Better (Small) Scientific Software Teams

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Tutorial slides available at: http://bit.ly/siam-cse17-mt3



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Outline

- Introduction
- Small Team Models, Challenges.
- Agile workflow management for small teams
 - Intro to terminology and approaches
 - Overview of Kanban
 - Free tools: Trello, GitHub.
- Hands on: Issue tracking via Kanban in GitHub.



Objectives

- Productivity Output per unit input.
- Sustainability The future cost of usability.
- Goals for today:
 - Learn how to improve
 - Developer productivity.
 - Software sustainability.
 - For the purposes of better scientific productivity,
 - Using tools, processes and practices.



Tradeoffs: Better, faster, cheaper

- "Better, faster, cheaper: Pick two of the three."
 - Scenario: (Today) You are behind in developing a sophisticated new model in your software that you want to use for results in an upcoming paper.
 - Which of these could be reasonable choices?
 - Develop a simpler model for the paper.
 - Set other work aside and spend more time on development.
 - Ask for an extension on the paper deadline.
 - Develop sophisticated model, but don't test its correctness.
 - Develop sophisticated model, but don't document it or check it in.



Improved developer productivity

"Better, faster, cheaper: Pick all three." - Near term.

Scenario: (6 months later)

After investing in **developer productivity improvements**, you are on time in developing a sophisticated new model in your software that you want to use for results in an upcoming paper.

Invest in developer tools, processes, practices.



Improved software sustainability

"Better, faster, cheaper: Pick all three." - Long term.

Scenario: (3 years later)

After investing in **software sustainability improvements**, you are on time in developing **several** sophisticated new models in your software that you want to use for results in upcoming papers.

Invest in testing, documentation, integration for long-term software usability.



Small team interaction model

Team composition:

- Senior staff, faculty:
 - Stable presence, in charge of science questions, experiments.
 - Know the conceptual models well.
 - Spend less time writing code, fuzzy on details.
- Junior staff, students:
 - Transient, dual focus (science results, next position).
 - Staged experience: New, experienced, departing.
 - Learning conceptual models.
 - Write most code, know details.



Small team challenges

- Ramping up new junior members:
 - Background.
 - Conceptual models.
 - Software practices, processes, tools.
- Preparing for departure of experienced juniors.
 - Doing today those things needed for retaining work value.
 - Managing dual focus.



Large team challenges

- Composed of small teams (and all the challenges).
- Additional interaction challenges.



Managing issues: Fundamental software process

Continual improvement

- Issue: Bug report, feature request
- Approaches:
 - Short-term memory, office notepad
 - ToDo.txt on computer desktop (1 person)
 - Issues.txt in repository root (small co-located team)
 - **-** ...
 - Web-based tool + Kanban (distributed, larger team)
 - Web-based tool + Scrum (full-time dev team)
- IDEAS project:
 - Jira Agile + Confluence: Turnkey web platform (ACME too)
 - Kanban: Simplest of widely known Agile SW dev processes

Informal, less training

Formal, more training



Kanban principles

- Limit number of "In Progress" tasks
- Productivity improvement:
 - Optimize "flexibility vs swap overhead" balance. No overcommitting.
 - Productivity weakness exposed as bottleneck. Team must identify and fix the bottleneck.
 - Effective in R&D setting. Avoids a deadlinebased approach. Deadlines are dealt with in a different way.
- Provides a board for viewing and managing issues



Basic kanban

| Backlog | Ready | In Progress | Done |
|--|--|---|---|
| Any task idea Trim occasionally Source for other columns | Task + description of how to do it. Could be pulled when slot opens. Typically comes from backlog. | Task you are working on right now. The only kanban rule: Can have only so many "In Progress" tasks. Limit is based on experience, calibration. Key: Work is pulled. You are in charge! | Completed tasks. Record of your life activities. Rate of completion is your "velocity". |

Notes:

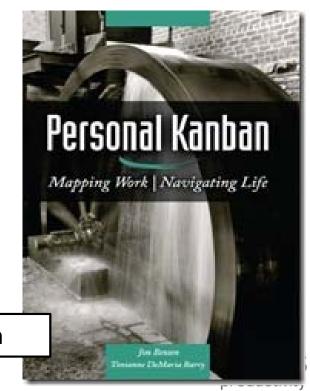
- Ready column is not strictly required.
- Other common column: In Review
- Can be creative with columns:
 - Waiting on Advisor Confirmation.



Personal kanban

- Personal kanban: Kanban applied to one person.
 - Apply kanban principles to your life.
 - Fully adaptable.

- Personal kanban: Commercial book/website.
 - Useful, but not necessary.



http://www.personalkanban.com

Kanban tools

- Wall, whiteboard, blackboard: Basic approach.
- Software, cloud-based:
 - Trello, JIRA, GitHub Issues.
 - Many more.
- I use Trello (browser, iPhone, iPad).
 - Can add, view, update, anytime, anywhere.



Big question: How many tasks?

- Personal question.
- Approach: Start with 2 or 3. See how it goes.
- Use a freeway traffic analogy:
 - Does traffic flow best when fully packed? No.
 - Same thing with your effectiveness.
- Spend time consulting board regularly.
 - Brings focus.
 - Enables reflection, retrospection.
- Use slack time effectively.



Importance of "In Progress" concept for you

- Junior community members:
 - Less control over task.
 - Given by supervisor.
- In Progress column: Protects you.
 - If asked to take on another task, respond:
 - Is this important enough to become less efficient?
 - Sometimes it is.



Project: Atlanta

- Four tasks:
 - Define requirements.
 - Develop design document.
 - Write test driver.
 - Write source code to make test pass.
- Notes:
 - You will have many tasks in a real project.
 - Tasks are called issues in GitHub.
 - Good reference: The Agile Samurai



Hands on issue tracking: Go to Github

- Goal: Learn how to set up communication in GitHub:
 - Pre-steps: Set up a repository, communication paths.
 - Create:
 - Issues Any task you want to accomplish.
 - Labels Categories for grouping issues by type.
 - Milestones Groups of issues for tracking progress.
 - Projects Kanban board for tracking progress.



Hands on issue tracking: Go to Github

- https://github.com/
- Create new (public) repository called atlanta.
- Add collaborators (pick your neighbor).
 - Settings -> Collaborators
 - Type Github ID (not email address).
- Set up a Google Groups email address.
 - groups.google.com
 - Email address: project-name@googlegroups.com
- Add email notification:
 - Settings -> Integrations & Services -> Add service -> Email
 - Type in address, no Secret needed, uncheck "Send from author"



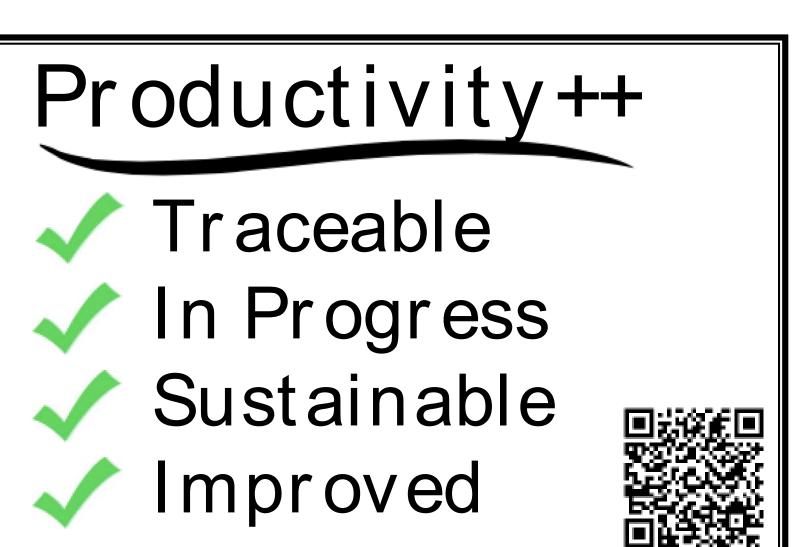
Adopt new approach: How to decide

Decision tree



(Personal) Productivity++ Initiative

Ask: *Is My Work* _____ ?



Version 1.2

https://github.com/trilinos/Trilinos/wiki/Productivity---Initiative

Other resources

The Agile Samurai: How Agile Masters Deliver Great Software (Pragmatic Programmers), Jonathan Rasmusson. Excellent, readable book on Agile methodologies. https://www.amazon.com/Agile-Samurai-Software-Pragmatic-Programmers/dp/1934356581

Code Complete, Steve McConnell. Excellent testing advice. His description of Structure Basis Testing is good, and it is a simple concept: Write one test for each logic path through your code.

