

## 4.1 Inner products

Let  $V$  be a vector space with field of scalars  $\mathbb{R}$ .

An *inner product on  $V$*  is a function

$$\langle \cdot, \cdot \rangle: V \times V \rightarrow \mathbb{R}$$

satisfying

1.  $\langle \mathbf{u}, \mathbf{v} \rangle = \langle \mathbf{v}, \mathbf{u} \rangle$
2.  $\langle \lambda \mathbf{u}, \mathbf{v} \rangle = \lambda \langle \mathbf{u}, \mathbf{v} \rangle$
3.  $\langle \mathbf{u} + \mathbf{v}, \mathbf{w} \rangle = \langle \mathbf{u}, \mathbf{w} \rangle + \langle \mathbf{v}, \mathbf{w} \rangle$
4. (a)  $\langle \mathbf{u}, \mathbf{u} \rangle \geq 0$   
(b)  $\langle \mathbf{u}, \mathbf{u} \rangle = 0 \Rightarrow \mathbf{u} = \mathbf{0}$ .

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An *inner product space* is a vector space  $V$  together with a choice of inner product.

If  $W$  is a subspace of  $V$ , then  $W$  is itself an inner product space with respect to the inner product of  $V$ .

**Example 4.1.** Consider

$$\langle \mathbf{u}, \mathbf{v} \rangle = u_1 v_1 + 2u_2 v_2$$

on  $\mathbb{R}^2$ .

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**Example 4.2.** Consider

$$\langle \mathbf{u}, \mathbf{v} \rangle = u_1 v_1 + u_1 v_2 + u_2 v_2$$

on  $\mathbb{R}^2$ .

**Example 4.3.** Consider

$$\langle \mathbf{u}, \mathbf{v} \rangle = u_1 v_1 - u_2 v_2 + u_3 v_3$$

on  $\mathbb{R}^3$ .

**Example 4.4.** Consider

$$\langle f, g \rangle = \int_0^1 f(x)g(x) \, dx$$

on the vector space of continuous functions  $\mathcal{C}([0, 1])$ .

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## 4.2 The Cauchy–Schwarz inequality

Let  $V$  be an inner product space.

The *length* of a vector  $\mathbf{u} \in V$  is

$$\|\mathbf{u}\| = \sqrt{\langle \mathbf{u}, \mathbf{u} \rangle}.$$

The *distance* between two vectors  $\mathbf{u}, \mathbf{v} \in V$  is

$$d(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\|.$$

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To define the angle between two vectors, we need the Cauchy–Schwarz inequality:

**Theorem 4.5.** Let  $\mathbf{u}, \mathbf{v}$  be vectors in an inner product space  $V$ . Then

$$|\langle \mathbf{u}, \mathbf{v} \rangle| \leq \|\mathbf{u}\| \|\mathbf{v}\|$$

*Proof.*

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The *angle*  $\theta$  between two vectors  $\mathbf{u}, \mathbf{v} \in V$  is defined by the equation

$$\cos(\theta) = \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\|\mathbf{u}\| \|\mathbf{v}\|}$$

**Example 4.6.** Consider the inner product

$$\langle \mathbf{u}, \mathbf{v} \rangle = u_1 v_1 + 2u_2 v_2$$

on  $\mathbb{R}^2$ .

Compute  $\|\mathbf{u}\|$ ,  $d(\mathbf{u}, \mathbf{v})$ , and the angle between  $\mathbf{u}$  and  $\mathbf{v}$  for  $\mathbf{u} = (2, 5)$  and  $\mathbf{v} = (-1, 3)$ .

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## 4.3 Orthogonality

Let  $V$  be an inner product space.

We say that  $\mathbf{u}, \mathbf{v} \in V$  are *orthogonal* if  $\langle \mathbf{u}, \mathbf{v} \rangle = 0$ .

We say that a subset  $S \subset V$  is *orthogonal* if any two distinct vectors in  $S$  are orthogonal.

We say that a subset  $S \subset V$  is *orthonormal* if it is orthogonal and every vector in  $S$  has length 1.

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**Example 4.7.** In  $\mathbb{R}^2$  with the dot product, the vectors  $(1, 1)$  and  $(1, -1)$  are

the vectors  $(1/\sqrt{2}, 1/\sqrt{2})$  and  $(1/\sqrt{2}, -1/\sqrt{2})$  are

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**Example 4.8.** In  $\mathcal{C}([-1, 1])$  with inner product

$$\langle f, g \rangle = \int_{-1}^1 f(x)g(x) \, dx,$$

the functions  $x^2$  and  $x^3$  are

**Theorem 4.9.** Let  $S = \{\mathbf{v}_1, \dots, \mathbf{v}_n\}$  be an orthogonal set of nonzero vectors in an inner product space. Then  $S$  is linearly independent.

(We call  $S$  an *orthogonal basis* for  $\text{Span}(S)$ . Moreover, if  $S$  is an orthonormal set, we call it an *orthonormal basis* for  $\text{Span}(S)$ .)

If  $\{\mathbf{u}_1, \dots, \mathbf{u}_n\}$  is an orthonormal basis for  $V$ , then every  $\mathbf{v} \in V$  can be written

$$\mathbf{v} =$$

We will soon see that every inner product space has orthonormal bases.

**Proposition 4.10.** Let  $\mathbf{u}, \mathbf{v}$  be vectors in an inner product space  $V$ , with  $\mathbf{u} \neq \mathbf{0}$ . Then the vector

$$\mathbf{v} - \frac{\langle \mathbf{v}, \mathbf{u} \rangle}{\langle \mathbf{u}, \mathbf{u} \rangle} \mathbf{u}$$

is orthogonal to  $\mathbf{u}$ .

This motivates the definition: the *orthogonal projection of  $\mathbf{v}$  onto  $\mathbf{u}$*  is

$$\text{proj}_{\mathbf{u}}(\mathbf{v}) = \frac{\langle \mathbf{v}, \mathbf{u} \rangle}{\langle \mathbf{u}, \mathbf{u} \rangle} \mathbf{u}.$$

If  $\mathbf{u}$  happens to be a unit vector, then the formula simplifies to

$$\text{proj}_{\mathbf{u}}(\mathbf{v}) = \langle \mathbf{v}, \mathbf{u} \rangle \mathbf{u}.$$

Moreover, we can project onto a subspace  $W$  of  $V$  as follows: let  $\{\mathbf{u}_1, \dots, \mathbf{u}_m\}$  be an orthonormal basis for  $W$ . The *orthogonal projection of  $\mathbf{v}$  onto  $W$*  is

$$\begin{aligned} \text{proj}_W(\mathbf{v}) &= \text{proj}_{\mathbf{u}_1}(\mathbf{v}) + \dots + \text{proj}_{\mathbf{u}_m}(\mathbf{v}) \\ &= \langle \mathbf{v}, \mathbf{u}_1 \rangle \mathbf{u}_1 + \dots + \langle \mathbf{v}, \mathbf{u}_m \rangle \mathbf{u}_m. \end{aligned}$$

Note that this defines a linear transformation  $\text{proj}_W: V \rightarrow V$  with image  $W$ .

## 4.4 The Gram–Schmidt orthonormalisation process

Let  $V$  be an inner product space.

There is a procedure that starts with an arbitrary basis  $\mathcal{B} = \{\mathbf{v}_1, \dots, \mathbf{v}_n\}$  of  $V$  and returns an orthonormal basis  $\mathcal{C} = \{\mathbf{u}_1, \dots, \mathbf{u}_n\}$ .



**Example 4.1.1.** Let  $W = \text{Span}(\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3) \subset \mathbb{R}^4$  with the dot product, where

$$\mathbf{v}_1 = (1, 1, 1, 1) \quad \mathbf{v}_2 = (2, 4, 2, 4) \quad \mathbf{v}_3 = (1, 5, -1, 3).$$

- (a) Find an orthonormal basis for  $W$ .
- (b) Find the point of  $W$  closest to the point  $\mathbf{v} = (1, 2, 3, 0)$ .

## 4.5 Curve fitting

Given data points  $(x_1, y_1), \dots, (x_n, y_n)$  and a linear model of the form

$$y = \underbrace{a + bx}_{}.$$

we wish to find the values of the parameters  $a$  and  $b$  that exhibit the best fit for the data.

For an exact fit we would have

$$\begin{aligned} y_1 &= a + bx_1 \\ &\vdots \\ y_n &= a + bx_n, \end{aligned}$$

in other words

$$\begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix} = a \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix} + b \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

$$= \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix}$$

$$\mathbf{y} = \mathbf{A} \mathbf{u}$$

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It will typically be impossible to find  $\mathbf{u}$  such that  $\mathbf{y} - \mathbf{A}\mathbf{u} = \mathbf{0}$ , so we attempt the next best thing: Find  $\mathbf{u} = \mathbf{u}_{\min}$  such that  $\|\mathbf{y} - \mathbf{A}\mathbf{u}\|$  is as small as possible.

Letting

$$W = \{\mathbf{A}\mathbf{u} \mid \mathbf{u} \in \mathbb{R}^2\},$$

we are after  $\mathbf{u}_{\min}$  such that  $\mathbf{A}\mathbf{u}_{\min}$  is the point of  $W$  closest to  $\mathbf{y}$ .

In other words,

the orthogonal projection of  $\mathbf{y}$  onto  $W$

Note that

$$\mathbf{A}\mathbf{u}_{\min} = \text{proj}_W \mathbf{y}$$

$$\|\mathbf{y} - \mathbf{A}\mathbf{u}\|^2 = \sum_{i=1}^n (y_i - (a + bx_i))^2$$

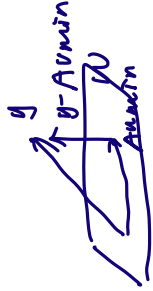
$$\mathbf{y} - \mathbf{A}\mathbf{u} = \begin{pmatrix} y_1 - (a + bx_1) \\ y_2 - (a + bx_2) \\ \vdots \\ y_n - (a + bx_n) \end{pmatrix}$$

which is why this is known as the method of least squares.

$$\mathbf{v} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

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Since  $A\mathbf{u}_{\min} = \text{proj}_W(\mathbf{y})$ , we have that  $\mathbf{y} - A\mathbf{u}_{\min}$  is orthogonal to  $W$ , therefore



when we take any vector in  $W$   $\mathbf{u} \in \mathbb{R}^2$

$$(A\mathbf{u}) \cdot (\mathbf{y} - A\mathbf{u}_{\min}) = 0$$

$$\begin{aligned} \left( \begin{aligned} \mathbf{u} \cdot \mathbf{w} &= v_1 w_1 + \dots + v_i w_i + \dots + v_n w_n \\ &= \mathbf{v}^T \cdot \mathbf{w} \quad \left( \begin{bmatrix} v_1 & \dots & v_n \end{bmatrix} \begin{bmatrix} w_1 \\ \vdots \\ w_n \end{bmatrix} \right) \\ (A\mathbf{v})^T (\mathbf{y} - A\mathbf{u}_{\min}) &= 0 \\ \mathbf{v}^T A^T (\mathbf{y} - A\mathbf{u}_{\min}) &= 0 \end{aligned} \right) \end{aligned}$$

$$\mathbf{v}^T (A^T \mathbf{y} - A^T A \mathbf{u}_{\min}) = 0$$

$\downarrow$   
fixed = 0

We conclude that  $\mathbf{u}_{\min}$  is a solution of the equation

$$A^T A \mathbf{u}_{\min} = A^T \mathbf{y},$$

or, if  $(A^T A)$  is invertible,

$$\mathbf{u}_{\min} = (A^T A)^{-1} A^T \mathbf{y}.$$

$\rightarrow A$  is not a square matrix  
 $A$  is  $n \times n$   
in  
we can simplify

**Example 4.12.** Find the straight line  $y = a + bx$  that best fits the data points  $(-1, 1)$ ,  $(1, 1)$ ,  $(2, 3)$ .

$$A = \begin{bmatrix} 1 & -1 \\ 1 & 1 \\ 1 & 2 \end{bmatrix} \quad \mathbf{y} = \begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix}$$

$$\mathbf{u}_{\min} = \begin{bmatrix} a \\ b \end{bmatrix}$$

$$\mathbf{u}_{\min} = \left( \begin{bmatrix} 1 & 1 & 1 \\ -1 & 1 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix} \right)^{-1} \cdot \begin{bmatrix} 1 & 1 & 1 \\ -1 & 1 & 2 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix}$$

$$\begin{aligned} &= \left( \begin{bmatrix} 3 & 2 \\ 2 & 6 \end{bmatrix} \right)^{-1} \cdot \begin{bmatrix} 1 & 1 & 1 \\ -1 & 1 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix} \\ &= \frac{1}{10} \begin{bmatrix} 6 & -2 \\ -2 & 3 \end{bmatrix} \begin{bmatrix} 5 \\ 5 \\ 8 \end{bmatrix} = \begin{bmatrix} \frac{9}{10} \\ \frac{7}{10} \end{bmatrix} \end{aligned}$$

$A^T A$  is invertible  
need to be test

The same method extends, with small adjustments, to more complicated models.

Suppose, for instance, that you want to fit the model

$$y = a + bx^2 + ce^x$$

to data points  $(x_1, y_1), \dots, (x_n, y_n)$ .

$$v_i^j = 0 \text{ for all } i \neq j \\ v_i^i = 1 \text{ for all } i$$

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## 4.6 Orthogonal matrices

An  $n \times n$  matrix  $Q$  is an orthogonal matrix if

$$Q^T Q = I.$$

In particular,  $Q$  is invertible with  $Q^T = Q^{-1}$

**Example 4.13.**  $Q = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix}$

$$\begin{aligned} Q^T Q &= \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix} \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \\ &= \frac{1}{2} \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I \end{aligned}$$

so  $Q$  is an orthogonal matrix

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**Proposition 4.14.** An  $n \times n$  matrix is orthogonal if and only if its columns form an orthonormal basis of  $\mathbb{R}^n$ .

*proof:*

$$Q = \begin{bmatrix} q_{11} & q_{12} & \dots & q_{1n} \\ \vdots & \vdots & \ddots & \vdots \\ \vdots & \vdots & \ddots & \vdots \\ q_{n1} & q_{n2} & \dots & q_{nn} \end{bmatrix} = \begin{bmatrix} | & | & & | \\ v_1 & v_2 & \dots & v_n \\ | & | & & | \end{bmatrix}$$

$$Q^T = \begin{bmatrix} -v_1 & - \\ -v_2 & - \\ \vdots & \vdots \\ -v_n & - \end{bmatrix}$$

$$Q^T Q = \begin{bmatrix} -v_1 & - \\ -v_2 & - \\ -v_n & - \end{bmatrix} \begin{bmatrix} | & | & | & | \\ v_1 & v_2 & \dots & v_n \\ | & | & & | \end{bmatrix}$$

$(n \times n)^T (n \times n) \Rightarrow (n \times n)$

$$= \begin{bmatrix} v_1 \cdot v_1 & v_1 \cdot v_2 & \dots & v_1 \cdot v_n \\ v_2 \cdot v_1 & v_2 \cdot v_2 & \dots & v_2 \cdot v_n \\ \vdots & \vdots & \ddots & \vdots \\ v_n \cdot v_1 & v_n \cdot v_2 & \dots & v_n \cdot v_n \end{bmatrix} = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & & \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & & 1 \end{bmatrix} \Leftrightarrow v_i \cdot v_i = 1$$

**Proposition 4.15.** If  $Q$  is an  $n \times n$  orthogonal matrix and  $u, v \in \mathbb{R}^n$ , then

$$(Qu) \cdot (Qv) = u \cdot v.$$

*proof:*

$$\simeq (Qv)^T (Qu)$$

So orthogonal matrices preserve the dot product of vectors. Therefore they also preserve lengths and angles.

$$\|Qu\| = \sqrt{(Qu) \cdot (Qu)} = \sqrt{u \cdot u} = \|u\|$$

Geometrically, they correspond to

$$Q^T Q = I$$

$$\det(Q^T Q) = \det(I)$$

$$\det(Q) \cdot \det(Q) = \det(I) = 1$$

$\det(Q) = 1$  or  $-1 \rightarrow$  reflection correspond with a rotation in  $\mathbb{R}^n$ .

↓  
like  $\begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \rightarrow$  rotate

An  $n \times n$  matrix  $A$  is symmetric if  $A^T = A$ .

*The spectral theorem for real matrices*

**Theorem 4.16.** If  $A$  is a symmetric  $n \times n$  real matrix then

(a) all the eigenvalues of  $A$  are real  $(A - \lambda I) = 0$

(b)  $A$  has  $n$  orthonormal eigenvectors.

linear independent  $\rightarrow$  diagonalisable

$$\begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} s + \begin{bmatrix} -2 \\ 0 \\ 1 \end{bmatrix} t$$

So if  $A$  is symmetric then there is an orthonormal basis of  $\mathbb{R}^n$  consisting of eigenvectors of  $A$ .

Hence  $A$  is diagonalisable:

$$Q^{-1}AQ = D$$

$$\| Q^T A Q = D$$

and the change of basis matrix  $Q$  is orthogonal.

(We say that  $A$  is orthogonally diagonalisable.)

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eigenspace

**Example 4.17.** Given  $A = \begin{bmatrix} 3 & 2 & -2 \\ 2 & 0 & 4 \\ -2 & 4 & 0 \end{bmatrix}$ , orthogonally diagonalise  $A$ .

$$\det(A - \lambda I) = \begin{vmatrix} 3-\lambda & 2 & -2 \\ 2 & -\lambda & 4 \\ -2 & 4 & -\lambda \end{vmatrix}$$

$$\begin{bmatrix} -2 & \frac{1}{2} \\ 0 & -1 \\ 1 & 1 \end{bmatrix} \text{ \& } P^{-1}PP = D$$

for  $\lambda = 4$  not orthogonal diagonalisable

$$\begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \text{ eigenvector} \quad \begin{aligned} &= (3-\lambda)(\lambda^2-16) - 2(-2\lambda+8) - 2(8-2\lambda) \\ &= -(\lambda-4)^2(\lambda+5) \end{aligned}$$

$$\lambda = 5$$

$$\begin{bmatrix} 8 & 2 & -2 \\ 2 & 4 & 4 \\ -2 & 0 & 4 \end{bmatrix} \rightarrow \begin{bmatrix} 0 & -18 & -18 \\ 2 & -5 & 4 \\ 0 & 5 & 9 \end{bmatrix} \xrightarrow{\lambda=4}$$

$$A - \lambda I = \begin{bmatrix} -1 & 2 & -2 \\ 2 & -4 & 4 \\ -2 & 4 & -4 \end{bmatrix} = \begin{bmatrix} 1 & -2 & 2 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & -\frac{1}{2} \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix} \leftarrow \begin{bmatrix} 2 & 5 & 4 \\ 0 & 1 & 1 \\ 0 & 5 & 9 \end{bmatrix}$$

two free parameters  
 $x_2 = t$   
 $x_3 = s$   
 $x_1 = 2s - 5t$

Apply Gram-Schmidt to each

$$D = \begin{bmatrix} 4 & 4 & -5 \\ 4 & 4 & -5 \end{bmatrix} \quad P = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$$

↑

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix} t$$

$x_3 = t$   
 $x_2 = -t$   
 $x_1 = \frac{1}{2}t$