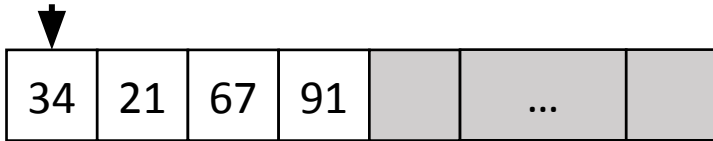


Array-Based Lists

Basic Data Structures

Array Based Lists

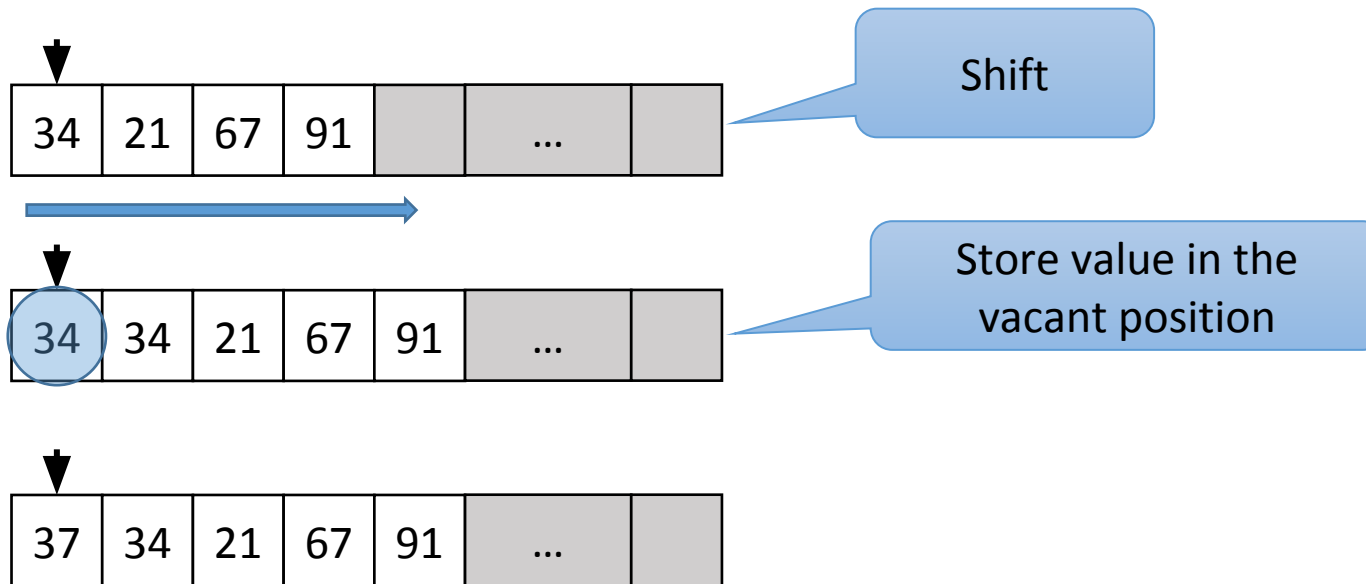
- Use an array to store the list elements



- Array size is fixed – the list can become full!
- To insert
 - Move all elements, from current position to the end, one position to the right
 - Store the value at current position
- To remove:
 - Move all elements after current position one step to the left, overwriting the contents of current position

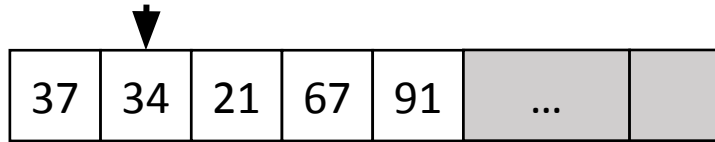
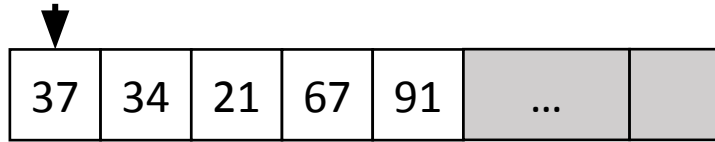
Example: Array Based List Operations

- insert(37)

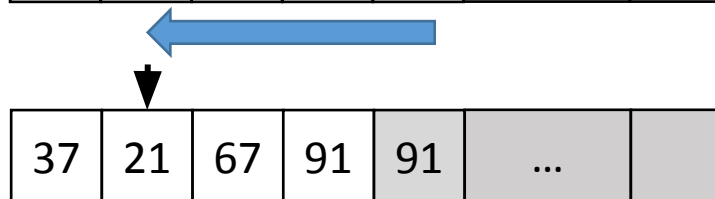
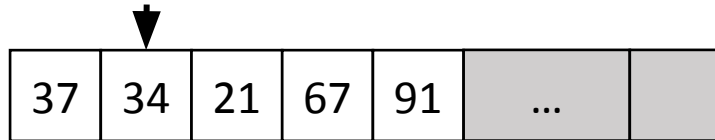


Example: Array-Based List Operations

- next()



- remove()



Java implementation of Array-Based List

- Use the List interface (ADT)
 - Define a class that implements the List interface
- See the provided Java code

```
public class ArrayList<E> implements List<E> {  
    private static int defaultMaxSize = 20;  
    private int arraySize; // size of the array  
    private int listSize; // number of elements in the list  
    private int curr; // current position  
    private E[] listArray; // array holding list elements  
  
    public ArrayList(){ // constructor using default array size  
        listArray = (E[]) new Object[defaultMaxSize];  
        arraySize = defaultMaxSize;  
        listSize = curr = 0;  
    }  
  
    public ArrayList(int maxListSize){ // constructor with array size  
        listArray = (E[]) new Object[maxListSize];  
        arraySize = maxListSize;  
        listSize = curr = 0;  
    }  
}
```

@Override

public void clear() {

// curr must be set to 0 for an empty list because insertion is always done at

// position curr

listSize = curr = 0;

}

@Override

public void insert(E item) {

assert listSize < arraySize : "List is full";

assert curr >= 0 && curr < listSize : "invalid list position";

// Shift all elements 1 step to the right

for (int i = listSize; i > curr; i--)

listArray[i] = listArray[i - 1];

listArray[curr] = item;

listSize++; // update the size of the list

}

```
@Override
public void append(E item) {
    assert listSize < arraySize : "List is full";
    // Store at 1 past the last list index and increment the list size
    listArray[listSize++] = item;
}
```


@Override

```
public E remove() {  
    assert listSize > 0 : "List is empty";  
    assert curr >= 0 && curr < listSize : "Invalid list position";  
    E removedItem = listArray[curr];  
  
    // move all elements after curr 1 step to the left to overwrite the deleted  
    // element  
    for (int i = curr; i < listSize - 1; i++)  
        listArray[i] = listArray[i + 1];  
  
    listSize--; // decrement list size, since 1 item has been removed  
    return removedItem;  
}
```

@Override

```
public void setFirst() {  
    curr = 0;  
}
```

```
@Override  
public void next() {  
    curr++;  
}
```

```
@Override  
public void prev() {  
    curr--;  
}
```

```
@Override  
public int length() {  
    return listSize;  
}
```

```
@Override  
public void setPos(int pos) {  
    curr = pos;  
}
```

```
@Override
public void setValue(E val) {
    assert curr >= 0 && curr < listSize : "Invalid list position";
    listArray[curr] = val;
}
```

```
@Override
public E currValue() {
    assert curr >= 0 && curr < listSize : "Invalid list position";
    return listArray[curr];
}
```

```
@Override
public boolean isEmpty() {
    return listSize == 0;
}
```

```
@Override
public boolean isInList() {
    return curr >= 0 && curr < listSize;
}
```

```
@Override
public void print() {
    if (isEmpty()) {
        System.out.println("()");
    } else {
        System.out.print("(");

        for (int i = 0; i < listSize - 1; i++) {
            System.out.print(listArray[i] + ", ");
        }

        System.out.println(listArray[listSize - 1] + ")");
    }
}
```