

BeClojure School A gentle introduction to Clojure

Thomas Goossens
@tgoossens
TBD:)

Stijn Opheide @stijnopheide WebComrades





BeClojure introduction

Belgian Clojure User Group Started in 2013
74 members



Our Mission

BeClojure tries to bring together companies, universities, students and hobbyists to share their experiences and expand their knowledge.





LISP



LISP

Functional



LISP
Functional
Dynamic



LISP

Functional

Dynamic

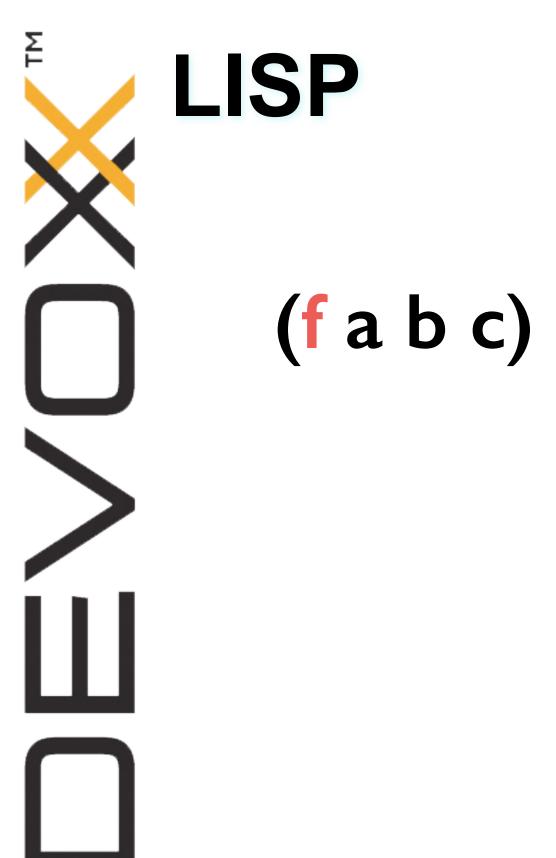
Hosted

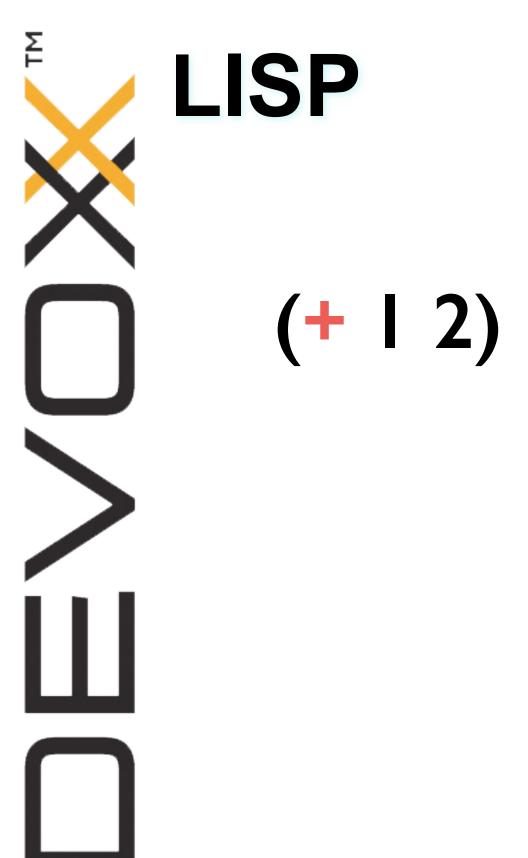


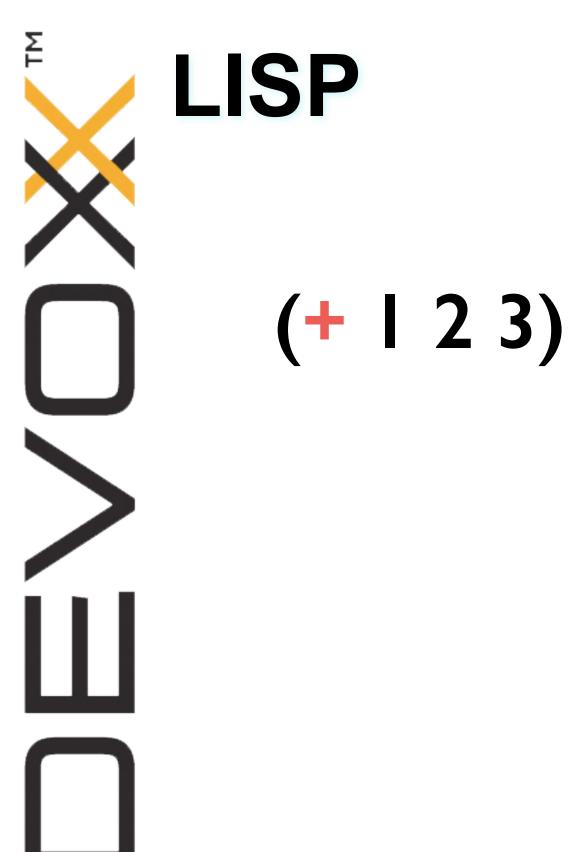
LISt Processing Code as data

REPL

LISP







```
LISP
   (+ I 2 (/ 5 2))
```



REPL

Read Eval Print Loop



Functional

First-class functions



Functional

First-class functions Immutable data



Functional

First-class functions Immutable data

In computer science, functional programming is a programming paradigm—a style of building the structure and elements of computer programs—that treats computation as the evaluation of mathematical functions and avoids changing-state and mutable data.

— Wikipedia



Dynamic

Flexible

Interactive

Easier to explore problem

Less verbose





Clojure Data

Integer

Double

Ratio

String

Character

12345

2.34

3/4

"beclojure"

\t \h \o \m \a \s



Clojure Data

Boolean

Symbol

Keyword

Null

Regex

true, false

devoxx

:stijn

nil

#"[abc].*\d"



Clojure Data: Collections

Vector

List

Set

Map

[1 2 3 4 5]

(12345)

#{I 2 3 "a"}

{:a | :b 2}



Syntax

see previous 3 slides:)



Focus on Data

It is better to have 100 functions operate on one data structure than to have 10 functions operate on 10 data structures.

— Alan J. Perlis



DEMO



Why Clojure?

Simple (not easy)

Functional

Data oriented

Made for concurrency

JVM



How do I start?

Plenty of books

Rick Hickey's Greatest Hits

Youtube ClojureTV

4Clojure, Clojure Koans

Parens of the Dead

Clojure Gazette

Grimoire

Attend BeClojure meetups;)



Editors / IDEs

Cursive (IntelliJ)

Counterclockwise (Eclipse)

Vim (Fireplace)

Emacs (CIDER, Spacemacs)

Lighttable



More?

core.logic: Logic programming core.typed: Static typing core.match: Pattern matching core.async: Async through CSP



Thank you!

http://www.meetup.com/BeClojure/



Problem: swap values of 2 variables

```
a=42; b=3;
c=a;
a=b;
b=c;
```





```
{:name Heart of Gold
:position [0 0]
:velocity [100 km/s]}

ship 
REF
```

```
{:name Heart of Gold
                              :position [0 0]
                              :velocity [100 km/s]}
              REF
ship
                             {:name Heart of Gold
                              :position [100 50]
                              :velocity [200 km/s]}
```

```
{:name Heart of Gold
                              :position [0 0]
                              :velocity [100 km/s]}
              REF
ship
                             {:name Heart of Gold
                              :position [100 50]
                              :velocity [200 km/s]}
```



