

NSE Coursework: Network attack and defence

Project Report

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Level 1: Build a network and test its connectivity

1.1 Network Topology

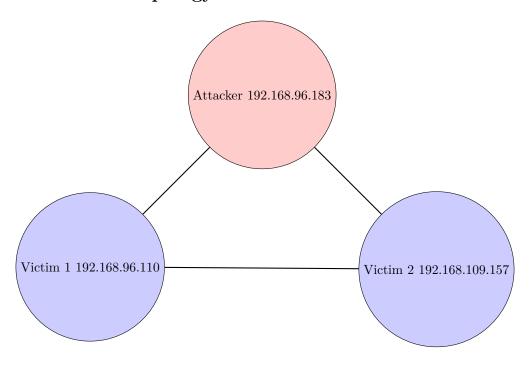


Figure 1.1: Network Topology

1.2 Connectivity Tests

The following screenshots demonstrate the successful ICMP ping tests between each machine, confirming that the machines are fully connected, as shown in Figure 1.1. The machines are also fully connected to the internet. We used the iperf tool instead of just browsing, as it reliably generates similar traffic on demand, further enhancing our ability to test the network's performance.

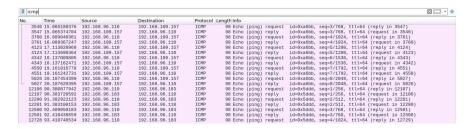


Figure 1.2: Pings from Attacker to Other Machines



Figure 1.3: Pings from Victim 1 to Other Machines

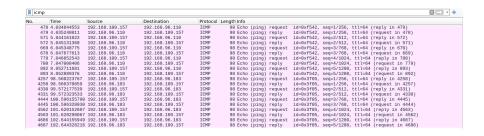


Figure 1.4: Pings from Victim 2 to Other Machines

Level 2: Generate and analyse traffic on your network

2.1 Protocol Analysis

To generate network traffic, we utilised the iperf tool to create UDP traffic between the machines in our network. We chose UDP traffic because the iperf tool automatically displays performance metrics such as jitter and packet loss when sending UDP traffic. We then analysed the captured traffic using Wireshark, a powerful network protocol analyser, to gain insights into the network's behaviour and performance.

Figure 2.1 provides a comprehensive view of the protocol hierarchy of the captured traffic. We used Wireshark's built-in filters to focus specifically on the UDP traffic generated by the iperf tool. The protocol analysis revealed that the TCP protocol dominated the network communication when including TCP traffic, likely due to the background connections the VM was making to the rest of the KCL network. However, the UDP traffic generated by the iperf tool was visible as a separate protocol in the Wireshark analysis, allowing us to isolate and analyse the UDP traffic independently.

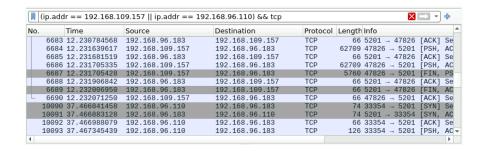


Figure 2.1: Wireshark Protocol Analysis

2.2 Packet Analysis

We can examine individual packets at the packet level to understand their structure and contents. Figure 2.2 displays a UDP packet captured during the traffic generation. The packet details show the source and destination IP addresses, ports, packet length, and checksum. This information is crucial for troubleshooting and identifying any anomalies in the network communication. While these packets are not malicious in this case, we can use this information to identify malicious packets at future levels.

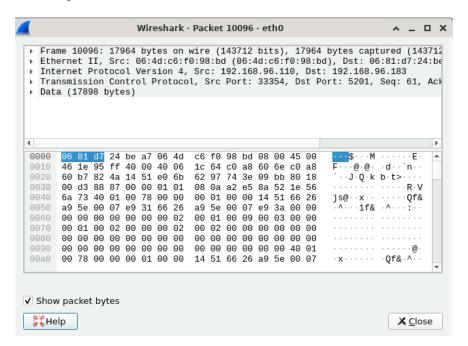


Figure 2.2: Wireshark Packet Analysis

2.3 Flow Analysis

Our analysis extended to the flow level, where we used Wireshark's Conversations feature to group packets into logical connections between endpoints. Figure 2.3 presents the UDP conversations in the captured traffic. Each row represents a unique UDP connection, showing the source and destination addresses, the number of packets exchanged, and the total amount of data transferred. This flow-level analysis demonstrates how we used iperf to generate UDP traffic between the machines in our network, setting up the attacker as an iperf server and the victims as iperf clients, with a separate connection between the attacker and each victim.

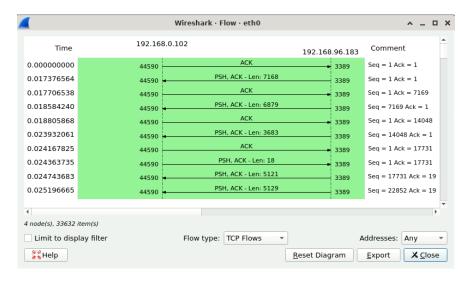


Figure 2.3: Wireshark Flow Analysis

2.4 Performance Analysis

Finally, we assessed the network performance by measuring key metrics such as throughput, delay, and packet loss. Figure 2.4 summarises the performance analysis results obtained from iperf. The UDP traffic achieved an average bitrate of 3.81 Gbits/sec, which, as we will observe in future levels, is exceptionally high and will drop when we introduce malicious traffic. This baseline measurement provides a reference point for evaluating the impact of network attacks on the overall performance.

```
[ 6] local 192.168.96.183 port 5201 connected with 192.168.96.110 port 53250 (icwnd /mss/irtt=87/8949/170)
[ ID] Interval Transfer Bandwidth
[ 6] 0.0000-1.0059 sec 434 MBytes 3.62 Gbits/sec
[ 7] local 192.168.96.183 port 5201 connected with 192.168.109.157 port 33474 (icwn d/mss/irtt=87/8949/146)
[ ID] Interval Transfer Bandwidth
[ 7] 0.0000-1.0046 sec 456 MBytes 3.81 Gbits/sec
```

Figure 2.4: Performance Analysis

Level 3: Network attacks

3.1 TCP SYN Flood Attack with IP Spoofing

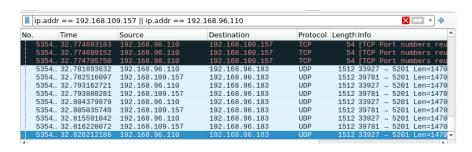


Figure 3.1: TCP SYN Flood with IP Spoofing Attacker

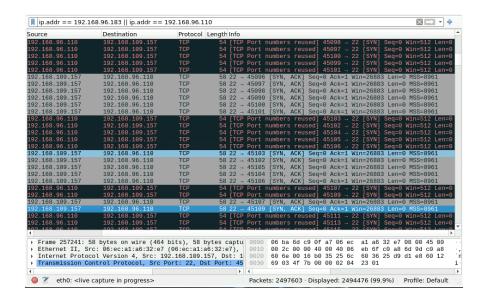


Figure 3.2: TCP SYN Flood with IP Spoofing Victim

3.2 ICMP Flood Attack

```
(k21057777⊕ network-security-lab-2324-vm-v2-l4-u939774) - [~]
$ sudo timeout 10 hping3 -1 192.168.109.157 --floo $ sudo timeout
t $ sudo timeout 10 hping3 -1 192.168.109.157 --flood
HPING 192.168.109.157 (eth0 192.168.109.157): icmp mode set, 28 hea
ders + 0 data bytes
hping in flood mode, no replies will be shown
--- 192.168.109.157 hping statistic ---
958917 packets transmitted, 0 packets received, 100% packet loss
round-trip min/avg/max = 0.0/0.0/0.0 ms
```

Figure 3.3: ICMP Flood Attacker

3.3 Packet Analysis

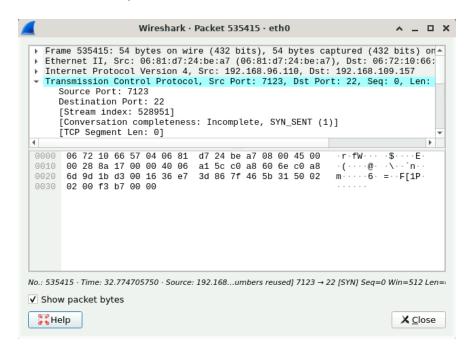


Figure 3.4: Packet Analysis

3.4 Flow Analysis

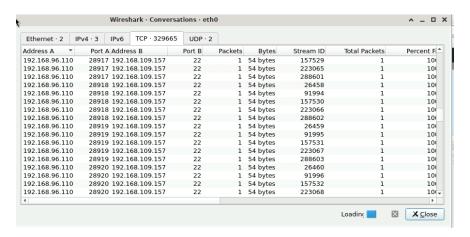


Figure 3.5: Flow Analysis 1

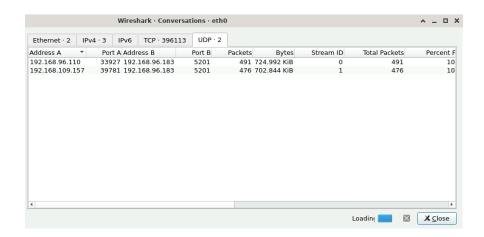


Figure 3.6: Flow Analysis 2

Level 4: Network defence

Level 5: Critical evaluation and reflection