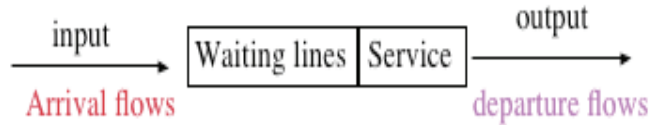


# Queueing Systems

**Queueing theory** is the mathematical study of the operation of stochastic systems describing processing of flows of jobs. Queues occur when current demand for service exceeds the capacity of the service facility



## Arrivals

Poisson process

- ▶ We use the terminology 'customers', but they could be telephone calls, computer jobs, information packets, etc.
- ▶ Arrival times  $T_1, T_2, T_3, \dots$ . The **inter-arrival times** are  $\tau_1 = T_1 - T_0, \tau_2 = T_2 - T_1, \tau_3 = T_3 - T_2 \dots$
- ▶ Alternatively, we could use the counting process  $N_t$  giving the number of arrivals in  $[0, t]$ ,  $t \geq 0$ .

## Service

- ▶ There is a total of  $m$  spaces for both receiving service and waiting for it.
- ▶ If there is an idle server, an arriving customer is serviced immediately.
- ▶ The service time  $S_j^{(i)}$  of the  $i$ th customer at the  $j$ th server is a random variable.
- ▶ When a server is serving a customer, it cannot provide any service to other customers.
- ▶ If all servers are busy, then the arriving customers join a queue if there is enough space, otherwise, the customer is rejected.

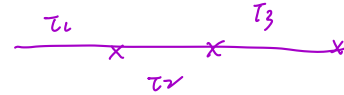
## Service Discipline

This could be

- ▶ FIFO: First In - First Out (FCFS: First Come - First Served).
- ▶ Last Come - First Served (with or without pre-emption).
- ▶ Processor Sharing.
- ▶ Priority (with or without pre-emption).
- ▶ more complicated disciplines?

We can use such queueing systems to construct **queueing networks** by forwarding customers departing from one queue to other queues.

# Queueing Systems



## Kendall's notation

This was devised by David Kendall in 1953. It takes the form

$A/B/n/m$  where

►  $A$  describes the arrival process

►  $A = M$  (Markov) inter-arrival times are independent and exponentially-distributed.

►  $A = GI$  or  $(G)$  inter-arrival times are independent with an arbitrary distribution.

►  $A = D$  inter-arrival times are deterministic.

$M \rightarrow T_i \sim \text{Exponential \& indep (iid)}$

$GI \rightarrow T_i \text{ are indep (iid)}$

$D \rightarrow T_i \text{'s are fixed (deterministic)}$

CTMC

not be exponentially-distributed  $\rightarrow$  not Markov

## Kendall's notation

- ▶  $B$  describes the service process
  - ▶  $B = M$  service times are independent and exponentially-distributed.
  - ▶  $B = GI$  or  $(G)$  service times are independent with an arbitrary distribution.
  - ▶  $B = D$  service times are deterministic.

- ▶  $n$  gives the number of servers.

- ▶  $m$  gives the capacity of the system. When  $m = \infty$ , this is usually omitted.

= total # people allowed in system  
(waiting for services)  
+ in service

## Some questions

- ▶ Does a queueing system have a steady-state regime or does the queue increase unboundedly?
- ▶ What is the steady-state queue length distribution if it exists?
- ▶ What is the steady-state waiting time distribution if it exists?
- ▶ What is the average load on the server?
- ▶ What fraction of time is the server idle?

# Queueing Systems

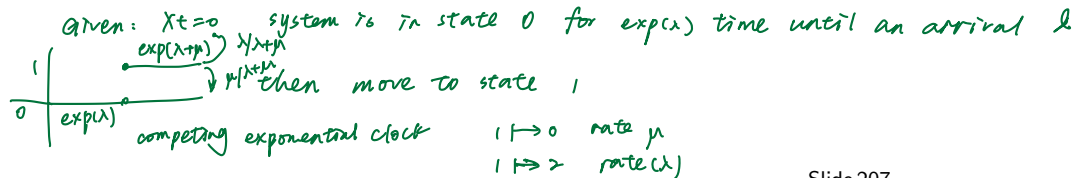
## Exponential queueing systems: $M/M/1$

- ▶ Arrival stream: Poisson process with intensity  $\lambda$
- ▶ Service:  $n = 1$  server, service time  $\sim \exp(\mu)$
- ▶ Infinite space for waiting:  $m = \infty$
- ▶ The state  $X_t$  gives the number of customers at time  $t$ :

$X_t$  = # customers in  
the system at time  $t$

▶ If  $X_t = 0$  the server is idle.

▶ If  $X_t = k \geq 1$  one customer is being served and  $k - 1$  customers are waiting in the queue.





## The $M/M/1$ queue

If  $X_t = 0$ , the process remains at 0 for an  $\exp(\lambda)$  time  $\tau_+$  until a new customer arrives, so  $X_{t+\tau_+} = 1$ .

If  $X_t = k > 0$ , the process remains at  $k$  for a time  $\tau = \min(\tau_+, \tau_-)$  where

- ▶  $\tau_+ \sim \exp(\lambda)$  is the time until the next arrival after  $t$
- ▶  $\tau_- \sim \exp(\mu)$  is the time until the end of service of the customer in service at  $t$ .

$X_{t+\tau} = k + 1$  if  $\tau_+ < \tau_-$  and  $X_{t+\tau} = k - 1$  if  $\tau_+ > \tau_-$ .

We see that the queue length of an  $M/M/1$  queue evolves as a birth and death process with birth rates  $\lambda_k = \lambda$  and death rates  $\mu_k = \mu$ .

## Queueing Systems

Using our result from CTMCs, we see that a stationary distribution exists if  $\rho \equiv \lambda/\mu < 1$ , in which case, for  $n \geq 1$ ,

for B-D process :  $\pi_n = 0$   
 $\pi_n = \pi_0 \prod_{j=1}^n \frac{\lambda_{j-1}}{\mu_j} \stackrel{\lambda_k=\lambda, \mu_k=\mu}{=} \left(\frac{\lambda}{\mu}\right)^n \pi_0$

Using the normalisation condition  $\sum_{i=0}^{\infty} \pi_n = 1$ , we see that

$$\pi_0 \sum_{i=0}^{\infty} (\lambda/\mu)^i = 1$$

which tells us that

$$\pi_0 = 1 - \rho$$

and, for  $n \geq 0$ ,

$$\pi_n = (1 - \rho)\rho^n.$$

# Queueing Systems

$$L = E\left[\text{Geo}, (1 - \frac{\lambda}{\mu})\right]$$

$$= \frac{\frac{\lambda}{\mu}}{1 - \frac{\lambda}{\mu}} = \frac{\rho}{1 - \rho}$$

$$L_q = \sum_{n=2}^{\infty} (n-1) \pi_n$$

$\uparrow$   
 n people  
 in system  
 n-1 waiting

$$= \sum_{n=2}^{\infty} (n-1) \rho^n (1-\rho)$$

$$= \rho(1-\rho) \sum_{n=2}^{\infty} (n-1) \rho^{n-2}$$

$$= \rho(1-\rho) \cdot \rho^2 \frac{d}{d\rho} \left[ \sum_{n=2}^{\infty} \rho^{n-1} \right]$$

$$= (1-\rho) \cdot \rho^2 \frac{d}{d\rho} \left( \frac{\rho}{1-\rho} \right)$$

## Some further questions

- ▶ What is the stationary expected number  $L$  of customers in the whole system?
- ▶ What is the stationary expected number  $L_q$  of customers in just the queue?
- ▶ What is the expected waiting time of a customer?
- ▶ What is the distribution of the waiting time?

The first two quantities can be calculated from the stationary distribution. We might guess that  $L_q = L - 1$ . However this is not right because the queue might be empty. In fact

$$L_q = E[\max(X_t - 1, 0)].$$

$$= (1-\rho) \rho^2 \cdot \frac{1}{(1-\rho)^2} = \frac{\rho^2}{1-\rho}$$

## Waiting Times

Assume that an  $M/M/1$  queue is operating under a FCFS discipline.

- ▶ In the stationary regime, a tagged arriving customer will find a random number  $N$  of customers where  $N \sim \{\pi_k\}$  (PASTA).
- ▶ If  $N = 0$ , then the customer will go straight into service.
- ▶ If  $N > 0$ , the remaining service time  $X_1$  for the customer being served  $\sim \exp(\mu)$ .
- ▶ The service times  $X_2, X_3, \dots, X_N$ , for those in the queue are independent  $\exp(\mu)$  random variables, also independent of  $N$ .
- ▶ So the waiting time for our tagged customer is  $W = \sum_{j=1}^N X_j$ , where we interpret the empty sum as equal to 0.

$$N|N \geq 1 \sim \text{Geo}, (1-\rho)$$

$$P(W=0) = (1-\rho)$$

$\pi_0$

$$P(N=0)$$

# Queueing Systems

given  $N \geq 1$  (with prob  $\rho$ )  
 $W(N \geq 1) \stackrel{d}{=} \text{Gamma}(N, \mu)$

## Waiting Times

We can write

$$\begin{aligned} E[e^{-sW}] &= E[E[e^{-sW} | N]] \\ &= E\left[\left(\frac{\mu}{s + \mu}\right)^N\right] \\ &= (1 - \rho) \sum_{n=0}^{\infty} \rho^n \left(\frac{\mu}{s + \mu}\right)^n \\ &= \frac{(1 - \rho)(s + \mu)}{s + \mu - \lambda} \\ &= (1 - \rho) + \rho \frac{\mu - \lambda}{s + \mu - \lambda}, \end{aligned}$$

$$W | N \geq 1 \sim \text{Exp}(\mu - \lambda) \quad \mu(1 - \rho)$$

$$[P(N = k | N \geq 1) = \rho^{k-1} (1 - \rho)]$$

and we see that  $W$  equal to zero with probability  $1 - \rho$  and, with probability  $\rho$  is exponentially distributed with parameter  $\mu - \lambda$ .

## Queueing Systems

It follows that the expected waiting time is

$$E[W] = \frac{\rho}{\mu - \lambda}.$$

Once we have the expected waiting time, we can calculate the expected total time  $D$  in the system via the formula

$$D = E[W] + \frac{1}{\mu} \overset{\text{exp(μ) service}}{=} 1/(\mu - \lambda).$$

Denoting by  $L$ , the mean number in the system, we can derive a simple relation between  $L$  and  $D$  that called **Little's law**.

# Queueing Systems

Little's law:

$$L = \lambda D,$$

"system"

and

$$L_q = \lambda E[W].$$

"queue"

## Sketch of a Proof

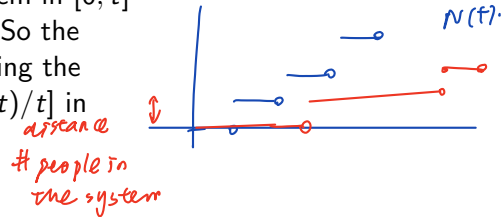
The second relationship is a queue (rather than system) version of the first.

# Queuing Systems

The total number of customers to have entered the system in  $[0, t]$  is  $N(t)$  and the total number to have departed is  $D(t)$ . So the number present at time  $t$  is  $L(t) = N(t) - D(t)$ . Denoting the area under the function  $L(t)$  by  $A(t)$ , we calculate  $E[A(t)/t]$  in two different ways. First

$$A(t)/t = \frac{1}{t} \int_0^t L(u) du$$

which, assuming ergodicity, approaches the average number  $L$  in the system with probability one as  $t \rightarrow \infty$ .



Assumption: system is ergodic

$$\begin{aligned} \frac{A(t)}{t} &= \frac{\text{area between "curve" } L(t) \text{ and } 0}{t} \\ &= \frac{1}{t} \sum_{k=1}^{10} \left( \text{amount of time } k \text{ people in system in } [0, t] \right) \cdot k \\ &= \sum_{k=1}^{10} \left( \text{proportion of time } k \text{ people} \right) \cdot k \end{aligned}$$



# Queueing Systems

Second, we have (approximately),

$$A(t)/t = \frac{1}{t} \sum_{n=1}^{N(t)} D_n$$

where  $D_n$  is the delay experienced by the  $n$ th customer.

In system

$$\xrightarrow{t \rightarrow \infty} \sum_{k=1}^{\infty} k \cdot \pi_k = L$$

$D_n$  = time in system of  $n$ th customer

$$A(t) \approx \sum_{n=1}^{N(t)} D_n \approx t\lambda \rightarrow L\lambda$$

Assumption  $N(t)$  to satisfy a LLN

$$N(t) \approx \lambda t \quad t \text{ larger}$$

$$\frac{A(t)}{t} \approx \frac{\sum_{n=1}^{\lambda t} D_n}{t}$$

$\approx \lambda D$   $\rightarrow$  expected delay (large  $t$ )

Assumption  $\sum_{n=1}^m D_n \approx mD$  (m large)

## Queueing Systems

Now

$$\begin{aligned}E[A(t)/t] &= \frac{1}{t}E\left[\sum_{n=1}^{N(t)} D_n\right] \\&= \frac{1}{t}E\left[E\left[\sum_{n=1}^{N(t)} D_n \middle| N(t)\right]\right] \\&= \frac{1}{t}E[N(t)D] \\&= \frac{\lambda t D}{t} \\&= \lambda D.\end{aligned}$$

So we have  $L = \lambda D$ .

# Queueing Systems

## Example

A repairperson is assigned to service a bank of machines in a shop.

Assume that failure times occur according to a Poisson process with rate  $\lambda = 1/12$  per minute and the repair rate is  $\mu = 1/8$  per minute.

## Queueing Systems

### Analysis:

- ▶ The traffic intensity is  $\rho = 2/3 < 1$ , so a stationary distribution exists.
- ▶ For  $k \geq 0$ , the stationary distribution is  $\pi_k = (1 - \rho)\rho^k$ .
- ▶ The repairperson is idle with prob  $1 - \rho = 1/3$ .
- ▶ The expected number of machines under repair is  $L = \rho/(1 - \rho) = 2$ .
- ▶ The expected time under repair is  $D = L/\lambda$  (or  $1/(\mu - \lambda)$ ) = 24 minutes.
- ▶ The expected time waiting for repair is  $E[W] = D - 1/\mu = 16$  minutes.
- ▶ Let  $T_q$  be the time that a machine has to wait before being repaired. Then  $P(T_q > 10) = \rho e^{-(\mu - \lambda)10} = 0.44$ .

## Example

- ▶ Suppose that the failure rate of machines increases (eg due to aging) by 16% to  $\lambda' = 1/10$ , then the new traffic intensity is  $\rho' = 4/5$ , and  $L' = 4$  with  $D' = 40$  and  $E[W'] = 32$ .
- ▶ A 16% increase in arrival time rate has drastically increased the expected number of failed machines and doubled the time that they have to wait before getting repaired.
- ▶ We see that, when  $\rho$  is close to 1, the effect of small changes of  $\rho$  is profound: if a queueing system has long waiting times and lines, a rather modest increase in the service rate can bring about a dramatic reduction in waiting times.

## Costs

- ▶ Suppose there is a new piece of equipment that will increase the repair rate from  $\mu = 1/8$  to  $\mu^* = 1/6$ , that is, decrease the expected repair time from 8 minutes to 6 minutes.
- ▶ The increase in maintenance cost for the new equipment is  $C_M = \$10$  per minute.
- ▶ The cost of lost production when a machine is out of order is  $C_D = \$5$  per minute.
- ▶ Should we purchase the new equipment?

old system  
cost / minutes =  $L \cdot C_D$

new system  
cost / minute =  $L^* \cdot C_D + C_M$

## Queueing Systems

### Solution

Without the new equipment

- ▶ The expected number of failed machines is  $L = \rho / (1 - \rho) = 2$ .
- ▶ The expected cost of lost production is  $LC_D = \$10$  per minute.
- ▶ With the new equipment,  $\rho^* = 0.5$ , and the expected cost is  $L^*C_D + C_M = \$15$  per minute.
- ▶ We should buy the equipment if  $L^*C_D + C_M < LC_D$ , so we should not buy the equipment.

# Queueing Systems

## Example

At a service station the rate of service is  $\mu$  cars per hour, and the rate of arrivals of cars is  $\lambda$  per hour.

The cost incurred by the service station due to delaying cars is  $\$C_1$  per car per hour and the operating and service costs are  $\$\mu C_2$  per hour.

The rate of service  $\mu$  is a control parameter.

Determine the value of  $\mu$  so that the least expected cost is achieved and find the value of the latter.

Fixed  $\lambda$

$$\begin{aligned} \text{cost } L \cdot C_1 + \mu C_2 \\ &= \frac{\lambda}{1-\rho} \cdot C_1 + \mu C_2 \\ &= \frac{\lambda}{\mu - \lambda} C_1 + \mu C_2 \\ &= C(\mu) \end{aligned}$$

$$C'(\mu) = \frac{C_1}{(\mu - \lambda)^2} + C_2 = 0$$

when  $\mu^* = \sqrt{\frac{C_1 \lambda}{C_2}} + \lambda$

$$C''(\mu) = 0 \Rightarrow C(\mu^*) \text{ is a minimum}$$



### Solution

- ▶ If there are  $Y$  cars in the service station, the cost is  $\$C_1 Y + \mu C_2$  per hour.
- ▶ In the stationary regime,  $E[Y] = \rho/(1 - \rho)$ .
- ▶ The expected total cost per hour is  $\$C(\mu) = C_1 \rho/(1 - \rho) + \mu C_2$
- ▶ To find the minimum, we find  $\mu$  such that  $C'(\mu) = 0$  and since  $\mu > \lambda$ , we have a solution  $\mu_0 = \lambda + \sqrt{\lambda C_1 / C_2}$ .
- ▶ We can check that  $\mu_0$  achieves the minimum and  $C(\mu_0) = \lambda C_2 + 2\sqrt{\lambda C_1 C_2}$ .

## Queueing Systems

# Markov arrival.

↑ Markov service

### The $M/M/a$ Queue

This system has  $a$  servers

- ▶  $a \geq 1$  servers,
- ▶ a Poisson arrival process with rate  $\lambda$ ,
- ▶ a FIFO service discipline, and
- ▶ independent  $\exp(\mu)$  service times.
- ▶ When an arrival finds more than one idle server, it chooses one at random.
- ▶ When  $k$  servers are working, the time until the next departure is an  $\exp(k\mu)$  random variable.

B-P processes

$\lambda_k = \lambda \rightarrow \text{Poisson}(\lambda)$   
arrivals

$$\mu_k = \begin{cases} k\mu & \text{if } 1 \leq k \leq a \\ a\mu & \text{if } k > a \end{cases}$$

$n+j \geq 0$  customer in system

$\Rightarrow$  all  $a$  servers are working

1 customer in service &  $j$  customers waiting for service)

## Queueing Systems

B-D process will be

ergodic

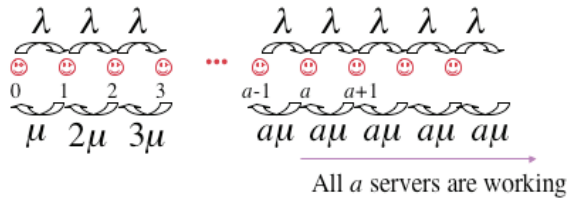
when  $\rho < 1$  has a

prob

$$\pi_k = \pi_0 \prod_{j=1}^k \frac{\lambda_{j-1}}{\mu_j}$$

$$= \begin{cases} \pi_0 \prod_{j=1}^k \frac{\lambda}{j\mu} & k \leq a \\ \pi_0 \prod_{j=1}^a \frac{\lambda}{j\mu} \prod_{l=a+1}^k \left( \frac{\lambda}{a\mu} \right) & k > a \end{cases}$$

The transition diagram is



The number in the queue follows a birth-and-death process with

$\lambda_j = \lambda$  for  $j = 0, 1, 2, \dots$  and  $\mu_j = j\mu$  for  $j = 1, 2, \dots, a$  and

$\mu_j = a\mu$  for  $j = a+1, a+2, \dots$

$$= \begin{cases} \pi_0 \left( \frac{\lambda}{\mu} \right)^k \cdot \frac{1}{k!} & k \leq a \\ \pi_0 \left( \frac{\lambda}{\mu} \right)^a \cdot \frac{1}{a!} \left( \frac{\lambda}{\mu a} \right)^{k-a} & k > a \end{cases}$$

## Queueing Systems

When is the  $M/M/a$  queue ergodic?

$$K_j \equiv \frac{\lambda_0 \cdots \lambda_{j-1}}{\mu_1 \cdots \mu_j} = \begin{cases} (\lambda/\mu)^j / j! & \text{if } j \leq a \\ \frac{(\lambda/\mu)^j}{a! a^{j-a}} & \text{if } j > a. \end{cases}$$

We know that

$$\sum_{j=0}^{\infty} K_j < \infty \iff \sum_{j=a}^{\infty} K_j < \infty.$$

This occurs if  $\lambda < a\mu$ , in which case

$$\sum_{j=0}^{\infty} K_j = \sum_{k=0}^{a-1} \frac{\lambda^k}{k! \mu^k} + \frac{\lambda^a}{a! \mu^a} \frac{a\mu}{a\mu - \lambda}.$$

$$\sum_{j=a}^{\infty} \left(\frac{\lambda}{\mu}\right)^j \cdot \frac{1}{a!} \left(\frac{\lambda}{\mu a}\right)^{j-a}$$

$$\left(\frac{\lambda}{\mu}\right)^a \cdot \frac{1}{a!} \left(\frac{1}{1 - \frac{\lambda}{\mu a}}\right)$$

$$\Rightarrow \frac{\lambda}{\mu a} < 1.$$

## Queueing Systems

So the  $M/M/a$  queue is ergodic if and only if arrival rate  $\lambda$  is less than the maximum service rate  $a\mu$ .

In this case, the stationary distribution is given by

$$\pi_k = \begin{cases} \pi_0(\lambda/\mu)^k/k! & \text{if } k < a \\ \pi_0(\lambda/\mu)^k/(a!a^{k-a}) & \text{if } k \geq a, \end{cases}$$

where

$$\pi_0 = \left( \sum_{j=0}^{\infty} K_j \right)^{-1}.$$

## Queueing Systems

For what proportion of time  $P_q$  are all the servers busy? This is the same as the probability that an arriving customer will have to wait. (Why?)

We have

*more than a people in the system*

$$P_q = \sum_{k=a}^{\infty} \pi_k = \pi_0 \frac{\lambda^a}{\mu^a a!} \frac{a\mu}{a\mu - \lambda}.$$

$$\sum_{k=a}^{\infty} \pi_0 \left(\frac{\lambda}{\mu}\right)^a \frac{1}{a!} \left(\frac{\lambda}{\mu a}\right)^{k-a}$$

The expected queue length is

$$L_q = E[\max(X_t - a, 0)] = \frac{\lambda}{a\mu - \lambda} P_q.$$

$$= \pi_0 \left(\frac{\lambda}{\mu}\right)^a \frac{1}{a!} \left(\frac{1}{1 - \frac{\lambda}{\mu a}}\right)$$

$$= \sum_{k=a}^{\infty} (k-a) \pi_k = \pi_0 \left(\frac{\lambda}{\mu}\right)^a \frac{1}{a!} \sum_{k=a}^{\infty} (k-a) \left(\frac{\lambda}{\mu a}\right)^{k-a} \quad (\text{make it like derivative})$$

$$= \pi_0 \left(\frac{\lambda}{\mu}\right)^a \frac{1}{a!} \left(\frac{\lambda}{\mu a}\right) \sum_{k=a}^{\infty} (k-a) \left(\frac{\lambda}{\mu a}\right)^{k-a-1}$$

## Queueing Systems

$$= \pi_0 \left(\frac{\lambda}{\mu}\right)^a \cdot \frac{1}{a!} \left(\frac{\lambda}{\mu a}\right) \left(\frac{d}{dx} \sum_{k \geq a} x^{k-a} \Big|_{x=\frac{\lambda}{\mu a}}\right)$$

$$= \pi_0 \left(\frac{\lambda}{\mu}\right)^a \cdot \frac{1}{a!} \left(\frac{\lambda}{\mu a}\right) \left(\frac{1}{1 - \frac{\lambda}{\mu a}}\right)^2$$

$$= P_q \frac{\lambda}{\mu a} \frac{1}{1 - \frac{\lambda}{\mu a}}$$

$$= P_q \cdot \frac{\lambda}{\mu a - \lambda}$$

The expected number  $N_b$  of busy servers is

$$\star E[\min(X_t, a)] = \frac{\lambda}{\mu}$$

Note that, provided that  $\lambda < a\mu$ , this does not depend on  $a$ .

The expected number of customers is

$$L = N_b + L_q = \frac{\lambda}{\mu} + \frac{\lambda}{a\mu - \lambda} P_q$$

$\uparrow$  # busy server       $\searrow$  # waiting for service

$\rightarrow$  # servers have service

$$\begin{aligned}
 E[N_0] &= \sum_{k=1}^a k \cdot \pi_k + \sum_{k=a+1}^{\infty} a \cdot \pi_k \\
 &= \sum_{k=1}^{a-1} k \cdot \pi_k + \sum_{k=a}^{\infty} a \pi_k \\
 &= \pi_0 \sum_{k=1}^{a-1} k \cdot \left(\frac{\lambda}{\mu}\right)^k \cdot \frac{1}{k!} + a \pi_0 \sum_{k=a}^{\infty} \left(\frac{\lambda}{\mu}\right)^a \cdot \frac{1}{a!} \cdot \left(\frac{\lambda}{\mu}\right)^{k-a}
 \end{aligned}$$

$$= \pi_0 \cdot \left( \sum_{k=1}^{a-1} \left(\frac{\lambda}{\mu}\right)^k \cdot \frac{1}{(k-1)!} + \frac{\lambda}{\mu} \sum_{k=a}^{\infty} \left(\frac{\lambda}{\mu}\right)^a \cdot \frac{1}{a!} \left(\frac{\lambda}{\mu}\right)^{k-a-1} \right)$$

$$\begin{aligned}
 &= \frac{\lambda}{\mu} \left( \underbrace{\sum_{k=1}^{a-1} \left(\frac{\lambda}{\mu}\right)^{k-1} \cdot \frac{1}{(k-1)!} \cdot \pi_0}_{\pi_{k-1}} + \underbrace{\sum_{k=a}^{\infty} \left(\frac{\lambda}{\mu}\right)^a \cdot \frac{1}{a!} \left(\frac{\lambda}{\mu}\right)^{k-a-1}}_{\pi_{k-1}} \right) \\
 &\quad \underbrace{\hspace{10em}}_{=1}
 \end{aligned}$$

$$= \frac{\lambda}{\mu}$$



## Queueing Systems

system  
 $L = \lambda D \rightarrow$  expected total time in system  
 $\downarrow$   
 $\uparrow$  arrival rate  
 mean number of people

queue  
 $L_q = \lambda E(W)$

By Little's Law, the expected waiting time is

$$E[W] = L_q / \lambda = P_q / (a\mu - \lambda).$$

As a check: if there are  $a$  customers present, the average waiting time of an arriving customer is  $1/(a\mu)$  (the time until the first server becomes free) and if there are  $a + i$  customers present, the average waiting time will be  $(i + 1)/(a\mu)$ . So

$$E[W] = \sum_{i=0}^{\infty} (i + 1)/(a\mu) \times \pi_{a+i} = (a\mu)^{-1} [E[\max\{X_t - a, 0\}] + P_q].$$

The expected delay is

$$D = E[W] + \frac{1}{\mu} = \frac{P_q}{a\mu - \lambda} + \frac{1}{\mu}.$$

if you show up, all servers are busy but no one waiting, you are waiting for the first person to ever explain

$a+1$  customer.

wait  $i+1$  server time

## Example

An insurance company has 3 claim adjusters in its branch office. Claims against the company arrive according to a Poisson process at an average rate of 20 per 8 hour day. The amount of time an adjuster spends with a claimant is exponentially-distributed with mean service time 40 minutes.

- ▶ How many hours a week can an adjuster expect to spend with claimants?
- ▶ How much time, on average, does a claimant spend in the branch office?

# Queueing Systems

## Solution

- ▶ The arrival rate is  $\lambda = 20/8 = 2.5$  per hour. ✓
- ▶ The service rate is  $\mu = 1.5$  per hour. ✓
- ▶  $\lambda/(a\mu) = 5/9 < 1$ , so a stationary distribution exists. ✓
- ▶ We get  $P(\text{adjuster is busy})$  by noticing that

$$E[\text{number of busy adjusters}] = \sum_{i=1}^3 E[1_{\text{ith adjuster is busy}}]$$

So, by symmetry,

$$\begin{aligned} E[\text{number of busy adjusters}] &= 3E[1_{\text{a given adjuster is busy}}] \\ &= 3P(\text{a given adjuster is busy}). \end{aligned}$$

✓

proportion of time given  
the adjuster is busy is

$$\frac{Nb}{3} = \frac{\lambda}{\mu \cdot 3} = \frac{5}{9}$$

$$\# \text{ hours / week} = \frac{40 \cdot 5}{9}$$

$$= \frac{200}{9} \approx 22.2$$

$\phi_0 = \# \text{ hour per week}$

## Queueing Systems

Substituting the parameter values, we calculate that each adjuster spends 22.2 hours a week on claims and that  $\pi_0 = 24/139$ ,  $P_q = 125/417$  and  $D = 0.817$  hours (which corresponds to 49 minutes).

If there were only two adjusters, we could similarly calculate

- ▶ An adjuster will spend on average 33.3 hours with claimants.
- ▶ We can calculate that  $\pi_0 = 1/11$ ,  $P_q = 25/33$  and  $D = 2.18$  hours.

We can use this information to quantify the trade-off between the cost of an extra adjuster and the extra level of service that is produced.

### Single or multiple servers?

Which is better? A single fast server or several smaller ones with the same total productivity?

Assume that the arrival process is Poisson with rate  $\lambda$ , and compare

- ▶ A single server with service rate  $a\mu$ , and
- ▶  $a$  servers with service rate  $\mu$  each.

A heuristic argument tells us that

- ▶ if  $X_t \geq a$ , both systems work with the same rate, but
- ▶ if  $X_t = k < a$  the rate for the  $a$  server queue is  $k\mu$ , which is less than the rate  $a\mu$  for the single server.

So we might conclude that the single server is better.

*more power when  
fewer people  
in the system*

## Queueing Systems

We saw that, for the  $M/M/a$  queue, the expected number in the system is

$$= \frac{\lambda}{\mu} + \frac{\lambda}{a\mu - \lambda} P_q$$

and the expected time in the system is

$$= \frac{1}{\mu} + \frac{1}{a\mu - \lambda} P_q.$$

For the  $M/M/1$  queue with service rate  $a\mu$ , the expected number in the system is

$$= \frac{\lambda}{a\mu - \lambda}$$

and the expected time in the system is

$$= \frac{1}{a\mu - \lambda}.$$

## Queueing Systems

With some work, we can show that  $P_q + (a\mu - \lambda)/\mu > 1$ , so both the expected number in the system and the expected time in the system are smaller for the  $M/M/1$  queue, which proves our conjecture.

As an exercise, think about the waiting time, rather than the time in the system, for each of the systems.