LESS-EASY-MINIMAL

Less, but better –
because it concentrates on the essential aspects,
and the products are not burdened with non-essentials.
Back to purity, back to simplicity

Dieters Rams

MY ~~BORING~~ EASY PALETTE

#212529

#FFFFFF

#495057

WHY DID I USE THIS COLOR PALETTE?

The color palette is really personal, especially in a Portfolio.
In this case, I think “personal” means to **express** who you are.
And I’m **not fluorescent**, I’m not a pastel color.
I’m an **easy person:** sometimes elegant, sometimes **comfortable,**
other times **analytical, creative** sometimes, and at times I’m an accountant.

That’s me. No filter.

WHICH FONT?

A lot of websites exploit
Google fonts, which are awesome fonts.

On the other hand, in this case I decided to use **Atkinson Hyperlegible font.**

This is a free font developed by the **Braille Institute**, mainly used to make letters easy to read, especially for those who have **vision problems**.

I believe that Ux designers have to take this aspect into consideration.

https://brailleinstitute.org/freefont

THE KEYS OF MY PORTFOLIO DEVELOPMENT

Mobile first

Html

Sass

Bem Methodology

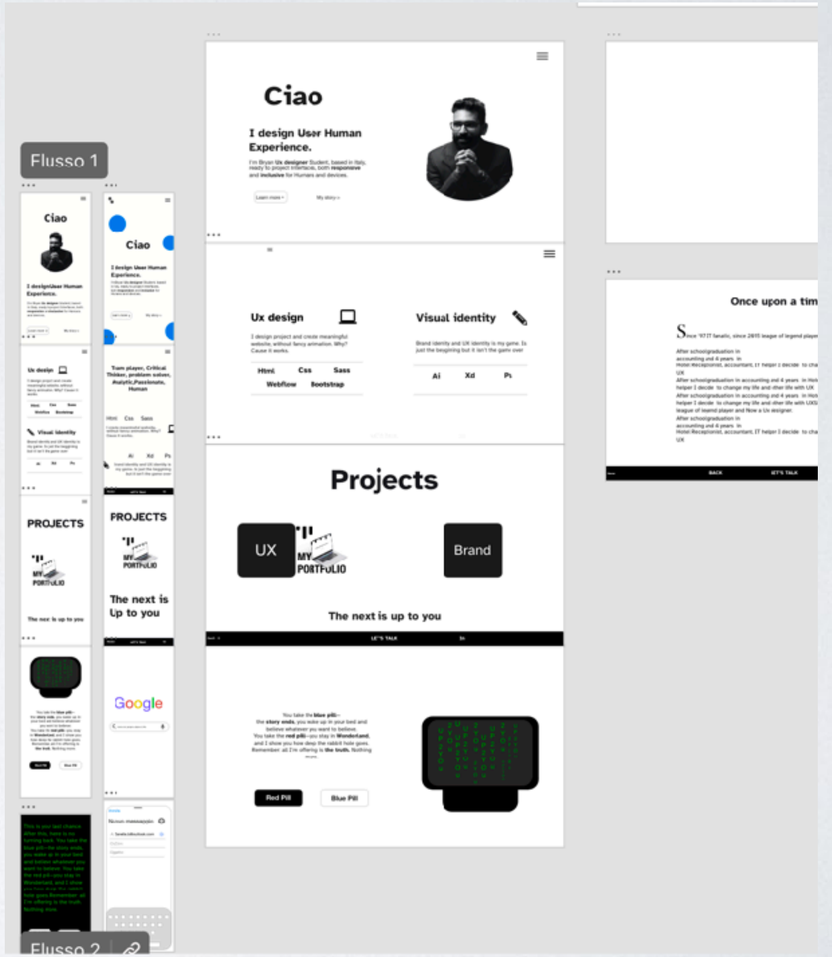
File organization with partial

THE DESIGN

OMG, YOU ARE A DESIGNER AND YOU DID NOT USE ANY PAPER?
Mmh, actually no, working on PC is more comfortable for me and it is way easier to make changes.

I have started the design **In mobile first,** thinking about iPhone X. The first project implemented a bottom navigation bar for the website menu. However in October 2021 Apple changed the IOS design and moved the navigation bar to the bottom on Safari, in addition to this Firefox took this way too. In conclusion, I therefore decided it would have been better to update my project and move the bar on the top, hidden by a burger menu (all coded in css).

The general idea, as you can see, has always been pretty much the same. More color? Less Color? My svg? The Desktop is fine? I jumped into coding and while coding I could realize that some things did not actually fit - **that's why a designer has to know about CSS-Html.** I directly worked on the code to modify the project. And the final result is fairly decent to me.



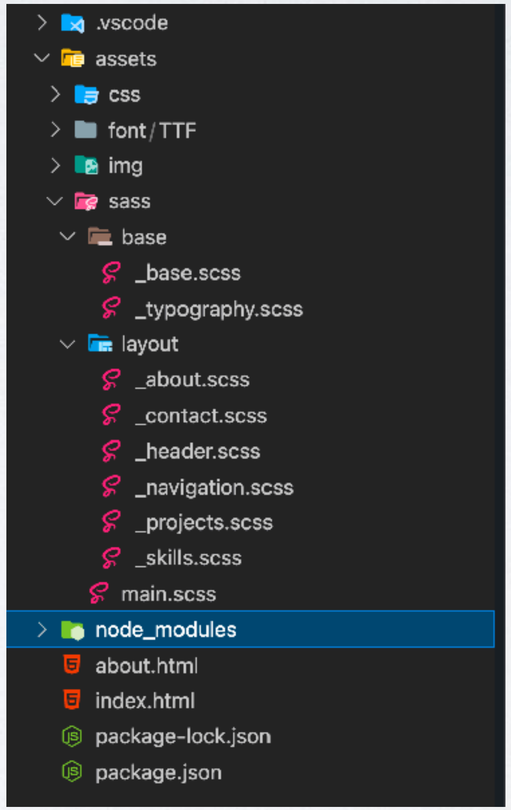
THE REALIZATION

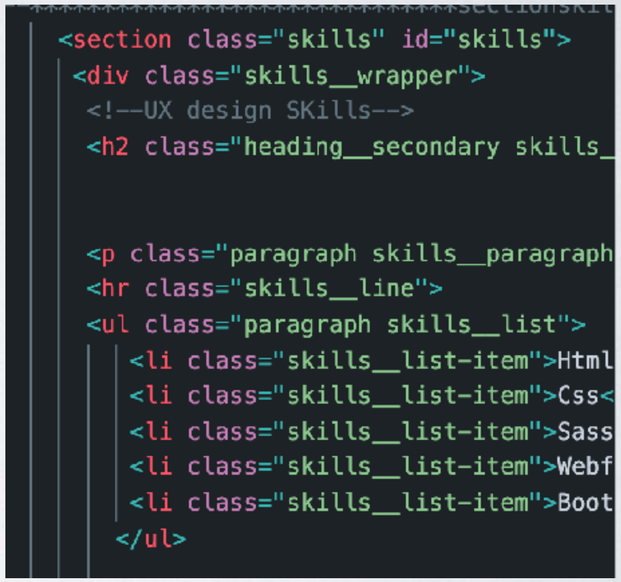
For coding, I used **Visual Studio Code.** I really appreciate this code editor, as I have tried many but this is the one I actually prefer.

As you can see on the left (photo 1), there is a **file organization** with *sass* that allows tracking different sections in a clean way. There are 2 different folders. The first one, named "base", is the one I used for *css Reset* and common repeated elements. The second one, named "layout", separates the website into sections.

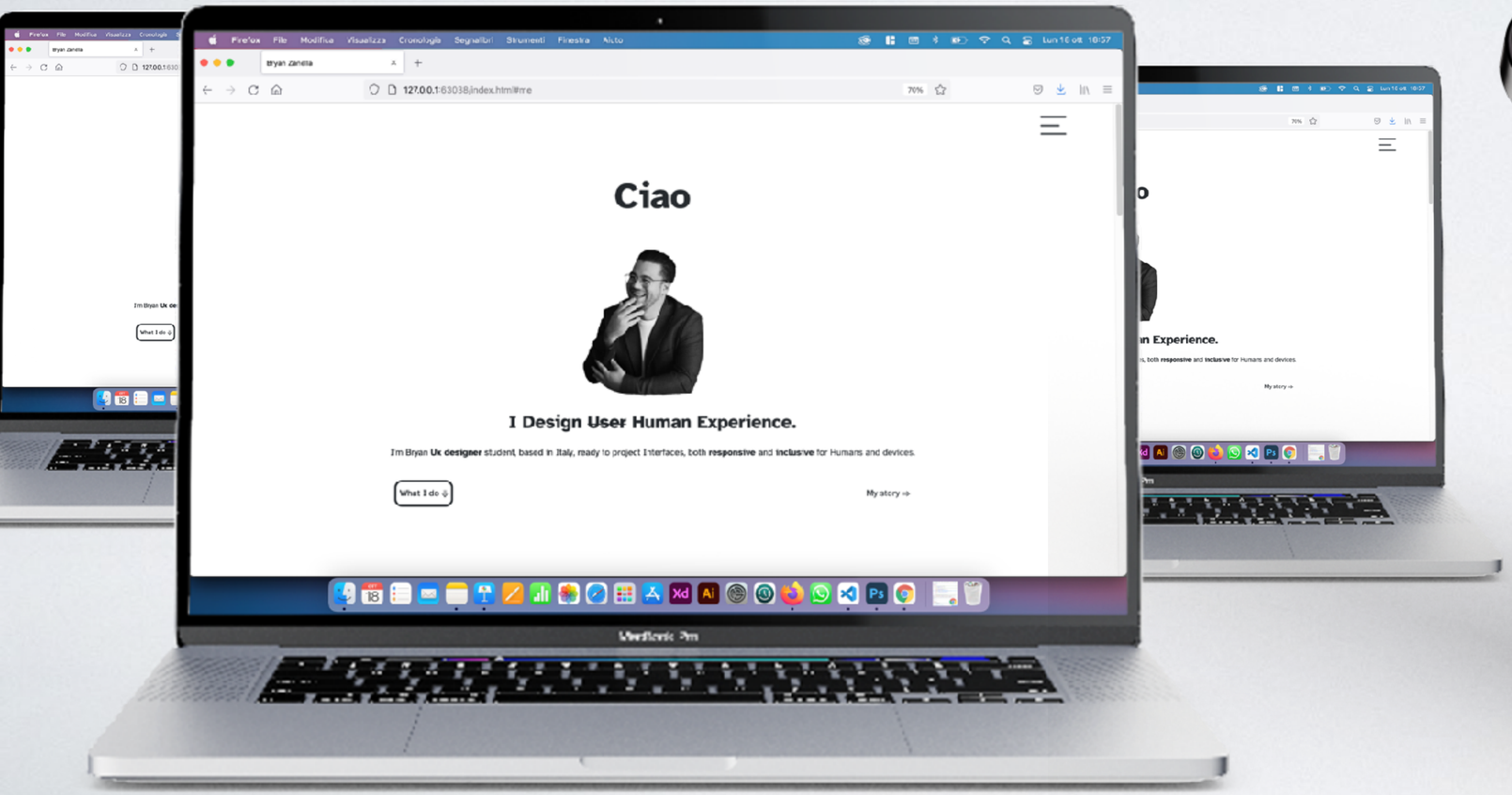
To write the code, I used **Sass functions** like @include, @mixin, and inherit function.

The best thing that I discovered during this project was BEM. The **Block, Element, Modifier** methodology that helps developers to better understand the relationship between HTML and CSS in a given project, an example on the left (photo 2).





THE RESULTS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I'm Bryan Ux designer student, based in Italy, ready to project Interfaces, both responsive and inclusive for Humans and devices.
What I do
My story

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