

# Programming in R

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# Introduction

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## Who are we?

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## Who are you?

1. Position and research topics?
2. Previous knowledge and experience
  - with R?
  - with other statistical software?
  - with other programming languages?
3. Expectations for this workshop?

## Why care about R coding?

1. Increase efficiency!
  - Save time and nerves
  - Avoid errors and bugs
  - High transfer effect to other projects (with data analysis)
2. Successful collaborations (including with your future self!)
3. Code as deliverable (i.e., part of research paper)

# Agenda

- Loops & iteration
- Functions (part I)
- Functions (part II)
- Functionals & split-apply-combine
- Good programming practices

## Quick Recap

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*“To understand computations in R, two slogans are helpful: Everything that exists is an object. Everything that happens is a function call.”*

— John Chambers



## Basic *Objects* in R

Vectors	
logical	TRUE, FALSE, NA
integer	1L, 142, -5, ..., NA
double	1.0, 1.25784, pi, ..., NA
	NaN, -Inf, Inf
character	"1", "Some other string", ..., NA

Vectors can have multiple elements **of the same type** → `length()` starting from 0

## Basic *Objects* in R

More basic object types	
list	a <b>list</b> of vectors <code>list()</code> , <code>as.list()</code>
matrix	a <b>vector</b> with a " <b>dim</b> " argument: two dimensions <code>matrix()</code> , <code>as.matrix()</code> matrix algebra
array	a <b>vector</b> with with a " <b>dim</b> " argument
data.frame	a <b>list</b> with vectors of equal length <code>data.frame()</code> , <code>as.data.frame()</code>

## data.frame vs matrix

A `data.frame` is a list of vectors → columns can be of different types.

Try!

```
iris_dat <- head(iris)
is.list(iris_dat)
dim(iris_dat)
length(iris_dat)
iris_dat[1:2,]
```

## data.frame vs matrix

A `matrix/array` is a vector with dimensions → all elements/columns are of the same type.

Try!

```
iris_mat <- as.matrix(head(iris))  
dim(iris_mat)  
length(iris_mat)  
iris_mat[1:2,]
```

## Loops & Iteration

---

# Loops & iteration

R has specific tools (functions) that help organize the flow of computations. You can repeat a similar computation multiple times typically with changing options (“iteration”). The most commonly used tools are:

- loops
  - `for`
  - `while`
  - `repeat`
- `apply` - family

# Loops & Iteration - for

`for` statements have the basic form

```
for (element in vector) {  
    computation  
}
```

For each element in the vector, the computation is executed.  
Often, the computation depends on the element in that iteration.

## Loops & Iteration - for

```
# iterate over a numeric vector
for (index in 1:3){
  cat(" computation -")
}

> computation - computation - computation -

# iterate over a character vector
for (name in c("Alice", "Bob", "Casey")){
  if(name == "Bob") cat(" This was Bob -")
  else cat(" Not Bob -")
}

> Not Bob - This was Bob - Not Bob -
```



## Loops & Iteration - while

`while` statements have the basic form

```
while (condition){  
    computation  
}
```

As long as the condition is TRUE, the computation is executed.

Often, the computation depends on something that is related to the condition.

## Loops & Iteration - repeat

**repeat** statements have the basic form

```
repeat {  
  computation  
}
```

Without a **break** the computation is repeated infinite times

## Loops & Iteration - next break

- `next` starts next iteration
- `break` ends iteration (of the innermost loop)

```
for(index in 1:8) {  
  if (index %in% c(3, 5)) next  
  if (index > 6) break  
  print(index)  
}
```

```
> [1] 1  
> [1] 2  
> [1] 4  
> [1] 6
```

## Loops & Iteration - nested loops

Nested loops:

```
for (element in vector_1) {  
  computation  
  for (element in vector_2) {  
    computation  
  }  
  computation  
}
```

## Loops & Iteration - nested loops

Nested loops (over the rows and columns of a matrix)

```
matrix <- matrix(NA, nrow = 2, ncol = 3)
for (rowNr in 1:2){
  for (colNr in 1:3){
    matrix[rowNr, colNr] <- rowNr * 10 + colNr
  }
}
matrix
```

```
>      [,1] [,2] [,3]
> [1,]   11   12   13
> [2,]   21   22   23
```

## Iteration - Good practice

### Programming advice

Use `seq()`, `seq_len()`, or `seq_along()`, not `1:length(x)`.

```
x <- numeric()
for (index in 1:length(x)){
  print(index)
}
```

```
> [1] 1
> [1] 0
```

```
for (index in seq_along(x)){
  print(index)
}
```

## Loops & Iteration - Good practice

### Programming advice

Don't grow, replace.

```
x <- letters
result1 <- numeric()           # grow
result2 <- numeric(length(x)) # replace
for (index in seq_along(x)){
  result1 <- c(result1, paste(index, x[index])) # grow
  result2[index] <- paste(index, x[index])      # replace
}
```

## Loops & Iteration - apply

**apply** lets you iterate over rows or columns of a matrix or data.frame. You can *apply* a function to all rows/columns

```
apply(matrix,  
      MARGIN = 1,      # 1 = iterate over rows  
                        # 2 = iterate over columns  
      FUN = function)  # function to apply to rows/columns
```



# apply

- for objects with dimensions (matrix, array, data.frame)
- apply over (a) chosen dimension(s)

```
my_matrix <- matrix(1:6, nrow = 2)
apply(my_matrix, 1, max)      # apply per row

> [1] 5 6

apply(my_matrix, 2, max)      # apply per column

> [1] 2 4 6
```

# apply

```
my_array <- array(1, dim = c(2, 3, 4))
apply(my_array, c(1, 2), sum) # per row and column

>      [,1] [,2] [,3]
> [1,]    4    4    4
> [2,]    4    4    4

apply(my_array, 3, sum)      # per "third dimension"

> [1] 6 6 6 6
```

# Exercises



# Functions I

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*“To understand computations in R, two slogans are helpful: Everything that exists is an object. Everything that happens is a function call.”*

— John Chambers, Extending R (2016)

# Function Calls

Computing in R happens through function calls. A function is applied to one or more objects, and returns an object after the computation.



**Figure 1:** A function call.

The typical use is:

```
function(object1, argument = object2)
```

# Function Calls

- Computations that seem not to be done using function calls are actually also function calls. Try ``<`-(a, 5)` or ``>`(5, 2)`
- most functions that seem not to return an object, return it invisibly. Check `(a <- 5)`.

# Building Blocks

Functions are the building blocks of R code. Writing functions allows you to organize and optimize the computations that you want to do.

Functions should:

- have a clear purpose
- be well documented
- be portable



**Central stepping stone for R users:**

Move from solely using functions written by others to writing your own functions.

# Function definition

- Name
- Arguments/Formals (input)
- Body (what happens inside, R-code with the computations)
- Output

# Function definition

```
countNA <- function(x) {  
  out <- sum(is.na(x))  
  out  
}
```

# Name
# Arguments/Formals
# Body
# Output

# Function Names

Every function needs a (meaningful) name!

- Usually **a verb** (what does the function do?)
- Avoid existing names
- Better longer than unclear
- CamelCase vs snake\_case

# Function Names

## Good

- `computeAIC()`
- `removeNAs()`
- `drop_NA_rows()`
- `factor_to_dummies()`

## Bad

- `myFun()`
- `foo()`
- `statistics()`
- `data_preparation()`

Most functions take one or multiple inputs.  
These are usually:

- One or two data arguments
- Additional Options

Functions with zero arguments

- `getwd()`
- `Sys.time()`
- ...

Functions with one argument

- `dim()`
- `names()`
- ...



## Functions with multiple arguments

- `mean()`
- `median()`
- `lm()`
- ...

## Programming advice

Less arguments = better!

# Arguments

Often arguments have to be objects of a specific type.

```
sum(c("a", "b", "c")) # gives an error
```

```
> Error in sum(c("a", "b", "c")): invalid 'type' (character) of argument
```

The documentation typically gives (or should give) information about what objects the arguments should be. Check `?sum`

## Default arguments

What happens if the user omits an argument?

```
countNA <- function(x, percent) {  
  out <- sum(is.na(x))  
  if(percent) out/length(x)  
  out  
}  
x <- c(1, 5, NA, 3)  
countNA(x = x)
```

```
> Error in countNA(x = x): argument "percent" is missing, with no default
```

## Default arguments

Default arguments are made for such instances!

```
countNA <- function(x, percent = FALSE) {  
  out <- sum(is.na(x))  
  if(percent) out/length(x)  
  out  
}  
x <- c(1, 5, NA, 3)  
countNA(x = x)  
  
> [1] 1
```

# Default arguments

Additional arguments give (the user) flexibility. Default arguments keep the function easy to use.

Try ?lm

## Programming advice

- Think about which arguments to include, and which should (not) have defaults
- Choose sensible defaults

# Single return object

Pure functions return a single object.

- (Standard) The last evaluated object
- Object defined by `return()`



**Figure 2:** A pure function.

## Return object

`return()` stops the computation, and returns the object.

```
return_early <- function(x, early) {  
  x2 <- x*2  
  if(early) (return(x2))  
  out <- x + x2 # not executed  
  out  
}
```

```
return_early(2, early = TRUE)
```

```
> [1] 4
```

```
return_early(2, early = FALSE)
```

```
> [1] 6
```



# Return object

Multiple return objects can be combined in a list!

```
do_this <- function(vector, other_vector) {  
  # many computations  
  return(list(output1 = this,  
              output2 = that))  
}
```

# Name  
# Arguments  
# Body  
# Output

## Return Object

The return object as a list with multiple objects.

```
get_info <- function(x){  
  mean_x <- mean(x)  
  median_x <- median(x)  
  n_obs_x <- length(x)  
  range_x <- range(x)  
  return(list(mean = mean_x, median = median_x,  
              n_obs = n_obs_x, range = range_x))  
}  
str(get_info(airquality$Wind))
```

```
> List of 4  
> $ mean : num 9.96  
> $ median: num 9.7  
> $ n_obs : int 153  
> $ range : num [1:2] 1.7 20.7
```

- `browser()`
- `traceback()`
- `options(error = recover)`
- `options(warn = 2)`

# browser()

Inspecting a function interactively

```
some_function <- function(x, y) {  
  z <- x + y  
  browser()  
  z  
}  
some_function(x = 1, y = 5)
```

## browser()

```
> some_function <- function(x, y) {  
+   z <- x + y  
+   browser()  
+   z  
+ }  
> some_function(x = 1, y = 5)  
Called from: some_function(x = 1, y = 5)  
Browse[1]> |
```

# browser()

Navigating within a browser:

ls() Show existing objects in the current environment

c Exit the browser and continue execution

Q Exit the browser, return to top level

where Show call stack

Being able to chose an environment from the call stack:

```
# on
options(error = recover)

# off
options(error = NULL)
```

Being able to choose an environment from a call stack:

```
Error in pretty_table(x, x_label = x_label) : length(x) > 1 is not TRUE
Enter a frame number, or 0 to exit

1: by(mtcars, mtcars$carb, function(sub_dat) {
  pretty_statistics(sub_dat$cyl, x_label = "Cyl")
2: by.data.frame(mtcars, mtcars$carb, function(sub_dat) {
  pretty_statistics(sub_dat$cyl, x_label = "Cyl")
3: structure(eval(substitute(tapply(seq_len(nd), IND, FUNx, simplify = simplify))), data), call =
4: eval(substitute(tapply(seq_len(nd), IND, FUNx, simplify = simplify))), data)
5: eval(substitute(tapply(seq_len(nd), IND, FUNx, simplify = simplify))), data)
6: tapply(seq_len(32), list(mtcars$carb) = c(4, 4, 1, 1, 2, 1, 4, 2, 2, 4, 4, 3, 3, 4, 4, 4,
7: lapply(X = ans[index], FUN = FUN, ...))
8: FUN(X[[i]], ...)
9: FUN(data[x, , drop = FALSE], ...)
10: #2: pretty_statistics(sub_dat$cyl, x_label = "Cyl")
11: #3: pretty_table(x, x_label = x_label)
12: #2: stopifnot(length(x) > 1)

Selection: |
```



# Warnings

Turning warnings into errors

```
# on
options(warn = 2)

# off
options(warn = 1)
```

# Exercises



## Functions II

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## Why write functions?

- They make code ...
  - shorter (less repetition)
  - easier to read and understand
- They help avoid copy-paste errors
- They make it easier to change your code
- They increase transfer
  - other use cases
  - other projects
  - other persons
- They keep your work space clean

Writing a function:

```
RMSE <- get_RMSE(predictions, observations)
```

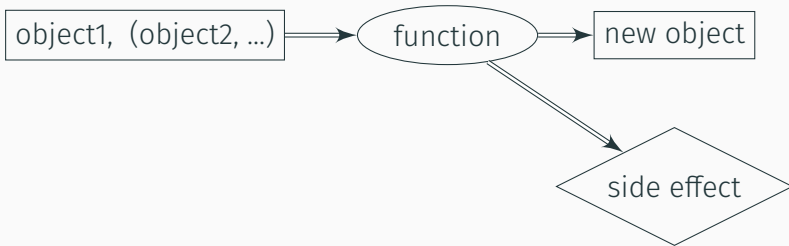
Not writing a function:

```
diff <- observations - predictions  
sq_diff <- diff^2  
m_sq_diff <- mean(diff)  
RMSE <- sqrt(m_sq_diff)
```

# Side Effects

Functions can have “side effects”:

- console output
- plots
- write/save on drive
- ...



**Figure 3:** A function with side effect.

## Side Effects

Console output: ?cat and ?print

```
print_info <- function(x){  
  info <- get_info(x)  
  cat("There are ", info$n_obs,  
      " observed values. \nThe mean is ",  
      round(info$mean, 2), ". \nThe median is ",  
      round(info$median, 2), ". \n", sep = "")  
}  
print_info(airquality$Wind)
```

```
> There are 153 observed values.  
> The mean is 9.96.  
> The median is 9.7.
```

## Programming advice

- Write pure functions (no-side effects)
- Write separate functions for side effects
- Plotting functions should return **NULL** or the plot as an object

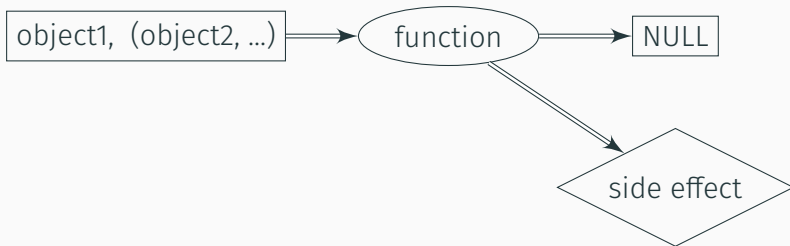


Figure 4: A side effect function.



## Error, warning, & message

Error: computation is interrupted without return object!

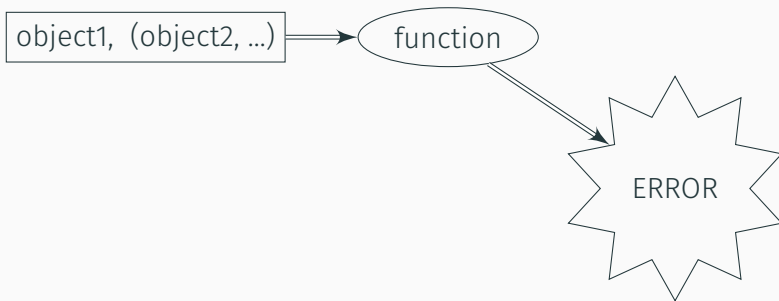
?stop

```
get_log_xtox <- function(x) {  
  if(!is.numeric(x)) stop("This does not work!")  
  x_x <- x^x  
  return(log(x_x))  
}  
get_log_xtox("a")
```

```
> Error in get_log_xtox("a"): This does not work!
```

## Error, warning, & message

Error: computation is interrupted without return object!



**Figure 5:** Computation with Error.

?stopifnot is an abbreviation for `if(!test) stop()`:

```
get_log_xtox <- function(x) {  
  stopifnot(is.numeric(x))  
  x_x <- x^x  
  return(log(x_x))  
}  
get_log_xtox("a")
```

```
> Error in get_log_xtox("a"): is.numeric(x) is not TRUE
```

## Error, warning, & message

Message: To inform the user about something.

?message

```
get_log_xtox <- function(x) {  
  x_x <- x^x  
  message("Thank you for using this function!")  
  return(log(x_x))  
}  
get_log_xtox(2)  
  
> Thank you for using this function!  
  
> [1] 1.386294
```

## Error, warning, & message

Warning: Warn the user that something may be fishy.

?warning

```
get_log_xtox <- function(x) {  
  if(x < 0 && (x %% 2 == 0))  
    warning("Not sure you can trust the result.",  
           call. = FALSE)  
  x_x <- x^x  
  return(log(x_x))  
}  
get_log_xtox(-2)
```

```
> Warning: Not sure you can trust the result.
```

```
> [1] -1.386294
```

## Error, warning, & message

Message & warning: computation is NOT interrupted!

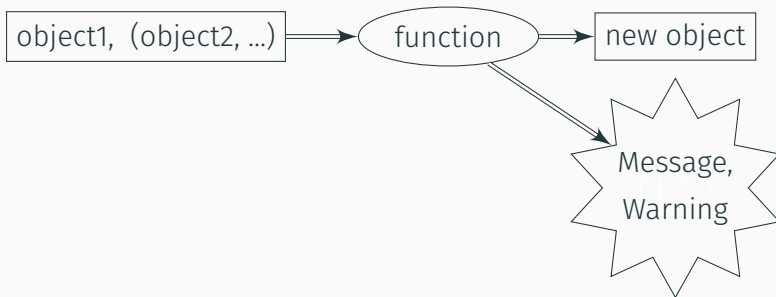


Figure 6: A message or warning.

## Programming advice

- Choose carefully when something warrants a message, warning or error
- Write clear and helpful warnings, errors, messages

## Where does a function find objects?

R uses specific rules to find objects, which lead to the following:

```
a <- 55
add_a <- function(x){
  return(x + a)
}
add_a(5)

> [1] 60
```

When a function is called, the computations in the body are run line by line.  
When R cannot find an object inside the function, it looks outside the function.



# Where does a function find objects?

## Name masking!

Objects inside the function mask objects outside the function with the same name.

```
a <- 55
add_a <- function(x){
  a <- 5
  return(x + a)
}
add_a(5)

> [1] 10
```

## Where does a function find objects?

R uses specific rules to find objects.

1. in the function body
2. in the function call
3. in the function definition
4. outside the function

Watch out with number 4! Frequently restart R: `Ctrl + shift + F10`

## Where does a function find objects?

R uses specific rules to find objects.

```
a <- b <- c <- d <- "fourth"
find_object <- function(a, b = "third", c = "third"){
  a <- "first"
  return(c(a = a, b = b, c = c, d = d))
}
find_object(b = "second")

>      a      b      c      d
> "first" "second" "third" "fourth"
```

## ... dot-dot-dot

R has a special argument (in the definition of the function):

... (dot-dot-dot)

Useful when you don't know how many arguments there will be. **Examples:**

- ?sum
- ?save
- ?cbind
- ?paste
- ...

## ... dot-dot-dot

A function that checks for multiple objects if they are character vectors. (A wrapper around `(?is.character)`)

```
is_character <- function(...){  
  input <- list(...)  
  out <- logical(length(input))  
  for(ell_nr in seq_along(input)){  
    out[ell_nr] <- is.character(input[[ell_nr]])  
  }  
  names(out) <- names(input)  
  out  
}  
is_character(a = "Awesome", b = 5, new = "YES")
```

```
>      a      b    new  
> TRUE FALSE  TRUE
```

## ... dot-dot-dot

... can take *any* number of additional arguments.

Useful for passing arguments to other functions like:

- `apply`-family
- `plot`-family
- ...

## ... dot-dot-dot

apply example:

```
get_quantiles <- function(x, ...){  
  if(is.null(dim(x))) return(quantile(x, ...))  
  apply(x, 2, quantile, ...)  
}  
get_quantiles(airquality, na.rm = TRUE,  
              probs = c(.2, .8))
```

```
>      Ozone Solar.R  Wind Temp Month Day  
> 20%    14      92  6.90   69   5.4   7  
> 80%    73     266 12.96   86   8.0  25
```

## ... dot-dot-dot

### WARNING!

Watch out with spelling mistakes, arguments can get lost!

```
get_quantiles <- function(x, ...){  
  if(is.null(dim(x))) return(quantile(x, ...))  
  apply(x, 2, quantile, ...)  
}  
get_quantiles(airquality, na.rm = TRUE,  
              probs = c(.2, .8))
```

```
>      Ozone Solar.R Wind Temp Month Day  
> 0%      1.00      7.00  1.7   56     5   1  
> 25%     18.00    115.75  7.4   72     6   8  
> 50%     31.50    205.00  9.7   79     7  16  
> 75%     63.25    258.75 11.5   85     8  23  
> 100%    168.00    334.00 20.7   97     9  31
```



# Writing Functions

Before creating a function

- What should my function do?
- Which input objects (Arguments)?
- Which additional options (Arguments)?
- What should the output object be?

After creating a function

- Test it
- Add input validation
- Document

# Exercises



# Functionals

---

## Higher Order Functions

Higher order functions are functions that either **take functions as input** or **return functions as output**.

# Functionals

As defined by Hadley Wickham: A **functional** is a function that takes another function as an input. Common argument names are **FUN** or **f**.

## Examples

- `apply-family`
- `Reduce`, `Filter`
- `nlm`
- `optimize`
- ...

The **apply**-family *applies* a function repeatedly. This can be seen as an abstraction of a for loop, with the following advantages:

- requires less code to write
- can be easier to read / understand
- does not store intermediate results
- no need to replace / grow

The members of the **apply**-family in Base R are:

- **lapply** vector / list  $\rightarrow$  list
- **sapply** vector / list  $\rightarrow$  vector (matrix)
- **apply** matrix / array / data.frame  $\rightarrow$  vector (matrix)
- **tapply**, **by**
- **mapply**, **Map**
- **rapply**, **eapply**, **vapply**

A popular alternative from the tidyverse: [purrr-package](#)

- `map` vector / list  $\rightarrow$  list
- `map2` multiple vectors / lists  $\rightarrow$  list
- ...



Our focus: `lapply`

**Why?**

- Consistent output
- Fast
- No dependencies
- We want to understand R basics

# lapply

`lapply` has two main arguments

`X` the input list/vector

`FUN` the function that should be repeatedly applied

```
example_list <- list(vec1 = c(1, 3, 4),  
                     vec2 = c(4, 2, 10),  
                     vec3 = c(2, NA, 1))  
lapply(example_list, FUN = mean)
```

```
> $vec1  
> [1] 2.666667  
>  
> $vec2  
> [1] 5.333333  
>  
> $vec3
```

# lapply

Other arguments can be passed through `lapply` via `'...'`.

```
example_list <- list(vec1 = c(1, 3, 4),  
                     vec2 = c(4, 2, 10),  
                     vec3 = c(2, NA, 1))  
lapply(example_list, FUN = mean, na.rm = TRUE)
```

```
> $vec1  
> [1] 2.666667  
>  
> $vec2  
> [1] 5.333333  
>  
> $vec3  
> [1] 1.5
```

# lapply

We can use our own functions as input.

```
dropNAs <- function(x) {  
  x[!is.na(x)]  
}  
lapply(example_list, FUN = dropNAs)
```

```
> $vec1  
> [1] 1 3 4  
>  
> $vec2  
> [1] 4 2 10  
>  
> $vec3  
> [1] 2 1
```

# lapply

Anonymous functions can be used as input.

```
lapply(example_list, FUN = function(x) x[!is.na(x)])
```

```
> $vec1
```

```
> [1] 1 3 4
```

```
>
```

```
> $vec2
```

```
> [1] 4 2 10
```

```
>
```

```
> $vec3
```

```
> [1] 2 1
```

# lapply

Data.frames are lists, too.

```
lapply(iris, FUN = class)
```

```
> $Sepal.Length
```

```
> [1] "numeric"
```

```
>
```

```
> $Sepal.Width
```

```
> [1] "numeric"
```

```
>
```

```
> $Petal.Length
```

```
> [1] "numeric"
```

```
>
```

```
> $Petal.Width
```

```
> [1] "numeric"
```

```
>
```

```
> $Species
```

```
[1] "setosa"
```

# lapply

Vectors can be used as input, but often vectorization could be used instead.

```
lapply(c(1, 2, 3), FUN = function(x) {  
  paste0("ID", x)  
})
```

```
> [[1]]  
> [1] "ID1"  
>  
> [[2]]  
> [1] "ID2"  
>  
> [[3]]  
> [1] "ID3"
```

Limitation of `lapply`:

Only a single list/vector can be supplied as input. **Map** is a generalization of `lapply`! It is usually needed less often but a very powerful tool.

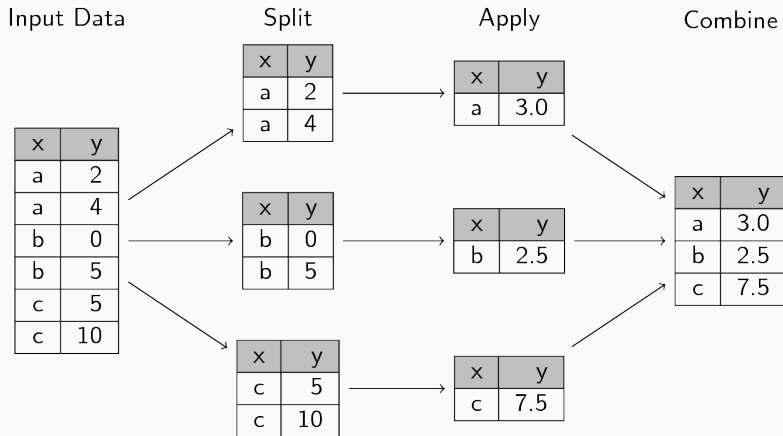


## Split & Apply & Combine

A common use case for the **apply**-family is the **Split & Apply & Combine** paradigm. Here, we want to perform the same analyses for various subgroups in our data set:

- **split** a data.frame or vector (**?split**)
- **apply** computations on each split (**?lapply**)
- **combine** the results (**?do.call**)

# Split & Apply & Combine



## Split & Apply & Combine

```
head(iris)
```

```
>   Sepal.Length Sepal.Width Petal.Length Petal.Width Species
> 1          5.1         3.5         1.4         0.2   setosa
> 2          4.9         3.0         1.4         0.2   setosa
> 3          4.7         3.2         1.3         0.2   setosa
> 4          4.6         3.1         1.5         0.2   setosa
> 5          5.0         3.6         1.4         0.2   setosa
> 6          5.4         3.9         1.7         0.4   setosa
```

```
table(iris$Species)
```

```
>
>   setosa versicolor virginica
>     50         50         50
```

## Split & Apply & Combine

Splitting the data set via a single (or multiple) grouping variables

```
data_list <- split(iris, f = iris$Species)  
class(data_list)
```

```
> [1] "list"
```

```
length(data_list)
```

```
> [1] 3
```

## Split & Apply & Combine

Apply the same computation to all data sets

```
out_list <- lapply(data_list, function(subdat) {  
  mod <- lm(Sepal.Length ~ Sepal.Width, data = subdat)  
  sum_mod <- summary(mod)  
  out <- c(Intercept = coef(mod)[[1]],  
    Slope = coef(mod)[[2]],  
    r2 = sum_mod$r.squared)  
  round(out, 3)  
})
```

## Split & Apply & Combine

```
out_list[["virginica"]]
```

```
> Intercept      Slope      r2  
>      3.907      0.902      0.209
```

## Split & Apply & Combine

Combine the results

```
do.call(rbind, out_list)
```

```
>           Intercept Slope    r2  
> setosa         2.639 0.690 0.551  
> versicolor    3.540 0.865 0.277  
> virginica      3.907 0.902 0.209
```

# Exercises





## Good programming practices

---

“Write code for humans, not for machines!”

Invest time in writing readable R-code.

- It will make collaborations easier
- It will make debugging easier
- It will make your analyses more reproducible

There is a complete *tidyverse* [style-guide](#).

## Go easy on your eyes

- with spaces before and after: `- + / * = <- < == >`
- always use `<-` for assignments
- only use `=` in function calls
- use indentation (largely automatic in RStudio)
- `CamelCaseNames` vs `snake_case_names`
- be consistent!
- wrap long lines at column 70-80 (Rstudio)

## White space

```
new_var=(var1*var2/2)-5/(var3+var4)
```

# versus

```
new_var <- (var1 * var2 / 2) - 5 / (var3 + var4)
```

# Indentation

```
for(name in names){formula=as.formula(paste0("y~.-",name))
fit<-lm(formula,data=my_data)
coefs[["name"]]=coef(fit)
print(name)
print(summary(fit))}
```

# versus

```
for(name in names){
  formula <- as.formula(paste0("y~.-", name))
  fit <- lm(formula, data = my_data)
  coefs[["name"]] <- coef(fit)
  print(name)
  print(summary(fit))
}
```

## Wrap long lines

```
final_results <- data.frame(first_variable =  
sqrt(results$mean_squared_error), second_variable =  
paste0(results$condition, results$class, sep = ":"),  
third_variable = results$bias)
```

# versus

```
final_results <- data.frame(  
  first_variable = sqrt(results$mean_squared_error),  
  second_variable = paste0(results$condition,  
                           results$class, sep = ":"),  
  third_variable = results$bias)
```

## Go easy on your mind

- use meaningful names: “self-explainable”
- always write the formal arguments in function calls (except the first)
- benefit from autocompletion (`<tab>`) => embrace longer names
- use **TRUE** and **FALSE** not **T** and **F**
- comment, comment, comment
  - NOT what (should be clear from the code)
  - but why
  - explain the reasoning, not the code



## Use meaningful names

```
V <- myFun(m1_B)
```

# versus

```
RMSE_age_gender <- get_RMSE(lm_age_gender)
```

### Programming advice

Use **verbs** for functions and **nouns** for other objects.

# Write formal arguments

Benefit from auto completion using `tab`

```
m1_B <- lm(outcome ~ age*gender,  
           exp1, condition_1, freq)
```

*# versus*

```
lm_age_gender <- lm(outcome ~ age * gender,  
                   data = exp1,  
                   subset = condition_1,  
                   weights = freq)
```

## Comment, comment, comment

```
## Start every Rscript with a comment that explains
## what the code in the script does, why it does
## this, and to which project it belongs.
## Your future self will be very thankful!
##
## Mention which packages you are using in this Rscript.

## Use sections to separate chunks -----

## Maybe even subsections =====

## Recode variables so that missings are coded as "NA"
dat[dat %in% c(99, 999)] <- NA # missings coded 99 or 999
```

## Keep your code slim

Try to limit your *package-dependencies*.

Only load `library()` the packages that you absolutely need. If you are only using `dplyr`, it does not make sense to load the complete `tidyverse`.

**Controversial:** when possible, use the `::` operator (and consider not loading the package). `<package>::<function>`

- explicit dependencies
- less name conflicts

# Never Attach

Forget about `attach()`!

Don't use it, unless you completely understand what happens (see `?attach`).

Use `with(data.frame, expression)` instead.

```
# using with()
n <- 2e+4
data <- data.frame(x = runif(n),
                  y = runif(n),
                  z = seq_len(n))
result <- with(data, exp(x) / log(z) + 5 * sqrt(y))
```

Writing code is error prone. Incorporate tests and checks in your workflow.

- minimal examples
- write tests and checks
- helpful packages: `testthat`, `RUnit`, `testit`, ...

# Speed

Computing speed can become an issue. Avoid common pitfalls:

- don't grow, but replace
- vectorize where possible
- check the computing speed

?`system.time`, microbenchmark or profiling tools

```
n <- 2e+4  
data <- data.frame(x = runif(n),  
                  y = runif(n),  
                  z = seq_len(n))
```

# Speed

Don't grow!

```
system.time({  
  new_data <- NULL  
  
  for(row_nr in seq_len(NROW(data))){  
    new_data <- cbind(  
      data[row_nr,],  
      result = exp(data$x[row_nr]) /  
        log(data$z[row_nr]) +  
        5 * sqrt(data$y[row_nr]))  
  }  
})
```

```
>   user  system elapsed  
> 2.19    0.06    2.25
```



# Speed

Replace!

```
system.time({  
  n_rows <- dim(data)[1]  
  data$result <- rep(NA, n_rows)  
  
  for(row_nr in seq_len(n_rows)){  
    data$result[row_nr] <- exp(data$x[row_nr]) /  
      log(data$z[row_nr]) +  
      5 * sqrt(data$y[row_nr])  
  }  
})
```

```
>   user  system elapsed  
> 0.24    0.66    0.89
```

Vectorize!

```
system.time({  
  data$result <- exp(data$x) / log(data$z) +  
    5 * sqrt(data$y)  
})
```

```
>      user  system elapsed  
>         0         0         0
```

# Speed

Compare the speed of different implementations using:

`microbenchmark::microbenchmark`

```
get_mean1 <- function(x){  
  weight <- 1/length(x)  
  out <- 0  
  for(i in seq_along(x)){  
    out <- out + x[i] * weight  
  }  
  return(out)  
}  
  
get_mean2 <- function(x){  
  sum(x)/length(x)  
}
```

Compare the speed of different implementations using:

`microbenchmark::microbenchmark`

```
x <- rnorm(500)
microbenchmark::microbenchmark(
  mean(x), get_mean1(x), get_mean2(x))
```

```
> Error in loadNamespace(x): there is no package called 'microbenchmark'
```

## Programming advice

Don't worry about speed before it becomes an issue.

## Wrap Up

---

## General Advice

- Investing time in learning R pays off
- It's a steady learning curve
- Learn from masters
- Rewrite important code - the first attempt is usually not the best approach

## General R Advice

- Document well
- Use a consistent style
- Write functions
- Split long functions in smaller ones
- Write wrappers
- Use Iteration (don't copy paste)
- Use matrix operations and vectorized functions instead of loops
- Use git



## R Resources

- [Avanced R Ed. 1](#)
- [Avanced R Ed. 21](#)
- [R Inferno](#)
- [R Packages](#)
- [Clean Code](#)
- [The Pragmatic Programmer](#)

Thank you for your attention!

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Questions? Remarks?