

Software Testing – Part 1



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See slide 2 for license details





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- The requested citation the overall tutorial is: David E. Bernholdt, Anshu Dubey, Rinku K. Gupta, and David M. Rogers, Better Scientific Software tutorial, in Improving Scientific Software conference, online, 2021. DOI: 10.6084/m9.figshare.14256257
- Individual modules may be cited as Speaker, Module Title, in Better Scientific Software tutorial...

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Software Testing - Outline

Part 1

- Development context for testing
- Challenges
- Toy Example

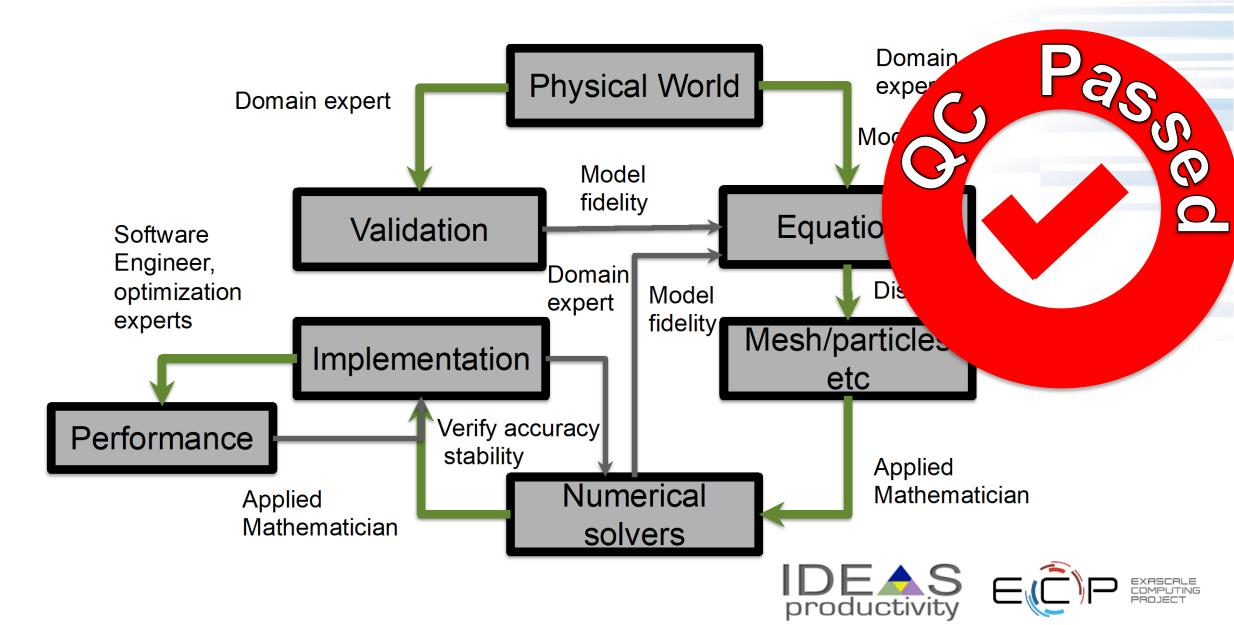
Part 2

- Guidelines for developing a testing & validation plan
- Production Examples
 - Testing a legacy Fortran code
 - Designing tests alongside code development
- Conclusions: Testing within a team context





Testing within the software development lifecycle



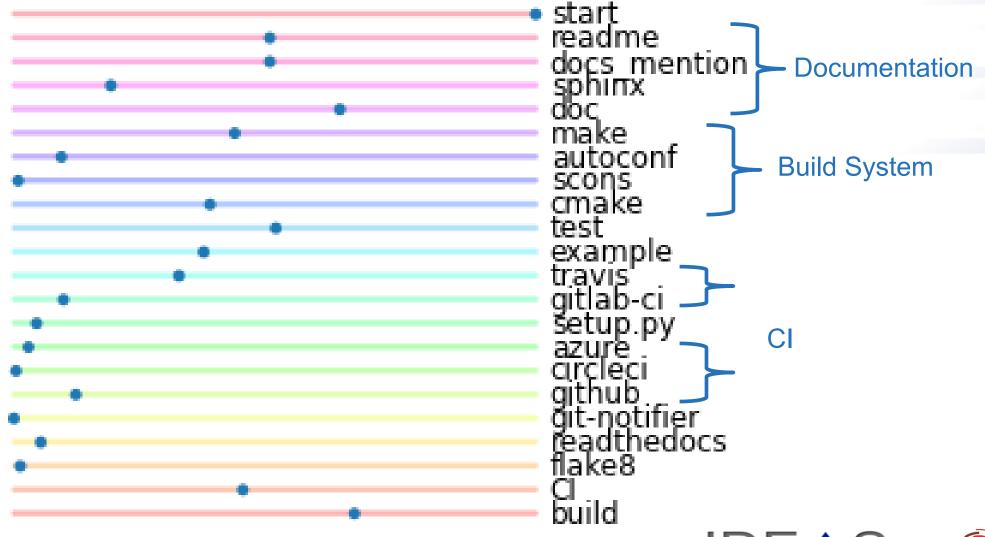
Testing within the software development lifecycle

- During initial code development
 - Accuracy and stability
 - Matching the algorithm to the model
 - Interoperability of algorithms
- In later stages
 - Adding new major capabilities
 - Modifying existing capabilities
 - Ongoing maintenance
 - Preparing for production





Testing as a development practice



productivity

Audiences for this presentation

- New to testing / beginning development on a new project
 - Helpful starting points and ways to "start small."
- Working with a legacy project that needs testing
 - Code isolation for incrementally adding testing
- Improving testing practices on an existing project
 - Ideas and guidelines for a holistic verification strategy





Definitions: Verification vs. Testing vs. Validation

- Code verification uses tests
 - It is much more than a collection of tests
- It is the holistic process through which you ensure that
 - Your implementation shows expected behavior,
 - Your implementation is consistent with your model,
 - Your code is capable of handling your target science cases

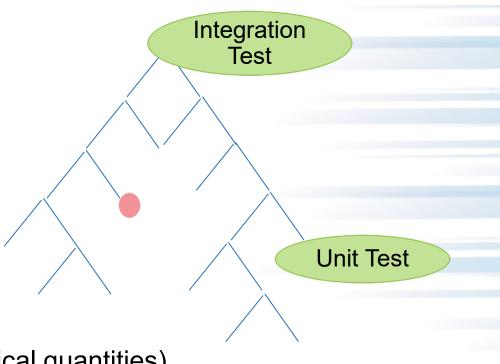
How do verification and validation differ?

- Verification confirms that you have implemented what you meant to
 - Your method does what you wanted it to do
- Validation says whether your science goals are met by your implementation
 - What you wanted your method to do is scientifically valid
 - Your model correctly captures the phenomenon you are trying to understand (outward-looking, not fully captured by tests)



Components of Verification

- Testing at various granularity levels
 - Individual components
 - Interoperability of components
 - Convergence, stability and accuracy
- Validation of individual components
 - Building diagnostics (e.g. ensure conservation of physical quantities)
- Testing practices
 - Error bars
 - Necessary for differentiating between drift and round-off
- Ensuring code and interoperability coverage







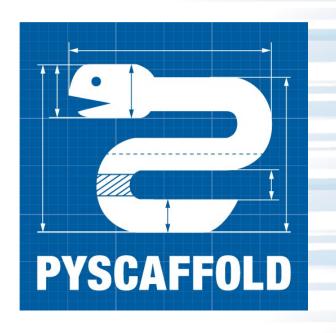
Challenges

- Exploratory Software
 - Implies one does not know the outcome
 - Still determining where model is valid
 - A: Validation from domain experts feeds back into design
- Legacy Codes
 - Original verification has been lost in the mists of time.
 - Assumptions, conditions, interactions unknown: "Bad code or necessary evil?"
- Releasing Codes
 - Code review to check scope of problem, solution, and documentation.
 - Verification before product release is a cost-effective way to prevent defects from getting through.

Toy Example

pip3 install pyscaffold
pip3 install tox
putup autoQCT
cd autoQCT # tests in tests/ subdir.
tox

```
default run-test: commands[0] | pytest
platform darwin -- Python 3.9.0, pytest-6.2.2, py-1.10.0, pluggy-0.13.1 -- plugins:
cov-2.11.1
collected 2 items
tests/test skeleton.py::test fib PASSED
tests/test_skeleton.py::test_main FASSED
----- coverage: platform darwin, python 3.9.0-final-0
            Stmts Miss Branch BrPart Cover Missing
Name
src/autoqct/__init__.py
                               97% 135
src/autoqct/skeleton.py
TOTAL
                           98%
```



pyscaffold.org



Toy Example

```
cat >CMakeLists.txt <<.
cmake_minimum_required(VERSION 3.8)
project( blank )
set(CMAKE_CXX_STANDARD 11)
set(CMAKE_CXX_STANDARD_REQUIRED ON)
include(blt/SetupBLT.cmake)
.
git clone https://github.com/LLNL/blt/
mkdir build && cd build
make -j && make test
```



IInl-blt.readthedocs.io



Going Further

- C, C++, Fortran
 - Running and Reporting Tests: ctest / cdash
 - Code Coverage: gcov / Icov (C, C++, Fortran)
 - Static Analysis: clang-tidy (only C, C++)
- Python
 - Running and Reporting Tests: pytest / unittest / nose
 - Code Coverage: pytest-cov
 - Static Analysis: pylint / flake8





How do we determine what other tests are needed?

Code coverage tools

- Expose parts of the code that aren't being tested
 - gcov standard utility with the GNU compiler collection suite (we will use it in the next few slides)
 - Compile/link with –coverage & turn off optimization
 - counts the number of times each statement is executed
- gcov also works for C and Fortran
 - Other tools exist for other languages
 - JCov for Java
 - Coverage.py for python
 - Devel::Cover for perl
 - profile for MATLAB

- Lcov
 - a graphical front-end for gcov
 - available at http://ltp.sourceforge.net/coverage /lcov.php
 - Codecov.io in CI module
- Hosted servers (e.g. coveralls, codecov)
- graphical visualization of results
- push results to server through continuous integration server





Checking coverage Example

- Example of heat equation
 - Add -coverage as shown below to Makefile
 - Run ./heat runame="ftcs_results"
 - Run gcov heat.C
 - Examine heat.C.gcov

- A dash indicates non-executable line
- A number indicated the times the line was called
- ##### indicates line wasn't exercised

```
143:static bool
       144:update solution()
       145:{
       146:
 500:
                if (!strcmp(alg, "ftcs"))
       147:
                    return update solution ftcs(Nx, curr, last, alpha, dx, dt, bc0, bc1);
       148:
#####:
                else if (!strcmp(alg, "upwind15"))
                    return update solution upwind15(Nx, curr, last, alpha, dx, dt, bc0, bc1);
#####:
       149:
                else if (!strcmp(alg, "crankn"))
       150:
#####:
                    return update_solution_crankn(Nx, curr, last, cn Amat, bc0, bc1);
       151:
#####:
       152:
                return false;
#####:
       153:}
        154:
        155:static Double
        156:update output files(int ti)
        157:
 500:
        158:
                Double change;
       159:
                if (ti>0 && save)
       160:
 500:
       161:
       162:
                    compute_exact_solution(Nx, exact, dx, ic, alpha, ti*dt, bc0, bc1);
#####:
#####:
        163:
                    if (savi && ti%savi==0)
        164:
                        write_array(ti, Nx, dx, exact);
       165:
####:
```

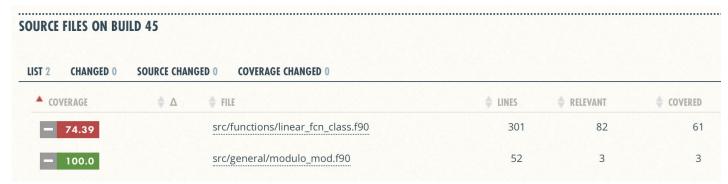




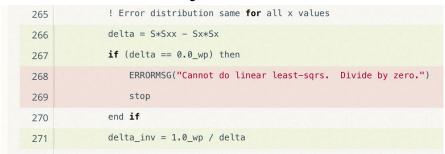


Graphical View of Gcov Output and Tutorials for Code Coverage

Coverage Summary



Line-by-line details



Online tutorial - https://github.com/amklinv/morpheus
Other example - https://github.com/jrdoneal/infrastructure





Summary

- A productive software team is always checking their work.
 - Take time to recognize these checks and harden them into "real," repeatable tests.
- Test layout should mirror the logical structure of your code.
 - Test each module, being aware of module to module dependencies.
- Different challenges are associated with exploratory, legacy, and release codes.
 - Adapt your strategy to fit your situation.
 - Eventually you will want to be able to verify all components in a code release.
- Don't get distracted by all the technologies out there focus on exercising your code.
 - Scaffolding projects can help with mechanics.





Agenda

Time (MDT)	Module	Topic	Speaker
1:00pm-1:05pm	00	Introduction	David E. Bernholdt, ORNL
1:05pm-1:15pm	01	Motivation and Overview of Best Practices in HPC Software Development	David E. Bernholdt, ORNL
1:15pm-1:45pm	02	Agile Methodologies	Rinku K. Gupta, ANL
1:45pm-2:00pm	03	Git Workflows	Rinku K. Gupta, ANL
2:00pm-2:20pm	04	Software Testing 1	David M. Rogers, ORNL
2:20pm-2:40pm		Break (optional Q&A)	All
2:40pm-3:00pm	05	Software Design	Anshu Dubey, ANL
3:00pm-3:15pm	06	Software Testing 2	David M. Rogers
3:15pm-3:40pm	07	Refactoring	Anshu Dubey, ANL
3:40pm-3:55pm	08	Reproducibility	David E. Bernholdt, ORNL
3:55pm-4:00pm	09	Summary	David E. Bernholdt, ORNL



