Juho Vepsäläinen

Education

2005–2011	**Master of Science**, *University of Jyväskylä*, Software engineering (open source), mathematics, growth venturing.
2001–2004	**Abitur/Technician (electronics)**, *Jyväskylä Educational Consortium*, Electronics and general education (English etc.).

Experience

2011–	**Freelancer**, *Koodilehto co-op.* Web development (Django, MVC3, Ruby on Rails) and startup work.
2011 Summer	**Software Designer**, *Fudeco Oy.* Django and jQuery development for a local media consortium.
2010–2011	**Contractor**, *Mixart New Media LLC.* Implemented HTML5 Canvas based drawing application.
2008–2010	**3D Designer, Programmer, Research Assistant**, *University of Jyväskylä.* 3D modeling (Blender) and development (Django, AS2, MediaWiki) for research purposes.
2005-2009	**Volunteer**, *Blender3D.* Wiki maintenance, software development (patches, patch reviewing, design).

Languages

English	**Excellent**	*High grades (both abitur and university).*
Finnish	**Excellent**	*Native.*

Computer skills

Programming Languages	JavaScript, Python, C, PHP, Lua, C#, Ruby, Haskell, ...	Version Control	git, Subversion, Mercurial
Technologies	Django, MediaWiki, jQuery, Node.js, ...	Applications	Blender3D, vim, GIMP, ...

Interests

Art	I enjoy studying and creating art and like to draw.
Open Source Development	I maintain a wide range of projects of my own at `www.github.com/bebraw`.
Sports	I like endurance sports and cycling in particular.