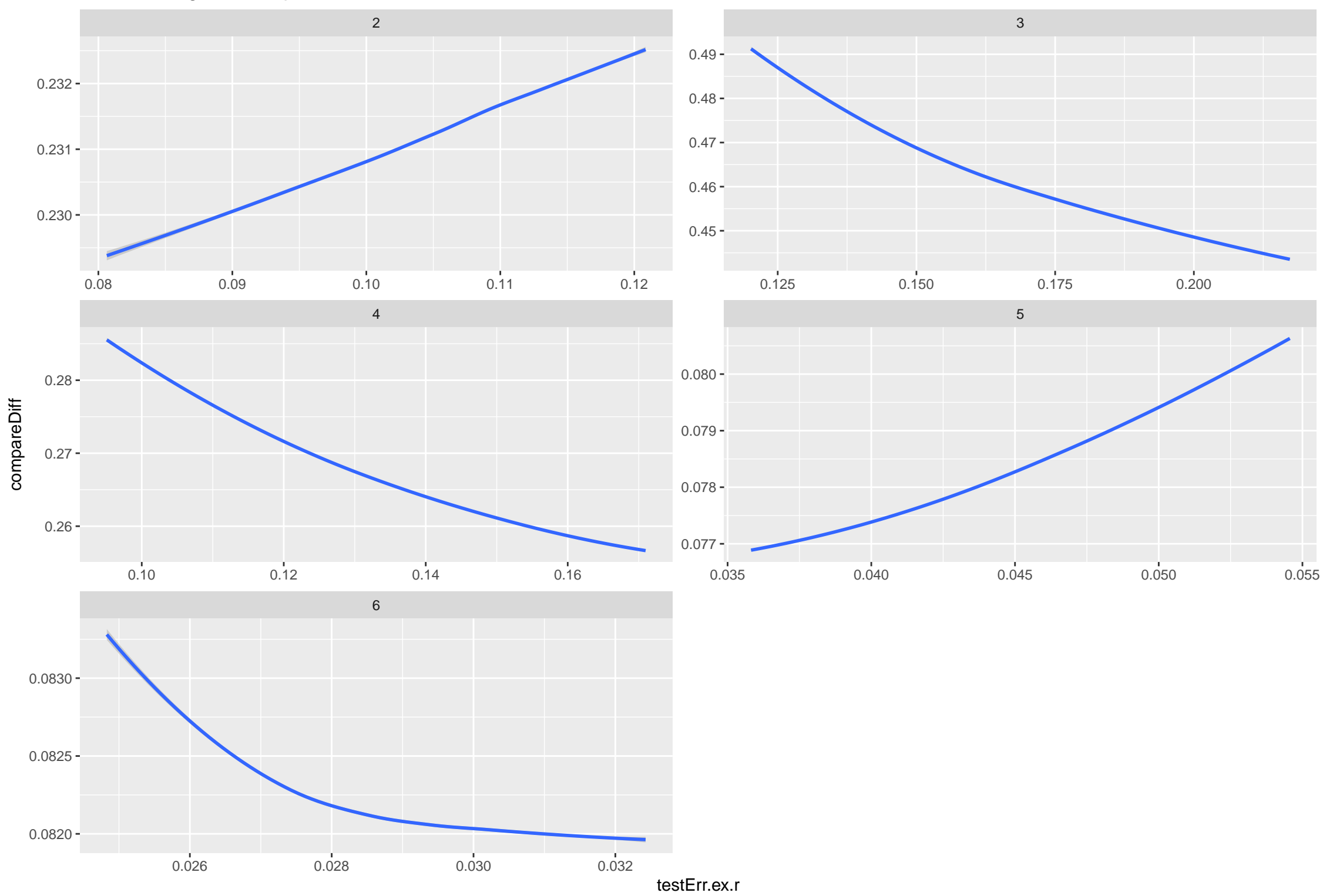
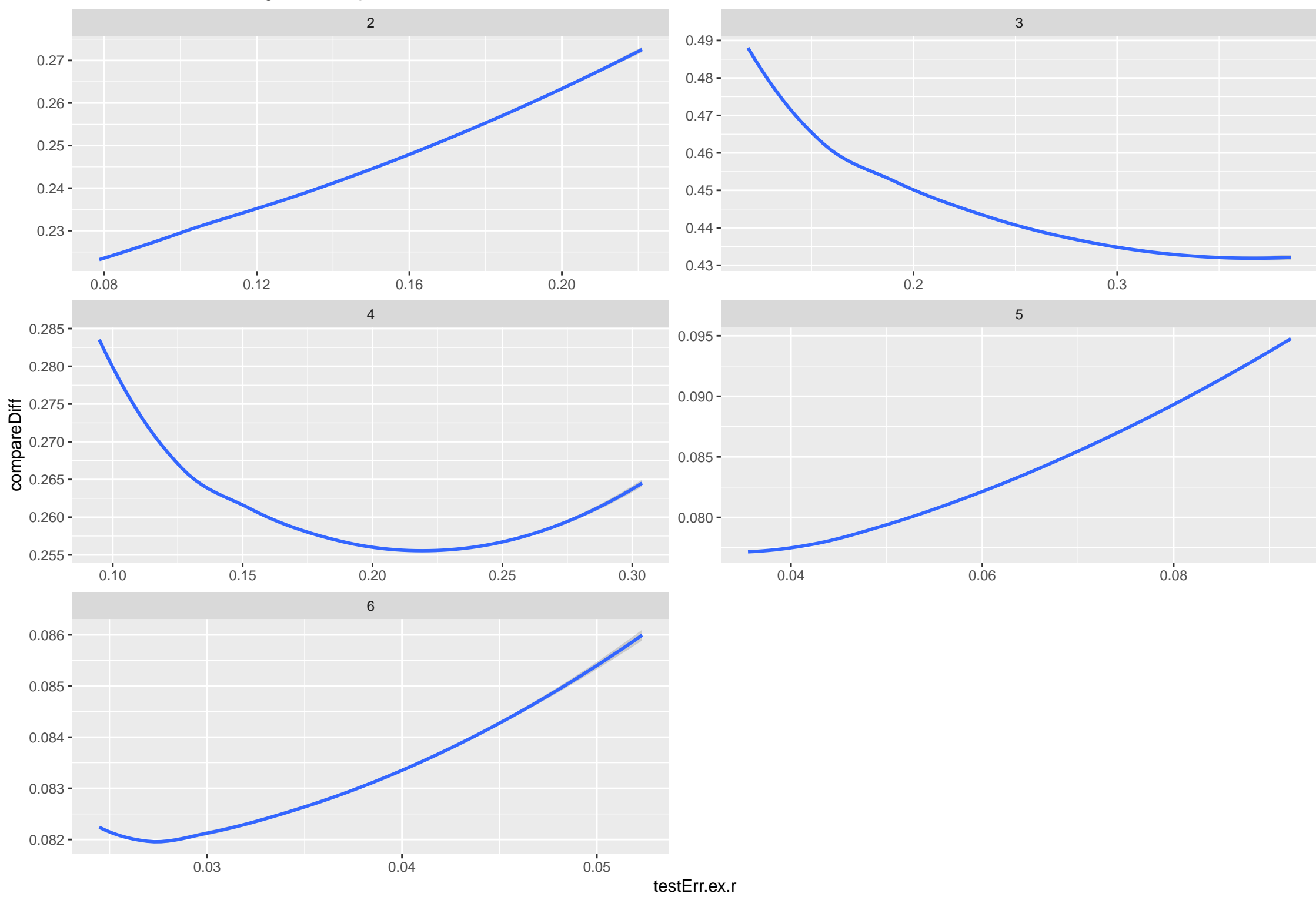


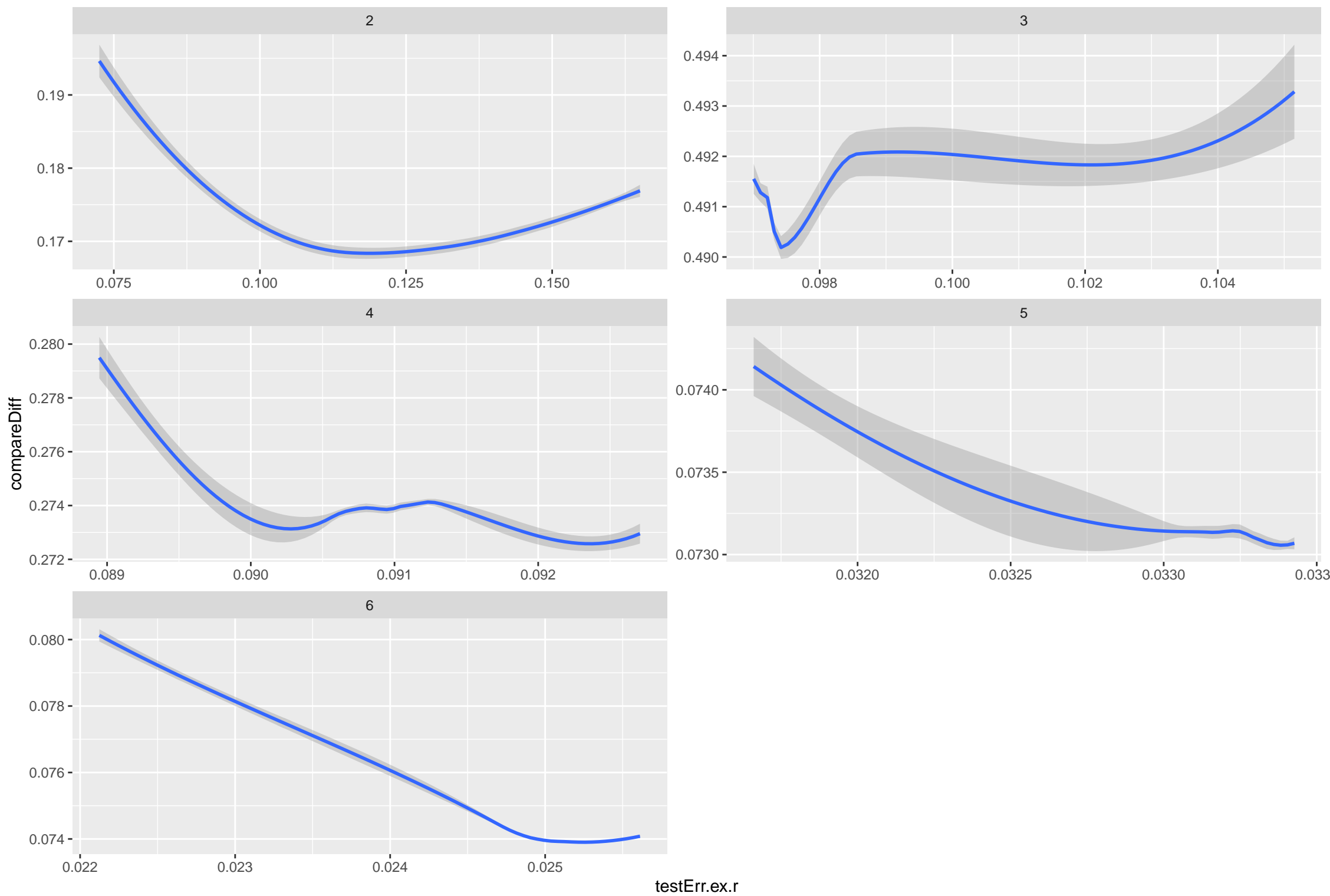
Nearest Neighbor compareDiff



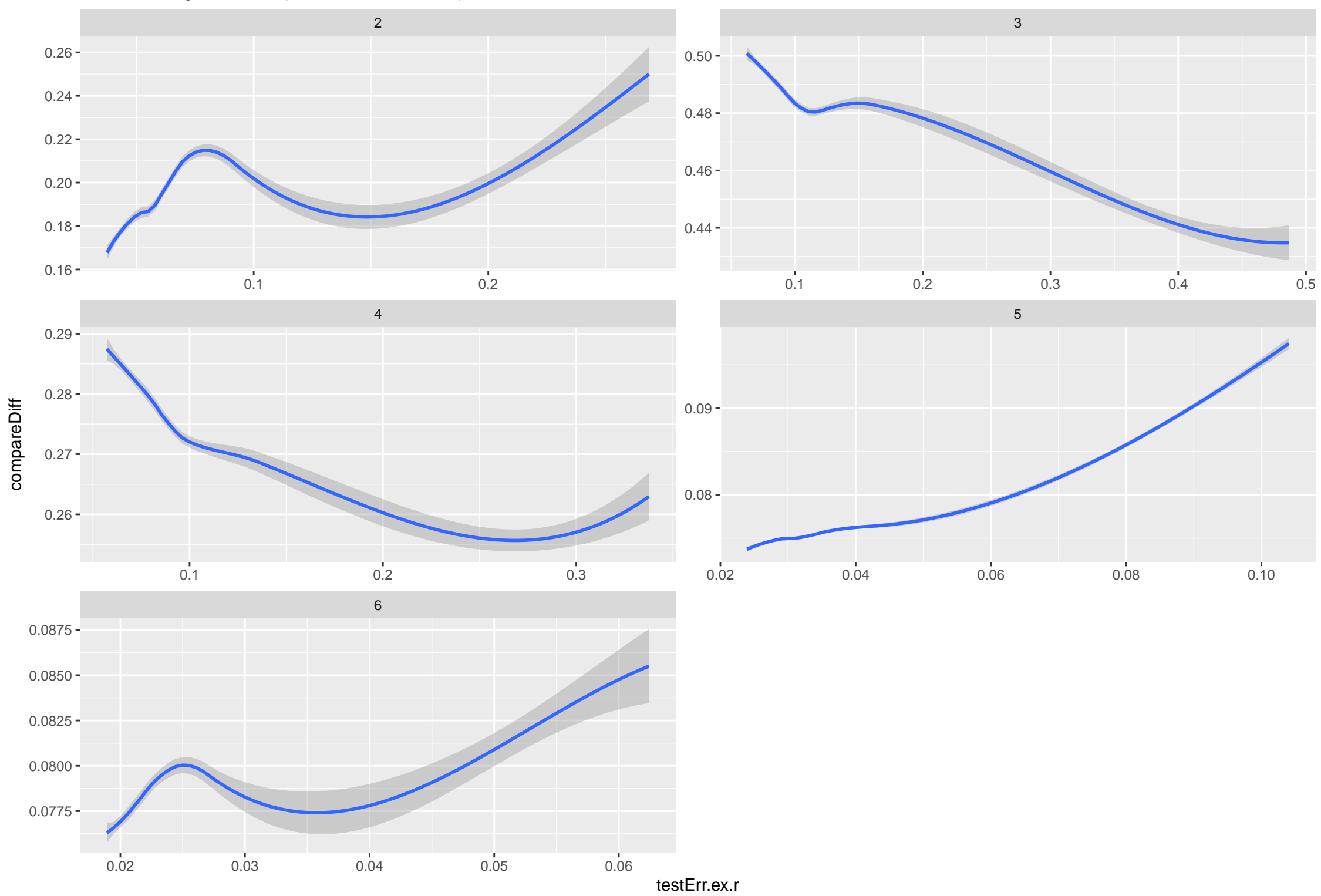
# Inverse Distance Weighted compareDiff



Ordinary Kriging compareDiff



GRASS Regularized Splines Tension compareDiff



GRASS Bicubic Spline compareDiff

