Git Workflows

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Goals

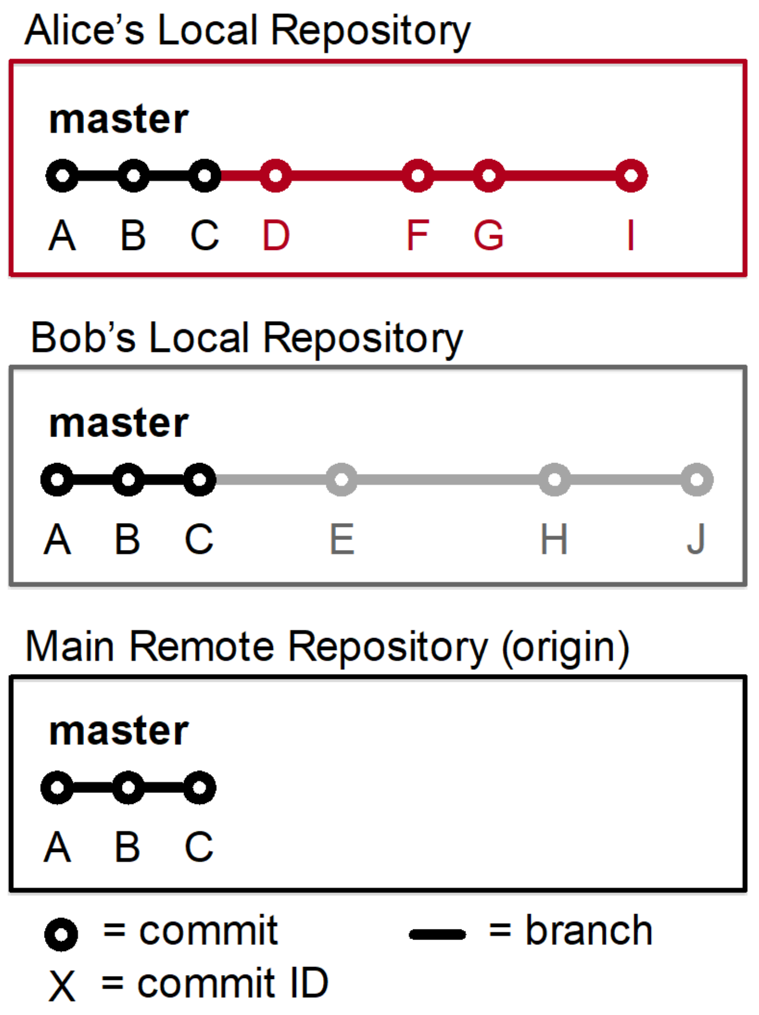
Development teams would like to use version control to collaborate productively and ensure correct code

- Understand challenges related to parallel code development *via* distributed version control
- Understand extra dimensions of distributed version control & how to use them
  - Local vs. remote repositories
  - Branches
  - Issues, Pull Requests, & Code Reviews (Previous talk)
- Exposure to workflows of different complexity
- What to think about when evaluating different workflows
- Motivate continuous integration

Distributed Version Control System (DVCS)

Two developers collaborating *via* Git

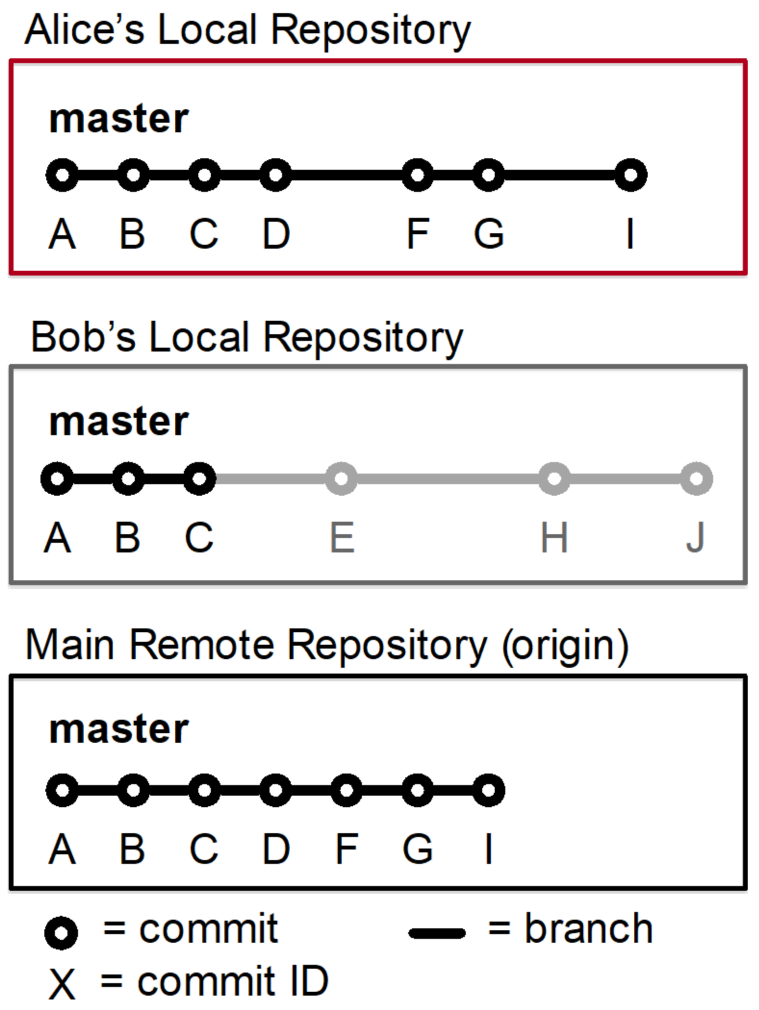
- Local copies of master branch synched to origin
- Each develops on **local** copy of master branch
- All copies of master immediately diverge
- How to **integrate** work on origin?



DVCS Race Condition

Integration of independent work occurs when local repos interact with remote repo

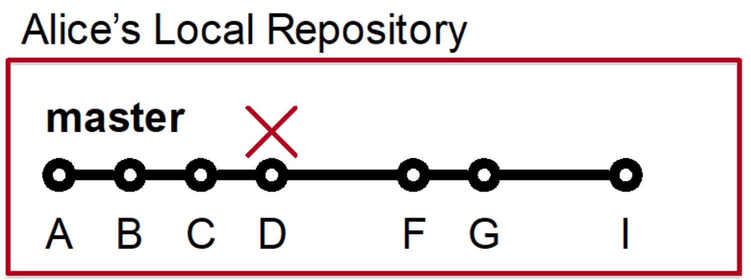
- Alice pushes her local commits to remote repo first
- No integration conflicts
- No risk
- Alice's local repo identical to remote repo

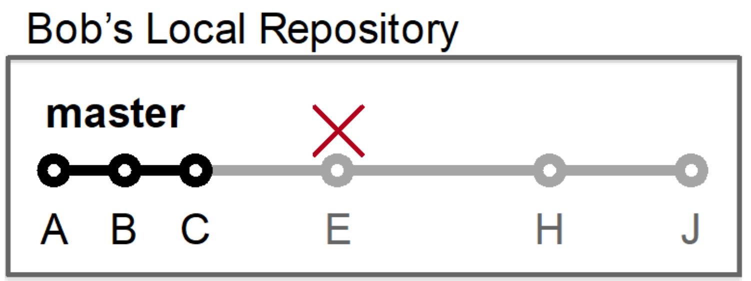


Integration Conflicts Happen

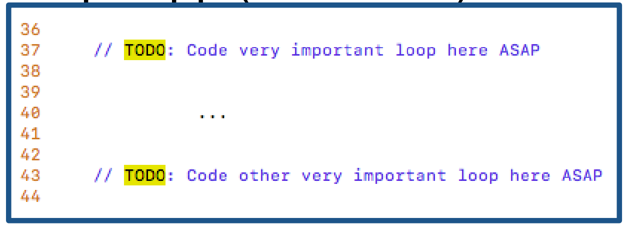
Bob's push to remote repo is rejected

- Alice updated code in commit D
- Bob updated same code in commit E
- Alice and Bob need to study conflict and decide on resolution at pull (time-consuming)
- Possibility of introducing bug on master branch (risky)



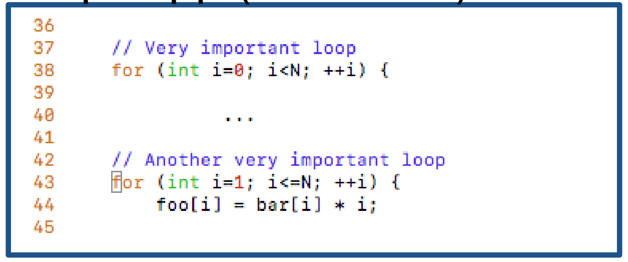


loops.cpp (commit C)



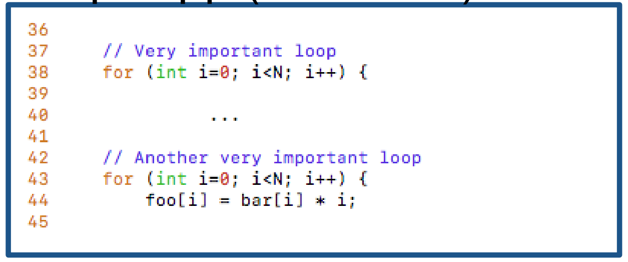
```

    // TODO: Code very important loop here ASAP


              ...


    // TODO: Code other very important loop here ASAP

```

loops.cpp (commit D)



```

    // Very important loop
    for (int i=0; i<N; ++i) {

              ...

    // Another very important loop
    for (int i=1; i<=N; ++i) {
        foo[i] = bar[i] * i;

```

loops.cpp (commit E)



```

    // Very important loop
    for (int i=0; i<N; i++) {

              ...

    // Another very important loop
    for (int i=0; i<N; i++) {
        foo[i] = bar[i] * i;

```

Our First Workflow

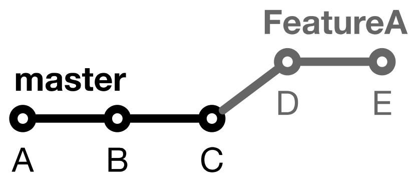
This process of collaborating *via* Git is called the **Centralized Workflow**

- See Atlassian/BitBucket for more information
- "Simple" to learn and "easy" to use
- Leverages local vs. remote repo dimension
  - Integration in local repo when local repos interact with remote repo
- What if you have many team members?
- What if developers only push once a month?
  - Lengthy development efforts without integrating
  - Occasional contributors
- What if team members works on different parts of the code?
- Working directly on master

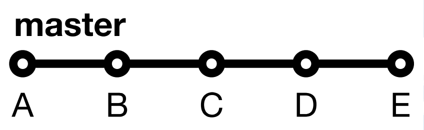
Branches

Branches are independent lines of development

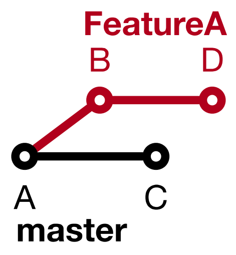
- Use branches to protect master branch
- Feature branches
  - Organize a new feature as a sequence of related commits in a branch
- Branches are usually combined or **merged**
- Develop on a branch, test on the branch, and merge into master
- Integration occurs at merge commits



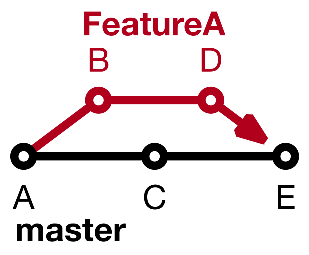
Fast-Forward



No Merge



Divergence

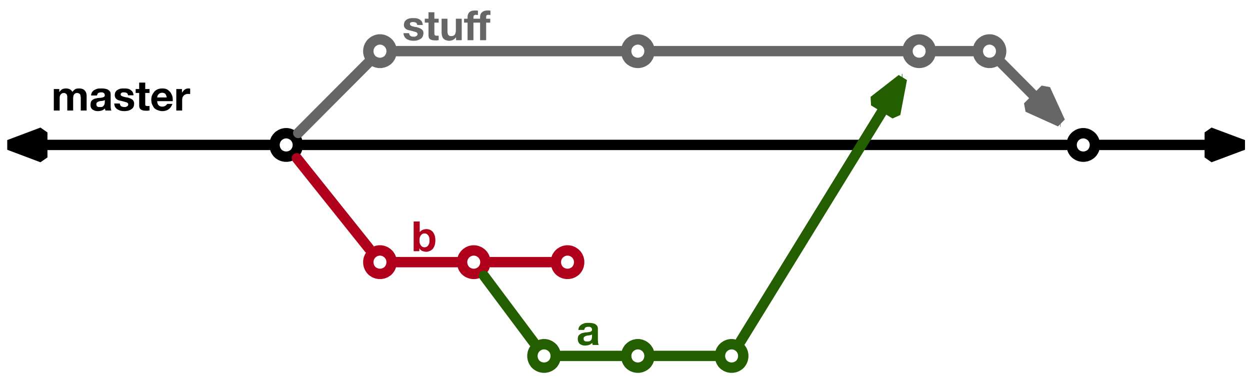


Merge Commit

Control Branch Complexity

Workflow policy is needed

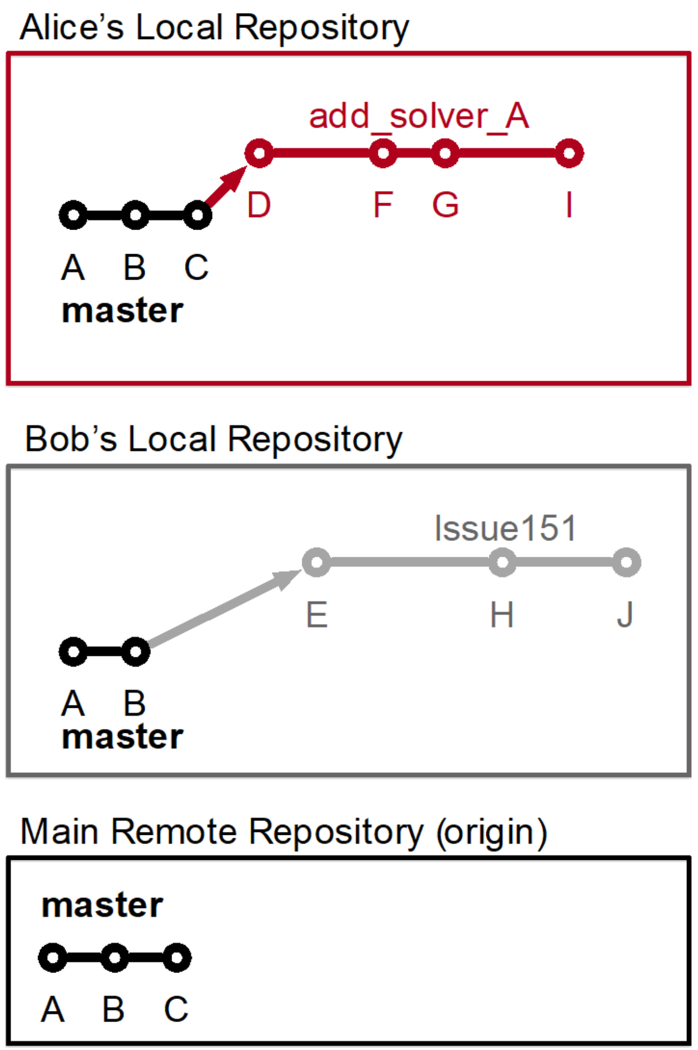
- Descriptive names or linked to issue tracking system
- Where do branches start and end?
- Can multiple people work on one branch?



Feature Branches

Extend Centralized Workflow

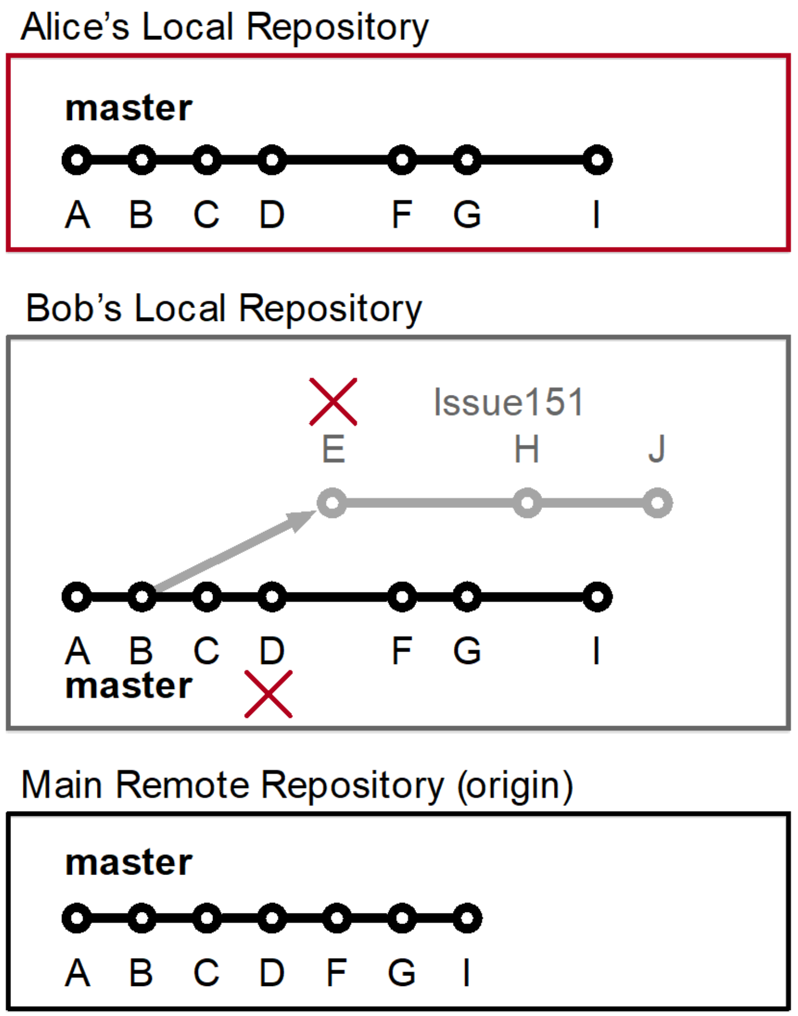
- Remote repo has commits A & B
- Bob pulls remote to synchronize local repo to remote
- Bob creates local feature branch based on commit B
- Commit C pushed to remote repo
- Alice pulls remote to synchronize local repo to remote
- Alice creates local feature branch based on commit C
- Both develop independently on local feature branches



Feature Branch Divergence

Alice integrates first without issue

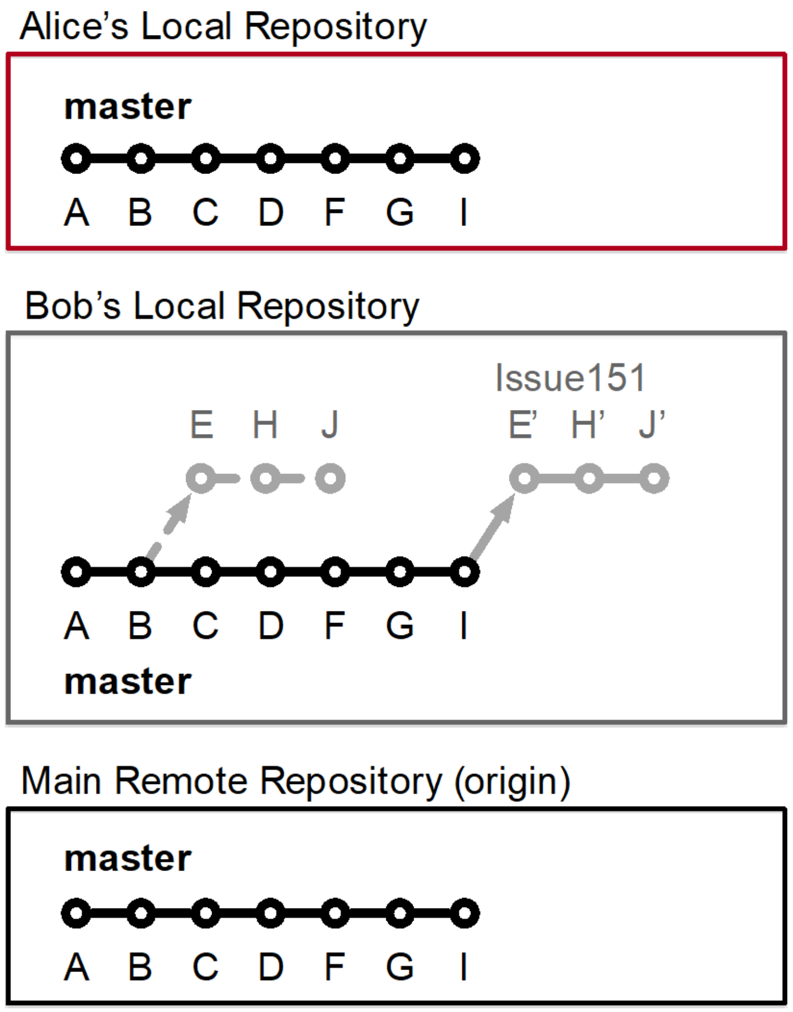
- Alice does fast-forward merge to local master
- Alice deletes local feature branch
- Alice pushes master to remote
- Meanwhile, Bob pulls master from remote and finds Alice's changes
- Merge conflict between commits D and E



Feature Race Condition

Integration occurs on Bob's local repo

- Bob laments not having fast-forward merge
- Bob **rebases** local feature branch to latest commit on master
  - E based off of commit B
  - E' based off of Alice's commit I
  - E' is E integrated with commits C, D, F, G, I
- Merge conflict resolved by Bob & Alice on Bob's local branch when converting commit E into E'
- Can test on feature branch and merge easily and cleanly



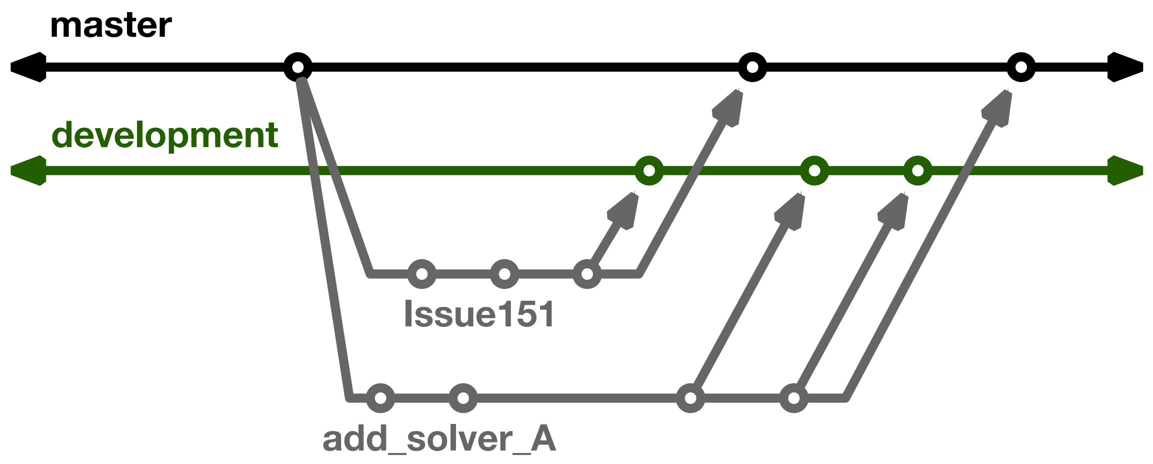
Feature Branches Summary

- Multiple, parallel lines of development possible on single local repo
- Easily maintain local master up-to-date and useable
- Integration with rebase on local repo is safe and can be aborted
- Testing before updating local and remote master branches
- Rebase is advanced Git command
  - Rebase can cause complications and should be used carefully.
- Hide actual workflow
  - History in repo does not represent actual development history
  - Less communication
  - Fewer back-ups using remote repo
- Does it scale with team size? What if team integrates frequently?
- Commits on master can be broken
- See Atlassian/BitBucket for a richer Feature Branch Workflow

More Branches

Branches with infinite lifetime

- Base off of master branch
- Exist in all copies of a repository
- Each provides a distinct **environment**
  - Development vs. pre-production



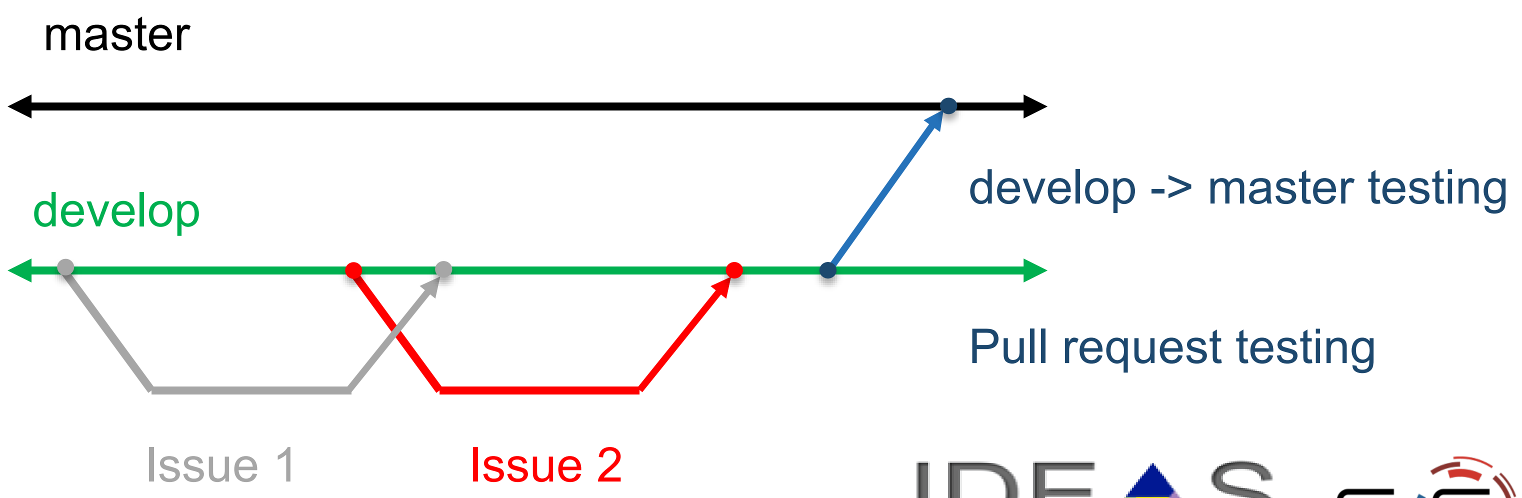
Current Trilinos Workflow

Test-driven workflow

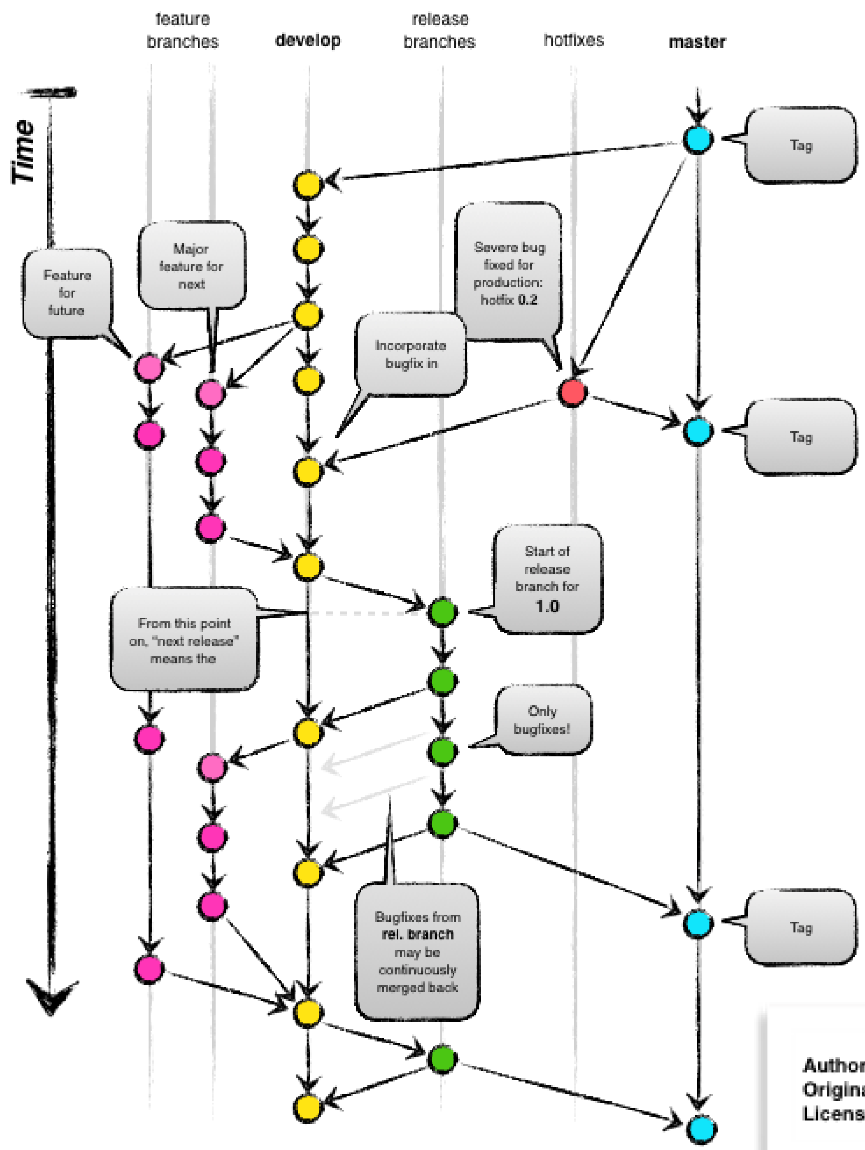
- Feature branches start and end with develop
- All changes to develop must come from GitHub pull requests
- Feature branches are merged into develop only after passing pull request test suite
- Change sets from develop are tested daily for integration into master

Workflow designed so that

- All commits in master are in develop
- Merge conflicts exposed when integrating into develop
- Merge conflicts never occur when promoting to master



Git Flow



feature branches
develop
release branches
hotfixes
master
Time
Tag
Feature for future
Major feature for next
Severe bug fixed for production: hotfix 0.2
Incorporate bugfix in
Tag
Start of release branch for 1.0
From this point on, "next release" means the
Only bugfixes!
Bugfixes from rel. branch may be continuously merged back
Tag

Author: Vincent Driessen
Original blog post: http://nvie.com/archives/323
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- Full-featured workflow
- Increased complexity
- Designed for SW with official releases
- Feature branches based off of develop
- Git extensions to enforce policy
- How are develop and master synchronized?
- Where do merge conflicts occur and how are they resolved?

GitHub Flow

http://scottchacon.com/2011/08/31/github-flow.html

- Published as viable alternative to Git Flow
- No structured release schedule
- Continuous deployment & continuous integration allows for simpler workflow

Main Ideas

1. All commits in master are **deployable**
2. Base feature branches off of master
3. Push local repository to remote constantly
4. Open Pull Requests early to start dialogue
5. Merge into master after Pull Request review

GitLab Flow

https://docs.gitlab.com/ee/workflow/gitlab_flow.html

- Published as viable alternative to Git Flow & GitHub Flow
- Semi-structured release schedule
- Workflow that simplifies difficulties and common failures in synchronizing infinite lifetime branches

Main Ideas

- Master branch is staging area
- Mature code in master flows downstream into pre-production & production infinite lifetime branches
- Allow for release branches with downstream flow
  - Fixes made upstream & merged into master.
  - Fixes cherry picked into release branch

Considerations for Choosing a Git Workflow

Want to establish a clear set of polices that

- results in correct code on a particular branch (usually master),
- ensures that a team can develop in parallel and communicate well,
- minimizes difficulties associated with parallel and distributed work, and
- minimizes overhead associated with learning, following, and enforcing policies.

Adopt what is good for your team

- Consider team culture and project challenges
- Assess what is and isn't feasible/acceptable
- Start with simplest and add complexity where and when necessary

Agenda

Time	Module	Topic	Speaker
2:30pm-2:35pm	00	Introduction	David E. Bernholdt, ORNL
2:35pm-3:00pm	01	Overview of Best Practices in HPC Software Development	David E. Bernholdt, ORNL
3:00pm-3:30pm	02	Agile Methodologies and Useful GitHub Tools	Jim Willenbring, SNL
3:30pm-4:00pm		*Break*	
4:00pm-4:30pm	03	Improving Reproducibility through Better Software Practices	David E. Bernholdt, ORNL
4:30pm-5:15pm	04	Software Design and Testing	Anshu Dubey, ANL
5:15pm-5:45pm	05	Git Workflows	Jim Willenbring, SNL
5:45pm-6:00pm	06	Continuous Integration	David E. Bernholdt, ORNL