

# Git Workflows & Continuous Integration



**Better Scientific Software Tutorial** 

Jared O'Neal

**Argonne National Laboratory** 

ISC High Performance Conference

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See slide 2 for license details





# License, citation, and acknowledgments



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# **Acknowledgements**

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- Iulian Grindeanu
- Alicia Klinvex





# Git Workflows



## Goals

# Development teams would like to use version control to collaborate productively and ensure correct code

- Understand challenges related to parallel code development via distributed version control
- Understand extra dimensions of distributed version control & how to use them
  - Local vs. remote repositories
  - Branches
  - Issues, Pull Requests, & Code Reviews
- Exposure to workflows of different complexity
- What to think about when evaluating different workflows
- Motivate continuous integration

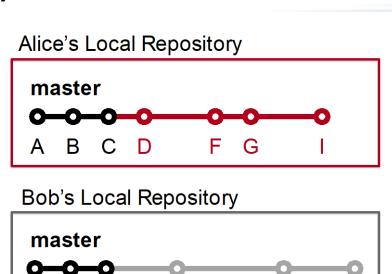




# **Distributed Version Control System (DVCS)**

Two developers collaborating via Git

- Local copies of master branch synched to origin
- Each develops on local copy of master branch
- All copies of master immediately diverge
- How to integrate work on origin?





Ε





A B C



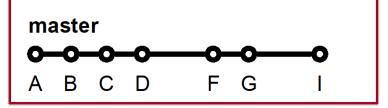
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## **DVCS Race Condition**

Integration of independent work occurs when local repos interact with remote repo

- Alice pushes her local commits to remote repo first
- No integration conflicts
- No risk
- Alice's local repo identical to remote repo

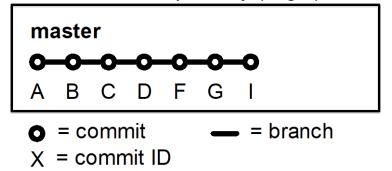




#### Bob's Local Repository



#### Main Remote Repository (origin)









# **Integration Conflicts Happen**

Bob's push to remote repo is rejected

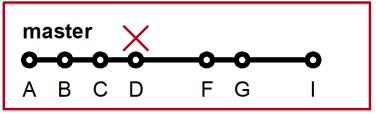
- Alice updated code in commit D
- Bob updated same code in commit E
- Alice and Bob need to study conflict and decide on resolution at pull (time-consuming)
- Possibility of introducing bug on master branch (risky)

#### loops.cpp (commit C)

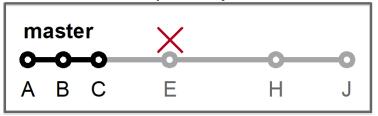
```
36
37 // TODO: Code very important loop here ASAP
38
39
40
41
42
43 // TODO: Code other very important loop here ASAP
44
```

#### loops.cpp (commit D)

#### Alice's Local Repository



#### Bob's Local Repository



#### loops.cpp (commit E)







## **Our First Workflow**

This process of collaborating via Git is called the Centralized Workflow

- See <u>Atlassian/BitBucket</u> for more information
- "Simple" to learn and "easy" to use
- Leverages local vs. remote repo dimension
  - Integration in local repo when local repos interact with remote repo
- What if you have many team members?
- What if developers only push once a month?
- What if team members works on different parts of the code?
- Working directly on master

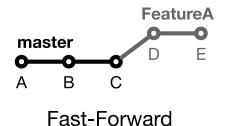


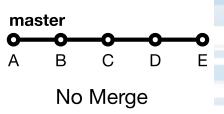


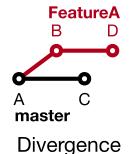
## **Branches**

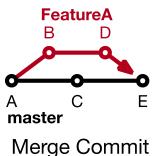
Branches are independent lines of development

- Use branches to protect master branch
- Feature branches
  - Organize a new feature as a sequence of related commits in a branch
- Branches are usually combined or merged
- Develop on a branch, test on the branch, and merge into master
- Integration occurs at merge commits









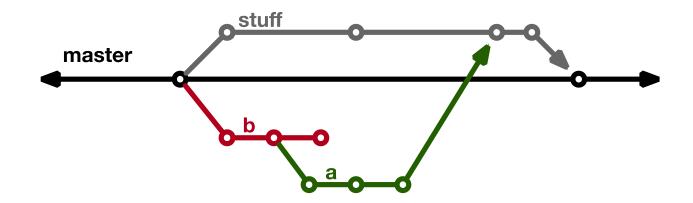




# **Control Branch Complexity**

# Workflow policy is needed

- Descriptive names or linked to issue tracking system
- Where do branches start and end?
- Can multiple people work on one branch?





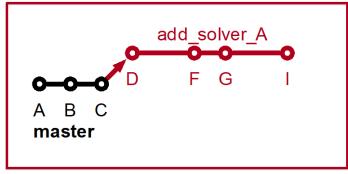


## **Feature Branches**

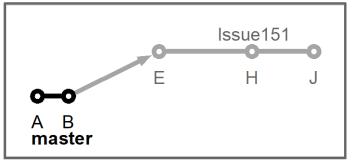
#### **Extend Centralized Workflow**

- Remote repo has commits A & B
- Bob pulls remote to synchronize local repo to remote
- Bob creates local feature branch based on commit B
- Commit C pushed to remote repo
- Alice pulls remote to synchronize local repo to remote
- Alice creates local feature branch based on commit C
- Both develop independently on local feature branches

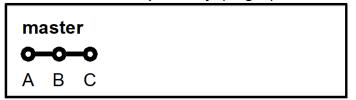
#### Alice's Local Repository



#### Bob's Local Repository



#### Main Remote Repository (origin)







# **Feature Branch Divergence**

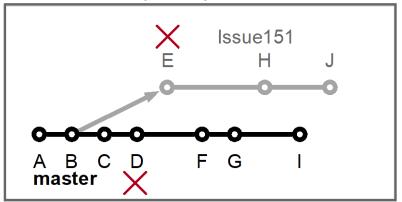
## Alice integrates first without issue

- Alice does fast-forward merge to local master
- Alice deletes local feature branch
- Alice pushes master to remote
- Meanwhile, Bob pulls master from remote and finds Alice's changes
- Merge conflict between commits D and E

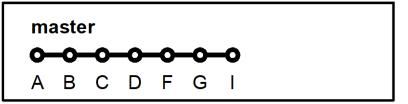
#### Alice's Local Repository



#### Bob's Local Repository



Main Remote Repository (origin)







## **Feature Race Condition**

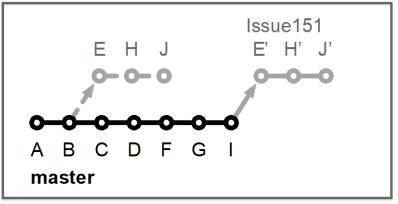
Integration occurs on Bob's local repo

- Bob laments not having fast-forward merge
- Bob **rebases** local feature branch to latest commit on master
  - E based off of commit B
  - E' based off of Alice's commit I
  - E' is E integrated with commits C, D, F, G, I
- Merge conflict resolved by Bob & Alice on Bob's local branch when converting commit E into E'
- Can test on feature branch and merge easily and cleanly

#### Alice's Local Repository



#### Bob's Local Repository



#### Main Remote Repository (origin)









# **Feature Branches Summary**

- Multiple, parallel lines of development possible on single local repo
- Easily maintain local master up-to-date and useable
- Integration with rebase on local repo is safe and can be aborted
- Testing before updating local and remote master branches
- Rebase is advanced Git command
  - Rebase can cause complications and should be <u>used carefully</u>.
- Hide actual workflow
  - History in repo is not represent actual development history
  - Less communication
  - Fewer back-ups using remote repo
- Does it scale with team size? What if team integrates frequently?
- Commits on master can be broken
- See <u>Atlassian/BitBucket</u> for a richer Feature Branch Workflow



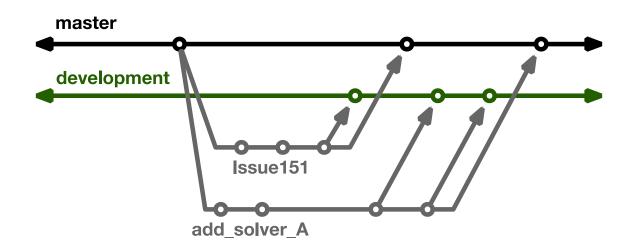




## **More Branches**

#### Branches with infinite lifetime

- Base off of master branch
- Exist in all copies of a repository
- Each provides a distinct environment
  - Development vs. pre-production









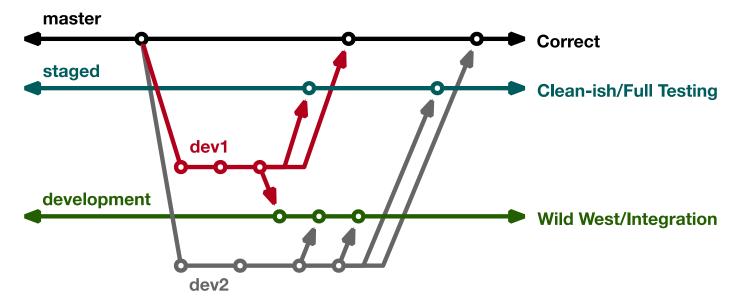
## **Current FLASH5 Workflow**

#### Test-driven workflow

- Feature branches start and end with master
- All feature branches are merged into development for integration & manual testing
- All feature branches are then merged into staged for full, automated testing

### Workflow designed so that

- All commits in master are in staged & development
- infinite branches don't diverge
- Merge conflicts first exposed on development









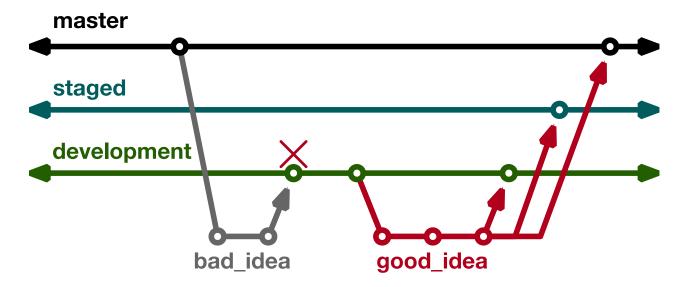
## **Branch Rules**

Why base feature branches off master?

- Start from correct, verified commit
- Clean and simple to learn/enforce
- Isolate master from integration environment

### Motivates more rules

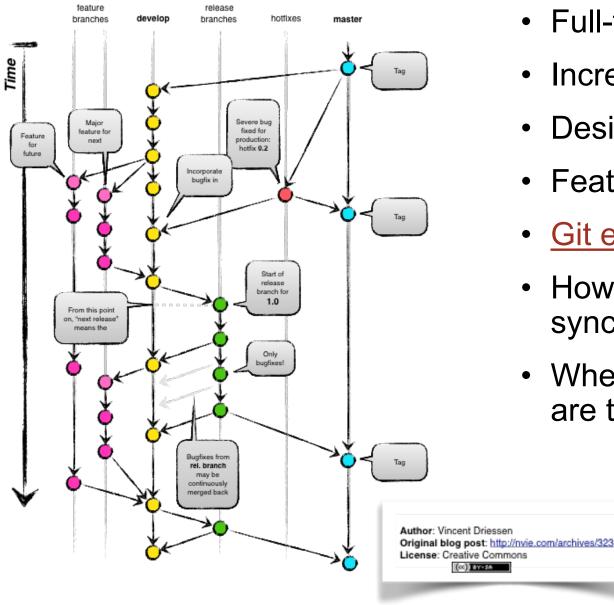
- Development never merged into another branch
- Staged never merged into another branch







## **Git Flow**



- Full-featured workflow
- Increased complexity
- Designed for SW with official releases
- Feature branches based off of develop
- Git extensions to enforce policy
- How are develop and master synchronized?
- Where do merge conflicts occur and how are they resolved?





## **GitHub Flow**

# http://scottchacon.com/2011/08/31/github-flow.html

- Published as viable alternative to Git Flow
- No structured release schedule
- Continuous deployment & continuous integration allows for simpler workflow

#### Main Ideas

- 1. All commits in master are deployable
- 2. Base feature branches off of master
- 3. Push local repository to remote constantly
- 4. Open Pull Requests early to start dialogue
- 5. Merge into master after Pull Request review





## GitLab Flow

# https://docs.gitlab.com/ee/workflow/gitlab\_flow.html

- Published as viable alternative to Git Flow & GitHub Flow
- Semi-structured release schedule
- Workflow that simplifies difficulties and common failures in synchronizing infinite lifetime branches

#### Main Ideas

- Master branch is staging area
- Mature code in master flows downstream into pre-production & production infinite lifetime branches
- Allow for release branches with downstream flow
  - Fixes made upstream & merged into master.
  - Fixes cherry picked into release branch





# Things to Think About When Choosing a Git Workflow

Want to establish a clear set of polices that

- results in correct code on a particular branch (usually master),
- ensures that a team can develop in parallel and communicate well,
- · minimizes difficulties associated with parallel and distributed work, and
- minimizes overhead associated with learning, following, and enforcing policies.

#### Adopt what is good for your team

- Consider team culture and project challenges
- Assess what is and isn't feasible/acceptable
- Start with simplest and add complexity where and when necessary





# Continuous Integration



# The Short & Sweet of Continuous Integration

## A master branch that always works

- DVCS workflow isolate master from integration environment
- Extend workflow to address difficulties of integrating
  - Minimize likelihood of merge conflict
  - Detect bugs immediately
  - Make debugging process quick and easy

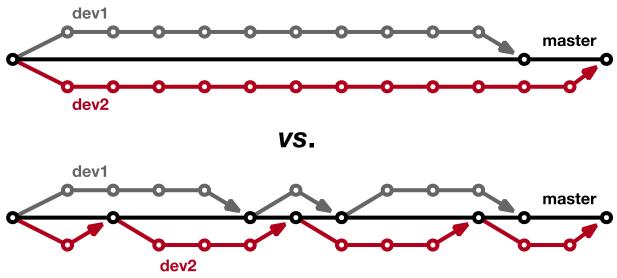




# **Work Decomposition**

## Commit and integrate often

- Limit divergence between feature and master branches
- Decreased probability of conflict
- Conflict resolution is simpler and less risky







### **Error Detection**

Test at integration to identify failures immediately

- Control quality of code
- Isolate failure to few commits
- No context switching for programmer

We want a system that

- triggers automated builds/tests on target environments when code changes and
- ideally tests on proposed merge product without finalizing merge.





## **Test Servers**

### Servers that

- automate the execution of a test suite or a subset of a test suite,
- allow for running tests on different environments,
- host an interface for viewing results, and
- allows for configuring when the tests are run.

# Examples

- CTest/CDash
- Jenkins
- Travis CI and GitLab CI





## **Cloud-based Test Servers**

- Linked to VCS hosts
  - GitHub & Travis CI
  - GitLab CI
  - BitBucket Pipelines
- Automated builds/tests triggered via pushes and pull requests
- Builds/tests can be run on cloud systems
- Test results are reported in repository's web interface
- Can trigger code coverage analysis & documentation build





# **Continuous integration (CI)**

- Has existed for some time and interest is growing
- HPC community working to adapt CI for HPC machines
- Setup, maintenance, and monitoring required
- Prerequisites
  - A reasonably automated build system
  - An automated test system with significant test coverage & useful feedback
  - Builds/tests must finish in reasonable about of time
  - Ability to bundle subset of tests





# CI Hello World

#### Simplest CI example

https://github.com/jrdoneal/CI\_HelloWorld

https://travis-ci.org/jrdoneal/Cl\_HelloWorld

CI example w/ multiple platforms and specific compiler versions

https://github.com/jrdoneal/CI\_Multiplatform

Code coverage, testing and CI tutorial (C++)

https://github.com/amklinv/morpheus

Code coverage, testing, and CI example (Fortran, C++)

https://github.com/jrdoneal/infrastructure



# **Agenda**

Time	Module	Topic	Speaker
2:00pm-2:40pm	01	Overview of Best Practices in HPC Software Development	Anshu Dubey, ANL
2:40pm-3:20pm	02	Better (Small) Scientific Software Teams	David E. Bernholdt, ORNL
3:20pm-4:00pm	03	Improving Reproducibility through Better Software Practices	David E. Bernholdt, ORNL
4:00pm-4:30pm		Break	
4:30pm-5:15pm	04	Verification & Refactoring	Anshu Dubey, ANL
5:15pm-6:00pm	05	Git Workflow & Continuous Integration	Jared O'Neal, ANL

https://r.isc-hpc.com/tut130

(Please note the R before our domain)







## Additional Software-Related Events at ISC 2019

- Tuesday BOF <u>Spack Community BOF</u>
- Tuesday Presentation Parallel Programming Painful or Productive?
- Tuesday Poster (WHPC04) Research Software Engineering enabling HPC
- Tuesday Poster (PP06): The International HPC Certification Program
- Tuesday Poster (PP09): EPEEC: Productivity at Exascale
- Tuesday Poster (PP24): Helping You Improve Software Sustainability and Development Productivity: An Overview of the IDEAS Project
- Wednesday Focus Session <u>New Approaches, Algorithms Towards</u> <u>Exascale Computing</u>
- Wednesday BOF <u>Software Engineering and Reuse in Computational Science and Engineering</u> (additional details: <a href="http://bit.ly/swe-cse-bof">http://bit.ly/swe-cse-bof</a>)
- Wednesday BOF Performance Portability and Productivity: Panel Discussion

Note: **Bold font** denotes events (co-)organized by the IDEAS Productivity project



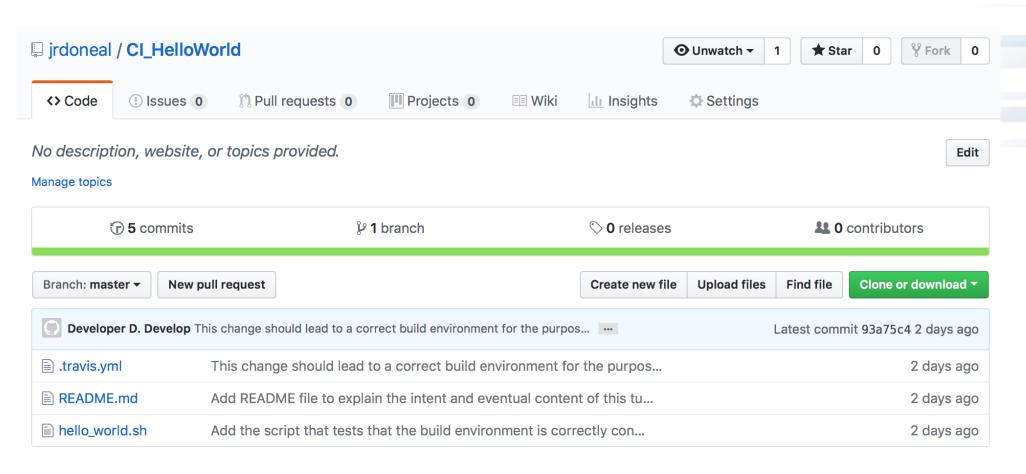


# Cl Hello World – Backup Slides



# **GitHub Repository Page**

#### https://github.com/jrdoneal/CI HelloWorld







# **Travis CI Configuration File**

#### .travis.yml

```
env:
- TRAVIS CI ENV="Hello, World"
#before_install:
#- Put commands here to prepare for executing builds/installs
#- Examples would be using apt-get to install dependencies not
# included in the Travis CI build environment by default.
#install:
#- Put build commands here
#- In each phase, you can execute multiple commands
#- Travis CI stops if any single command fails in this phase
before script:
- echo $TRAVIS_CI_ENV
script:
- $TRAVIS_BUILD_DIR/hello_world.sh
#- Travis CI will run each command in this phase even if a previous command
# terminated in failure
after success:
- echo "You should see that Hello, World was printed by before script"
after failure:
- echo "Hello, World should not have been printed by before script"
```



# **The Script Phase**

#### hello\_world.sh

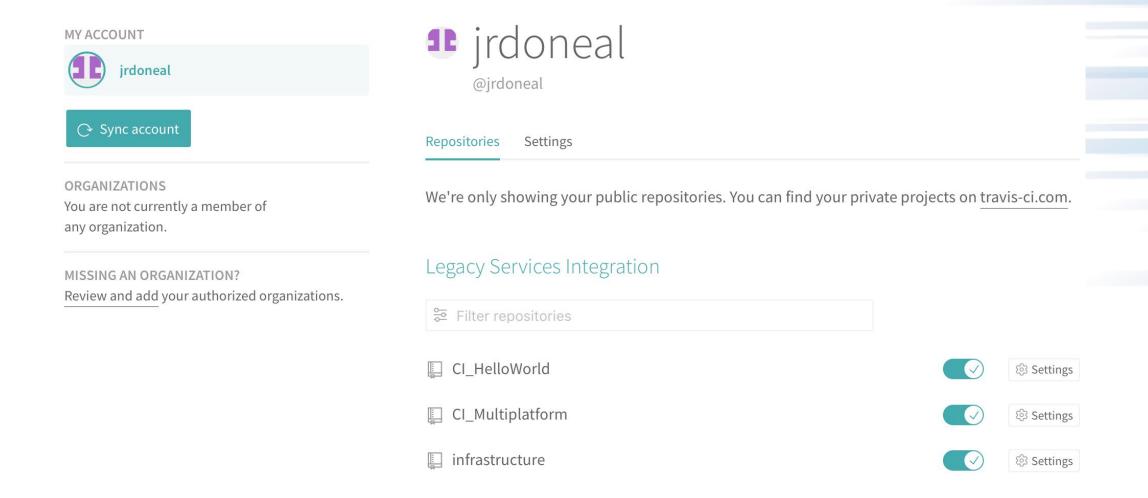
#### #!/bin/bash

```
if [ -z "${TRAVIS_CI_ENV}" ]; then
  echo "Please set the TRAVIS_CI_ENV environment variable"
  exit 1
elif [ "${TRAVIS_CI_ENV}" != "Hello, World" ]; then
  echo "TRAVIS_CI_ENV value is ill-suited for this tutorial"
  exit 2
fi
```





# **Connecting GitHub & Travis CI**



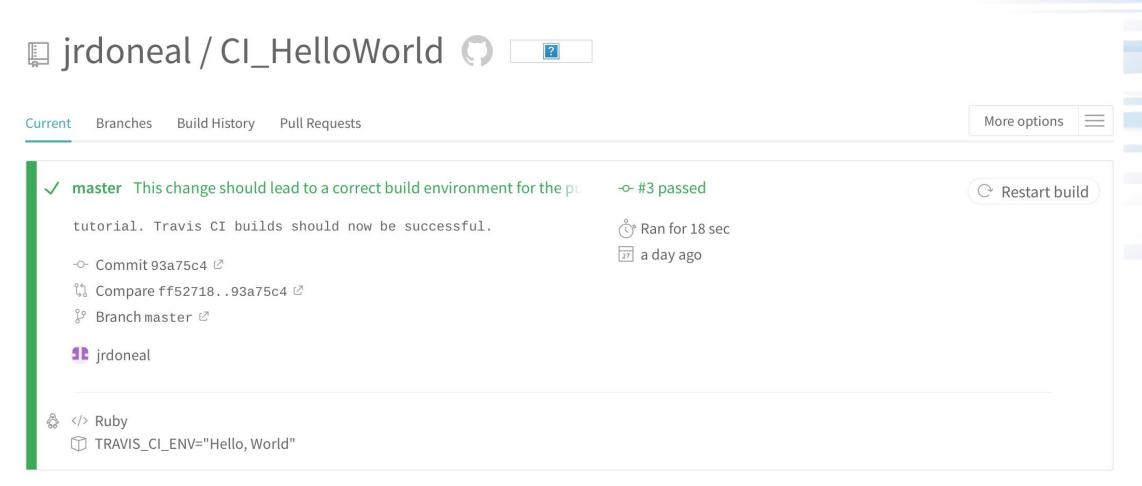






## Repository in Travis CI

https://travis-ci.org/jrdoneal/CI\_HelloWorld

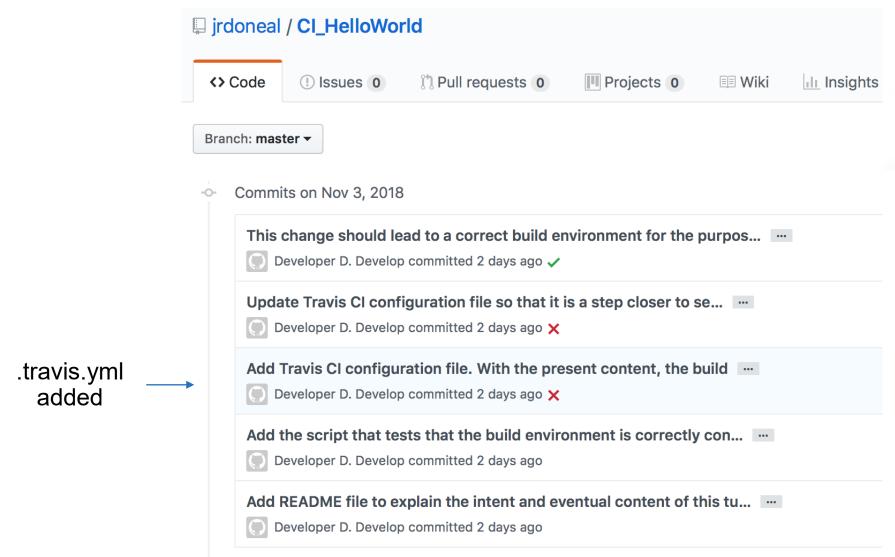








## **Commit History**



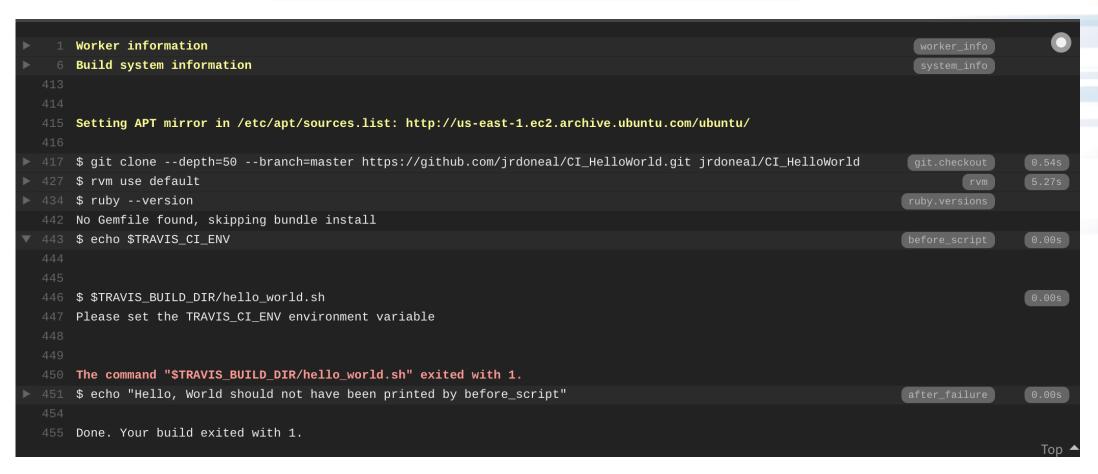






## **Travis CI Build History**

Add Travis CI configuration file. With the present content, the build Developer D. Develop committed 2 days ago X







### **Travis CI Build History**

Update Travis CI configuration file so that it is a step closer to se...

Developer D. Develop committed 2 days ago 🗶

```
Worker information
    Build system information
    Setting APT mirror in /etc/apt/sources.list: http://us-east-1.ec2.archive.ubuntu.com/ubuntu/
    $ git clone --depth=50 --branch=master https://github.com/jrdoneal/CI_HelloWorld.git jrdoneal/CI_HelloWorld
                                                                                                                       git.checkout
                                                                                                                                       0.52s
    Setting environment variables from .travis.yml
    $ export TRAVIS_CI_ENV="This content will result in failure"
    $ rvm use default
                                                                                                                                       4.53s
                                                                                                                               rvm
    $ ruby --version
                                                                                                                      ruby.versions
    No Gemfile found, skipping bundle install
    $ echo $TRAVIS_CI_ENV
                                                                                                                      before_script
                                                                                                                                       0.00s
    This content will result in failure
    $ $TRAVIS BUILD DIR/hello world.sh
                                                                                                                                       0.00s
    TRAVIS_CI_ENV value is ill-suited for this tutorial
    The command "$TRAVIS BUILD DIR/hello world.sh" exited with 2.
    $ echo "Hello, World should not have been printed by before_script"
                                                                                                                                       0.00s
459 Done. Your build exited with 1.
```

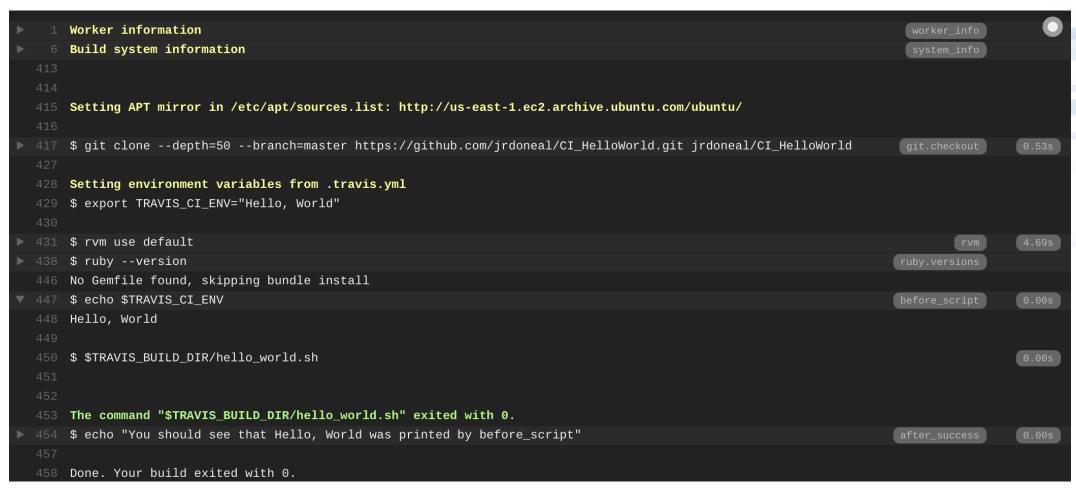




## **Travis CI Build History**

This change should lead to a correct build environment for the purpos...

Developer D. Develop committed 2 days ago







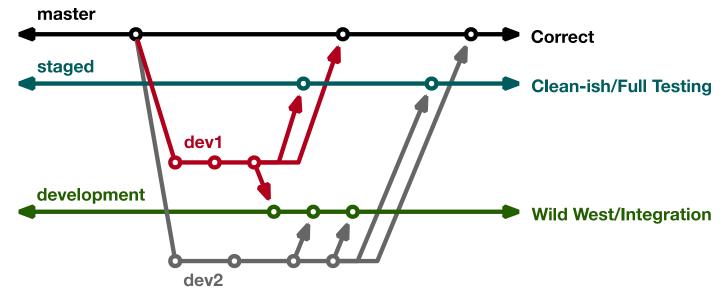
# Extra Slides



#### **More Branch Rules**

Is staged really necessary?

- Contains only changes intended for master
- No integration means cleaner branch
- Allows for extra stage of testing with more tests
- Extra buffer for protecting master branch



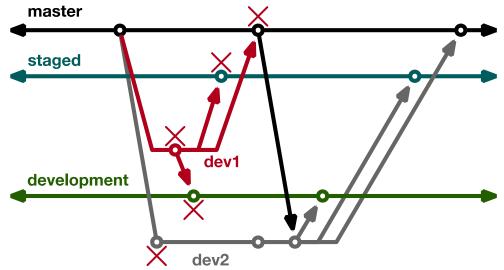




## **Merge Conflicts**

How are merge conflicts resolved in FLASH5 Workflow?

- Merge conflict with master means merge conflict with staged and development
- We want to avoid conflict resolution when merging into master
- Directly on feature branch if resolution is there
- One idea is to merge master into feature branch







#### How do we determine what other tests are needed?

#### Code coverage tools

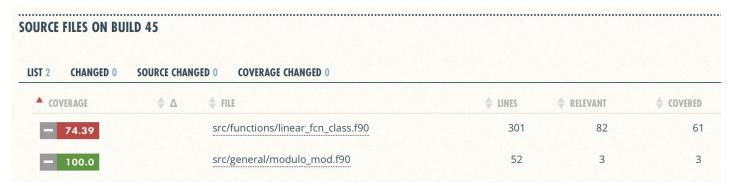
- Expose parts of the code that aren't being tested
- gcov
  - standard utility with the GNU compiler collection suite
  - Compile/link with –coverage & turn off optimization
  - counts the number of times each statement is executed
- Icov
  - a graphical front-end for gcov
  - available at <a href="http://ltp.sourceforge.net/coverage/lcov.php">http://ltp.sourceforge.net/coverage/lcov.php</a>
- Hosted servers (e.g. coveralls, codecov)
  - graphical visualization of results
  - push results to server through continuous integration server



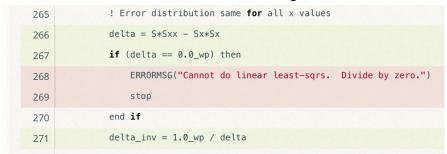


# **Code Coverage Output**

#### **Overall Analysis**



#### **Detailed Analysis**



https://github.com/jrdoneal/infrastructure





## **Code Coverage is Popular**

- gcov also works for C and Fortran
- Other tools exist for other languages
  - JCov for Java
  - Coverage.py for python
  - Devel::Cover for perl
  - o profile for MATLAB
  - o etc.





# **Special Notes for Morpheus Tutorial**

- A code coverage and testing tutorial can be found at the Morpheus repository doxygen pages
  - https://amklinv.github.io/morpheus/index.html
- STEP 1: These exercises must be run on your own local machine or on a remote machine that you have access to.
- If you cannot generate your own gcov output, the associated lcov output is online
  - https://amklinv.github.io/morpheus/lcovFiles/index.html



