

Scalable Community Detection in the Heterogeneous Stochastic Block Model Andre Beckus and George K. Atia

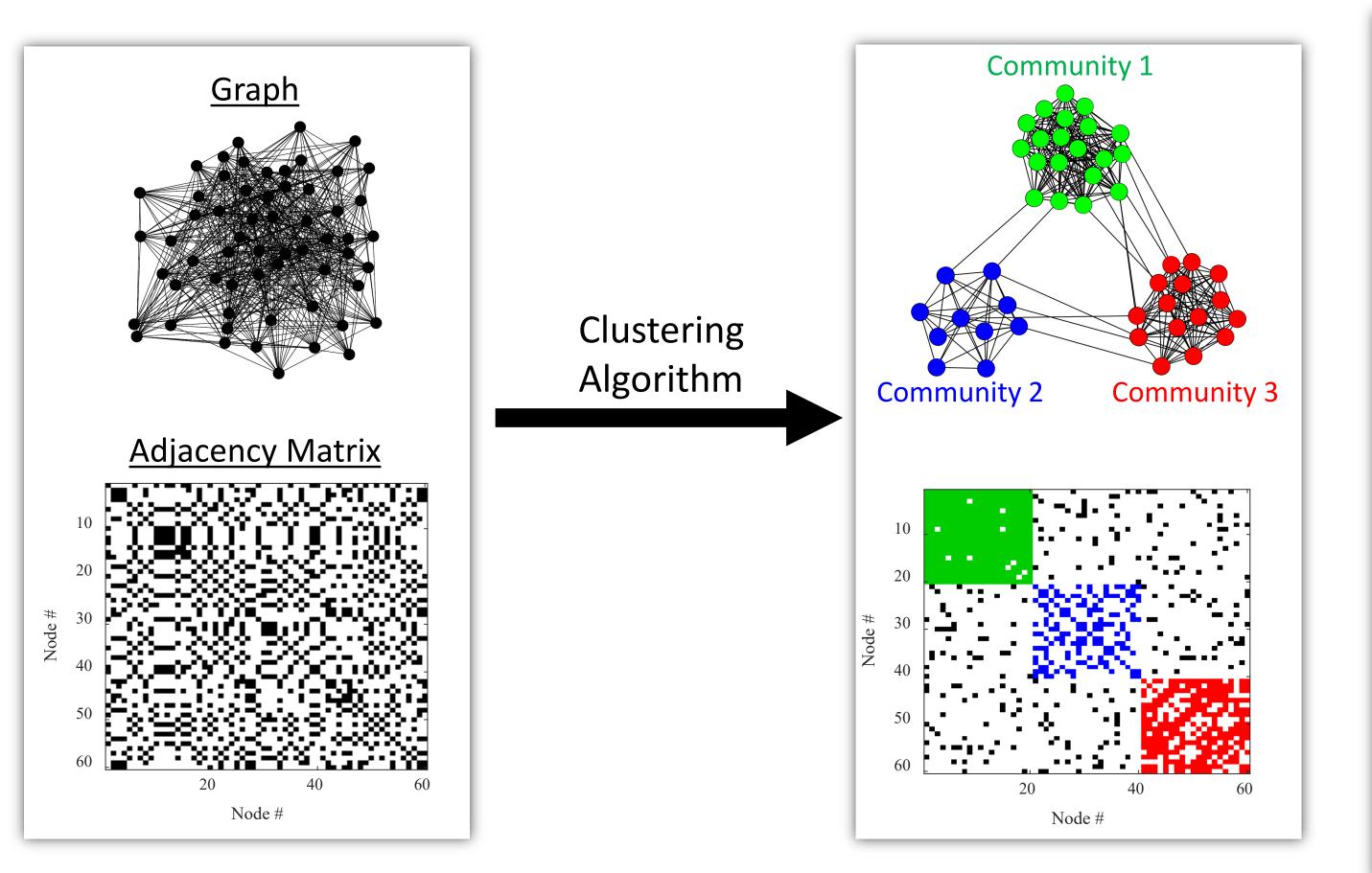


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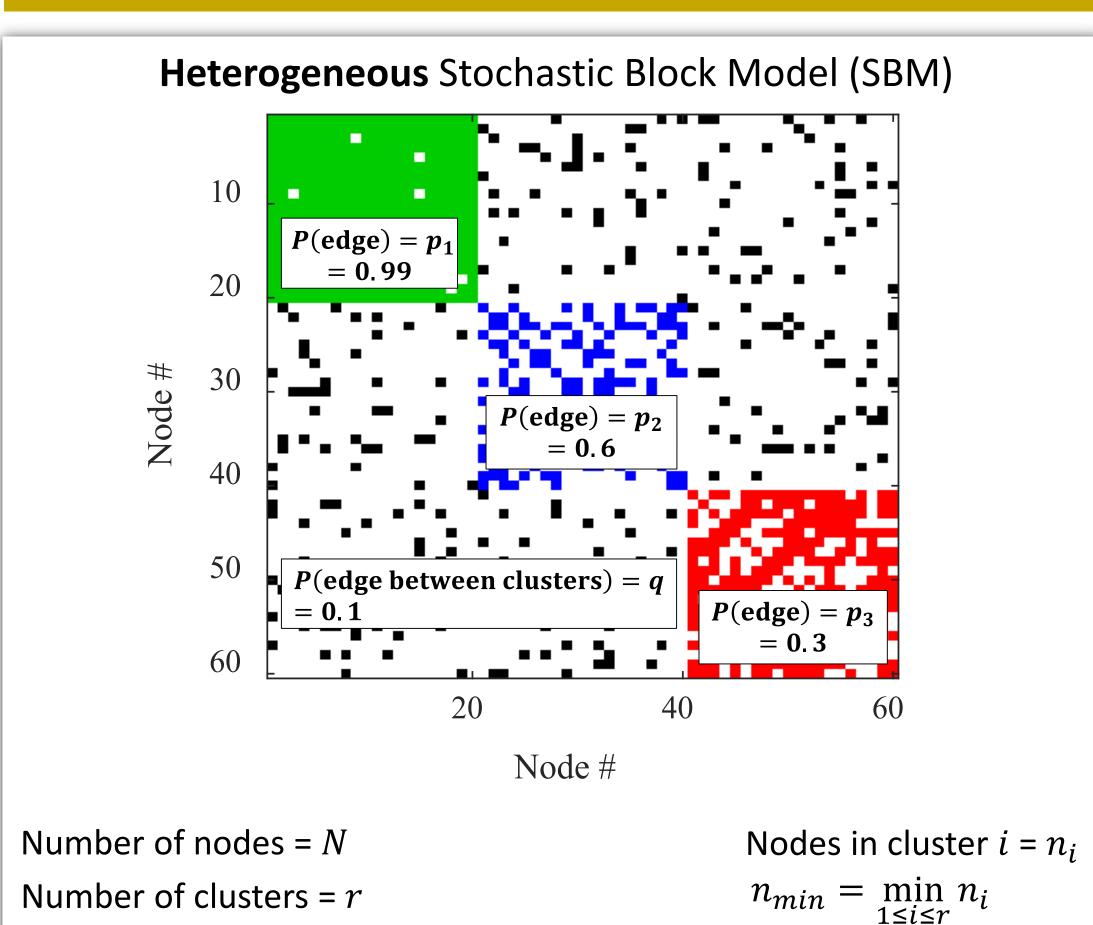
Abstract

This paper studies the unsupervised clustering of large graphs generated from the heterogeneous Stochastic Block Model. We present a sketch-based algorithm, detection which community substantially reduces computational complexity by clustering only a small set of nodes sampled from the full graph followed by a retrieval algorithm. We first show cases where existing algorithms exhibit reduced error rates when all nodes possess the same average number of intra-cluster connections. This behavior is demonstrated for both convexoptimization-based and spectral algorithms. Based on this insight, we develop SPIN, a degree-based sampling method to produce sketches with cluster favorable for successful proportions clustering. inversely sampling proportional to their degrees, SPIN can exploit this reduction in error to significantly improve the phase transition as compared to full graph clustering.

Traditional Community Detection

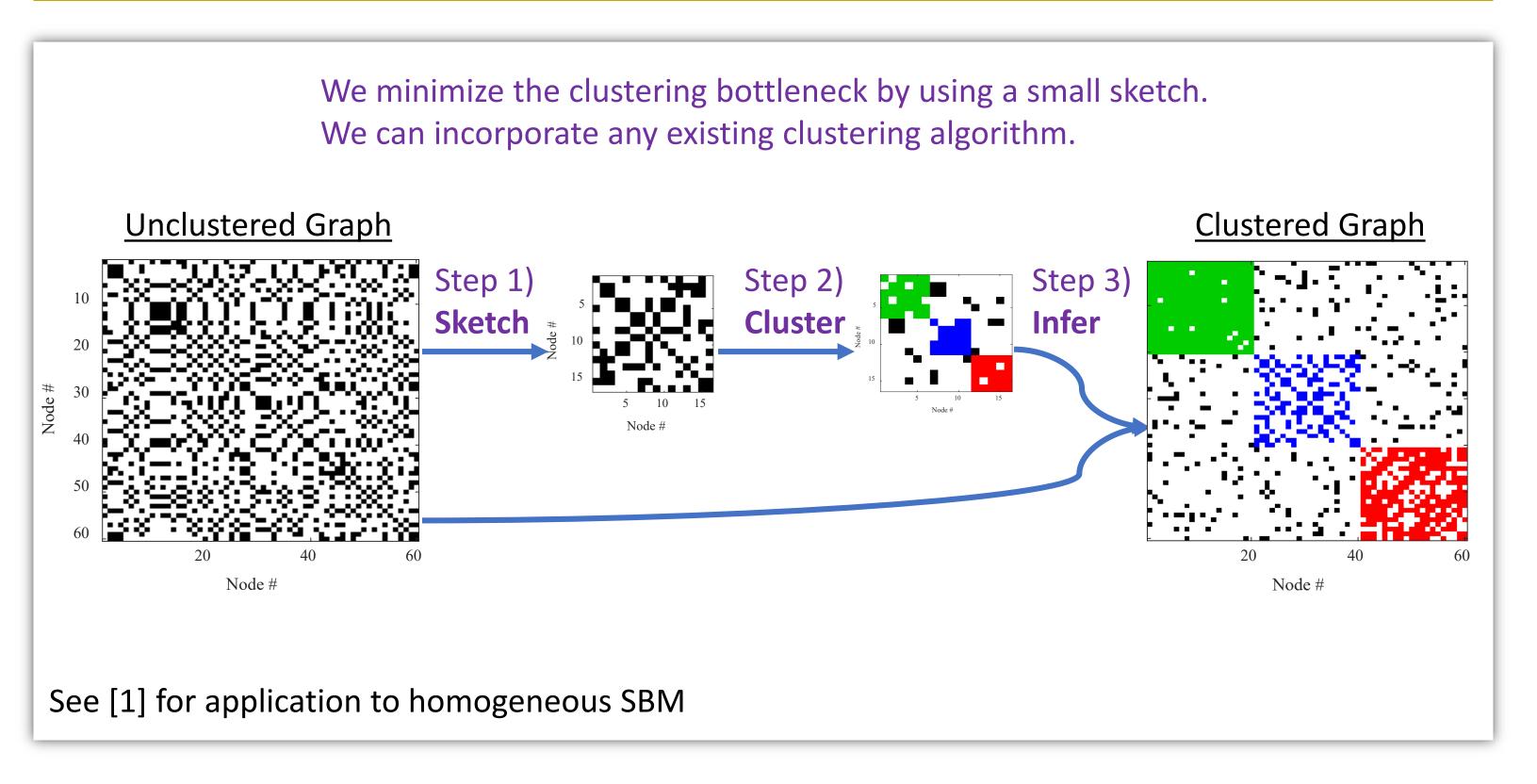


Model

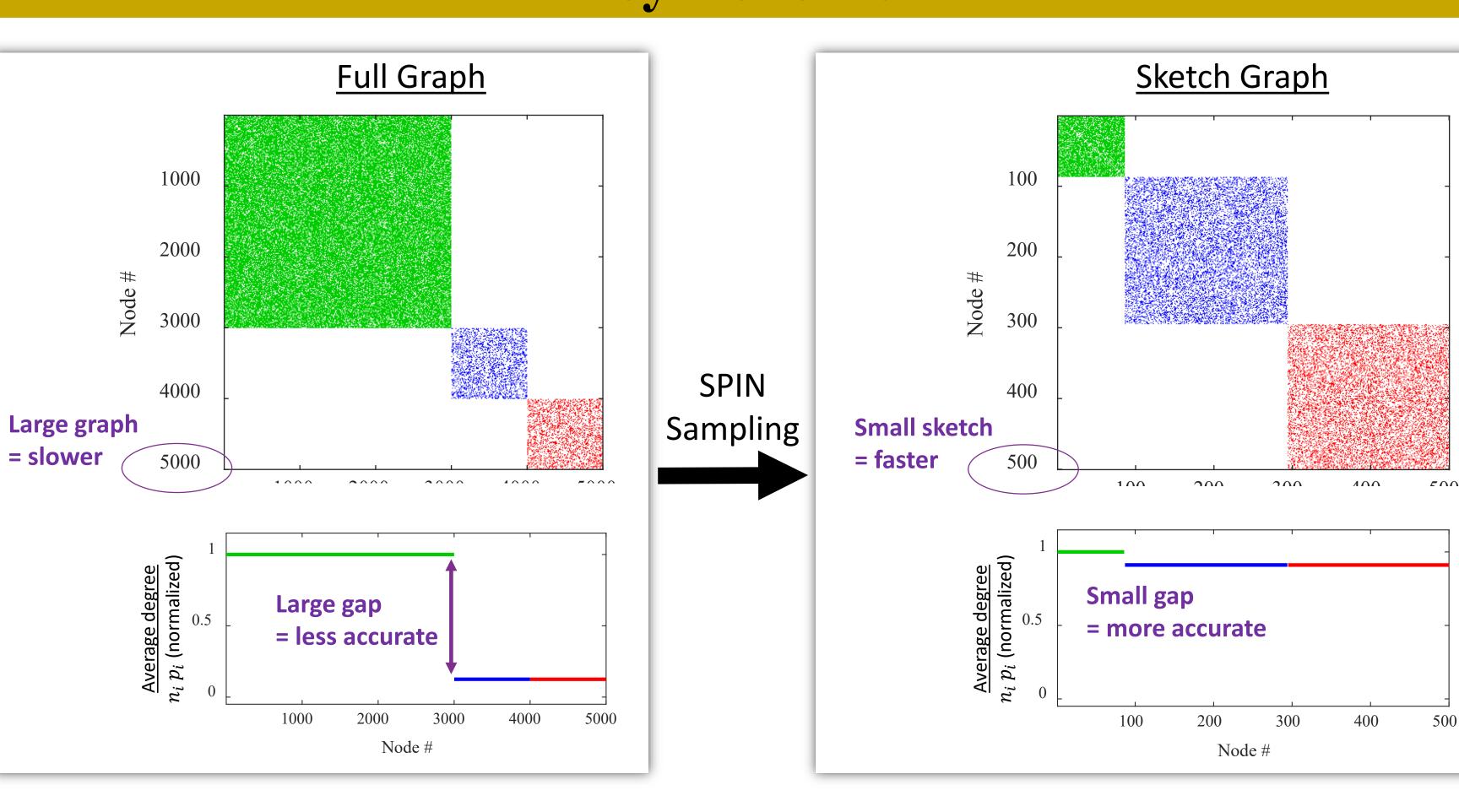


Proposed Approach

Sketch-based Clustering



Key Benefits



Sampling Methods					
	<u>URS</u> Uniform Random Sampling	SPIN Sampling Inversely proportional to Node Degree			
Node Sampling Probability	1/ <i>N</i>	$\propto \frac{1}{node\ degree}$			
Advantage	Speed	Speed + Accuracy			

Complexity - Homogeneous case $p_1=\cdots=p_r$ [1] $N\to\infty$, $p>0.5$ constant, $q=O(N/n_{min})$, where n_{min} is size of smallest cluster					
	URS Clustering with (Chen,2014)	SPIN (roughly) Clustering with (Chen,2014)	(Chen, 2014)	(Cai, 2015) (state-of-the-art)	
Minimum cluster size	$\Omega(\sqrt{N}\log N)$	$\Omega(r \log^3 N)$	$\Omega(\sqrt{N}\log N)$	$\Omega(\log N)$	
Required # of samples	$\Omega\left(\frac{N^2\log^2N}{n_{min}^2}\right)$	$\Omega(r^2 \log^4 N)$	N	N	
Per iteration time complexity (clustering step)	$O\left(\frac{rN^4\log^4N}{n_{min}^4}\right)$	$O(r^5 \log^8 N)$	$O(rN^2)$	$O(rN^2)$	

Note: if $n_{min} = \Theta(N)$, then $r = \Theta(1)$

1500

<u>s</u> 1000 |

500

Numerical Results

r = 3

 $p_1 = 0.4, n_1 = \frac{\pi}{2}$

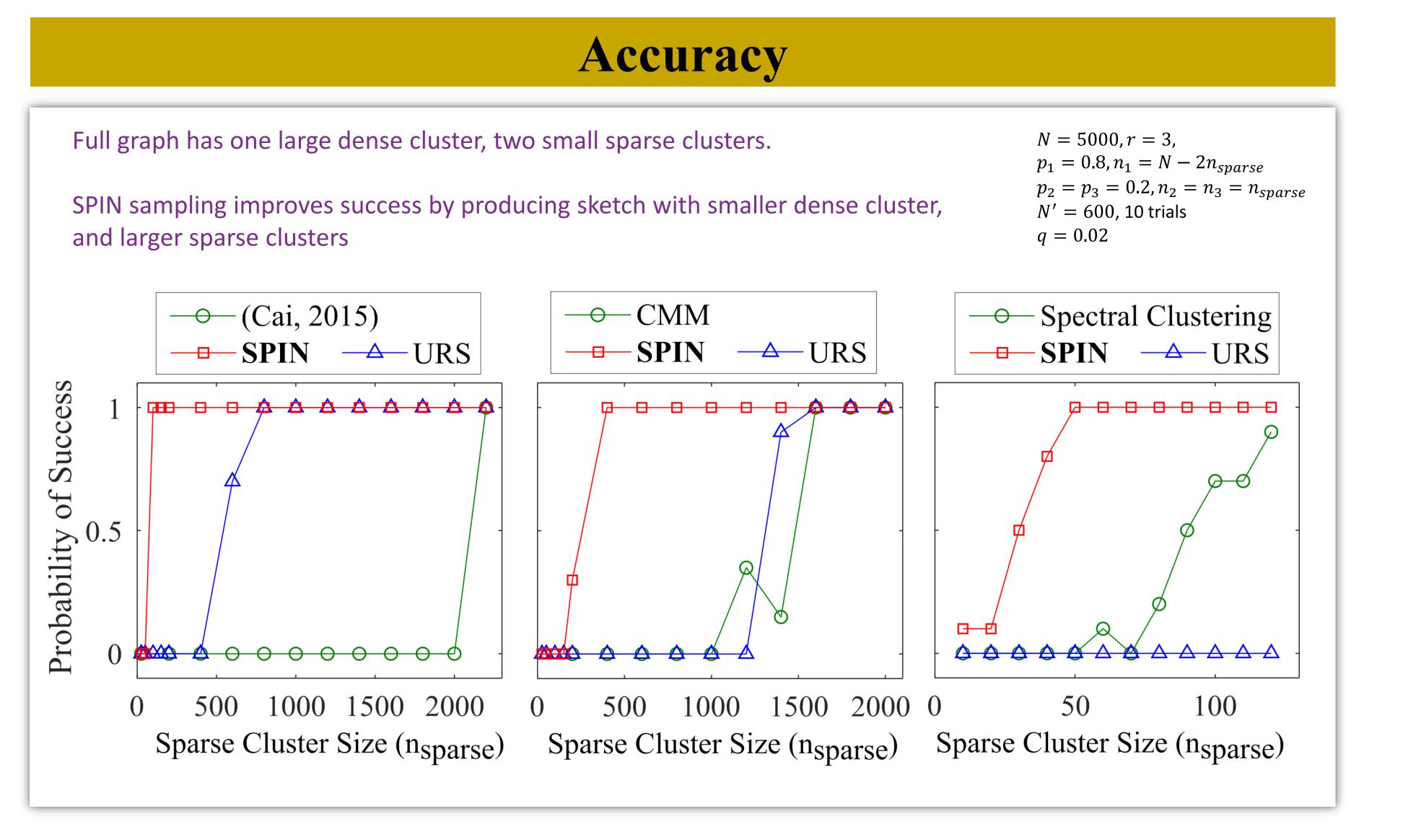
N' = 200, 3 trials

q = 0.08,

accuracy

 $p_2 = p_3 = 0.8, n_2 = n_3 = \frac{\pi}{4}$

All algorithms achieve 100%



References

Proposed method

10000

5000

Speed

→(Cai,2015)

--- Proposed

→CMM

←(Jalali,2016)

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