

Brett Evan Barkley

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Education

The University of Texas at Austin, PhD
Computer Science
Focus in Deep Reinforcement Learning and Robotics

2022 - Present
GPA: 3.95

University of Maryland, M.S
Aerospace Engineering
Focus in Control Theory and Dynamical Systems

2015 - 2017
GPA: 3.97

University of Maryland, B.S
Aerospace Engineering (Honors Program)

2010 - 2015
GPA: 4.00

Research Projects

Deployment and Sample Efficient Iterated Offline Reinforcement Learning via Synthetic Upsampling Austin, TX
Research Project with Prof. David Fridovich-Keil 2024

- Investigated transforming off-policy deep reinforcement learning into a sample-efficient iterated offline RL framework.
- Developed Jax implementations of [Synther](#) and [MBPO](#), reducing training time from days to hours. [Code](#).
- Leveraged these fast generative and rollout models to explore mitigation of overestimation and overfitting in high update-to-data ratio RL training.

Translating Open-loop Trajectory Optimization into Closed-Loop Policy Optimization Austin, TX
Research Project with Prof. David Fridovich-Keil 2023

- Developed a novel policy optimization algorithm (D4PO) which combined the structure of iLQR/DDP with deterministic policy gradients.
- Hypothesized and validated that incorporating iLQR/DDP feedback gains and value functions improves sample efficiency and reduces sensitivity to exploding gradients in reinforcement learning.
- Demonstrated strong performance in contact-free environments, while highlighting challenges with managing large gradients due to contact dynamics.

Time Symmetric Data for RL, Austin, TX
Research Project with Profs. David Fridovich-Keil and Amy Zhang 2023

- Investigated the utility of time reversal symmetry in reinforcement learning. [Code](#). [Paper](#).
 - Developed a data augmentation technique (TSDA) that leverages time symmetry across a range of RL problems.
 - Demonstrated that TSDA can provide SOTA sample efficiency in time symmetric and asymmetric environments.
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Professional Experience

Autonomy Aerospace Engineer, Johns Hopkins University Applied Physics Lab (JHU/APL) 2017 - 2022

- Efforts culminated in first ever combat tests between AI and human-piloted F-16s [in 2023](#)
 - JHU/APL's Air Combat Evolution ([ACE](#)) deep reinforcement learning (DRL) lead for sub and full-scale aircraft
 - Guidance, control, and aerospace simulation subject matter expert (SME) for JHU/APL [ADT](#) and ACE teams
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Technical Skills

Languages: Python, C++, Cython, Bash, CUDA
Libraries/Software: JAX, Pytorch, Flax, Brax, Git, \LaTeX

Selected Publications

- Stealing That Free Lunch - The MDP Diversity Problem in Model-Based Reinforcement Learning
Brett Barkley, David Fridovich-Keil | In preparation
- [An Investigation of Time Reversal Symmetry in Reinforcement Learning](#)
Brett Barkley, Amy Zhang, David Fridovich-Keil | L4DC 2024