Individual Project Proposal

1. Project Introduction

The goal of this project is to design a password cracker that will attempt to gain access to a password protected system. This password cracker is intended solely for testing the security of a system that requires password authentication to determine if there are any potential vulnerabilities to the overall security of the system. This tool should only be used on systems where one has been given explicit permission to use it on a system by the owner of that system. It is not intended for illegal purposes or malicious intents.

This program will focus on the cracking of passwords designed using hashing algorithms. It will be designed to implement at least two of the three most common password-cracking attacks; a brute-force attack and a dictionary attack. If time allows, after the successful implementation of a brute-force attack and a dictionary attack, the implementation of a rainbow table attack would be added. The program will be designed to attempt to crack the MD5 message-digest algorithm and the secure hash algorithms (SHA1 and SHA2).

2. Technologies That Will Be Used

Table 1. Technologies that will be used that do not depend on the language

Technologies	Familiarity	Purpose
Crunch	Somewhat familiar	Tool used to generate a
Crunen	Some what familiar	wordlist
		Tool used to create a
PAX	Not familiar	dictionary or wordlist with
		simple passwords
		Tool used to create wordlist,
Cupp	Not familiar	with a focus on specific
		target
		Tool that creates wordlist
Pydictor	Not familiar	with both normal words and
		with base64 encryption
		Merges previously made
Dymerge	Not familiar	dictionaries into one
		dictionary

Table 2. Technologies that will be used if program is implemented in Python

Technologies	Familiarity	Purpose	
Python	Familiar	Main Program	
		Implementation of secure	
Hashlib Library	Not familiar	hash and message digest	
		algorithms	
		Allows for use of operating	
OS Library	Not familiar	system dependent	
		functionality	
Time Library	Not familiar	Provides various time-	
Time Library	140t failillaí	related functions	
		Allows for cross-platform	
		implementation of hashing	
Passlib library	Not familiar	algorithms, along with	
		managing existing password	
		hashes	
		Helps to provide easy to	
Argparse library	Not familiar	write user-friendly	
		command-line interfaces	
		Provides access to some	
		variables used or maintained	
Sys library	Not familiar	by the interpreter and to	
		functions that interact	
		strongly with the interpreter	

Table 3. Technologies that will be used if program is implemented in C++

Technologies	Familiarity	Purpose
C++	Familiar	Main Program
Crypto++	Not familiar	Allows use of cryptographic schemes
Boost C++ Libraries	Not familiar	Extends the standard library
Libtomerypt	Not familiar	Comprehensive, modular and portable cryptographic toolkit that provides access to well known block ciphers, one-way hash functions, chaining modes, pseudorandom number generators and public key cryptography
Botan	Not familiar	A C++ cryptography library

These tables are not necessarily all inclusive as it may be discovered through the coding process that another library or technology might be needed, and many of the libraries listed here replicate each other, and only one may be needed rather than having multiple overlapping libraries. Including these extra resources helps to ensure that there are several options to get this program successfully working and leaves several backup options if one ends up not working as intended or necessary.

3. Outside Resources

This program will not require much in the way of outside resources. Most of the resources this program requires to work is in the form of the wordlist and dictionaries as discussed in the technology section above. Without these resources, this program would not work as all the password cracking methods depend on these wordlist and dictionaries to crack a password and as a result there is not a backup plan if this does not work out. The best way of supporting this issue is to have multiple options on how to create these wordlists and dictionaries, with many of these options listed in Table 1 in section 2. Having multiple options on how to create these will allow some fallback options in case one of the resources doesn't work as expected.

The other resources that will be needed for this program are not directly for the program's use, but rather resources that can be used throughout the creation of the program as reference or learning material for the programmer. Without these valuable resources, it is very likely this program will not work at all, and there would not be any other plan for this as access to such resources is essential for the creation of this program. Currently, several resources of this type have been obtained for use alongside the creation of this program. A brief list of these resources that have been obtained and granted access to include:

Books

- Hacking The Art of Exploitation
- Cython
- o High Performance Python
- o Serious Cryptography A Practical Introduction to Modern Encryption
- Introduction to Algorithms
- o Black Hat Python
- o Object Oriented and Classical Software Engineering
- o Secure Programming Cookbook

4. Architecture

Throughout the length of this project, all work on it will be maintained in a Github repository to aid in version control and continuous integration. This program will have a back end with the user interface being implemented as a text UI. While a GUI has its advantages for ease of use, this program is intended for use by people who understand running programs from a terminal-based interface, thus the need for an ease of use interface is eliminated. Additionally, since this program could be easily be misused outside of its intended purpose for security/penetration testing, reducing the ease of use will help maintain the intents of this program and prevent misuse. Furthermore, since this program is intended to be used in cases such as penetration testing, many tools utilized for this purpose, are implemented in a similar format with the user interface being text UI based. Since the user interface will be implemented through a text UI, this program does not need a front end, and does not need a database. Travis Cl will be utilized as the testing framework for this program and will also aid in the continuous integration and version control provided through Github.

This program will have at least two major classes; brute-force attack (i.e., BruteForceAttack) and dictionary attack (DictionaryAttack). There will be additional classes that will inherit from both of these classes; an md5 class, a sha1 class, and a sha2 class. The sha2 class may be further broken down into two separate classes since the SHA2 algorithm consists of six different hash functions. For this program, the intent is to focus on two of these six hash functions, which is why the sha2 class may be split further into sha256 class and a sha512 class. The base classes will be responsible for the different types of attacks, and their derived classes will responsible for the information about a specific type of hash function that

the attacks can be used on. This program intends to utilize the Iterator and Factory design patterns. The Factory method was chosen because of the ability to let subclasses decide which class to instantiate which will help add in the ability to have the specific hash type class decide which base class it wants to use based off what attack is being performed. The Iterator design pattern was chosen because of its ability to access all elements sequentially in many different containers, which will be useful when the attacks are needing to move through the wordlists or dictionaries while attempting to crack the password.

5. Detailed Plan

Week	Plan	Things needed to accomplish plan	Things needed to learn to accomplish plan	What will be turned in
Oct 7	Setup GitHub Repository; begin creation of wordlist, hash table(s); continue researching hashing algorithms	Wordlist and dictionary generator tools as described in section 2	Need to gain a better understanding in the specifics behind md5, SHA1 and SHA2 Hashes	Nothing to turn in. Goal for the end of the week is to have the wordlist and hash table(s) generated.
Oct 14	Begin writing the brute- force attack class; begin implementation of brute- force attack	Nothing needed aside from materials to learn from	Need to understand how a brute force attack works specifically	The files containing the wordlists, hash table(s) and any functions written or used to create them. Due on Oct.17
Oct 21	Continue implementation of brute-force class	Library documentation; found online	Need to understand how to use the hashing libraries and how to implement them into the code	Nothing to turn in. Goal for the end of the week is to have brute-force class finished and implemented.
Oct 28	Begin writing of the dictionary attack class	Nothing needed aside from materials to learn from	Need to understand how a dictionary attack works specifically	The files containing the brute-force attack implementation; anything started for the dictionary attack class Due on Oct.31
Nov 4	Continue implementation of dictionary attack class	Library documentation; found online	Need to understand how to use the hashing libraries and how to implement them into the code	Nothing to turn in. Goal for the end of the week is to have the dictionary attack class finished and implemented.
Nov 11	Begin writing of the derived classes (md5, sha1, sha2)	Nothing needed aside from materials to learn from	Need to understand how the hashing of md5, SHA1 and SHA2 work	The files containing the dictionary attack class, anything started for the derived classes Due on Nov.14
Nov 18	Finish up derived classes; begin designing user interface	Library documentation; found online	Any unresolved questions about the hash functions; how the hashing libraries work with these functions	Nothing to turn in. Goal for the end of the week is to have the derived class finished and implemented.
Nov 25	Finish user interface as needed; Begin working on test cases	Documentation for testing framework; found online	Need to understand how to use the testing framework	Nothing to turn in. Goal for the end of the week is to have user interface finished.

Dec 2	Testing of program	Travis CI	Any other questions about how to use the testing framework	Nothing to turn in. Goal for the end of the week is to have tested the program using test cases (and testing framework)
Dec 9	Finalizing any other details of the program, making sure the project is complete.	Should already have the things needed to accomplish the goals for this week.	N/A	Finished Project Due on Dec. 12