geq p_{jk}^{(s)} p_{kk}^{(r)} p_{kj}^{(t)} > 0$$

d_j divides $(r+s+t)$

$\Rightarrow d_j$ divides r

Assume that state j has period d_j and $j \leftrightarrow k$. Then, as before, there must exist s and t such that $p_{jk}^{(s)} > 0$ and $p_{kj}^{(t)} > 0$. We know straightaway that d_j divides $s + t$ since it is possible to go from j to itself in $s + t$ steps.

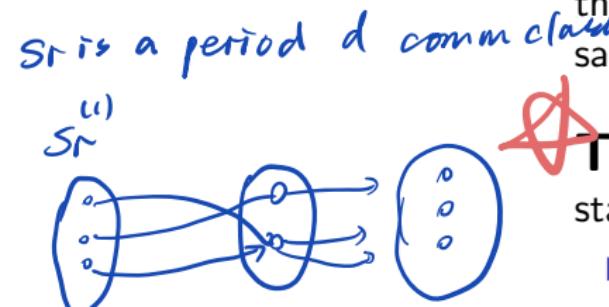
Now take a path from k to itself in r steps. If we concatenate our path from j to k in s steps, this r step path, and our path from k to j in t steps, we have an $s + r + t$ step path from j to itself. So d_j divides $s + r + t$ which means that d_j divides r . So the d_j divides the period d_k of k .

Now we can switch j and k in the argument to conclude that d_k divides d_j which means that $d_j = d_k$, and all states in the same communicating class have a common period.

$\Rightarrow d_j$ divide $d_k := \text{period of state } k$.

Discrete-Time Markov Chains

The arguments on the preceding slides bring us to the following theorem, which discusses some **solidarity** properties of states in the same communicating class.



Theorem: In any communicating class S_r of a DTMC with state space S , the states are

- ▶ either all recurrent or all transient, and
- ▶ either all aperiodic or all periodic with a common period $d > 1$.
- ▶ If states from S_r are periodic with period $d > 1$, then $S_r = S_r^{(1)} \cup S_r^{(2)} \cup \dots \cup S_r^{(d)}$ where the DTMC passes from the subclass $S_r^{(i)}$ to $S_r^{(i+1)}$ with probability one at a transition (given it stays in the communicating class).

proof of exercise.

?

$$i \sim j \wedge j \sim k \Rightarrow i \sim k$$

$p_{ij}^{(md)} > 0, p_{jk}^{(clai)} > 0$
 $p_{ik}^{(md+ldai)} > 0 \Rightarrow d \text{ divides } r$

use equiv relation \sim
if $p_{jk}^{(md)} > 0$

S = communicating class
period $d = d$

define relation $i \sim j$ if
 $p_{ij}^{(md)} > 0$ some $m \in \mathbb{N}$

Discrete-Time Markov Chains

Examples:

$$d = 4:$$

	$S_r^{(1)}$	$S_r^{(2)}$	$S_r^{(3)}$	$S_r^{(4)}$
$S_r^{(1)}$	0		0	0
$S_r^{(2)}$	0	0		0
$S_r^{(3)}$	0	0	0	
$S_r^{(4)}$		0	0	0

$\exists i \quad p_{ii}^{(md)} > 0 \quad \text{some } m \in \mathbb{N}$

$$d = \gcd\{n \geq 1 : p_{ii}^{(n)} > 0\}$$

In particular d divides every element of

$$\text{if } l \in \{n \geq 1 : p_{ii}^{(n)} > 0\}$$

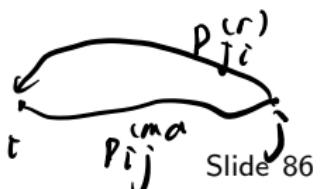
then d divides l

\Rightarrow exists m

$$md = l$$

if $p_{ij}^{(md)} > 0$ for some m

then $p_{ji}^{(md)} > 0$ some m'



$$p_{ii}^{(md+r)} \rightarrow 0$$

$$(md+r) \in \{n : p_{ii}^{(n)} > 0\}$$

$\Rightarrow d$ divides $md+r \Rightarrow d$ divide r
 $\Rightarrow r = Ld$ for some L

How do we analyse a DTMC?

- ▶ Draw a transition diagram.
- ▶ Consider the accessibility of states, then divide the state space into essential and non-essential states.
- ▶ Define the communicating classes, and divide them into recurrent and transient communicating classes.
- ▶ Decide whether the classes are periodic.

Exercises

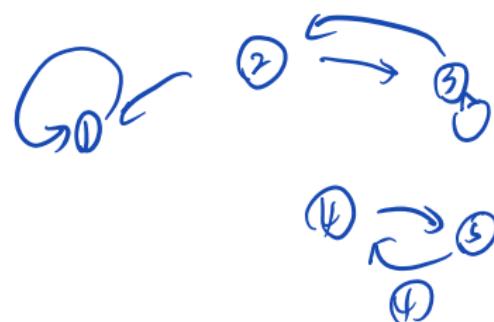
► Analyse the DTMC with $P = \begin{pmatrix} 0 & 0.5 & 0.5 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \end{pmatrix}$.

► Consider a DTMC with $P = \begin{pmatrix} 0 & 0 & 0.5 & 0.5 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}$.

Discrete-Time Markov Chains

Example

Analyse the Markov chain with states numbered 1 to 5 and with one-step transition probability matrix



$$P = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 1/2 & 0 & 1/2 & 0 & 0 \\ 0 & 1/2 & 1/2 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 \end{pmatrix}$$

$s_1^e = \{1\} \rightarrow \text{transient}$
 $s_1^n = \{2, 3\} \rightarrow \text{transient}$
 $s_2^e = \{4, 5\} \rightarrow \text{transient}$

s_1^e & s_1^n are aperiodic (loop)
 s_2^e has period $d=2$

Finite State DTMCs have at least one recurrent state

Recall that a state j is transient if and only if

$$\sum_{n=1}^{\infty} p_{jj}^{(n)} = \sum_{n=1}^{\infty} E[I(X_n = j) | X_0 = j] < \infty.$$

This means that the DTMC visits j only finitely-many times (with probability one), given that it starts there.

Let S be the set of states, and $f_{j,k}$ be the probability that the

DTMC ever visits state k , given that it starts in state j .

finite essential conn classes

are recurrent

pf: Show that not all states are
transient \Rightarrow at least one recurrent
state \Rightarrow all recurrent

(class property)

Finite State DTMCs have at least one recurrent state

If all states $k \in S$ are transient, then it must be the case that

$$f_{j,k}(m) = P(X_m = k, X_t \neq k, t=1, \dots, m-1 | X_0 = j) \\ \geq P(\text{1st hit state } k \text{ at time } m | X_0 = j) \sum_{n=1}^{\infty} p_{jj}^{(n)} + \sum_{k \neq j} f_{j,k} \sum_{n=0}^{\infty} p_{kk}^{(n)} < \infty. \\ \Rightarrow \sum_{m \geq 1} f_{j,k}(m) = f_{j,k}$$

However, the left hand side of the inequality equals

$$= \sum_{k \in S} \sum_{n \geq 1} p_{jk}^{(n)} \\ = \sum_{n=1}^{\infty} \sum_{k \in S} p_{jk}^{(n)}$$

row sum LOTP = 1.

$$P_{jk}^{(n)} = \sum_{m=1}^n f_{j,k}(m) p_{kk}^{(n-m)} \\ \uparrow \quad \text{loop back to } (j \neq k) \\ \text{first visit to } k \text{ in } m \text{ steps} \\ m=n \quad m \neq n \\ j \rightsquigarrow n \quad j \rightsquigarrow k \\ \text{which is a contradiction, and so at least one state must be recurrent.}$$

It follows that if a finite-state DTMC is irreducible, then all states are recurrent.

Recurrence in Infinite State DTMC

When a communicating class has infinitely many states, the above line of argument does not work:

$$\sum_{k \neq j} f_{j,k} \text{ may be infinite.}$$

And it shouldn't: random walk with $p > 1/2$ has all states transient.

Recurrence in Infinite State DTMC

$$f_{j,0} = P(x_n=0 \mid x_0=j)$$

some $n \geq 1$

$$f_{0,0} = f_0$$

$A = \{x_n \text{ reaches state } 0 \text{ some } n \geq 1\}$

$$\begin{aligned} A &= \{x_n \text{ reaches state } 0 \text{ before state } k\} \\ P(A \mid x_0=j) &= \sum_{k \in S} P(A, x_k=k \mid x_0=j) \\ &\geq \sum_{k \in S} P(A \mid x_k=k, x_0=j) \cdot P_{jk} \end{aligned}$$

In order to be able to tell whether a class is recurrent, we need to be able to calculate the probability of return for at least one state.

Let's label this state 0 and denote by $f_{j,0}$ the probability that the DTMC ever reaches state 0, given that it starts in state j . Then we see that the sequence $\{f_{j,0}\}$ satisfies the equation

$$f_{j,0} = p_{j0} + \sum_{k \neq 0} p_{jk} f_{k,0}. \quad (\ddagger)$$

$$\begin{aligned} f_{0,0} &= \sum_{k \in S} P(x_n=0 \text{ some } n \geq 1 \mid x_k=k, x_0=j) p_{jk} \\ &= P_{j0} + \sum_{n \geq 0} P_{jk} P(x_n=0 \text{ some } n \geq 1 \mid x_k=k, x_0=j) \\ &= P_{j0} + \sum_{k \neq 0} P_{jk} f_{k,0} \end{aligned}$$

MP

Solving the equation (\ddagger)

We illustrate how to solve this equation by

Example: Consider a random walk on the **nonnegative integers**:

boundary

Away from state 0:

look like SRW (without boundary)

$\Rightarrow p > \frac{1}{2}$ transient

$\Rightarrow p \leq \frac{1}{2}$ recurrent

and

$$p_{j,j+1} = p = 1 - p_{j,j-1}, \text{ for } j > 0,$$

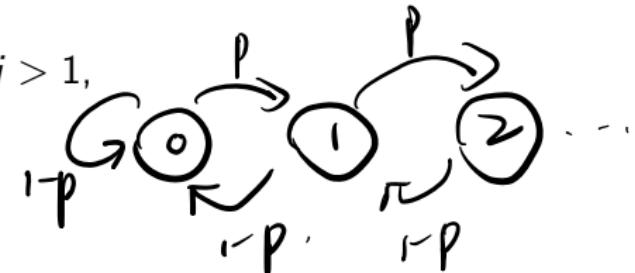
(And $p_{ij} = 0$ otherwise.) Equation (\ddagger) says that for $j > 1$,

✓ $f_{j,0} = pf_{j+1,0} + (1-p)f_{j-1,0}$

and, for $j = 0, 1$,

✓ $f_{j,0} = pf_{j+1,0} + \underline{(1-p)}$.

back to 0 immediately



Solving the equation (‡)

$$f_{0,0} = p f_{1,0} + (1-p)$$

$$f_{1,0} = p f_{2,0} + (1-p)$$

The first equation is a second-order linear difference equation with constant coefficients.

These can be solved in a similar way to second-order linear differential equations with constant coefficients, which you learned about in Calculus II or accelerated Mathematics II.

Recall that, to solve

$$a \frac{d^2y}{dt^2} + b \frac{dy}{dt} + cy = 0,$$

we try a solution of the form $y = y(t) = e^{\lambda t}$ to obtain the **Characteristic Equation**

$$a\lambda^2 + b\lambda + c = 0.$$

Solving the equation (‡)

If the characteristic equation has distinct roots, λ_1 and λ_2 , the general solution has the form

$$y = Ae^{\lambda_1 t} + Be^{\lambda_2 t}.$$

If the roots are coincident, the general solution has the form

$$y = Ae^{\lambda_1 t} + Bte^{\lambda_1 t}.$$

In both cases, the values of the constants A and B are determined by the initial conditions.

Solving the equation (‡)

The method for solving second-order linear difference equation with constant coefficients is similar. To solve

$$au_{j+1} + bu_j + cu_{j-1} = 0,$$

$$\Leftrightarrow am^{j+1} + bm^j + cm^{j-1} = 0 \quad (m \neq 0)$$

we try a solution of the form $u_j = m^j$ to obtain the **Characteristic**

Equation

$$am^2 + bm + c = 0.$$



Solving the equation (‡)

If this equation has distinct roots, m_1 and m_2 , the general solution has the form

$$y = Am_1^j + Bm_2^j.$$

If the roots are coincident, the general solution has the form

$$y = Am_1^j + Bjm_1^j.$$

The values of the constants A and B need to be determined by boundary equations, or other information that we have.

Solving the equation (‡)

Back to the **Example:** The characteristic equation of

$$f_{j,0} = pf_{j+1,0} + (1-p)f_{j-1,0}$$

is

$$pm^2 - m + (1-p) = 0$$

which has roots $m = 1$ and $m = (1-p)/p$.

If $(1-p)/p \neq 1$, the general solution for $j \geq 1$ is of the form

$$\rho = \frac{1}{2}$$

$$f_{j,0} = A + B \left(\frac{1-p}{p} \right)^j.$$

Solving the equation (\ddagger)

If $(1 - p)/p > 1$, then the general solution is

$$f_{j,0} = A + B \left(\frac{1-p}{p} \right)^j.$$

$$\left(\frac{1-p}{p} \right)^j \rightarrow 10.$$

probability

since $f_{j,0} \in [0, 1]$

so $B=0$.

Similarly, if $(1 - p)/p = 1$, the general solution is of the form

$$f_{j,0} = A + Bj.$$

In either case, these can only be probabilities if $B = 0$ and then notice

$$A = f_{1,0} = pf_{2,0} + (1 - p) = pA + (1 - p),$$

$$f_{0,0} = 1, p \leq \frac{1}{2}$$

so $A = 1$. This makes sense because $p \leq 1/2$ and so we have a neutral or downward drift.

boundary condition
at $j \rightarrow 10$

Solving the equation (‡)

However if $(1 - p)/p < 1$, we need to work harder to obtain the solution to our problem. Let $f_{j,0}(m)$ be the probability that the DTMC moves from state j to state 0 in less than or equal to m steps. Because

$$\cup_{m=1}^{\infty} \{j \mapsto 0 \text{ in } \leq m \text{ steps}\} = \{j \mapsto 0 \text{ ever}\},$$

we find $f_{j,0}(m) \nearrow f_{j,0}$.

$$f_{j,0}(m) = P(X_n=0 \text{ some } n \in [1, m] \mid X_0=j)$$

$$\lim_{m \rightarrow \infty} f_{j,0}(m) = f_{j,0}$$

$$\cup_{m \geq 1} A_m = \{X_n=0 \text{ some } n \geq 1\}$$

$$\lim_{m \rightarrow \infty} P(A_m \mid X_0=j) = P\left(\bigcup_{n \geq 1} A_m \mid X_0=j\right)$$

continuity
of prob.

Solving the equation (\ddagger)

Important fact: $\{f_{j,0}\}$ is the **minimal nonnegative solution** to (\ddagger).

Why? Let $\{g_{j,0}\}$ be any nonnegative solution to

$$g_{j,0} = p_{j0} + \sum_{k \neq 0} p_{jk} g_{k,0}.$$

$$f_{j,0}(1) = p_{j0} = g_{j,0}$$

We show by induction that $f_{j,0}(m) \leq g_{j,0}$ for all m . Clearly this is true for $m = 1$. Assume that it is true for $m = \ell$. Then

$$\begin{aligned} f_{j,0}(\ell + 1) &= p_{j0} + \sum_{k \neq 0} p_{jk} f_{k,0}(\ell) \\ &\leq p_{j0} + \sum_{k \neq 0} p_{jk} g_{k,0} \\ &= g_{j,0}. \end{aligned}$$

It follows that $f_{j,0} = \lim_{m \rightarrow \infty} f_{j,0}(m) \leq g_{j,0}$.

Solving the equation (‡)

For the random walk with $(1 - p)/p < 1$, the general solution for $j \geq 1$ was of the form

$$f_{j,0} = A + B \left(\frac{1-p}{p} \right)^j.$$

Plugging into the boundary condition

$$f_{1,0} = pf_{2,0} + (1 - p),$$

The minimal nonnegative solution is for $j \geq 1$:

$$f_{j,0} = \left(\frac{1-p}{p} \right)^j.$$

and $f_{0,0}$ boundary condition implies $f_{0,0} = 2(1 - p)$.

$$\begin{aligned} A + B \left(\frac{1-p}{p} \right) &= p \left(A + B \left(\frac{1-p}{p} \right)^2 \right) + (1-p), \\ \Rightarrow A &= -B + 1 \end{aligned}$$

$$f_{j,0} = -B + 1 + B \left(\frac{1-p}{p} \right)^j$$

choose B to make it min

$$B \leq 1 \quad -B + 1 + B \left(\frac{1-p}{p} \right)^j \geq 0$$

The Gambler's Ruin Problem

$$B \left[\left(\frac{1-p}{p} \right)^j - 1 \right] + 1 \geq 0$$

is smallest

$$B = \frac{1}{1 - \left(\frac{1-p}{p} \right)^j} \quad \text{for } j \geq 1 \quad \frac{1-p}{p} < 1.$$

$$B \leq 1$$

- ▶ Denote the initial capital of a gambler by N .
- ▶ The gambler will stop playing if he/she wins $\$M$ or loses his/her initial stake of $\$N$.

$$P(X_n = -N \text{ some } n \geq 1 \mid X_0 = j)$$

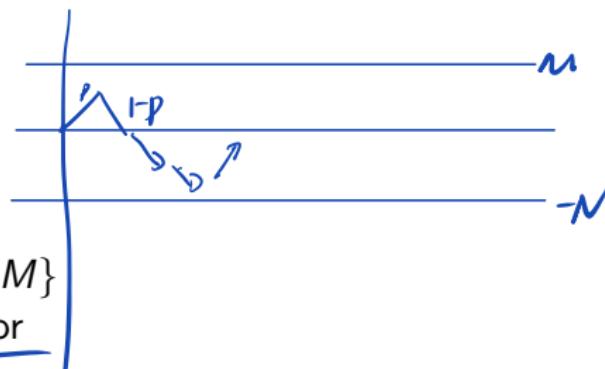
$$=: f_{j,-N}$$

$$f_{-N,-N} = 1 \quad ; \quad f_{M,-N} = 0$$

$$f_{j,-N} = p f_{j+1,-N} + (1-p) f_{j-1,-N}$$

first step analysis

- ▶ There is a probability p that the gambler wins \$1 and a probability $1 - p$ that he/she loses \$1 on each game.
- ▶ We assume that the outcomes of successive plays are independent.
- ▶ This is a simple DTMC with a finite state space $\{-N, \dots, M\}$ and transition probabilities $p_{j,j+1} = p$ and $p_{j,j-1} = 1 - p$ for $j \in \{-N + 1, \dots, M - 1\}$, and $p_{-N,-N} = p_{M,M} = 1$.



The gambler would like to know the probability that he/she will win $\$M$ before becoming bankrupt.

The Gambler's Ruin Problem

We use (\ddagger) to calculate the probability that the gamblers ruin DTMC hits $-N$. For $-N + 1 \leq j \leq M - 1$, we have

boundary condition

$$f_{M+1,-N} = p f_{M,-N} + (1-p) f_{M-1,-N}$$

upper

$$f_{j+1,-N} = p f_{j,-N} + (1-p) f_{j-1,-N}$$

with $f_{-N,-N} = 1$ and $f_{M,-N} = 0$.

$f_{-N+1,-N} = p f_{-N,-N} + (1-p) f_{-N-1,-N}$. When $p \neq 1/2$, the general solution to the first equation is again lower

$$f_{j,-N} = A + B \left(\frac{1-p}{p} \right)^j.$$

(For the same range of j .)



The Gambler's Ruin Problem

The upper boundary condition gives us

$$A = -B \left(\frac{1-p}{p} \right)^M,$$

$$A + B \left(\frac{1-p}{p} \right)^{M-1} = (1-p) \left(A + B \left(\frac{1-p}{p} \right)^{M-2} \right)$$

and the lower boundary condition gives us

$$B = \left(\left(\frac{1-p}{p} \right)^{-N} - \left(\frac{1-p}{p} \right)^M \right)^{-1},$$

So the general solution is

$$f_{j,-N} = \frac{\left(\frac{1-p}{p} \right)^j - \left(\frac{1-p}{p} \right)^M}{\left(\frac{1-p}{p} \right)^{-N} - \left(\frac{1-p}{p} \right)^M}.$$

The Gambler's Ruin Problem

When $p = 1/2$, the general solution to the first equation is

$$f_{j,-N} = A + Bj.$$

The upper boundary condition gives us

$$A = -BM,$$

and the lower boundary condition gives us

$$B = \frac{-1}{M + N},$$

So the general solution is

$$f_{j,-N} = \frac{M - j}{M + N}.$$

The Gambler's Ruin Problem

$$E(\text{Gain}) = M f_{0,M} + (-N) f_{0,-N}$$

\uparrow
 $1 - f_{0,-N}$

- The expected gain is $E(G) = M - (N + M)f_{0,-N}$

Here are some numbers:

- If $N = 90$, $M = 10$ and $p = 0.5$ then $f_{0,-N} = 0.1$.
- If $N = 90$, $M = 10$ and $p = 0.45$ then $f_{0,-N} = 0.866$.
- If $N = 90$, $M = 10$ and $p = 0.4$ then $f_{0,-N} = 0.983$.
- If $N = 99$, $M = 1$ and $p = 0.4$ then $f_{0,-N} = 0.333$.

Long run behaviour of DTMCs

proportion of time in state j

up to step n :

$$= \frac{\sum_{t=1}^n \mathbb{I}(X_t=j)}{n}$$

$$E[\mathbb{I}(X_0=k)]$$

$$= \sum_{t=1}^n P_{kj}^{(t)} / n$$

$$\text{if } P_{kj}^{(n)} \rightarrow \tilde{P}_{kj} \Rightarrow \frac{\sum_{t=1}^n P_{kj}^{(t)}}{n} \rightarrow \tilde{P}_{kj}$$

We want to know the proportion of time a DTMC spends in each state over the long run (if this concept makes sense) which should be the same as the **limiting probabilities** $\lim_{n \rightarrow \infty} p_{kj}^{(n)}$.

- ▶ These will be zero for transient states and non-essential states.
- ▶ For an irreducible and recurrent DTMC, we will see that these limiting probabilities exist and are even independent of k .



Long run behaviour of DTMCs

{
 }
 recur
 positive recur
 null recur

Recall that we used $T_i(j)$ to denote the time between the i th and $(i - 1)$ st return to state j . We then defined state j (and hence its communicating class) to be

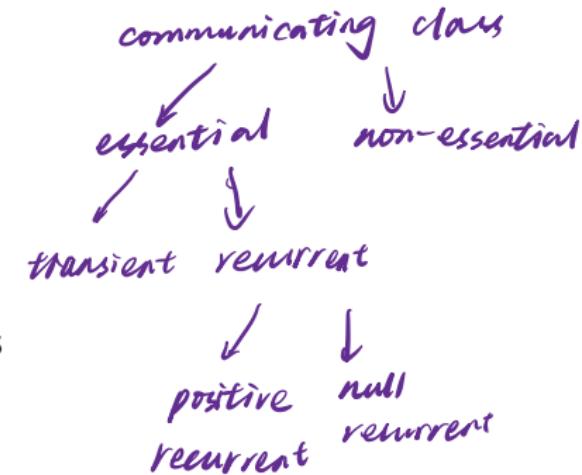
- ▶ **transient** if $T_i(j) = \infty$ with positive probability, and
- ▶ **recurrent** if $T_i(j) < \infty$ with probability one.

There is a further classification of recurrent states. Specifically, j is

- ▶ **null-recurrent** if $E[T_i(j)] = \infty$, and
- ▶ **positive-recurrent** if $E[T_i(j)] < \infty$.

This classification is important for the calculation of the limiting probabilities.

$$\begin{aligned}
 [T_{i(j)}]_{i \geq 1} \text{ are iid} \\
 \text{recur} \Rightarrow P(T_{i(j)} = \infty) = 1 \\
 E[T_{i(j)}] = \begin{cases} \infty \Rightarrow \text{pos recur} \\ = \infty \Rightarrow \text{null recur} \end{cases}
 \end{aligned}$$



why finite essential states
are recurrent
positive

Examples

- ▶ The symmetric random walk with $p = q = 1/2$. For all j , $T_i(j) < \infty$ with probability one, but $E[T_i(j)] = \infty$. That is, all states are null-recurrent.
- ▶ A finite irreducible DTMC: $E[T_i(j)] < \infty$ for all j .

Long run behaviour of DTMCs

In the long run, how often does a DTMC visit a state j ?

Let $\mu_j \equiv E[T_1(j)|X_0 = j] < \infty$. By the Law of Large Numbers, $T_1(j) + T_2(j) + \dots + T_k(j) \approx \mu_j k$. So there are approximately k visits in $k\mu_j$ time-steps, and the relative frequency of visits to j is $1/\mu_j$. This leads us to

$$\tilde{\mu}_j = E[T_1(j)]$$

μ_j μ_j ... n large

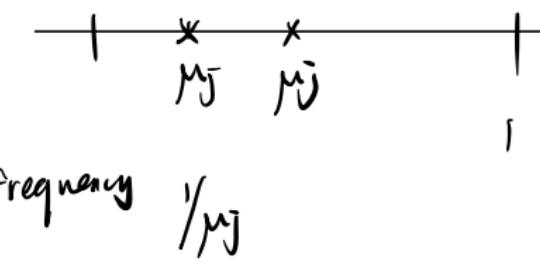
\Rightarrow approximate

$\frac{1}{\mu_j}$ visits to state j

Theorem: If j is an aperiodic state in a positive recurrent communicating class: $\mu_j = E[T_1(j)|X_0 = j] < \infty$, then

$$\lim_{n \rightarrow \infty} p_{jj}^{(n)} = \frac{1}{\mu_j}.$$

finite essential



In the null recurrent or transient case where $\mu_j = \infty$:

$$\lim_{n \rightarrow \infty} p_{jj}^{(n)} = 0.$$

Long run behaviour of DTMCs

Why do we need aperiodicity?

$$P = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}.$$

$$P_{11}^{(n)} = \begin{cases} 0 & n \text{ odd} \\ 1 & n \text{ even} \end{cases}$$

doesn't converge

BUT : proportion of time in state 1 $\rightarrow \frac{1}{2}$

Long run behaviour of DTMCs

Further:

Theorem: if $i \leftrightarrow j$ are aperiodic and the communication class

is positive recurrent: $\mu_j = E[T_1(j)|X_0 = j] < \infty$, then

$$\lim_{n \rightarrow \infty} p_{ij}^{(n)} = \frac{1}{\mu_j}$$

time to reach state j
again

Note that the right hand side doesn't have an i in it!

$$(\# \text{ of visits to time } n) \cdot \mu_j + T' \approx n$$

proportion
of visit to time n

$$+ \frac{T'}{n} \approx \frac{1}{\mu_j}$$

Example:

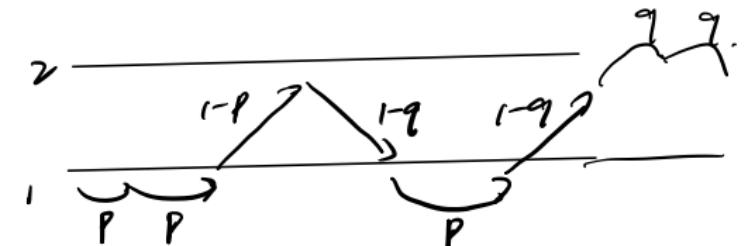
We can compute μ_j directly for a two state Markov chain with transition matrix

$$\begin{pmatrix} p & 1-p \\ 1-q & q \end{pmatrix},$$

where $0 < p < 1$ and $0 < q < 1$.

$$P(T_{1(1)} = k \mid X_0 = 1) = \begin{cases} p & k=1 \\ (1-p)q^{k-2} & k \geq 2. \end{cases}$$

$$\begin{aligned} E(T_{1(1)} \mid X_0 = 1) &= p + \sum_{k \geq 2} k \cdot (1-p)(1-q)q^{k-2} \\ &= p + (1-p)(1-q) \left[\sum_{k \geq 2} (k-1)q^{k-2} + \sum_{k \geq 2} q^{k-2} \right] \end{aligned}$$



$$\begin{aligned} \text{Ergodicity and Stationarity} &= p + (1-p)(1-q) \frac{\partial}{\partial q} \\ &= \ddot{p} + \frac{pq}{1-q} (2-q) \end{aligned}$$

$$\mu_2 = q + \frac{1-q}{1-p} (2-p)$$

Definition: We call the DTMC **ergodic** if for all j the limit $\pi_j = \lim_{n \rightarrow \infty} p_{ij}^{(n)}$ exists, is positive, and doesn't depend on i .

For an ergodic DTMC, with limiting distribution $\pi = (\pi_1, \pi_2, \dots)$,

► $\sum_j \pi_j = 1.$

► For any initial probability distribution π^0 ,

$$\pi^0 P^n \rightarrow \pi \text{ as } n \rightarrow \infty.$$

$$\begin{aligned} &\sum_{j \geq 1} \lim_{n \rightarrow \infty} p_{ij}^{(n)} \\ &= \lim_{n \rightarrow \infty} \left(\sum_{j \geq 1} p_{ij}^{(n)} \right) = 1 \\ &= 1 \end{aligned}$$

$$(\pi^0 P^n)_{\bar{j}} = \sum_i \pi_i^0 p_{ij}^{(n)}$$

► $\pi P = \pi$ and hence $\pi P^n = \pi$.

Any distribution satisfying the last item is called a **stationary distribution** for the DTMC.

$$\begin{aligned} \lim_{n \rightarrow \infty} (\pi^0 P^n)_{\bar{j}} &= \sum_i \pi_i^0 \pi_j^{(n)} \\ &= \pi_j^0 \quad \text{as } n \rightarrow \infty \end{aligned}$$

$$(\pi P^{n-1})_{\bar{j}} \xrightarrow{n \rightarrow \infty} \pi P = \pi$$

Ergodicity and Stationarity

if not
depend on
where you
start

Theorem: A DTMC $\{X_n\}$ is ergodic if and only if it is irreducible, aperiodic and positive recurrent.

p don't converge if periodic "if not probability tend to 0"

In this case there is a unique solution to the system of linear equations

$$\pi P = \pi$$

with $\sum_j \pi_j = 1$ (that is, a unique stationary distribution) and moreover $\pi_j = 1/\mu_j$.

$$\tilde{\pi}P = \tilde{\pi}$$

↑ $\tilde{\pi}P = \tilde{\pi}$ just select a right $\tilde{\pi}$

In addition, an irreducible DTMC is positive recurrent if and only if the equation $\pi P = \pi$ has a probability solution.

$\pi P = \pi$ always has a sol with non-negative entries

$$\sum_i \pi_i = 1$$

Q. can we find a sol make $\sum_i \pi_i = 1$

if a solution with a positive entry then they are infinitely many solutions.

Examples

An $m \times m$ stochastic matrix P is called **doubly-stochastic** if all the column sums are equal to one.

If an aperiodic DTMC has a doubly-stochastic transition matrix, then we can easily verify that

$$(1/m, 1/m, 1/m, \dots)P = (1/m, 1/m, 1/m, \dots).$$

It follows that

$$\pi = (1/m, 1/m, 1/m, \dots),$$

and the stationary distribution is uniform on S .

Find a stationary distribution for

$$P = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}. \quad \begin{aligned} \pi P &= \pi \\ \Rightarrow \pi &= (\frac{1}{2}, \frac{1}{2}) \end{aligned}$$

Examples

Find a stationary distribution for

$$P = \begin{pmatrix} 1/2 & 1/2 & 0 \\ 1/2 & 1/2 & 0 \\ 0 & 0 & 1 \end{pmatrix}.$$

$\pi^{(1)} = (0, 0, 1)$ is a stat distribution
 $\pi^{(2)} = (\frac{1}{2}, \frac{1}{2}, 0)$. is a stat distribution
not ergodic .

Find the stationary distribution for

$$P = \begin{pmatrix} 0.8 & 0.2 & 0 & 0 \\ 0 & 0 & 0.5 & 0.5 \\ 0.75 & 0.25 & 0 & 0 \\ 0 & 0 & 0.4 & 0.6 \end{pmatrix}.$$



Random walk with one barrier

Give a criterion for ergodicity of the DTMC with state space $\{0, 1, 2, \dots\}$ and transition matrix

$$P = \begin{pmatrix} q & p & 0 & 0 & 0 & \cdots \\ q & 0 & p & 0 & 0 & \cdots \\ 0 & q & 0 & p & 0 & \cdots \\ \ddots & \ddots & \ddots & \ddots & \ddots & \ddots \end{pmatrix}.$$

$j=0 \quad \pi_0 = \pi_0(1-p) + \pi_1(1-p)$
 $j \geq 1 \quad \pi_j = \pi_{j-1}(p) + \pi_{j+1}(1-p)$
 $\pi_j = \left(\frac{p}{1-p}\right)^j \pi_0$
 check: recursion satisfied.

When the DTMC is ergodic, derive its stationary distribution.

$$\pi_j = \frac{1}{E[T_1(j)] | X_0=j]} = \mu_j$$

$$\pi_0 \sum_{j \geq 0} \left(\frac{p}{1-p}\right)^j \rightarrow \Rightarrow p = \frac{1}{2}$$

\downarrow

$$\pi_0 \times \frac{p}{1-p}$$

A Markov chain is pos recurrent if $\pi P = \pi$ has a pos solution.

Random walk with one barrier

We saw that this DTMC is irreducible, aperiodic and recurrent when $p \leq q$.

Solve the linear equations

Fact: Finite essential communicating classes are positive recurrent

positive sol: non-neg entries that sum to one

$$(\pi_0, \pi_1, \dots) = (\pi_0, \pi_1, \dots)P$$

$$\text{to get } \pi_k = (p/q)^k \pi_0.$$

We also need $\sum_{k \geq 0} \pi_k = 1$. The sum on the left hand side is finite only if $p < q$, in which case $\pi_0 = 1 - (p/q)$ and

$$\pi_k = [1 - (p/q)] (p/q)^k.$$

So there is a solution to $\pi = \pi P$ with $\sum_{k \geq 0} \pi_k = 1$, and hence the DTMC is ergodic, only if $p < q$, in which case

$$\mu_k = \frac{1}{(p/q)^k (1 - (p/q))}.$$

$$\pi_j = \left(\frac{p}{1-p}\right)^j \left(1 - \frac{p}{1-p}\right).$$

$\sim \text{Geo}(1 - \frac{p}{1-p})$
stat dist

ergodic

positive recurrent

solve $\pi P = \pi$

& see when prob solution

The distribution π

For an irreducible, aperiodic and positive-recurrent DTMC, the distribution defined by π has a number of interpretations.

It can be seen as

- ▶ limiting,
- ▶ stationary,
- ▶ ergodic.

The limiting interpretation

By definition

$$\pi_j = \lim_{n \rightarrow \infty} P_{ij}^{(n)}$$

and so π_j is the **limiting probability** that the DTMC is in state j .

This means that so long as the DTMC has been going for quite a long time, the probability that it is in state j will be approximately π_j .

The distribution π

The stationary interpretation

We showed that

$$\pi P = \pi$$

and so π has a **stationary interpretation**. If the DTMC starts with probability distribution π it will persist with this distribution forever.

Furthermore, the DTMC is strictly stationary in the sense that its finite-dimensional distributions are invariant. For each k , $(X_m, X_{m+1}, \dots, X_{m+k})$ has the same distribution as (X_0, X_1, \dots, X_k) , independently of m .

The distribution π

The ergodic interpretation

This means that for sample paths of DTMC that constitute a set of probability one, the proportion of time that the process spends in state j is π_j .

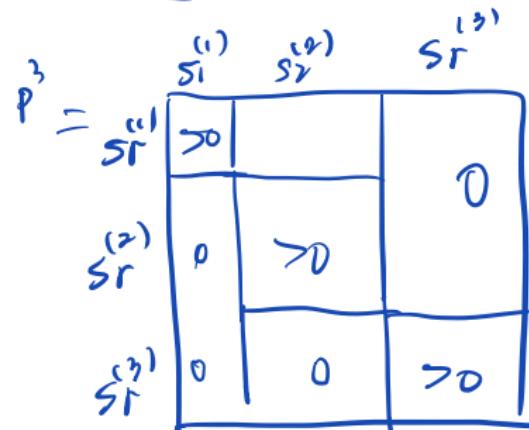
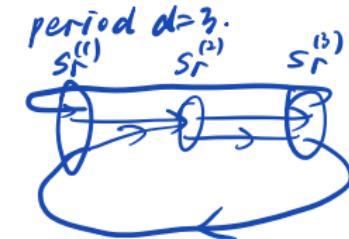
This can be formally stated as a Law of Large Numbers. For any initial distribution, the proportion of time $\sum_{i=1}^n I(X_i = j)/n$ that the DTMC spends in state j converges to π_j with probability one as $n \rightarrow \infty$.

Reducible DTMC

- ▶ From non-essential states, the DTMC will eventually leave forever.
- ▶ As soon as it enters a class S_r of essential states, it will stay in S_r forever.
- ▶ If the stochastic sub-matrix P_r , derived from P by restricting it to the states of S_r , is aperiodic and positive-recurrent, then this subchain is ergodic and

$$P(X_n = j | X_0 \in S_r) \begin{cases} \rightarrow \pi_j^{(r)} & j \in S_r \\ = 0 & \text{if } j \notin S_r. \end{cases}$$

Periodic DTMC



- If P_r is a periodic subchain with a period $d > 1$, which is recurrent with a finite expected recurrence time, then for $0 \leq k \leq d - 1$, $\{X_{nd+k} | X_0 \in S_r\}$ is an ergodic DTMC with state space $S_r^{(k)}$.
- For any ℓ and $k = 0, 1, \dots, d - 1$,

$$P(X_{nd+k} = j | X_0 \in S_r^{(\ell)}) \begin{cases} \rightarrow \tilde{\pi}_j^{(r)} \text{ as } n \rightarrow \infty & \text{for } j \in S_r^{((\ell+k)(\text{mod } d))} \\ = 0 & \text{for } j \notin S_r^{((\ell+k)(\text{mod } d))} \end{cases}$$

so $\sum_{j \in S_r^{(\ell)}} \tilde{\pi}_j^{(r)} = 1$ for any ℓ .

$\tilde{\pi}^{(r)}$ seat distribution $= (\tilde{\pi}_1^{(r)}, \dots, \tilde{\pi}_{|S_r^{(r)}|}, \dots)$

\uparrow
element in $S_r^{(r)}$

Discrete-Time Markov Chains

Example

Classify the DTMC with

$$S_1 = \{1, 2, 3, 4\} > \text{ess}$$

$$S_2 = \{5, 6\}$$

$$S_3 = \{7\} \rightarrow \text{non-ess}$$

$$P(X_{3n+k} = j \mid X_0 \in S_1^{(1)} = \{1\})$$

$$= \begin{cases} 1 & j=1, k=0 \\ 0 & \text{else} \end{cases}$$

$$1 & j=2, k=2 \\ 0 & \text{else} \end{math>$$

$$0.1 & j=3, k=1 \\ 0 & \text{else} \end{math>$$

$$0.9 & j=4, k=1 \\ 0 & \text{else} \end{math>$$

$$\pi^{(1)} = (1, 1, 0.1, 0.9)$$

$$P_1^0 = \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 0.1 \\ 0 & 0.9 \end{bmatrix}$$

$$P = \begin{pmatrix} 0 & 0 & 0.1 & 0.9 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{1}{3} & \frac{2}{3} & 0 \\ 0 & 0 & 0 & 0 & \frac{1}{5} & \frac{4}{5} & 0 \\ \frac{1}{4} & \frac{1}{4} & 0 & 0 & \frac{1}{8} & \frac{1}{4} & \frac{1}{8} \end{pmatrix}$$

and discuss its properties.

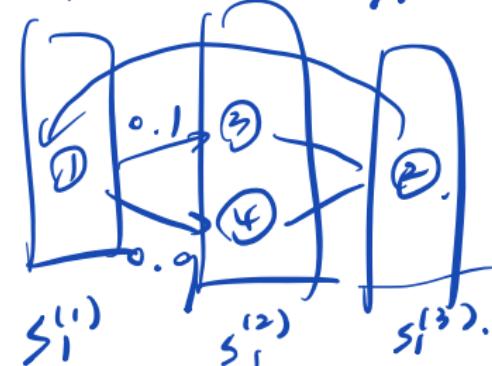
if chain starts in S_1 ,

Then 3 steps sub matrix

S_1 and S_2 are pos recurrent
since finite & ess.

period $S_2 = 1$ (loop).

period $S_1 = 3$.



If chain is in S_2 , they stays forever with long-run prob satisfies

if start in s_3 , eventually
end up in s_1 and s_2 with
long run prob given
above

Good Trick

$$\begin{bmatrix} \pi_5^{(2)} & \pi_6^{(2)} \end{bmatrix} \begin{bmatrix} \frac{1}{5} & \frac{3}{5} \\ \frac{1}{5} & \frac{4}{5} \end{bmatrix} = \underline{\pi^{(2)}}$$

Sometimes we want to model a physical system where the Markov property does not naturally arise. Consider the following example.

A sequence of random variables $\{X_n\}$ describes the weather at a particular location, with $X_n = 1$ if it is sunny and $X_n = 2$ if it is rainy on day n .

Suppose that the weather on day $n + 1$ depends on the weather conditions on days $n - 1$ and n as is shown below:

$$P(X_{n+1} = 2 | X_n = X_{n-1} = 2) = 0.6$$

$$P(X_{n+1} = 1 | X_n = X_{n-1} = 1) = 0.8$$

$$P(X_{n+1} = 2 | X_n = 2, X_{n-1} = 1) = 0.5$$

$$P(X_{n+1} = 1 | X_n = 1, X_{n-1} = 2) = 0.75$$

does not have Markov property

Good Trick

enlarge the state space.

If we put $Y_n = (X_{n-1}, X_n)$, then Y_n is a DTMC. The possible states are $1' = (1, 1)$, $2' = (1, 2)$, $3' = (2, 1)$ and $4' = (2, 2)$. We see that $\{Y_n : n \geq 1\}$ is a DTMC with transition matrix

$$\begin{array}{cccc} (1,1) & (1,2) & (2,1) & (2,2) \\ (1,1) & 0. & 0 & \\ & & 0 & \\ \left(\begin{array}{c} \\ \\ \end{array} \right) & & & P = \begin{pmatrix} 0.8 & 0.2 & 0 & 0 \\ 0 & 0 & 0.5 & 0.5 \\ 0.75 & 0.25 & 0 & 0 \\ 0 & 0 & 0.4 & 0.6 \end{pmatrix}. \end{array}$$



$(1,1,1)$
 $n-1 \ n \ n+1$