UNIVERSITY COLLEGE LONDON

EXAMINATION FOR INTERNAL STUDENTS

MODULE CODE : COMP0081

ASSESSMENT : COMP0081A7PC

PATTERN

MODULE NAME : COMP0081 - Applied Machine Learning

: Postgraduate LEVEL:

DATE : 10/05/2021

TIME : 14:30

This paper is suitable for candidates who attended classes for this module in the following academic year(s):

Year 2020/21

Additional material	N/A
Special instructions	N/A
Exam paper word count	1000

TURN OVER

COMP0081: Applied Machine Learning

Final Exam (Main examination period)

For 2020–2021 Cohort, all levels

Always provide justification and show any intermediate work for your answers. A correct but unsupported answer may not receive any marks.

The exam includes 6 questions in multiple parts, worth a total of 120 marks. All questions must be answered. The marks available for each question are indicated in the square brackets.

1. True/False

Please identify if statements are either True or False. Please justify your answer if false. Correct "True" questions yield 2 points. Correct "False" questions yield one point for the answer and one point for the justification.

- (a) **(T/F)** A learned kernel SVM model (with RBF kernel) requires you to store some of the training data. [2 marks]
- (b) **(T/F)** Random forests is one of the few machine learning algorithms that makes no assumptions on the data. [2 marks]
- (c) **(T/F)** K-means algorithm can never output two clusters such that the distance between the centers of the two clusters is shorter than the diameters of any one of the clusters.

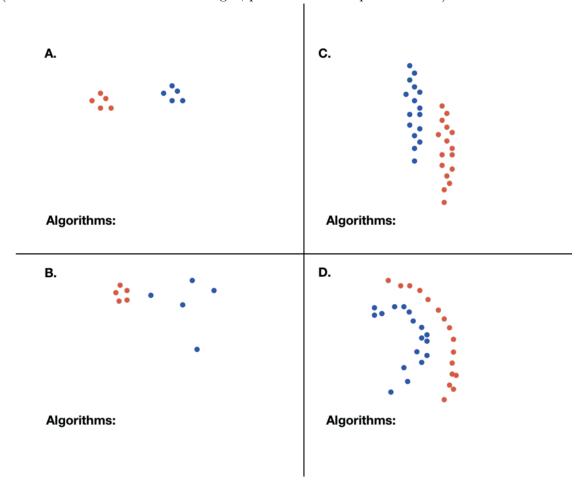
 [2 marks]
- (d) (T/F) The curse of dimensionality tells us that if we sample n data points uniformly at random within a hypercube of dimensionality d, all pairwise distances converge as $n \to \infty$. [2 marks]
- (e) (T/F) The optimization of deep neural networks is a convex minimization problem. [2 marks]
- (f) (T/F) Any real symmetric matrix is a well-defined kernel. [2 marks]
- (g) **(T/F)** As the validation set becomes extremely large, the validation error approaches the test error. [2 marks]
- (h) **(T/F)** PCA is always better than random projection for dimensionality reduction.

- (i) **(T/F)** In general, models that are more easily interpretable often are more accurate. [2 marks]
- (j) (T/F) The L1 regularizer encourages sparse solutions. [2 marks]
- (k) **(T/F)** Random Forests are bagged decision trees with one additional modification: Each splitting dimension is chosen completely uniformly at random. [2 marks]
- (l) **(T/F)** After convergence, the K-means cluster centers are always original data points. [2 marks]
- (m) **(T/F)** A classical way to make a quantity differentially private is to add random noise drawn from a symmetric distribution to that quantity. [2 marks]
- (n) (T/F) If a classifier obtains 0% training error it cannot have 100% testing error. [2 marks]
- (o) (T/F) As your training data set size, n, approaches infinity, the k-nearest neighbor classifier is guaranteed to have an error no worse than twice the Bayes optimal error. [2 marks]

[30 marks total]

2. Which Clustering Algorithm?

For each of the following clustering of (2 dimensional) points into two clusters (i.e all run with K=2) (i.e., red points for cluster 1 and blue points for cluster 2), write down which amongst: **k-means**, **single linkage clustering**, **Gaussian mixture models**, **or none of the three** could have led to the cluster assignments shown. (more than one answer could be right, put down all the possible ones).



[20 marks total]

3. Classifiers

- (a) Your Decision Tree classifier has a training error of 0% and a testing error of 92%. What are two possible interventions which can reduce the testing error? [2 marks]
- (b) For k-fold cross validation, describe the positive and negative effects as $k \to n$. When would you be most inclined to use k = n? [3 marks]
- (c) For the following pairs of algorithms and hyperparameters, would *increasing* the parameter help reduce overfitting? Yes or no.
 - i. Neural networks: number of hidden units
 - ii. Decision trees: maximum depth
 - iii. Logistic Regression, with $\lambda \|\mathbf{w}\|_2^2$ penalty: the value of λ
 - iv. Boosting: the number of iterations T

[4 marks]

- (d) Name two advantages of decision trees over nearest neighbors
- [2 marks]
- (e) Imagine 10% of your binary training data are accidentally mis-labelled. What training error will AdaBoost converge to after enough rounds of boosting? (Assume all your inputs are unique.) [2 marks]
- (f) Describe a data scenario in which AdaBoost is not a good choice. Justify your answer.

 [4 marks]
- (g) Given a distribution P you can sample a training set \mathcal{D} and obtain a classifier h. Imagine you train m such classifiers $h_1,...,h_m$ on m data sets $\mathcal{D}_1,...,\mathcal{D}_m$, each drawn i.i.d. from the data distribution P. As you increase m from m=1 to $m\gg 0$,
 - i. Show how you can use these classifiers to define a new, lower-variance classifier \hat{h}
 - ii. What happens to the variance of \hat{h} in the limit as $m \to \infty$?
 - iii. How does the bias of \hat{h} compare to the bias of h?

[3 marks]

[20 marks total]

4. Optimization and Regularization

- (a) Explain the trade-offs in using stochastic (mini-batch) and pure gradient descent. When would you select one over the other and why? [2 marks]
- (b) Suppose you want to avoid overfitting and implement **early stopping** for your model. You train the model using stochastic gradient descent, with mini-batch updates. After every batch you check the validation loss, and stop as soon as it goes up. Is this a good idea? Why?

 [3 marks]
- (c) Suppose you have a linear regression problem N training examples (\mathbf{x}_i, y_i) , $\mathbf{x}_i \in \mathbb{R}^D$. Consider a linear model with a squared error loss and L2 regularization, known as *ridge regression*. This model has a loss function

$$\mathcal{L}(\mathbf{x}_{1:N}, y_{1:N}) = \sum_{i=1}^{N} (y_i - \mathbf{w}^{\top} \mathbf{x}_i)^2 + \frac{\lambda}{2} \mathbf{w}^{\top} \mathbf{w}.$$

- i. For a fixed value of the regularization parameter λ , this loss function has an analytic solution for **w**. What is it? (Show your derivation!) [5 marks]
- ii. What might be the reasons for using gradient-based optimization rather than the equation you just derived? [2 marks]
- iii. Can you optimize the parameter λ by gradient descent? Why or why not? Explain how you would best estimate λ . [3 marks]

 $[15\ marks\ total]$

5. Privacy of the Median and the Mean

In class we looked at the idea of differential privacy. The idea in differential privacy was that we considered a randomized algorithm A to be an ϵ -differentially private algorithm if for every set C and every sample S, S' that differ on at most one point,

$$P(A(S) \in C) \le e^{\epsilon} P(A(S') \in C)$$

This notion of privacy is rather too stringent as we require the above to hold for **arbitrary** S and S' that differ by at most one. However, naturally occurring samples S might be easier to privatize.

In this problem we will explore the **median** and **mean** and how much private information these quantities each reveal.

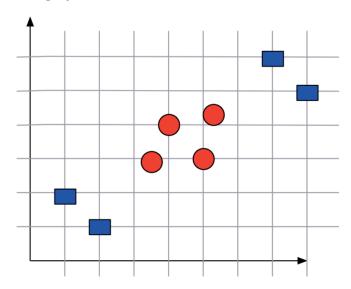
Questions:

- (a) If we want to use the Laplace mechanism, that is add Laplace distributed noise to our quantity $f(\mathcal{X})$ before releasing it. What is the amount of Laplace noise we need to add to release the mean of n points $\mathcal{X} = \{x_1, \ldots, x_n\}$ where each x_i is either 0 or 1? Recall that Laplace mechanism adds to the quantity $f(\mathcal{X})$ Laplace distributed noise whose density function is given by $p(x;b) = \frac{1}{2b} \exp(-|x|/b)$. So the question is asking you to specify parameter b as a function of ϵ so that if $f(\mathcal{X})$ is the mean then the final noisy quantity $f(\mathcal{X}) + \eta$, where $\eta \sim p(x;b)$, is ϵ -differentially private via the Laplace mechanism.
- (b) Next, if we want to release the **median** of the same binary x_1, \ldots, x_n is a differentially private way, **how much Laplace noise do we need to add?** (what is the parameter b) [5 marks]
- (c) Now consider the case when we are interested not in the stringent notion of differential privacy but rather we want to ask the question, for the given dataset S, how much noise do we need to add (i.e., this noise is specific to sample S) to make the algorithms private. Assume that n > 10 for this problem. Specifically, consider the case when $S = \{x_1, \ldots, x_n\}$ are such that n/3 of the x's are ones and the rest are 0's. Now for this particular sample S, if we want that for any S' that is different from S by, at most one point, how much noise do we need to add to the **median** to ensure that for a given ϵ , $P(A(S) \in C) \leq e^{\epsilon} P(A(S') \in C)$? For this sample, how much noise do we need to add to the **mean** to ensure that for a given ϵ , $P(A(S) \in C) \leq e^{\epsilon} P(A(S') \in C)$? [10 marks]

[20 marks total]

6. Kernel Methods

- (a) Name one condition that is necessary and sufficient for a matrix \mathbf{K} to be positive semi-definite. [2 marks]
- (b) Which of the following algorithms can be kernelized: a) Decision Trees, b)Linear Regression, c) Gaussian Processes. Justify your answer. [3 marks]
- (c) Consider the following data set. Draw a plausible decision boundary for a hard-margin SVM with polynomial kernel.



[2 marks]

- (d) Let m be the number of support vectors of an SVM trained on n data points (with RBF kernel). For a fixed n imagine you increase the dimensionality d of the data until it becomes very large. How would you expect the ratio $\frac{m}{n}$ to change as $d \gg 0$?

 [3 marks]
- (e) Describe a scenario in which you may want to use a kernel SVM with linear kernel instead of a standard linear (primal) SVM. [3 marks]

(f) You are given a non-linear regression data set. You are deciding between training a Gaussian Process or kernelized linear regression (both with RBF Kernel). Which one will have lower testing / training error? [2 marks]

[15 marks total]

Question	Points Scored	Max Points
True/False		30
Which Clustering Algorithm?		20
Classifiers		20
Optimization and Regularization		15
Privacy of the Median and the Mean		20
Kernel Methods		15
TOTAL		120

