# Introduction to Programming with R

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## Agenda

### Day 1

- RS tudio setup
- Basic elements & data types of the R language
- Flow & conditional programming
- Loops & iteration
- Writing & using functions (part I)

### Day 2

- Writing & using functions (part II)
- Debugging
- Good programming practices

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Open questions from day 1?

# Functions II

#### Reasons

### Why write functions?

- Readability
  - Shortens the code
  - Removes distractions, like references in a paper
  - Avoids repetition (DRY)
  - Easier understanding
- Transferability
  - Other use cases
  - Other projects
  - Other persons

# Readability

```
Writing a function:
```

```
mean(mtcars$mpg)
```

[1] 20.09062

Not writing a function:

```
sum(mtcars$mpg)/dim(mtcars)[1]
```

[1] 20.09062

### Readability

### Writing a function:

```
# Min. 1st Qu. Median Mean 3rd Qu. Max.
# 10.40 15.43 19.20 20.09 22.80 33.90
```

### Readability

#### Not writing a function:

```
round(c("Min." = min(mtcars$mpg),
   "1st Qu." = as.numeric(quantile(mtcars$mpg)[2]),
   "Median" = median(mtcars$mpg),
   "Mean" = mean(mtcars$mpg),
   "3rd Qu." = as.numeric(quantile(mtcars$mpg)[4]),
   "Max." = max(mtcars$mpg)), 2)

# Min. 1st Qu. Median Mean 3rd Qu. Max.
# 10.40 15.43 19.20 20.09 22.80 33.90
```

# Default arguments

What happens if the user omits an argument?

```
add_things_def <- function(x) {
   x + 10
}
add_things_def()

# Error in add_things_def(): argument "x" is missing,
with no default</pre>
```

# Default arguments

Default arguments are made for such instances!

```
add_things_def <- function(x = 1) {
  x + 10
}
add_things_def()</pre>
```

```
[1] 11
```

# Lazy Evaluation

Sometimes missing arguments are irrelevant!

```
add_things3 <- function(x, y) {
   x + 10
}
add_things3(2)</pre>
```

[1] 12

Functions usually return a single object.

- (Standard) The last evaluated object
- Object defined by return()
- An error via stop()
- Additional: Warnings + Messages
- Additional: Console output
- Additional: Output to graphic device

[1] 2

```
return()
add_things_return <- function(x = 1) {
 x2 < -x*2
 return(x)
  out <-x + x2
  out
add_things_return(2)
```

```
Error: stop()
```

```
add_things_stop <- function(x = 1) {
  x2 < -x*2
  stop("My own error message")
  out <-x + x2
  out
add_things_stop(2)
# Error in add_things_stop(2): My own error message
```

Abbreviation for if(!test) and stop():

```
mean2 <- function(x, na.rm = FALSE) {
   stopifnot(is.numeric(x))
   sum(x)/length(x)
}
mean2("a")

# Error in mean2("a"): is.numeric(x) is not TRUE</pre>
```

Warnings: warning()

```
add_things_warning <- function(x = 1) {
 x2 < -x*2
  warning("My own warning message")
  out <-x+x2
  out
add_things_warning(2)
# Warning in add_things_warning(2): My own warning
message
```

[1] 6

Messages: message()

```
add_things_message <- function(x = 1) {
 x2 < -x*2
 message("My own message")
  out <-x + x2
  out
add_things_message(2)
# My own message
```

[1] 6

Console output: cat() and print()

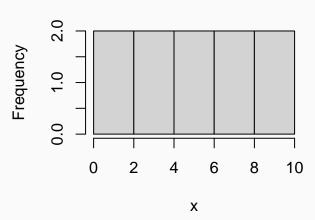
```
add_things_console <- function(x = 1) {</pre>
  x2 < - x*2
  print("My own console output")
  cat("The output is not", x2)
  out <-x + x2
  out
add_things_console(2)
# [1] "My own console output"
# The output is not 4
# [1] 6
```

Graphics output: Standard plots, ggplot2

```
createHist <- function(x) {
  hist(x)
  NULL
}
createHist(1:10)</pre>
```

Graphics output: Standard plots, ggplot2

# Histogram of x



### Programming advice

- Avoid output to the console
- Choose carefully whether something warrants a message, warning or error
- Plotting functions should return nothing or the plot as an object

# Exercises



# Functions III

# **Writing Functions**

### Before creating the function

- What should my function do?
- Input (Arguments)
- Output

#### After creating the function

- Test it
- Add input validation
- Document it

# What makes a good function?

#### Pure functions!

- no side effects
- the only output is returned
- no dependency on global environment
- only input via arguments

Results in easier understanding and higher portability.

...

How can functions receive flexible numbers of inputs?

### **Examples:**

- sum()
- save()
- ..

...

```
via dot dot dot (...)
add_all_things2 <- function(...) {</pre>
  1 <- list(...)
  do.call(sum, 1)
add_all_things2(2, 3, 5, 10)
[1] 20
```

# on.exit()

Performing an action when the function terminates

```
add_things <- function(x, y) {
  on.exit(cat("Sum of", x, "and", y))
  x <- x + 20
  x + y
}
out <- add_things(1, 2)</pre>
```

Sum of 21 and 2

out

[1] 23

# Accessing the function call

Accessing the function call

```
showArgs <- function(x, y) {
  match.call()
}
showArgs(1, 2)</pre>
```

```
showArgs(x = 1, y = 2)
```

# Exercises



# Debugging

# Debugging

- browser()
- traceback()
- options(error = recover)
- options(warn = 2)

# browser()

Inspecting a function interactively

```
some_function <- function(x, y) {
  z <- x + y
  browser()
  z
}
some_function(x = 1, y = 5)</pre>
```

# browser()

```
> some_function <- function(x, y) {
+ z <- x + y
+ browser()
+ z
+ }
> some_function(x = 1, y = 5)
Called from: some_function(x = 1, y = 5)
Browse[1]> |
```

# browser()

Navigating within a browser:

- Is() Show existing objects in the current environment
  - c Exit the browser and continue execution
  - Q Exit the browser, return to top level

where Show call stack

# traceback()

### Understanding the call stack:

```
Error in pretty_table(x, x_label = x_label):

length(x) > 1 is not TRUE

Rerun with Debug

| Files Plots Packages Help Viewer
```

## traceback()

#### Understanding the call stack:

```
12. stopifnot(length(x) > 1)
11. pretty table(x, x label = x label)
10. pretty_statistics(sub_dat$cyl, x_label = "Cyl")
5. eval(substitute(tapply(seq len(nd), IND, FUNx, simplify = s
3. structure(eval(substitute(tapply(seq_len(nd), IND, FUNx, si
      data), call = match.call(), class = "by")
2. by.data.frame(mtcars, mtcars$carb, function(sub_dat) {
      pretty statistics(sub datScvl. x label = "Cvl")
      pretty_statistics(sub_dat$cyl, x_label = "Cyl")
```

### Recover

Being able to chose an environment from the call stack:

```
# on
options(error = recover)

# off
options(error = NULL)
```

#### Recover

Being able to chosse an enrivonment from a call stack:

```
Error in pretty_table(x, x_label = x_label) : length(x) > 1 is not TRUE

Enter a frame number, or 0 to exit

1: by_(mtcars, mtcarsScarb, function(sub_dat) {
    pretty_statistics(sub_datScyl, x_label = "Cyl

2: by_data.frame(mtcars, mtcarsScarb, function(sub_dat) {
    pretty_statistics(sub_datScyl, x_l

3: structure(eval(substitute(tapply(seq_len(nd), IND, FUNx, simplify = simplify)), data), call =
    t = eval(substitute(tapply(seq_len(nd), IND, FUNx, simplify = simplify)), data)
    s: exply_(seq_len(2), ints_circursScarb = e(d, 4, 1, 1, 2, 1, 4, 2, 2, 4, 4, 3, 3, 3, 4, 4, 4, 7, 8, FUN(x(f))]
    s: FUN(x(f)) = f(index), f(index) = f(index), f(i
```

# Warnings

### Turning warnings into errors

```
# on
options(warn = 2)

# off
options(warn = 1)
```

# Exercises



Good programming practices

"Write code for humans, not for machines!"

### Code Style

Invest time in writing readable R-code.

- It will make collaborations easier
- It will make debugging easier
- It will help make your analyses reproducible

There is a complete *tidyverse* style-guide https://style.tidyverse.org/.

### Go easy on your eyes

- with spaces before and after: + / \* = <- < == >
- always use <- for assignments
- only use = in function calls
- use indentation (largely automatic in RStudio)
- CamelCaseNames vs snake\_case\_names
- be consistent!
- wrap long lines at column 70-80 (Rstudio)

### White spaces

```
new_var=(var1*var2/2)-5/(var3+var4)

# versus

new_var <- (var1 * var2 / 2) - 5 / (var3 + var4)</pre>
```

#### Indentation

```
for(name in names){formula=as.formula(paste0("y~.-",name))
fit<-lm(formula, data=my_data)</pre>
coefs[["name"]]=coef(fit)
print(name)
print(summary(fit))}
 versus
for(name in names){
  formula <- as.formula(paste0("y~.-", name))</pre>
  fit <- lm(formula, data = my_data)</pre>
  coefs[["name"]] <- coef(fit)</pre>
  print(name)
  print(summary(fit))
```

### Wrap long lines

```
final_results <- data.frame(first_variable =</pre>
sgrt(results$mean_squared_error), second_variable =
paste0(results$condition, results$class, sep = ":"),
third variable = results$bias)
# versus
final results <- data.frame(
  first_variable = sqrt(results$mean_squared_error),
  second_variable = paste0(results$condition,
                           results$class, sep = ":"),
  third_variable = results$bias)
```

# Go easy on your mind

- use meaningful names: "self-explainable"
- always write the formal arguments in function calls (except the first)
- benefit from autocompletion (<tab>) => embrace longer names
- use TRUE and FALSE not T and F
- comment, comment, comment
  - not what (should be clear from the code)
  - but why
  - explain the reasoning, not the code

# Use meaningful names

```
V <- myFun(m1_B)

# versus

RMSE_age_gender <- get_RMSE(lm_age_gender)</pre>
```

### Programming advice

Use verbs for functions and nouns for objects.

### Write formal arguments

Benefit from auto completion using tab

### Comment, comment

```
## Start every Rscript with a comment that explains
   what the code in the script does, why it does
##
   this, and to which project it belongs.
##
   Your future self will be very thankful!
##
## Mention which packages you are using in this Rscript.
## Use sections to separate chunks -----
## Maybe even subsections =================
## Recode variables so that missings are coded as "NA"
dat[dat %in% c(99, 999)] <- NA # missings coded 99 or 999
```

### Keep your code slim

Try to limit your package-dependencies.

Only load library() the packages that you absolutely need. If you are only using dplyr, it does not make sense to load the complete tidyverse.

**Controversial:** when possible, use the :: operator (and consider not loading the package). chape::<function>

- explicit dependencies
- less name conflicts

#### Never Attach

Forget about attach()!

Don't use it, unless you completely understand what happens (see ?attach).

Use with(data.frame, expression) instead.

### Testing R code

Writing code is error prone. Incorporate tests and checks in your workflow. For instance, when you do data manipulations like a complex restructuring of the data, or a complex recoding of multiple variable, write some code that allows you the check whether the obtained results are what you want them to be.

- minimal examples
- write tests and checks
- helpful packages: testthat, RUnit, testit, ...

"Every project should get an RStudio Project!"

Don't use setwd("pathtomylocal\_folder")

Issues when:

- folders names are changed
- folders are moved
- a shared drive is used
- you ZIP and send the folder

Don't save work space to .RData.

- Tools < Global Options < Workspace < Save workspace ....
- Save the code instead!
- saveRDS() and readRDS() for objects that require long computations

Don't use rm(list = ls()) at the start of an Rscript.

- Start clean, every time.
- Keep it clean. No outside code, no outside computing.
- Regularly completely clean the work space (or restart the session).

```
.rs.restartR()
```

### Keep it clean

- one folder per project!
- work on different projects in different RStudio instances!
- each with own R console, working directory, ...

### Organize your project folder

- R-folder with R scripts
- Data-folder with data
- split long scripts in meaningful chunks
- use relative paths (alternative: here-package)

```
# read data
this_data <- read.csv("Data\the-correct-file.csv")

# source Rscript
source("R\0_first-script-to-source.R")</pre>
```

#### Use keyboard shortcuts

- Can make working in RStudio more efficient
- Completely tunable: Tools < Modify Keyboard Shortcuts...
- Useful shortcuts (defaults):
  - jump to editor: ctrl + 1
  - jump to console: ctrl + 2
  - jump to ...: ctrl + 3-9
  - jump to next tab: ctrl + tab
  - jump to previous tab: ctrl + shift + tab

More useful shortcuts (defaults):

- run selection/selected line: ctrl + enter
- save current file: ctrl + s
- close current file: ctrl + w
- restart R: ctrl + shift + F10
- Show help (for function at cursor) F1
- Show source code (for function at cursor) F2

More on this HERE.

# Exercises



Wrap Up

#### **General Advice**

- Investing time in learning R pays off
- It's a steady learning curve
- Learn from masters
- Rewrite important code the first attempt is usually not the best approach

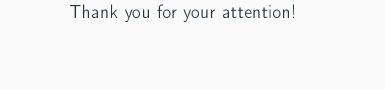
### General R Advice

- Document well
- Use a consistent style
- Write functions
- Split long functions in smaller ones
- Write wrappers
- Use Iteration (don't copy paste)
- Use matrix operations and vectorized functions instead of loops
- Use git

#### Literature Recommendations

#### R Resources

- Avanced R Ed. 1 (http://adv-r.had.co.nz/)
- Avanced R Ed. 2 (https://adv-r.hadley.nz/)
- R Inferno (https: //www.burns-stat.com/pages/Tutor/R\_inferno.pdf)
- R Packages (https://r-pkgs.org/)
- Clean Code (https://enos.itcollege.ee/~jpoial/oop/ naited/Clean%20Code.pdf)



Thank you for your attention!

Questions? Remarks?