Pablo Cesar Bedolla Ortiz
Programming Student

bedolpablo@gmail.com
(773) – 709 – 5310
LinkedIn | Github | Portfolio

Education

Columbia College Chicago, Chicago, Illinois   **September 2021 – 2025 (Present)**
Bachelor of Science in Programming, Concentration in Application
Programming; GPA: 3.94/4.0
Awards: Dean's List Fall 2021

Skills

Programming Languages: C#, JavaScript, HTML5/CSS3

Technologies: Git, Unix, Bash

Languages: Fluent English, Fluent Spanish, Beginner German

Projects

Leave Ukraine (Article) **- *Contributor***   **February 2022 - Present**
- A global website containing vital information for Ukrainian refugees
- Implemented and updated website translations using JSON and JavaScript along with minor refactoring in the backend
- Documented border and refugee information for other developers to reference

Portfolio Website *- Personal*   **December 2021 - Present**
- A portfolio website inspired by the Windows 98 theme.
- Built using HTML5 and CSS3

Explorable Places *- Coursework*   **November 2021 - December 2021**
- UI oriented game designed and implemented using WPF and C#
- Designed 2D elements using Figma
- Refactored and integrated installation and removal of elements to be dynamically handled

Storyline Game *- Coursework*   **September 2021 - October 2021**
- Independently planned, developed, and tested a console game application in C#
- Integrated a dynamic storyline that engages ASCII art scenes

Pixel Manipulation *- Coursework*   **April 2021 - May 2021**
- Formulated and introduced a pixel manipulation project using Python
- Authored pixel manipulation algorithms for image filters