

## BE/Aph 161: Physical Biology of the Cell, Winter 2025

### Homework #8

Due at the start of lecture, 2:30 PM, March 5, 2025.

#### Problem 8.1 (The Vicsek model, 100 pts).

As we have discussed in lecture, the Vicsek model (Vicsek, et al., *PRL*, **75**, 1226–1229, 1995) was in many ways the start of the theory of active matter. The model consists of a collection of individual agents called “boids,” sometimes referred to as self-propelled particles (SPPs). Like Vicsek, we will consider boids on a two-dimensional plane. Consider a single boid  $i$ . At time point  $t$ , the boid moves with a velocity  $v_0$  along a unit vector  $\mathbf{u}_i(t + \tau) = (\cos \theta_i(t + \tau), \sin \theta_i(t + \tau))^T$ . The vector  $\mathbf{u}_i(t + \tau)$  is uniquely defined by the angle  $\theta_i(t + \tau) \in (-\pi, \pi]$ . The angle  $\theta_i(t + \tau)$  is determined by averaging the value of  $\theta_i(t)$  for every boid (including boid  $i$  itself) that is within a distance  $r$  from boid  $i$ , plus some added noise. This happens every time interval  $\tau$ . Stated mathematically, the position  $\mathbf{x}_i$  of boid  $k$  evolves according to

$$\theta_i(t + \tau) = \arctan \left( \frac{\langle \sin \theta(t) \rangle_{r_i}}{\langle \cos \theta(t) \rangle_{r_i}} \right) + \eta \zeta_{i,t}, \quad (8.1)$$

$$\mathbf{u}_i(t + \tau) = \begin{pmatrix} \cos \theta_i(t + \tau) \\ \sin \theta_i(t + \tau) \end{pmatrix}, \quad (8.2)$$

$$\mathbf{x}_i(t + \tau) = \mathbf{x}_i(t) + v_0 \tau \mathbf{u}_i(t + \tau). \quad (8.3)$$

The  $\eta \zeta_{i,t}$  term give the noise. Here,  $\zeta_{i,t}$  is a random number drawn from a uniform distribution on the interval  $[-\pi, \pi]$ . As such, maximal noise is achieved when  $\eta = 1$ . The notation  $\langle \cdot \rangle_{r_i}$  denotes an average over all boids within a distance  $r$  of boid  $i$ , including boid  $i$ .

The parameters for this system are the velocity  $v_0$ , the interaction radius  $r$ , the noise strength  $\eta$ , the time between reorientations  $\tau$ , the total size of the system  $L$  (we assume an  $L \times L$  2D surface), and the density of boids,  $\rho = N/L^2$ , where  $N$  is the number of boids. We can choose our spatial units to be such that  $r = 1$  and our time units such that  $\tau = 1$ . We are then left with parameters  $v_0$ ,  $\eta$ ,  $\rho$ , and  $L$ . Note that if we are trying to avoid finite size effects, we take  $L$  to be large, leaving only  $v_0$ ,  $\eta$ , and  $\rho$  as parameters.

Throughout this problem, we will consider  $r = 1$  and  $\tau = 1$ . Like Vicsek, we will set  $v_0 = 0.03$ , but you are welcome to play with that parameter if you want to explore further. We will primarily be considering different values of the noise  $\eta$  and of the density  $\rho$  of boids. We use **periodic boundary conditions**. This means that if a boid moves rightward from position  $x = L$ , it will move to a position near  $x = 0$ , and similarly in the  $y$ -direction. It also means that a boid at position  $x = L$  can have neighbors near position  $x = 0$ . Periodic boundary conditions are employed in an effort to mitigate boundary effects.

We will typically leave  $N$  fixed and vary  $L$  to adjust the density. You should use a minimum value of  $N = 100$ , but you should use larger  $N$  if your code is fast enough to handle it. I found that  $N = 1000$  worked well, and I could do all calculations in under an hour.

You may use AI tools to complete parts (b) and (c) under the following conditions.

- You clearly indicate which AI tool(s) you use.
- You clearly delineate what is your own, what comes directly from AI, and what came from AI but was then edited by you.
- You include all prompts you gave.

a) The expression

$$\arctan \left( \frac{\langle \sin \theta(t) \rangle_{r_i}}{\langle \cos \theta(t) \rangle_{r_i}} \right) \quad (8.4)$$

in equation (8.1) is meant to compute the average of the orientations of the neighboring boids. Why are we computing it this way instead of simply averaging all of the neighboring  $\theta$  values directly?

b) Write code to simulate the Viscek model. You should have a function that takes as input  $N$ ,  $\eta$ ,  $v_0$ , and  $L$ , as well as any other inputs you see fit (e.g., obviously the number of steps you want to run the simulation should be an input), and returns the  $x$ ,  $y$ , and  $\theta$  values over time for all of the boids.

Subsequent parts of this homework will be posted soon.