

COMP10001 Foundations of Computing

Tuples and Conditionals

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Chris Leckie & Nic Geard



THE UNIVERSITY OF
MELBOURNE

Lecture Agenda

- Last lecture:
 - Strings: indexing, slicing and formatting
 - Functions: print, t
 - Comments
- This lecture:
 - Character encodings
 - Tuples
 - Truth conditions

Announcements

- Worksheet 0 is optional...
- Worksheets 1 and 2 due end of this coming Monday (6 August)... don't need to do anything to "submit" your work; just get as many green diamonds as possible by then
- Mid-semester test: 1pm Wednesday 9 September; ie, during lecture timeslot (more details on test, location, etc closer to the date)

Strings and Formatting I

- Often we want to insert variables into strings, optionally with some constraint on how they are formatted/presented
- We can do this in part through string concatenation (+), but it has its limitations:

```
>>> response = "yes"
>>> sentiment = 1/1
>>> print(response + ", " + response + ", " + \
... response + " ... I " + \
... str(100*sentiment) + "% agree")
yes, yes, yes ... I 100.0% agree
```

Strings and Formatting II

- A cleaner, more powerful way is with **format strings** (“f-strings”), marked with an “f” prefix at the start of the string:

```
>>> response = "yes"
>>> sentiment = 1/1
>>> print(f"{response}, {response}, {response}" + \
...       "... I {100 * sentiment:.0f}% agree")
yes, yes, yes ... I 100% agree
```

- insert variables into strings with braces, possibly with some associated operators (e.g. `100 *`)
- optionally add formatting specifiers with a colon (`:"`), e.g. to stipulate the number of decimal places to use for a float (e.g. `".0f"` = zero decimal places)

Character Representation

- Computers like bits, and so represent characters as (positive) integer codes
- Python3 defaults to UTF-8 encoding: Unicode, with 8 bits for ASCII, where the character 'A' has a numerical value of 65, 'B' is 66, ...
- Code↔character conversion:
 - `ord()`: convert an ASCII character into its code
 - `chr()`: convert an `int` code (0–255) into its corresponding ASCII character
- This is important when we sort strings/check for string “precedence”

Tuples I

- Tuples (`tuple`) are very similar to strings, in that they can be of arbitrary length and can be indexed and sliced...
- However, they can contain more than characters.

```
>>> t = (1.2, 'twine', 3)
>>> t[1]
'twine'
>>> t[0:2]
(1.2, 'twine')
```

Tuples II

- The main places where we will use tuples are:
 - as keys to dictionaries (see later ...)
 - as a way of passing/returning multiple values to functions (see later...)
 - in assignments, e.g.:

```
>>> a = 1; b = 2
>>> print(a,b)
(1, 2)
>>> (a,b) = (b,a)
>>> print(a,b)
(2, 1)
```


What do we know so far?

Syntax

- Maths...
- `print()`, `len()`, `abs()`
- `int`, `float`, `complex`, `str`, tuples
- `*`, `+` for strings
- Variables, assignment =

Semantics

- Maths expressions are resolved with BODMAS
- Types are important: overloading
- Assignment changes state

In Search of the Truth ...

- Often, we want to check whether a particular value satisfies some condition:
 - does it have four legs?
 - is it over 18?
 - should we add another 'na' to Hey Jude?
- For this, we require:
 - a way of describing whether the test is satisfied or not
 - a series of comparison operators
 - a series of logic operators for combining comparisons
 - a way of conditioning behaviour on the result of a given test

Capturing Truth: The `bool` Type

- We capture truth via the `bool` (short for “Boolean”) type, which takes the two values:
 - `True`
 - `False`
- As with other types, we can “cast” to a `bool` via the `bool()` function:

```
>>> bool(3)
True
>>> bool(0)
False
>>> bool("banana")
True
```

Every type has a unique value for which `bool()` evaluates to `False` (what are they?)

Evaluating Truth: Comparison

- We evaluate truth via the following Boolean comparison operators:
 - `==` equality; NOT the same as `=`
 - `>`, `>=` greater than (or equal to)
 - `<`, `<=` less than (or equal to)
 - `!=` not equal to
 - `in` is an element of

```
>>> 2 == 3
False
>>> 'a' <= 'apple'
True
>>> 2 != 3
True
>>> '3' in '11235'
True
```

Combining Truth

- We combine comparison operators with the following logic operators:
 - `and`, `or`, `not`:

<code>and</code>	True	False
True	True	False
False	False	False

<code>or</code>	True	False
True	True	True
False	True	False

<code>not</code>	True	False
	False	True

- NB: precedence: `not` > `and` > `or`

Combining Truth: Examples I

```
>>> age = 20
>>> age >= 18
True
>>> tall = True; ears = "rabbit"; back = "grey"
>>> whiskers = True; stomach = "cream"
>>> tall and ears == "rabbit" and back == "grey" \
... and whiskers and stomach == "cream"
True
>>> not False or True
True
>>> not (False or True)
False
>>> year = 2015
>>> 2001 < year and year < 2100
True
>>> 2001 < year < 2100
True
```

Combining Truth: Examples II

- The way logic operators are interpreted in Python is by evaluating the truth value of each operand, and combining them, e.g.:

```
>>> tall and ears == "rabbit" and 3
```

is equivalent to:

```
>>> bool(tall) and bool(ears == "rabbit") \  
... and bool(3)
```

Conditioning and Code Blocks

- We can condition the execution of a “block” of code with `if` statements

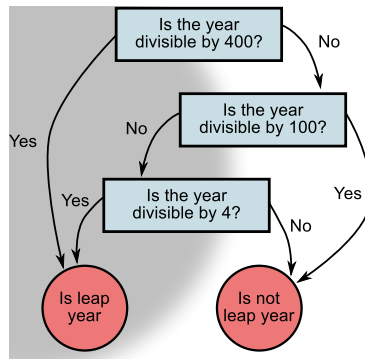
a “block of code” is a contiguous series of lines of code which are “indented” at (at least) a certain level

```
if balance - withdraw >= 0:  
    balance = balance - withdraw  
    print("Withdrawn")  
    if balance < low:  
        print("Time to ring mum!")
```

The block only executes if the condition in the `if` statement evaluates to `True`

Conditional Recap

- Problem: evaluate whether a given year is a leap year (True) or not (False)
- Flowchart:



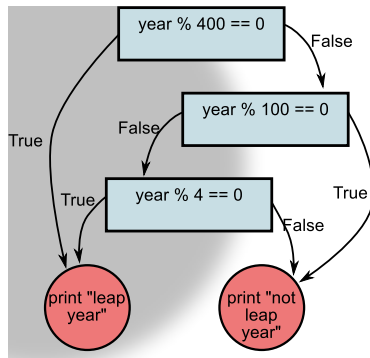
Cascading Conditions

- It is possible to test various **mutually-exclusive** conditions by adding extra conditions with `elif`, and possibly a catch-all final state with `else`

```
if year % 400 == 0:
    print("leap year")
elif year % 100 == 0:
    print("not leap year")
elif year % 4 == 0:
    print("leap year")
else:
    print("not leap year")
```

Conditional Recap

- Problem: evaluate whether a given year is a leap year (True) or not (False)
- Pythonic flowchart:



Class Exercise

- Simply the preceding code into one `if` statement and one `else` statement (and no `elif` statements)

Lecture Summary

- What is a `tuple`, and how does it relate to a list?
- What is the `bool` type?
- What Boolean comparison operators are commonly used in Python?
- What logic operators are commonly used in Python? What is the operator precedence?
- What are `if` statements and code blocks?
- How can you cascade conditions in Python?