

PIGS IN THE CLOVER is a bold effort to recapture a slice of American culture and gaming heritage by launching America's oldest "mobile" game!

Nashville, Tennessee, April 27, 2017 - Pigs In The Clover was a huge leap forward in American gaming – the first handheld dexterity game that took the nation by storm over 100 years ago.

Introduced in 1889, it quickly became the most popular game at the time and decades after. It was played everywhere: On trolley cars, in poolrooms, street corners, even in the halls of congress, which led political cartoons mocking the politicians! A historic cultural phenomenon, and it is still making an impact. It was recently featured as a storyline in HBO's Westworld.

Pigs In The Clover (available on the App Store and Google Play for 99 cents for the full game with no ads) will pay homage to the game's legendary heritage while providing new gameplay and style for the modern era.

The gameplay is meant to accurately represent the original. Pigs in the Clover is an intuitive dexterity game where the player manipulates the game board (your device) to move the marbles (Pigs) and navigate the maze, and get the marbles into the center (Pig Pen) to win.

The antique game is accurately replicated while new re-imagined gameplay features lovable pig characters and crazy new boards. With community feedback, updates will roll out with unique mazes, characters and wild gameplay, taking the legendary essence of the game to new heights into the future.



The new Pigs In The Clover game is designed to have wide appeal. There's a generation that will remember the original. A younger generation will rediscover an American icon and love its challenging and fun nature. By design it's also great for kids as it develops hand-eye coordination and an understanding of real world physics.

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