

We design a mini-language named FresnoF15 that supports variable declarations and three statements; i.e., assignment statement, input statement, and output statement.

So far, we have designed a simple language named Simplified-Infix-Expression that is a portion of the FresnoF15 and implemented its interpreter using recursive-descent-parsing technique. This assignment extends the interpreter to accept language FresnoF15. The syntax of FresnoF15 in BNF is:

```

<Prog> ::= program <Declarations> begin <Statements> end
<Declarations> ::= <Declaration> | <Declaration> <Declarations>
<Declaration> ::= var <Id-list> ; | ε
    <Id-list> ::= <Id> | <Id>, <Id-list>
<Statements> ::= <Statement> <Statements> | ε
<Statement> ::= <Assign-St> | <Input-St> | <Output-St>
<Assign-St> ::= <Id> = <Exp> ;
    <Input-St> ::= input <Id> ;
    <Output-St> ::= output <Id> ; | output <Exp> ;
        <Id> ::= a|b|c| ... |z|A|B|C| ... |Z
            / \ we have completed
            \ / this part
<Exp> ::= <Term> <Exp2>
<Exp2> ::= + <Term> <Exp2> | - <Term> <Exp2> | ε
<Term> ::= <Factor> <Term2>
<Term2> ::= * <Factor> <Term2> | / <Factor> <Term2> | ε
<Factor> ::= <Num> | <Num> ^ <Factor>
<Num> ::= 0|1|2|3|...|9 | (<Exp>) |

```

The above grammar is already in the right-recursive form.

Items in the left-hand side are all non-terminals, and terminals include { program, begin, end, var, input, output, =, ;, , , +, -, \*, /, ^, (, ), 0..9, a..z, A..Z }

A possible sample program in FresnoF15 is:

```

program
var a, b;
var c, d;
begin
    input a;
    b = 3*(5+2);
    output b;
    c = (3+4)*5;
    output c;
    output a;
    output (2+3)*7+2^(1+2);
end

```

The expected output from the interpreter is:

```

21
35
the input value typed for a
43

```

- Build an interpreter for FresnoF15, and submit the hardcopies of your source code and output. Also, prepare for the demonstration.
  - Input : a mini-language FresnoF15 programming (stored in a data file)
  - Output : execution result
- Your interpreter should check at least two errors for each of the following three error classes:
  - Lexical error, Syntax error, Semantic error