Brett Evan Barkley

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Education

The University of Texas at Austin, PhD2022 - PresentComputer ScienceGPA: 3.95

Focus in Deep Reinforcement Learning and Robotics

University of Maryland, M.S
Aerospace Engineering
GPA: 3.97

Focus in Control Theory and Dynamical Systems

University of Maryland, B.S 2010 - 2015

Aerospace Engineering (Honors Program) GPA: 4.00

Research Projects

Stealing That Free Lunch: Exposing the Limits of Dyna-Style Model-Based Reinforcement LearningAustin, TX
First-author ICML 2025 Paper with Prof. David Fridovich-Keil
2024 - 2025

- Developed a JAX-based training pipeline yielding up to a 40× speedup in wall-clock time for MBPO. Code.

- Showed that model-based RL algorithms like MBPO exhibit strong performance in OpenAI Gym but often fail in DeepMind Control Suite tasks when trained from scratch.
- Investigated several potential explanations for this discrepancy, including model error and mitigation strategies; found that even modern techniques fail to close the gap.

Deployment and Sample Efficient Iterated Offline Reinforcement Learning via Synthetic Upsampling Austin, TX Research Project with Prof. David Fridovich-Keil 2024

- Developed a JAX implementation of the score-based generative diffusion model used in Synthetic Experience Replay paper, enabling a reduction in training time from days to hours. Code.
- Investigated transforming off-policy reinforcement learning into a sample-efficient iterated offline RL framework.
- Investigated usage of fast generative models and synthetic data as a means to mitigate overestimation and over-fitting in high update-to-data ratio RL training.

Time Symmetric Data for RL, Austin, TX

Austin, TX

First-Author 2024 L4DC Paper with Profs. David Fridovich-Keil and Amy Zhang

2023 - 2024

- Demonstrated that TSDA can provide SOTA sample efficiency in time symmetric and asymmetric environments.
- Investigated the utility of time reversal symmetry in reinforcement learning. Code. Paper.
- Developed a data augmentation technique (TSDA) that leverages time symmetry across a range of RL problems.

Professional Experience

Autonomy Aerospace Engineer, Johns Hopkins University Applied Physics Lab (JHU/APL)

2017 - 2022

- Efforts culminated in first ever combat tests between AI and human-piloted F-16s in 2023
- JHU/APL's Air Combat Evolution (ACE) deep reinforcement learning (DRL) lead for sub and full-scale aircraft
- Guidance, control, and aerospace simulation subject matter expert (SME) for JHU/APL ADT and ACE teams

Technical Skills

Languages: Python, C++, Cython, Bash, CUDA

Libraries/Software: JAX, Pytorch, Flax, Brax, Git, LATEX

Selected Publications

- 1. Stealing That Free Lunch: Exposing the Limits of Dyna-Style Reinforcement Learning Brett Barkley, David Fridovich-Keil | ICML 2025
- 2. An Investigation of Time Reversal Symmetry in Reinforcement Learning Brett Barkley, Amy Zhang, David Fridovich-Keil | L4DC 2024