| Adepta Sororitas | |
|---------------------|---|
| Adeptus Custodes | Arcane Genetic Alchemy (-1 dam) Unwavering Sentinels (fights first) |
| Adeptus Mechanicus | Lethal Dosage (+1 to wound into non-vehicles) Bulwark Imperative (4++ for skitarii) |
| Aeldari | Phantasm (7" normal move in opponents movement phase) Strike and Fade (Normal move in shooting) |
| Astra Militarum | Reinforcements (Revive a killed unit) |
| Black Templars | Armor of contempt (reduce AP) |
| Blood Angels | Armor of contempt (reduce AP) Relentless Assault (Fall back and charge) |
| Chaos Daemons | Denizens of the warp (3" deep strike) |
| Chaos Knights | Knights of Shade (move through terrain and models) Diabolic Bulwark (4++ vs ranged) |
| Chaos Space Marines | Dark obscuration (Nurgle Ione operatives) Profane seal (Undivided reroll all) |
| Dark Angels | Grim Retribution (Shoot back) Armour of Contempt (reduce AP) |
| Death Guard | Disgustingly Resilient (-1D) Cloud of Flies (Stealth) |
| Deathwatch | Teleportarium (re-deep strike) Hellfire Rounds (Anti-Infantry 2+ and Anti-Monster 5+) Kraken Rounds (+6" Range and an extra AP on ranged) |
| Drukhari | Strike and Fade (Normal move after shooting) Quicksilver Reactions (-1 to hit) |
| Genestealer Cults | One with the Darkness (stealth/lone operative) Coordinated trap (+1 wound) |
| Grey Knights | Mist of Deimos (6" movement or return to reserves) |
| Imperial Knights | Rotate ion shields (4++ vs ranged) Squires duty (+1 S, AP, Dam to 2 armigers) |
| Leagues of Votann | Ancestral Sentence (Sustained 1 / 2 if judgement token) Newfound Nemesis (add 1-2 judgement tokens after attacks) |
| Necrons | Protocol of the undying legions (reanimation protocols) |
| Orks | Ard as nails (-1 to wound) |
| Space Marines | Armor of contempt (reduce AP) Adaptive Strategy (Fallback/advance and shoot/charge) |
| Space Wolves | Warrior Pride (activate a saga for the unit for the turn) Armor of contempt (reduce AP) |
| T'au Empire | Strike and fade (Move after shooting) |
| Thousand Sons | Ensorcled infusion (psychic S5 guns) |
| Tyranids | Rapid regeneration (5+++) |
| World Eaters | Apoplectic frenzy (6" advance) Khorne cares not (-1D) |
| | 1CP |