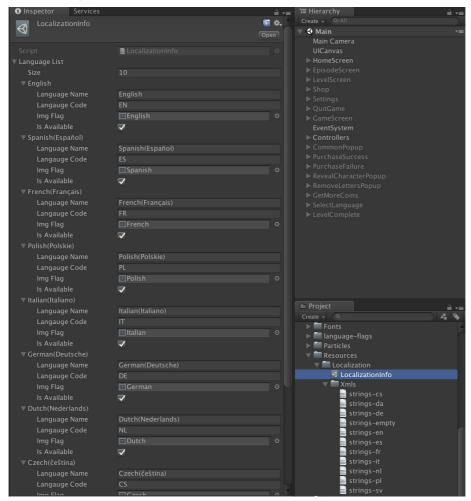
PicturePuzzle - Add More Lanaguges

Hi There, First of all, Thank you for purchasing this asset and we'll make sure you like this asset, We assure you that you'll get best possible support and assistance related to this asset 24X7 from us.

How to add more languages:

- ✔ Please open unity project and import picure puzzle game template with your project.
- ✓ Navigate to PicturePuzzle ~> Resources ~> Localization ~> LocalizationInfo in the project view of unity.



✓ Select LocalizationInfo file and add/remove languages as per your choice. Also assign a language flag. Basically you need to setup Language Name, Language code and Flag.

Localize Game Content:

✓ To localize text, you need to create an xml filw with name format string-"<LANGUAGE CODE IN LOWER CASE>".xml and put file inside PicturePuzzle ~> Resources ~> Localization ~> xmls. Please follow the contect format as pre-included languages files and add localized contect.

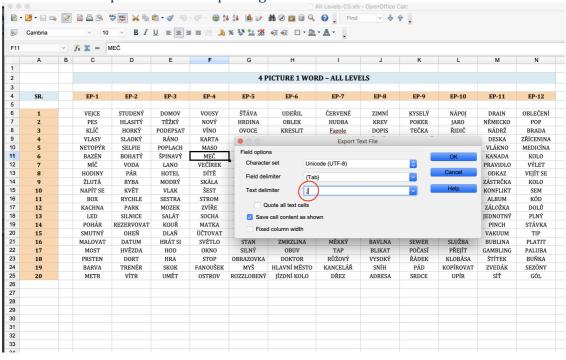
✓ You will automatically see content localized while playing and you'll find new added language option in select language popup.

Localize Levels:

- ✓ We are using CSV format of level files so that localization can be done easily and faster. Each episode is stored in a CSV file and CSV contains details of all langues. Then CSV will automatically generate levels and stores levels in scriptable object. You can do this manually also but it will take lot of time, so we recommands using CSV option.
- ✓ We've included .xls files for all languages. Please copy any xls file and rename it All-Levels-"<LANGUAGE CODE IN UPPER CASE>".xls.



Update all levels in the file and save it. Once you save it, export it as a CSV file use "; [Semicolon" as a seperator while exporting csv.



- ✔ Put new generated CSV file to PicturePuzzle ~> All-Levels ~> CSV.
- ✓ Last step, Go to HyperByte ~> Level Generator and Select Generate All Levels on the menu item tab. Your new added language should be working.

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Few Additional Note:

• We did a lot of hard work to make this asset, so your review and feedback is most important to us. If you like asset please rate it on the asset store, we really appreciate.

- If you notice any bug or issue, please let us know via our support email address, we'll try to fix it ASAP.
- We are working on more beautiful assets already, so please be sure to check out our other game templates.
- We also take freelance project for unity, we have a talented and passionate team of people who will help you make your dream game, be sure to get in touch with us.

→ **Support Email**: <u>support@hyperbytestudios.com</u>

→ Bussiness Email : contact@hyperbytestudios.com

→ Website: http://www.hyperbytestudios.com/index.html