

Problem Statement

Input:

- k : number of expected classes to be opened.
- min : lowerbound of k .
- max : upperbound of k .
- $K = 1, \dots, k$: a set of expected classes to be opened.
- $N = 1, \dots, n$: a set of classcourse need to be merged.
- $w[i]$: number of student of of classcourse i , $i \in N$.

Variables:

- $x[i]$ present class which classcourse i will be join in, domain of $x[i]$ is K , $i \in N$.

Invariants:

- $sl(j) = \sum_{i=1}^n w[i]$ where $x[i] = j$, $j \in K$.
- $vi(x[i])$: specify how much $x[i]$ violates constraints, $vi(x[i])$ is non-negative integer.
- $s(x) = \sum_{i=1}^n vi(x[i])$, $i \in N$.

Constraints:

- $15 \leq sl(j) \leq 30$.

Output:

- Best global solution: x

We solve merging classcourse problem using TabuSearch. We denote:

- x^* : the best global solution.
- $vi[x[i] \leftarrow v]$: is an array in which $x[i]$ is reassigned to v , $vi[x[i] \leftarrow v] \in K$.

Input: As problem statement

Output: As problem statement

```
1  $k \leftarrow min$ ;  
2 while  $k \leq max$  do  
3   InitRandomSolution();  
4    $x^* \leftarrow x$ ;  
5    $s(x^*) \leftarrow s(x)$ ;  
6   FindSolutionUsingTabuSearch();  
7    $k \leftarrow k + 1$ ;  
8   if  $s(x^*) = 0$  then  
9     return  $\langle x^*, s(x^*) \rangle$ ;  
10  end  
11 end  
12 return  $\langle x^*, s(x^*) \rangle$ ;  
    Algorithm 1: FindOptimalSolution();
```

Input: $K = \{1, \dots, k\}$

Output: A global solution: x

```
1 for  $i \leq n$  do  
2    $x[i] \leftarrow randomelementof K$ ;  
3 end  
    Algorithm 2: InitRandomSolution()
```

Input: $K = \{1, \dots, k\}$.

tabu: represents the tabu list.

tbl: length of the tabu list.

nic: number of consecutive iterations that best solution is not improved.

maxStable: if the best solution is not improved after *maxStable* iterations, then the search is restarted.

maxIter: limit of number of iterations.

Output: Best global solution: x

```
1  $it \leftarrow 0$ ;  
2 while  $it \leq max$  do  
3    $F1 \leftarrow \{x[i] \in x \mid tabu[i] < it \wedge vi(x[i]) \text{ is maximal}\}$ ;  
4   if  $F1 = \emptyset$  then  
5     | InitRandomSolution();  
6   end  
7    $x[i] \leftarrow \text{random element of } F1$ ;  
8    $F2 \leftarrow \{v \in K \mid vi[x[i] \leftarrow v] \text{ is minimal}\}$ ;  
9   if  $F2 = \emptyset$  then  
10    | InitRandomSolution();  
11  else  
12     $v \leftarrow \text{random element of } F2$ ;  
13     $x[i] \leftarrow v$ ;  
14    if  $s(x^*) < s(x)$  then  
15      |  $s(x^*) \leftarrow s(x)$ ;  
16      |  $nic \leftarrow 1$ ;  
17    else  
18      |  $nic \leftarrow nic + 1$ ;  
19      | if  $nic > maxStable$  then  
20        | InitRandomSolution();  
21        |  $nic \leftarrow 1$ ;  
22        | if  $s(x^*) < s(x)$  then  
23          |  $x^* \leftarrow x$ ;  
24          |  $s(x^*) \leftarrow s(x)$ ;  
25        | end  
26      | end  
27    end  
28     $tabu[i] \leftarrow it + tbl$ ;  
29  end  
30 end
```

Algorithm 3: FindFeasibleSolutionUsingTabuSearch();