



Software Testing Walkthrough



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Better Scientific Software tutorial, ISC, June 2021



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- Individual modules may be cited as *Speaker, Module Title*, in Better Scientific Software tutorial...



Acknowledgements

- This work was supported by the U.S. Department of Energy Office of Science, Office of Advanced Scientific Computing Research (ASCR), and by the Exascale Computing Project (17-SC-20-SC), a collaborative effort of the U.S. Department of Energy Office of Science and the National Nuclear Security Administration.
- This work was performed in part at the Argonne National Laboratory, which is managed by UChicago Argonne, LLC for the U.S. Department of Energy under Contract No. DE-AC02-06CH11357.
- This work was performed in part at the Oak Ridge National Laboratory, which is managed by UT-Battelle, LLC for the U.S. Department of Energy under Contract No. DE-AC05-00OR22725.
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- This work was performed in part at the Los Alamos National Laboratory, which is managed by Triad National Security, LLC for the U.S. Department of Energy under Contract No. 89233218CNA000001
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Hello Numerical World Example (heat equation)

github.com/bssw-tutorials/hello-numerical-world

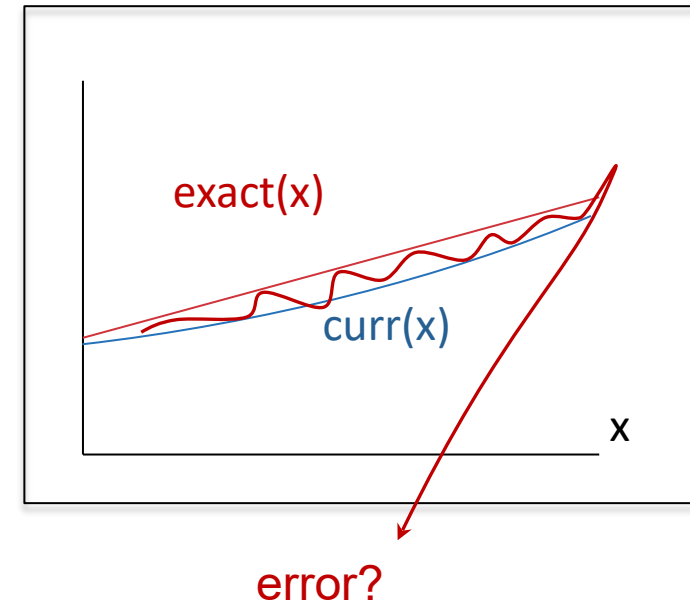
```
$ wc *.C
 125   494  4161 args.C    # parse arguments
 220   718  5667 heat.C    # main() – stores all vars
 151   498  3888 utils.C   # l2_norm, write, copy, init
 26 { 119   820 ftcs.C     # standard, centered stencil
 27 { 123   833 upwind15.C # alternate integration schemes
 94 { 344  2134 crankn.C
 43  190  1299 exact.C    # comparison solution
```

- Lots of setup code – prepares problem for kernel calls
- Isolated, swappable kernel calls
 - Imagine adding kernels to larger, multi-physics application.
- How can we support testing all these kernel configurations?

What to Test?

github.com/bssw-tutorials/hello-numerical-world

- Types of Tests:
 - code coverage – ensure options parse, bad cases detected, utilities function, etc.
 - steady-state (should be straight line)
 - external script can test file write() as well
 - solution time-dependence vs. reference
 - $(d/dx)^2 \sin(ax) = -a^2 \sin(ax)$
 - integration between codes?
 - test compile/run in multiple precisions?
 - combinatorial problems – listing tests in for() or matrix...

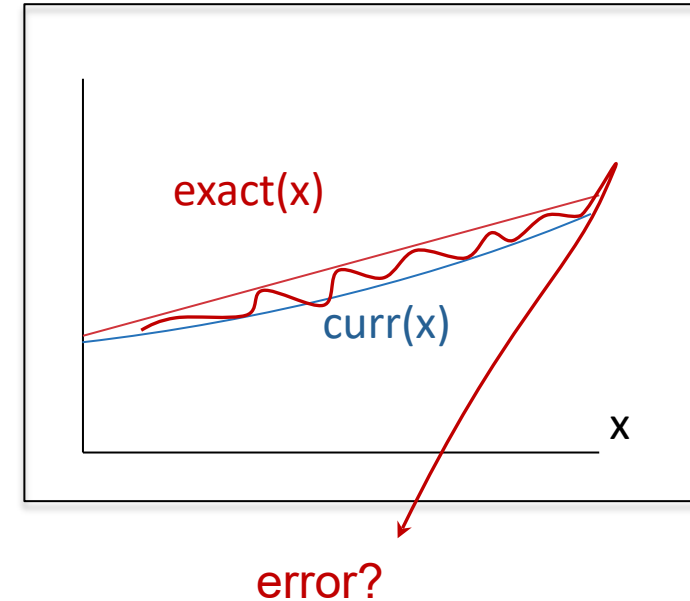


Running Tests via makefile

github.com/bssw-tutorials/hello-numerical-world

```
$ make check_all
c++ -c -linclude -DHEAT_VERSION_MAJOR=0 -
DHEAT_VERSION_MINOR=5 args.C -o args.o
c++ -o heat heat.o utils.o args.o exact.o ftcs.o upwind15.o
crankn.o -lm
./heat runame=check outi=0 maxt=-5e-8 ic="rand(0,0.2,2)"
  runame="check"
...
Stopped after 001490 iterations for threshold 2.46636e-15
cat check/check_soln_final.curve
# Temperature
...
./check.sh check/check_soln_final.curve 0
```

make completes: commands succeeded



steady-state test
(should be straight line)

TODO – try out new build tools and add tests to them

- Replace makefile with *CMakeLists.txt*
 - replaces rules with *targets* (tied to a list of source files)
 - targets have *attributes*
 - target_link_libraries (e.g. MPI::MPI_CXX)
 - target_include_directories (many already inferred from link libraries)
 - target_compile_features (e.g. cxx_std11)
 - provides *find_package* command
 - targets can be installed
- Replace "make check_all" with *ctest*
 - reduces glue code
 - different interface for adding tests
- End Result: contrast two methods of testing.

existing makefile

makefile

```
...  
  
# Implicit rule for object files  
%.o : %.C  
    $(CXX) -c $(CXXFLAGS) $(CPPFLAGS) $< -o $@  
  
# Linking the final heat app  
heat: $(OBJ)  
    $(CXX) -o heat $(OBJ) $(LDFLAGS) -lm
```

Standard makefile – user selects compile flags.

- but flags and features are compiler and system-specific
- enter automake and cmake -> generate makefiles

Conversion to cmake (entire file)

cmake.org/cmake/help/latest/command/add_test.html

CMakeLists.txt

```
cmake_minimum_required(VERSION 3.8)
project(heat VERSION 0.5 LANGUAGES CXX)
# can change boolean variable with "-DCMAKE_BUILD_TESTS=OFF"
option(BUILD_TESTS "Build the tests accompanying this program." ON)
# pass cmake options (e.g. version) into a header
configure_file(include/version.H.in include/version.H)
add_executable(heat args.C crankn.C ...) # list sources
# feature – lets cmake adjust flags for compiler --std=c++11 vs -c11
target_compile_features(heat cxx_std_11)
# include directories for all files in this target:
target_include_directories(heat ${PROJECT_BINARY_DIR}/include)
if(BUILD_TESTS) add_subdirectory(tests) endif() # subdir for tests
install(TARGETS heat DESTINATION bin) # "make install" target
```


existing tests

makefile include (tests.mk)

```
...  
check_crankn/check_crankn_soln_final.curve:  
    ./heat alg=crankn runname=check_crankn outi=0 maxt=-5e-8 ic="rand(0,0.2,2)"  
check_crankn: heat check_crankn/check_crankn_soln_final.curve  
    cat check_crankn/check_crankn_soln_final.curve  
    ./check.sh check_crankn/check_crankn_soln_final.curve  
  
check_upwind15/check_upwind15_soln_final.curve:  
    ./heat alg=upwind15 ...
```

Create a test driver to:

1. run executable
2. check result
3. clean up outputs

Addition to CMakeLists.txt

tests/CMakeLists.txt

```
enable_testing()
```

```
add_test(NAME heat_help  
        COMMAND ${TARGET_FILE:heat} help)
```

```
add_test(NAME crankn  
        COMMAND testDriver.sh ${TARGET_FILE:heat} crankn)
```

```
# functions/for/if/adding tests
```

Lots of potential for programmatically creating tests!

Try and keep it simple – complex cmake code is bad form.

Bonus: swap out test driver (perl -> awk)

tests/testDriver.sh

```
#!/bin/bash
set -e          # exit immediately on error
errbnd=1e-7
alg="$2"
$1 alg=$alg runame=check_$alg outi=0 maxt=-5e-8 ic="rand(0,0.2,2)"

# absolute error check (deviation from straight line)
err=$(awk 'function abs(x){return ((x < 0.0) ? -x : x)}; BEGIN {err=1e10;} ! /#/ {err1=abs($2-$1); if(err1 < err) err = err1;} END {print err;}' check_$alg/check_${alg}_soln_final.curve)

echo "Error = $err"
rm -fr check_$alg # delete directory to test is re-runnable

awk "BEGIN {exit($err >= $errbnd);}" # final return code
```

Running

```
cmake ..  
make -j  
cd tests && ctest
```

Test project hello-numerical-world/build/tests

Start 1: ftcs

1/3 Test #1: ftcs Passed 0.02 sec

Start 2: crankn

2/3 Test #2: crankn Passed 0.02 sec

Start 3: upwind15

3/3 Test #3: upwind15 Passed 0.03 sec

100% tests passed, 0 tests failed out of 3

Total Test time (real) = 0.08 sec

Conclusion – C, kernels, makefiles, CMakeLists, coverage, etc.

- Start your projects small, stay organized
 - makefiles provide fast development path
 - add tests before complexity grows!
 - simple to do with a "make check" target
- cmake (like autoconf) helps make portable builds
 - find_package
 - programmatic build options
 - set target properties -> cmake looks up compiler flags for you
- good testing strategies exist for both
 - directly run the executable with all options
 - create shell-script "test driver"
 - build stand-alone executables loading a library