# Ilastik classification, tracking, and manual editing workflow

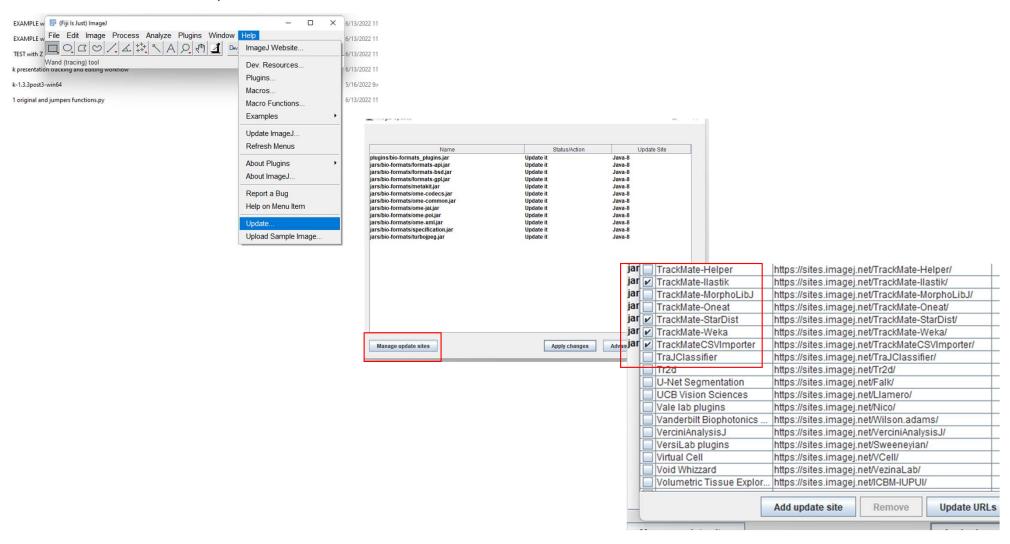
Braden Stephens Keiser 2022/06/13

**Pixel Classification** 

Tracking with Learning (Pixel Prediction Map)

Manual Tracking Editing with Custom Python Script

### Install Ilastik from this file folder Install TrackMate CSV Importer



# Puncta Pixel Classification

#### **Create New Project**

- Pixel Classification
- Autocontext (2-stage)
- Pixel Classification + Object Classification
- Object Classification [Inputs: Raw Data, Pixel Prediction Map]
- Object Classification [Inputs: Raw Data, Segmentation]
- Manual Tracking Workflow [Inputs: Raw Data, Pixel Prediction Map]
- Tracking [Inputs: Raw Data, Binary Image]
- Tracking [Inputs: Raw Data, Pixel Prediction Map]
- Animal Tracking [Inputs: Raw Data, Binary Image]
- Animal Tracking [Inputs: Raw Data, Pixel Prediction Map]
- Tracking with Learning [Inputs: Raw Data, Binary Image]
- \* Tracking with Learning [Inputs: Raw Data, Pixel Prediction Map]
- Carving
- Boundary-based Segmentation with Multicut
- Property Counting
- Data Conversion

#### Open Project ...

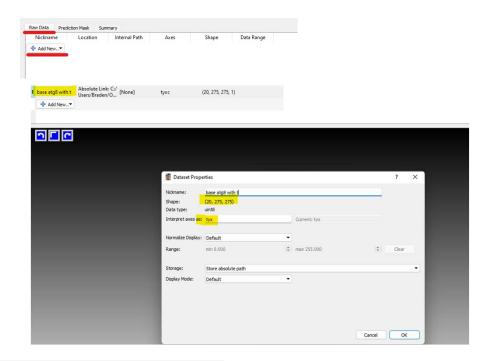
Browse Files

Start a new project and specify directory

#### Import your image file

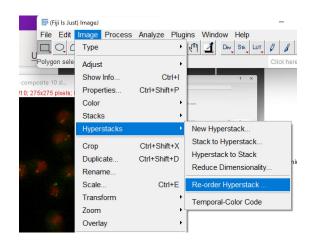
#### Change Z to T by 're-order hyperstack' in ImageJ

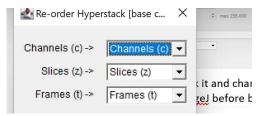
Then, your image should by 'tyx' (if 1 channel)

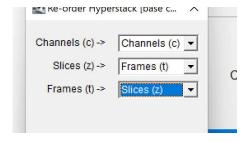




**ERROR** (in tracking) if you do not change Z→T





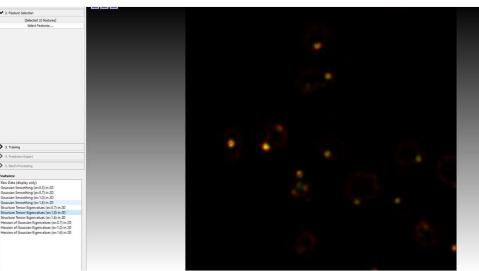


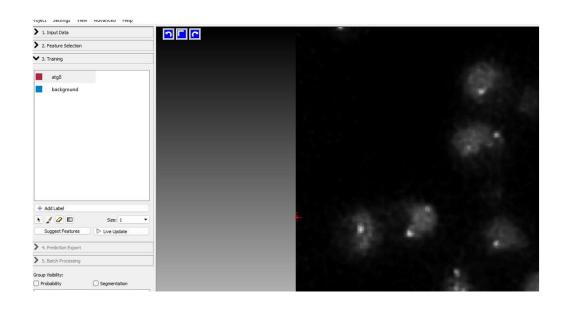


#### Choose features:

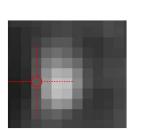
This relates to the <u>size of your object</u>
Because the **puncta are small**, we choose about just the first half of sigma values: **0.30 – 1.60**If using **cells**, use **3.50-10.0** 

Examine the selected features here. This is what the computer will be using for learning.





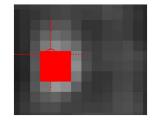




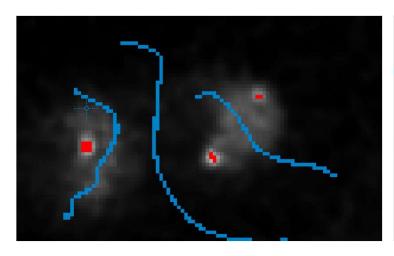
Change color of your objects by double-clicking the color

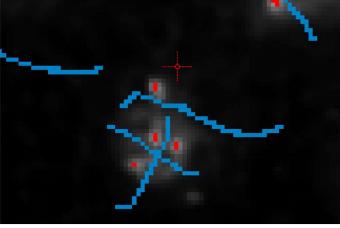
Paint the area that is your 
specific object

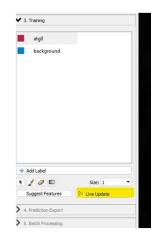
Paint the background 
everywhere else

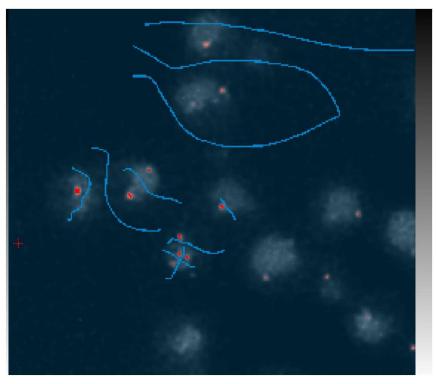


Click 'live update' to see the first learning





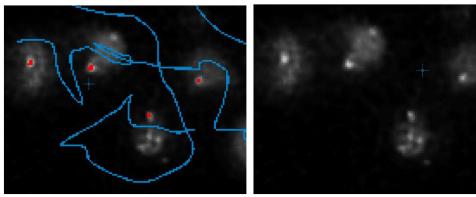


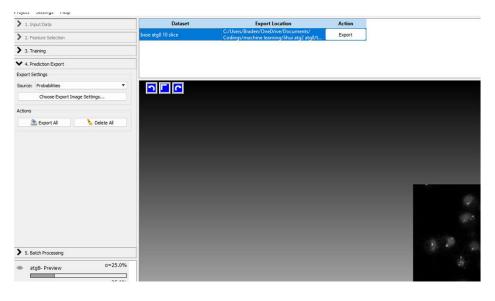


Live Update: You can keep this always on.

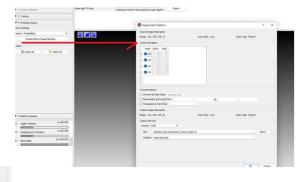


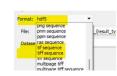
Switch between original and annotated: i













6/13/2022 10:02 AM 6/13/2022 10:02 AM 6/13/2022 10:02 AM

M base atg8 with t Probabilities 03

#### Export:

'Probabilities' = 'Pixel-Prediction Map' 'Simple Segmentation' = 'Binary Image'

Hdf5 = BEST format for ilastik (and large datasets)

Tiff sequence = only good for viewing image in imageJ—exports the image ONE by ONE

#### **HDF5** export format

HDF5 is a flexible cross platform binary data format. Using Python, you can access the data inside the h5 files using the h5py library.

The h5 file contains two items at the root level, images and table. Using h5py, you can access them like a python dictionary:

```
import h5py
data = h5py.File("path/to/data.h5", "r")
data.keys()
# <KeysViewHDF5 ["images", "table"]>
```

In the images group you will find a subgroup for each object (identifiable by object\_id) which contains two
datasets: labeling (cutout of the segmentation showing the object) and raw (cutout of the raw data showing
the object).

```
data["images"].keys()
# <KeysViewHDF5 ["0", "1", "2", "3", ...]>
```

Access individual the raw and labeling images for each object using the key for the object:

```
data["images"]["1"].keys()
# <KeysViewHDF5 ["labeling", "raw"]>
data["images"]["1"]["labeling"]
# <HDF5 dataset "labeling": shape (28, 26, 13), type "|u1">
# stored as a numpy array, access the data using numpy indexing:
data["images"]["1"]["labeling"][:]
```

#### ilastik - Object Classification

https://www.ilastik.org/docum
entation/objects/objects.html

(ctrl + f: 'hdf5')

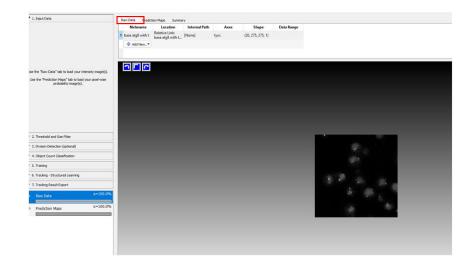
This is <u>not necessary</u> to use now. Later, we can see if it's helpful.

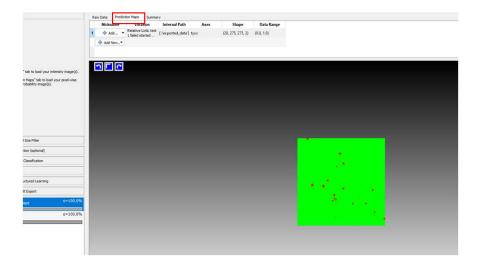
Working with CSV is easiest and convenient for all lab members.

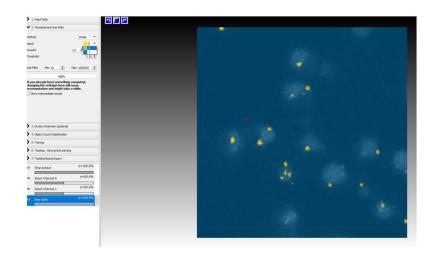
## Tracking with Learning



Import your previous image Import your exported prediction/probability image





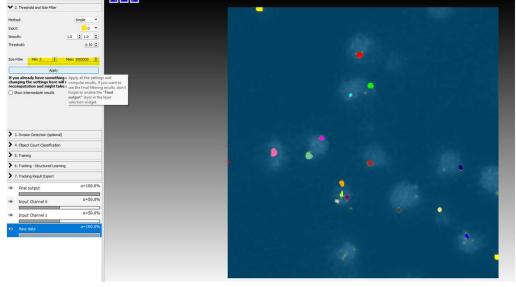


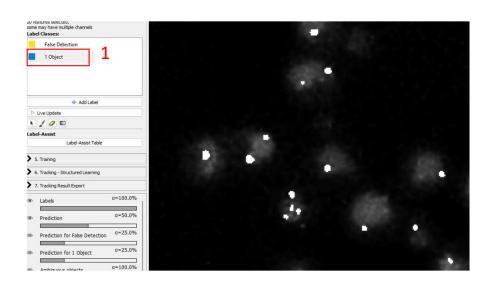
You will see an "input" selection. These are your background and puncta. We will only focus on the puncta color.

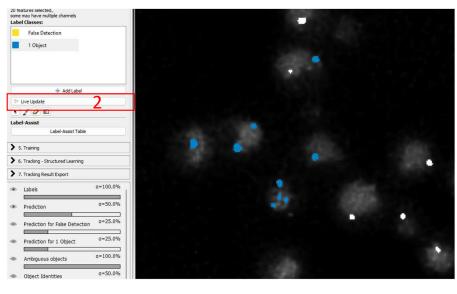
I started a new test, so my atg8 is now yellow instead of red.

Select a <u>low minimum value</u>. These <u>puncta</u> are only a few pixels. So, I set the min to just <u>3 pixels</u>. Then, click "apply", and we are finished with this part.

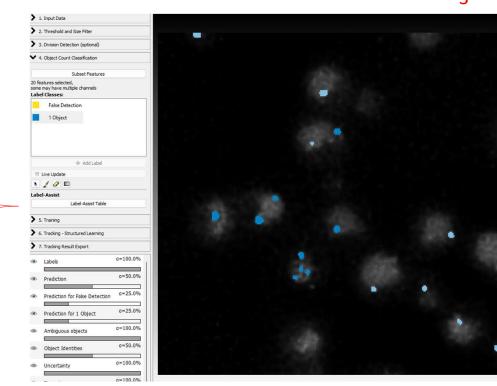
SKIP "Division Detection"
GO TO "Object Count Classification"



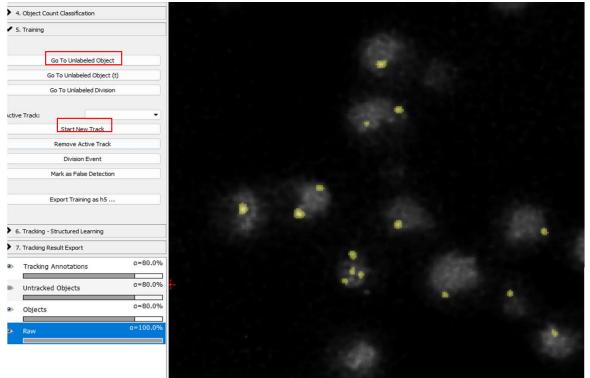




Select a few objects, and then do the "live update". Now, we can move to "training".



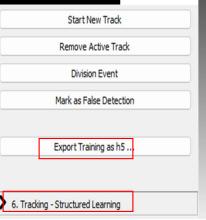
2

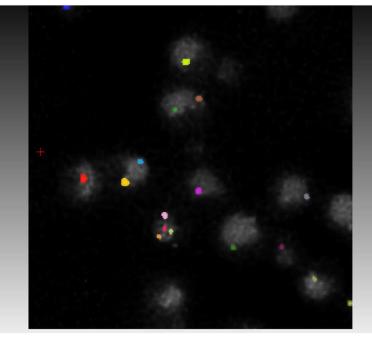


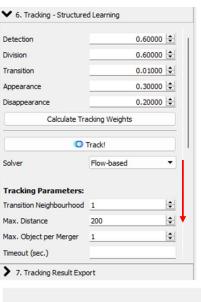
Label your tracks frame by frame It is good to make about <u>10-20 tracks</u> to increase the accuracy of predictions

In 'Tracking', Ilastik will not use these like a binary image. The program will make new tracks based on these training data.

TIP:
press 'S' to start a new track
Press 'E' to turn off labeled tracks
Press 'R' to turn off prediction
'I' has no function here







1st: Turn OFF 'Divisible Objects' or the tracking won't work

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Max. Distance	200		₩ 🔻		
Max. Object per Merger	1		+		
Timeout (sec.)					
> 7. Tracking Result Exp	ort			1	
Tracking Paramete	rs:				
Transition Neighbourh			-		
Max. Distance	00		+		
Max. Object per Merge			+		
Timeout (sec.)					
Border Width (abs.)	1	0		•	
Divisible Objects	Ū	VCHEC	ΚI	-	
		1020			
I racking Parame	eters				
Transition Neighbou	1			1	
Max. Distance	200				
Max. Object per Me	1			1	
					hode
Timeout (sec.)					
Border Width (abs.)	1	10			<b>‡</b>
Divisible Objects					
	•	-			

0.60000
0.30000
0.80000
0.60000
0.50000
Track!
ILP -
1
1

These 4 parameters have the most effect.

**Appearance**: if this is large, it will be

harder to make new tracks

<u>Disappearance</u>: if this is large, it will be harder to end a track (it will try to

'survive')

<u>Solver</u>: The type of algorithm for calculating the tracks. This worked better for me than 'Flow' with puncta.

Max. Distance: This is the max distance that the puncta can travel between frames before it will be seen as a new track.

#### **Example:**

The cell size is about 30-40 pixels
The max. distance is **at most** 40
This is usually smaller when we look
at the activity in each cell

This effect seems less than above But: the larger of these three values will have the strongest effect

<u>Detection</u>: > Division/Transition will favor detection

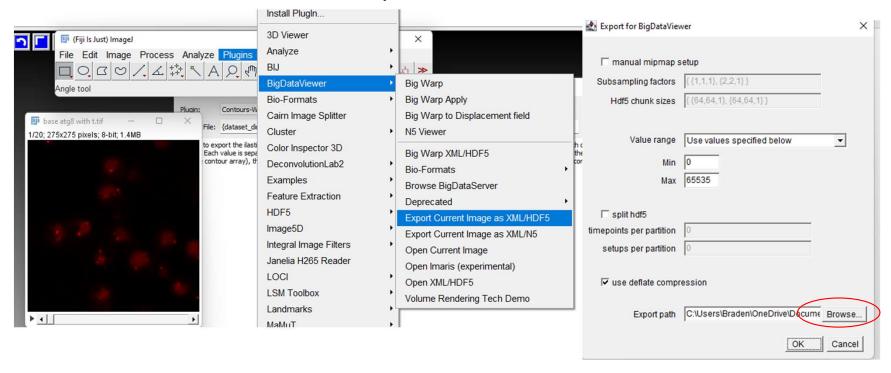
<u>Transition</u>: > detection/division will favor transition (change current track to new track)

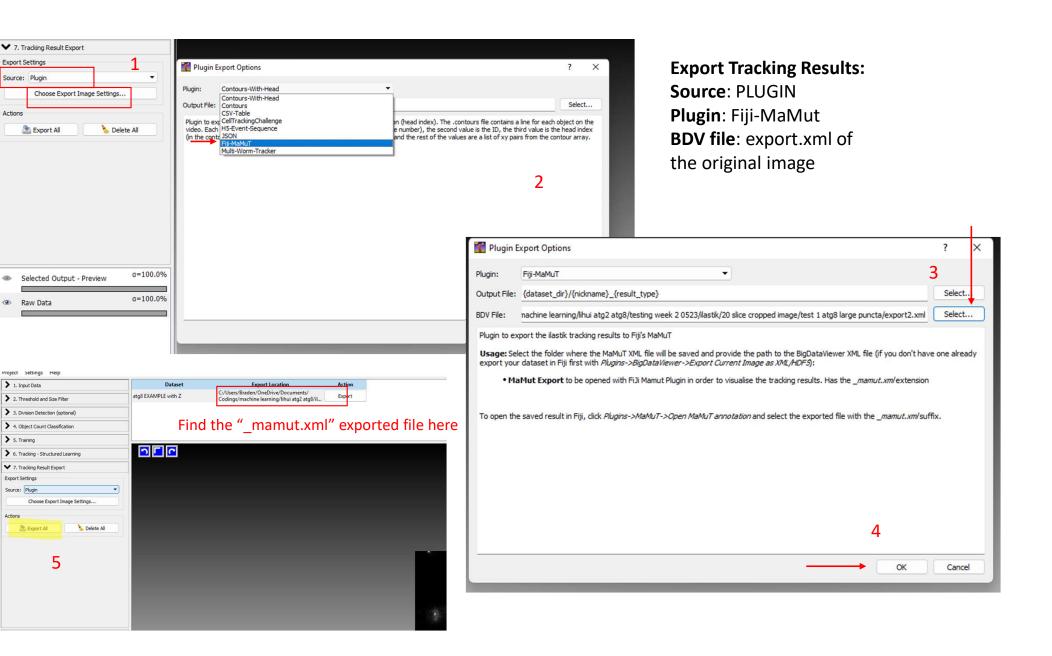
<u>Division</u>: we don't use it because no cells are dividing

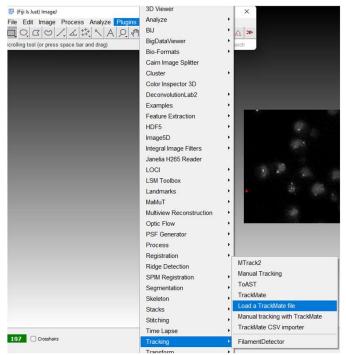
<u>e.g.</u>: transition > detection > division \*\*\*Transition helps separate nearby tracks—adjusting this can be helpful

#### **BEFORE EXPORT:**

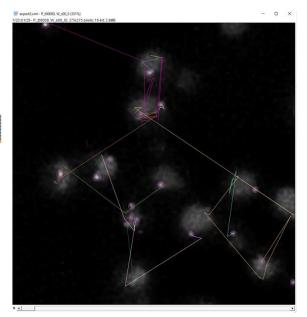
Open original image (with T) and export with BigDataViewer as XML/HDF5—choose the location. File = export.xml

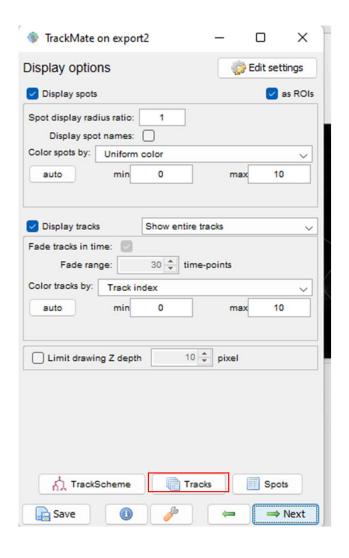


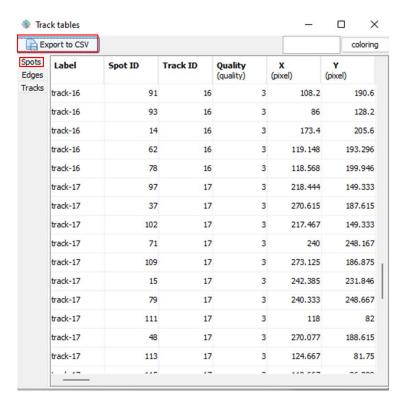


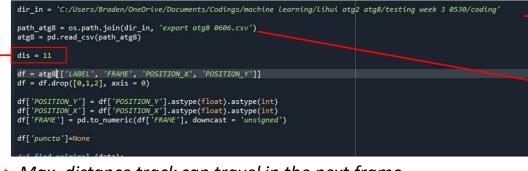






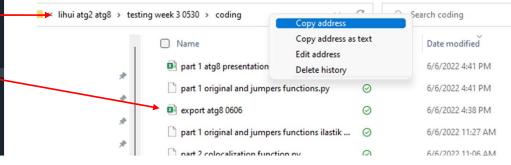


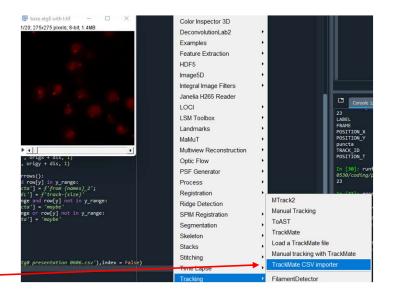


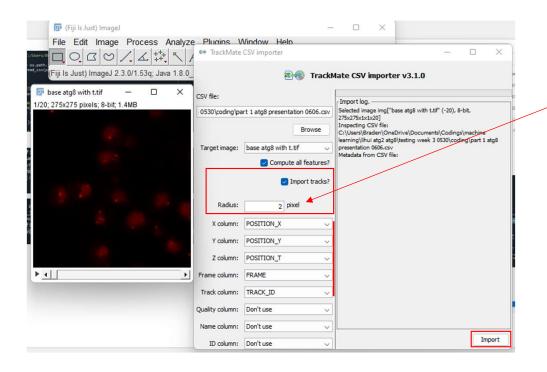


#### Max. distance track can travel in the next frame

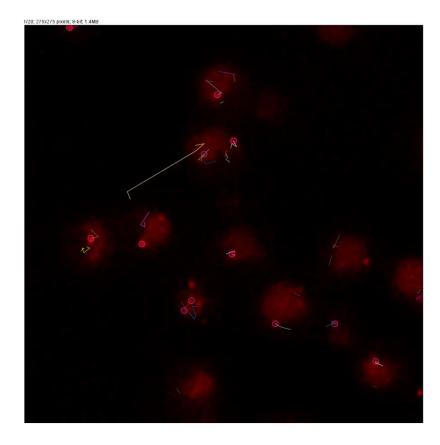
```
for x in df:
   find_jumpers(df, 23)
   if 'maybe' in df['puncta']:
        find jumpers (df, 23)
#df.to_csv(os.path.join(dir_in,'part 1 atg8 presentation 0606.csv'),index = False)
                      return invalid
  for x in df:
      find_jumpers(df, 23)
      if 'maybe' in df['puncta']:
          find jumpers(df, 23)
  df.to_csv(os.path.join(dir_in,'part 1 atg8 presentation 0606.csv'),index = False)
                                ■ Name
                                                                            Status:
                                  part 1 atg8 presentation 0613
                                                                            0
                                  part 1 original and jumpers functions addin...
                                                                            0
                                  part 1 original and jumpers functions.py
                                part 1 atg8 presentation 0606
                                                                            0
                                  export atg8 0606
                                                                            0
```



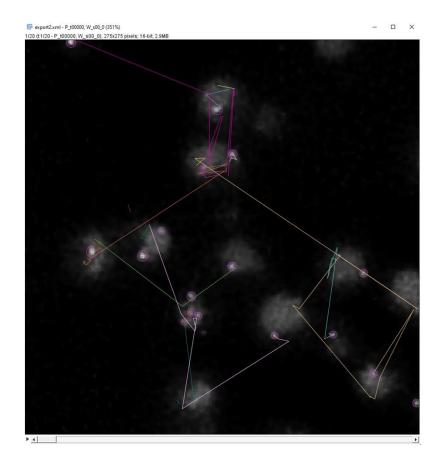




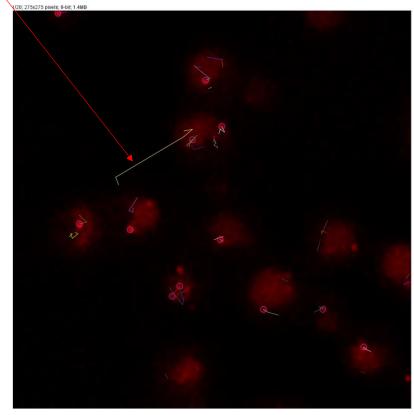
### Make sure this is an integer with no decimal value!

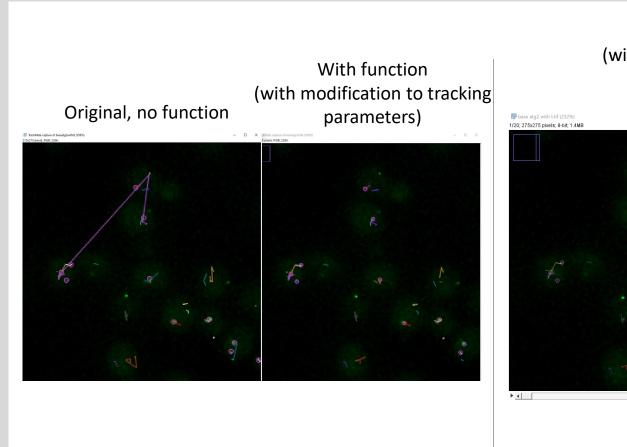


#### Original, no function

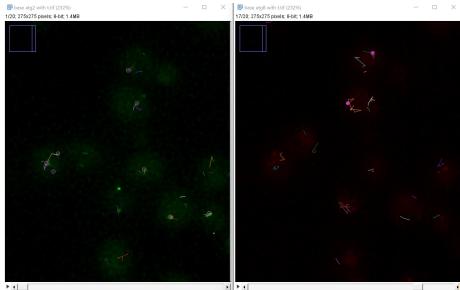


Probably max.
distance
problem (original tracking parameters)





## With function (with modification to tracking parameters)



Index	LARFI	FRAME	POSITION X	POSITION Y	puncta	TRACK ID	POSITION T		
3	track-32	18	145	33	original	32	18		
4	track-32	19	134	31	original	32	19		
5	track-33	18	71	114	original	33	18		
6	track-33	19	73	119	original	33	19		
7	track-2	0	31	1	original	2	0		
8	track-43	11	122	93	from track-43	43	11		
9	track-39	6	137	52	from track-39	39	6		
10	track-36	12	139	91	from track-36	36	12		
11	track-39	7	135	53	from track-39	39	7		
12	track-48	3	130	38	from track-48	48	3		
13	track-36	13	139	92	from track-36	36	13		

```
data[ 'POS111ON_1'] = data[ 'FRAME']
    print(tracked)
find_original(df)
def find jumpers (data, tracked):
    jumpers = data[data['puncta'] != 'original']
    label = jumpers.groupby(by = ['LABEL'])
   size = tracked + 10
   for tracks, series in label:
        track = series.sort_values(by = 'FRAME', ascending = True)
        x, y, t = 'POSITION_X', 'POSITION_Y', 'FRAME'
        indice = track.loc[track['FRAME'] == track[t].min()]
        origy = int(track[y][indice.index])
        origx = int(track[x][indice.index])
        x_range = range(origx - dis , origx + dis, 1)
        y_range = range(origy - dis, origy + dis, 1)
        names = tracks
        for index, row in track.iterrows():
            if row[x] in x_range and row[y] in y_range:
                data.at[index, 'puncta'] = f'from {names}';
data.at[index, 'LABEL'] = f'track-{size}'
            elif row[x] not in x_range and row[y] not in y_range:
                data.at[index, 'puncta'] = 'maybe'
            elif row[x] not in x_range or row[y] not in y_range:
                data.at[index, 'puncta'] = 'maybe'
```

The dataframe created with the functions fulfills the TrackMate requirements.

'Puncta' is helpful to the user. Original = the tracks Ilastik originally found.

'From--##' tells us if ilastik was wrong. If ## < 'size', then this is the first track that the function gives to new puncta after separating the tracking error from the original. If ## > 'size', then this was a second puncta tracking error, and the function created a second new track.

#### Other CSV filetypes:

```
FOR OTHER CSV FILES:
   x = 'POSITION X'
   y = 'POSITION Y'
   t = 'FRAME'
   FRAME = 'FRAME'
   TRACK_ID = 'LABEL'
   name = 'LABEL'
and then you can perform the following:
   df = pd.DataFrame(columns = [x, y, t, name, TARCK_ID, FRAME, 'puncta', 'LABEL'])
   df[x] = atg2['CENTER_OF_OBJECT_0'] etc...
   FOR POSITION X, POSITION Y, POSITION T, FRAME we need to CONVERT from STRING to INT:
       df[x] = atg2['CENTER_OF_OBJECT_0']
       df[x] = df[x].astype(float).astype(int)
   you then transforms the column data from the original CSV into a format which is more readable to trackmate
   i.e. track_in , position_t, position_x, etc...
   trackmate needs:
       track_id
       position x
       position y
       position_t (ideally) or z
       adding 'puncta' and 'label' is useful for checking the progress while in the python IDE
```

You can <u>use any tracking file</u>; however, you just need to <u>specify the five basic</u> parameter values that TrackMate needs:

POSITION\_X POSITION\_Y POSITION\_T FRAME TRACK\_ID

#### Ilastik CSV export (instead of MaMut)

#### N 0 Hi Object Center 0 Object Center 1 Ob .5 31.608696 1.434783 48 133.300003 47.933334 79 144.399994 79.040001 39 124 88.714287 5 94 647057 122 529/119

#### **Example:**

```
x = 'POSITION_X'
y = 'POSITION_Y'
Etc...
```

df = pd.DataFrame(columns = [x, y, t, name, TRACK\_ID,
FRAME, 'puncta', 'LABEL'])

df[x] = input\_data['Object\_Center\_0']
df[y] = input\_data['Object\_Center\_1']