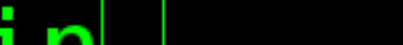


79



Min

79

49

Min

49

79

79

12

Min

12

23

23

49

49

12

Min

12

23

23

49

49

79

79

12

Min

11

23

12

23

45

45

49

49

71

7

<div>cat printf... lv 4</div>	<div>cat printf "Min" Min</div>	<div>cat printf "Max" Max</div>
<div>cat printf... lv 3</div>	<div>cat printf "Min" Min</div>	<div>cat printf "Max" Max</div>
<div>cat printf... lv 2</div>	<div>cat printf "Min" Min</div>	<div>cat printf "Max" Max</div>
<div>cat printf... lv 1</div>	<div>cat printf "Min" Min</div>	<div>cat printf "Max" Max</div>
<div>cat printf... lv</div>	<div>cat printf "Min" Min</div>	<div>cat printf "Max" Max</div>

cat printf... lv 4	cat printf "Min" Min	cat printf "Max" Max			
cat printf... lv 3	cat printf "Min" Min	cat printf "Max" Max			
cat printf... lv 2	cat printf "Min" Min	23			
cat printf... lv 1	cat printf "Min" Min	23	98		
cat printf... lv	cat printf "Min" Min	11	23	45	71

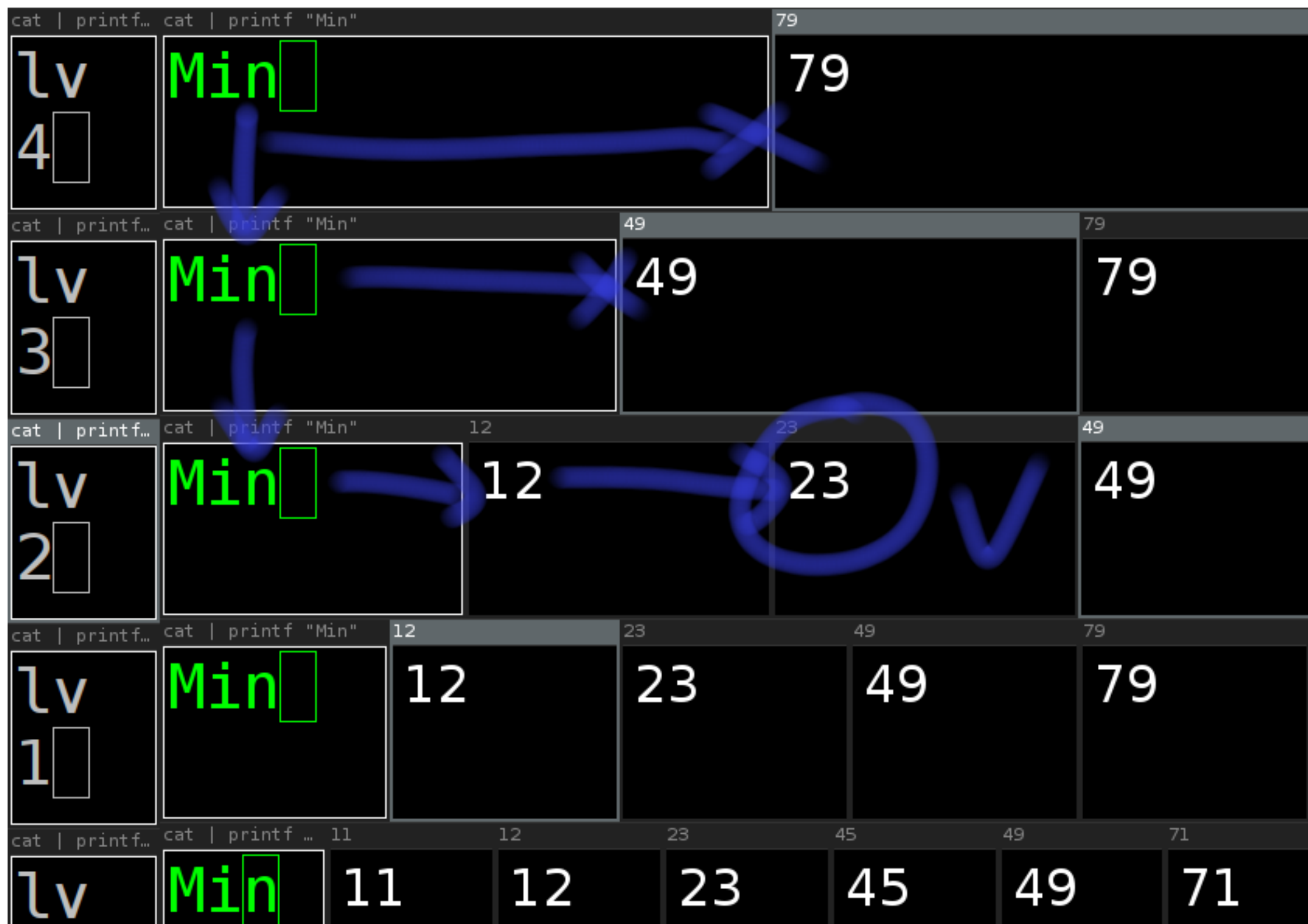
cat printf... lv 4	cat printf "Min" Min	cat printf "Max" Max			
cat printf... lv 3	cat printf "Min" Min	49			
cat printf... lv 2	cat printf "Min" Min	23	49		
cat printf... lv 1	cat printf "Min" Min	23	49	98	
cat printf... lv	cat printf "Min" Min	11	23	45	49

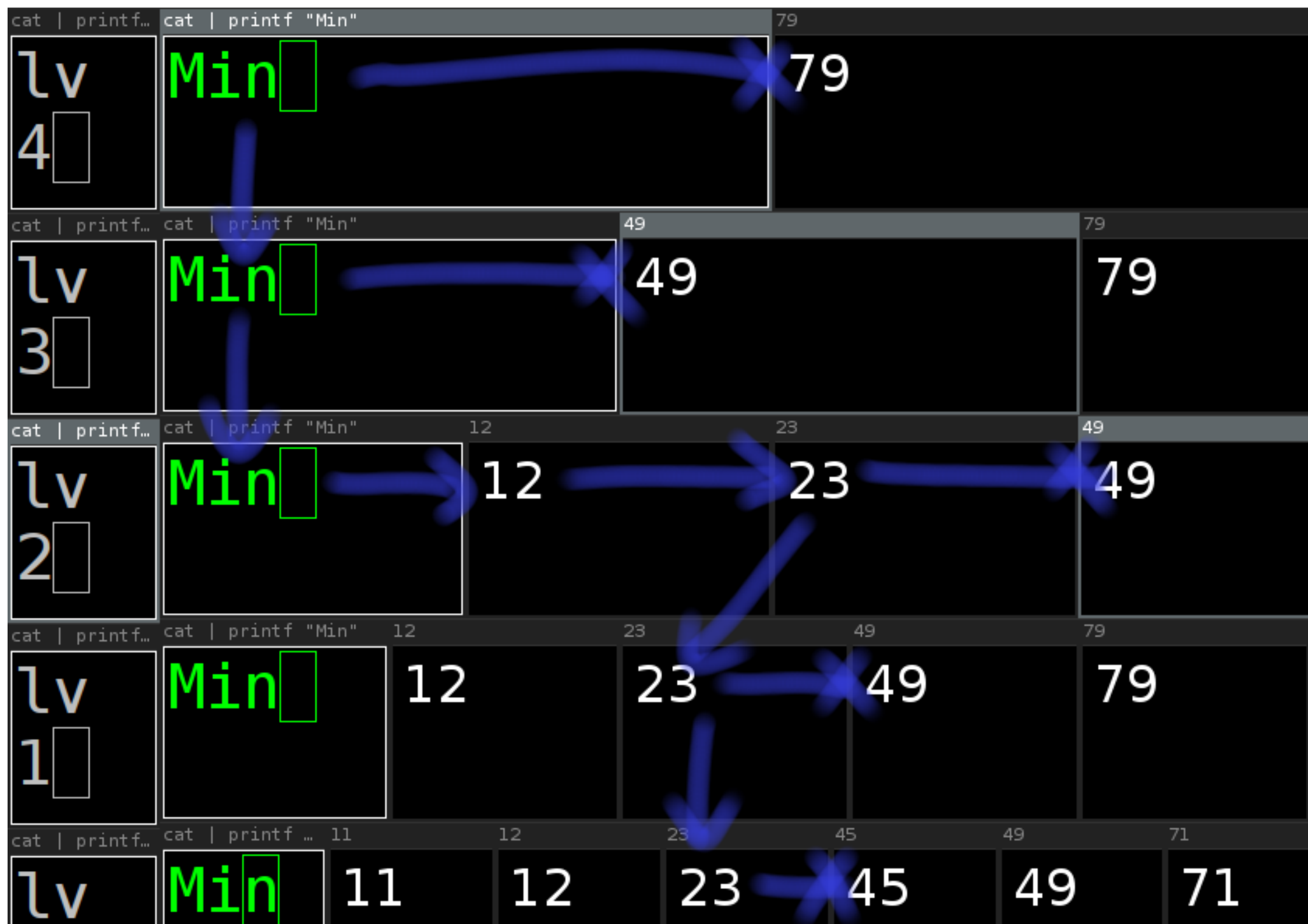
cat printf...	cat printf "Min"	cat printf "Max"				
lv 4	Min					
cat printf...	cat printf "Min"	49				
lv 3	Min	49				
cat printf...	cat printf "Min"	23	49			
lv 2	Min	23	49			
cat printf...	cat printf "Min"	23	49	82		
lv 1	Min	23	49	<u>82</u>		
cat printf...	cat printf "Min" 11	23	45	49	71	
lv	Min	11	23	45	49	71

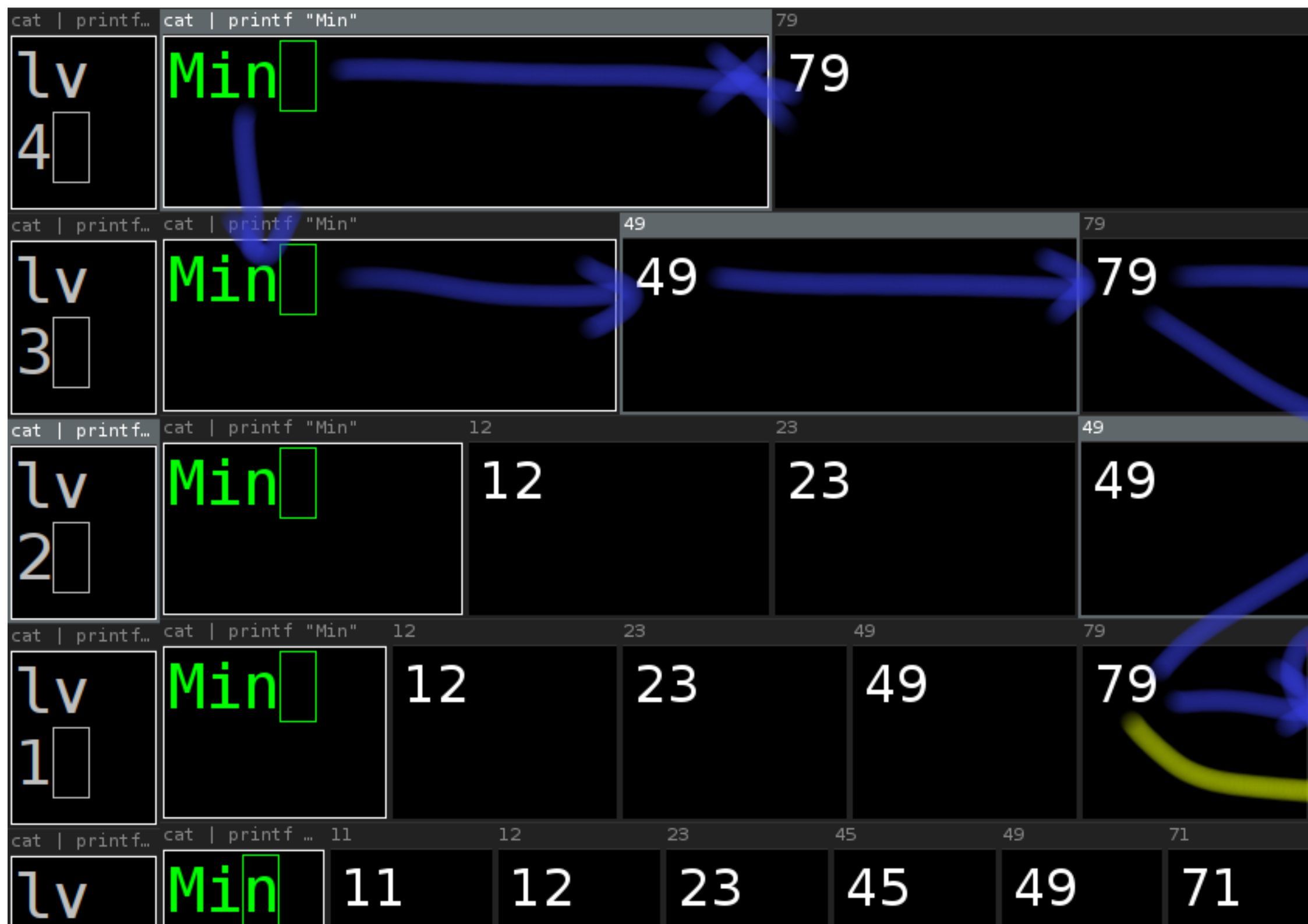
cat printf... lv 4	cat printf "Min" Min	cat printf "Max" Max					
cat printf... lv 3	cat printf "Min" Min	49					
cat printf... lv 2	cat printf "Min" Min	12	23	49			
cat printf... lv 1	cat printf "Min" Min	12	23	49	82		
cat printf... lv	cat printf "M... 11" Min	11	12	23	45	49	71

cat printf... cat printf "Min"		79					
lv 4	Min	79					
cat printf... cat printf "Min"		49			79		
lv 3	Min	49			79		
cat printf... cat printf "Min"		12	23		49		
lv 2	Min	12	23		49		
cat printf... cat printf "Min"		12	23	49	79		
lv 1	Min	12	23	49	79		
cat printf... cat printf ...		11	12	23	45	49	71
lv	Min	11	12	23	45	49	71

cat printf... lv 4	cat printf "Min" Min	79					
cat printf... lv 3	cat printf "Min" Min	49		79			
cat printf... lv 2	cat printf "Min" Min	12	23		49		
cat printf... lv 1	cat printf "Min" Min	12	23	49	79		
cat printf... lv	cat printf ... Min	11	12	23	45	49	71

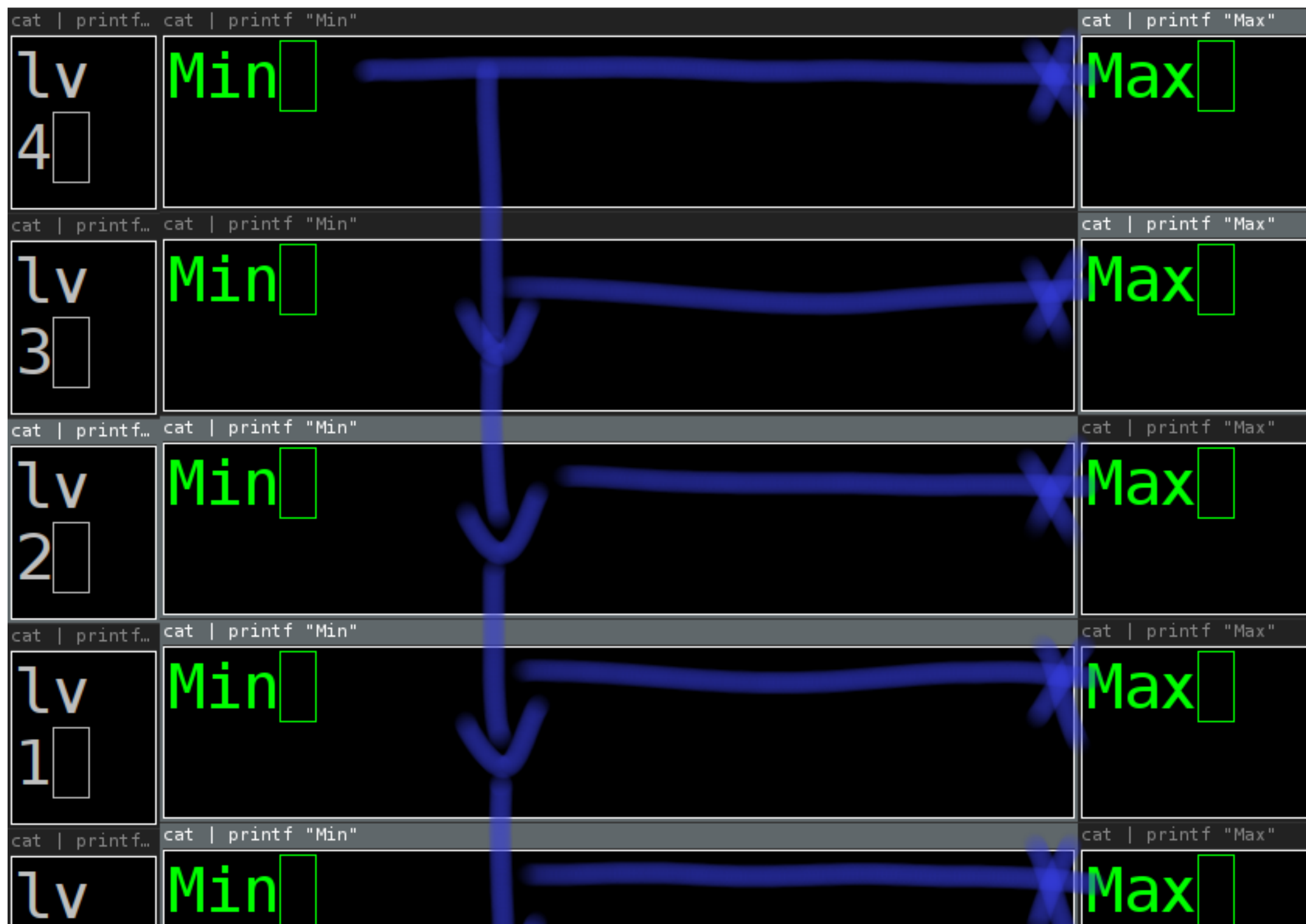






cat printf... lv 4	cat printf "Min" Min	79					
cat printf... lv 3	cat printf "Min" Min	49		79			
cat printf... lv 2	cat printf "Min" Min	12	23	49			
cat printf... lv 1	cat printf "Min" Min	12	23	49	79		
cat printf... lv	cat printf "M... 11" Min	11	12	23	45	49	71

Open



cat printf... lv 4	cat printf "Min" Min	79					
cat printf... lv 3	cat printf "Min" Min	49		79			
cat printf... lv 2	cat printf "Min" Min	12	23	49			
cat printf... lv 1	cat printf "Min" Min	12	23	49	79		
cat printf... lv	cat printf "M... 11" Min	11	12	23	45	49	71

cat printf...	cat printf "Min"	79			
lv 4	Min				
cat printf...	cat printf "Min"	49	79		
lv 3	Min	49	79		
cat printf...	cat printf "Min"	12	23	49	
lv 2	Min	12	23	49	
cat printf...	cat printf "Min"	12	23	49	79
lv 1	Min	12	23	49	79
cat printf...	cat printf "M... 11"	12	23	45	
lv	Min	11	12	23	45

Open



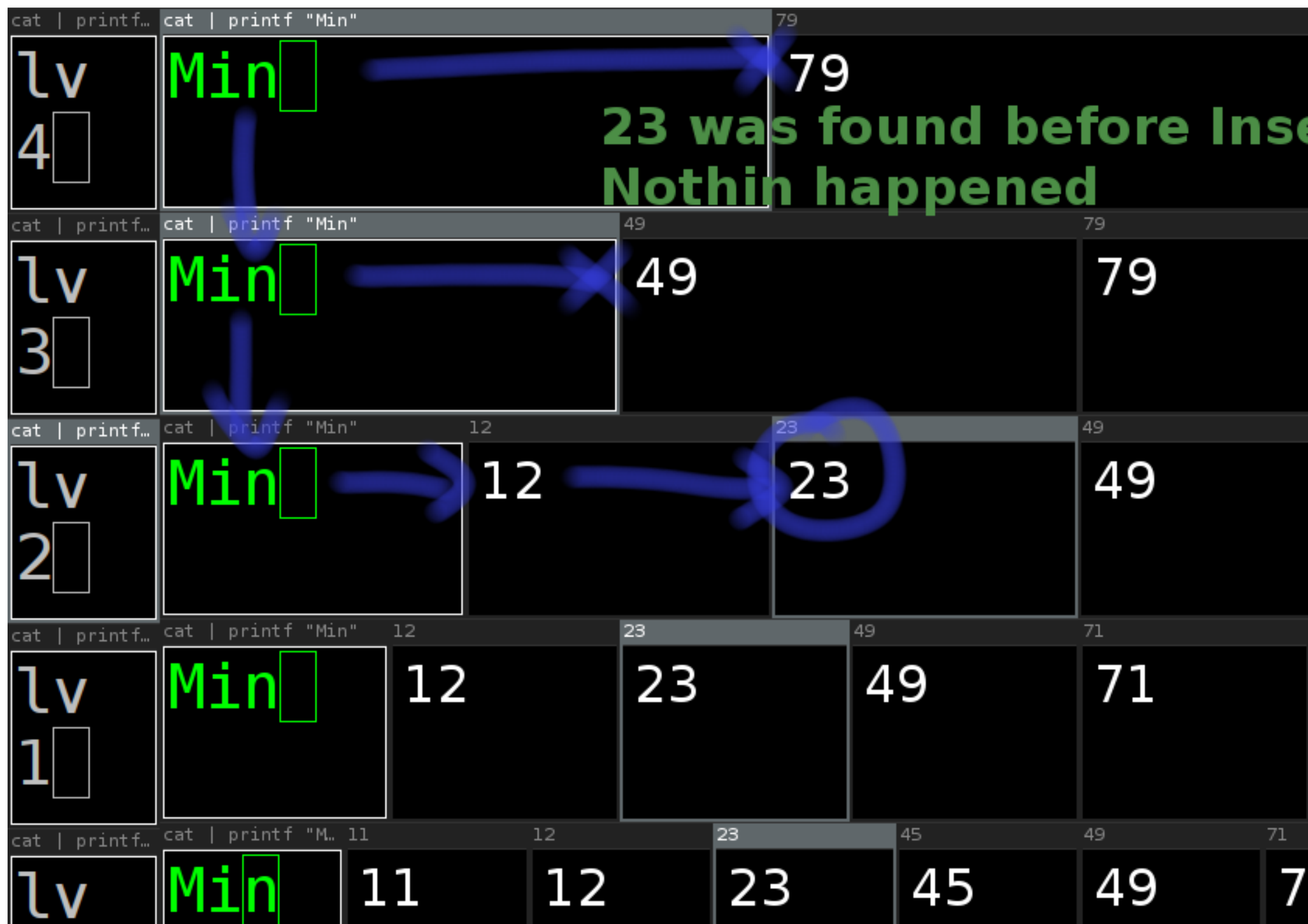
flipCoin

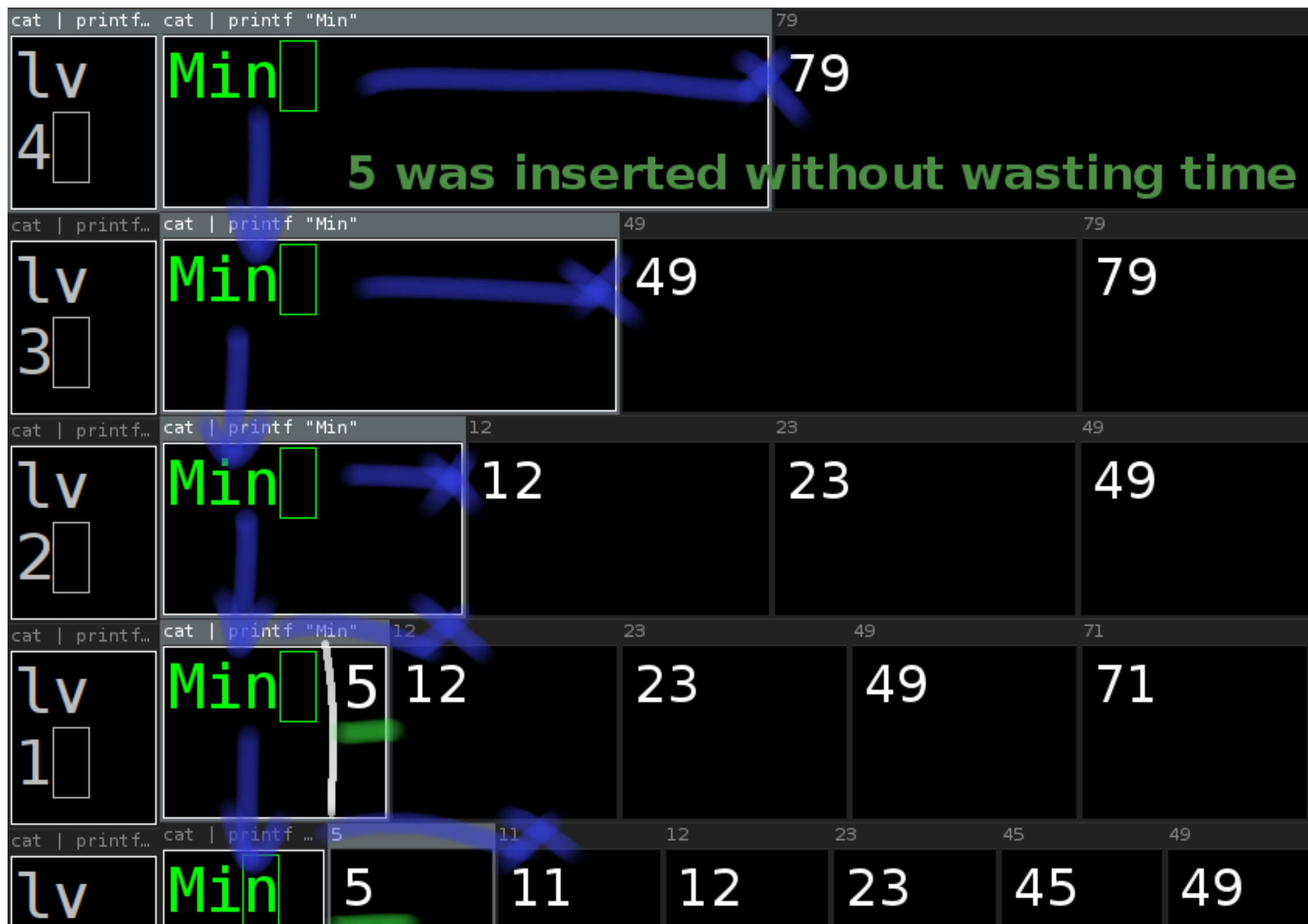
cat printf...	cat printf "Min"	79					
lv 4	Min						
cat printf...	cat printf "Min"	49	79				
lv 3	Min	49	79				
cat printf...	cat printf "Min"	12	23	49			
lv 2	Min	12	23	49			
cat printf...	cat printf "Min"	12	23	49	79		
lv 1	Min	12	23	49	79		
cat printf...	cat printf "M.. 11	12	23	45	49	71	
lv	Min	11	12	23	45	49	7

The image illustrates the step-by-step execution of a Min heap insertion algorithm. Each row represents a state of the heap and the 'Min' variable.

- Row 1:** Initial state. The heap has a root node with value 1. The 'Min' variable is empty. A new element 79 is being inserted.
- Row 2:** The element 79 is added as a child of the root. The 'Min' variable is updated to 79.
- Row 3:** The element 49 is added as a child of the root. The 'Min' variable is updated to 49.
- Row 4:** The element 23 is added as a child of the root. The 'Min' variable is updated to 23.
- Row 5:** The element 12 is added as a child of the root. The 'Min' variable is updated to 12.
- Row 6:** The element 1 is added as a child of the root. The 'Min' variable is updated to 1.
- Row 7:** The element 11 is added as a child of the root. The 'Min' variable is updated to 11.
- Row 8:** The element 12 is added as a child of the root. The 'Min' variable is updated to 12.
- Row 9:** The element 23 is added as a child of the root. The 'Min' variable is updated to 23.
- Row 10:** The element 45 is added as a child of the root. The 'Min' variable is updated to 45.
- Row 11:** The element 49 is added as a child of the root. The 'Min' variable is updated to 49.
- Row 12:** The element 71 is added as a child of the root. The 'Min' variable is updated to 71.

Blue arrows indicate the path of the new element as it moves up the tree to maintain the heap property. The final state shows the heap structure after inserting 79.





cat printf... lv 4	cat printf "Min" Min	79			
cat printf... lv 3	cat printf "Min" Min	49		79	
cat printf... lv 2	cat printf "Min" Min	12	23	49	
cat printf... lv 1	cat printf "Min" Min	12	23	49	
cat printf... lv	cat printf ... Min	5	11	12	23

Open

```

typedef struct
{
    uint32_t
    atomic
    struct
    uint8_t
} slNode;

```

cat printf... lv 4	cat printf "Min" Min	79		
cat printf... lv 3	cat printf "Min" Min	49	79	
cat printf... lv 2	cat printf "Min" Min	12	23	49

Open ▾



*Unsaved Document 1

```
slRemove(slHead, key):
Local pointers: curNode, target, nextNode
```

```
- Find target (and its highest level), mark it fo
For each level:
```

cat printf... lv 4	cat printf "Min" Min	79		
cat printf... lv 3	cat printf "Min" Min	49	79	
cat printf... lv 2	cat printf "Min" Min	12	23	49

Open ▾



*Unsaved Document 1

```
slRemove(slHead, key):
Local pointers: curNode, target, nextNode
```

```
- Find target (and its highest level), mark it fo
For each level:
```

79

Min

79

49

Min

49

79

79

12

Min

23

12

23

49

49

50

50

Curved

tar

23

Min

49

12

23

49

50

50

71

71

Save target

For each level: mark next node

11

Min

12

5 ■ ■ ■

11

12

23

23

45

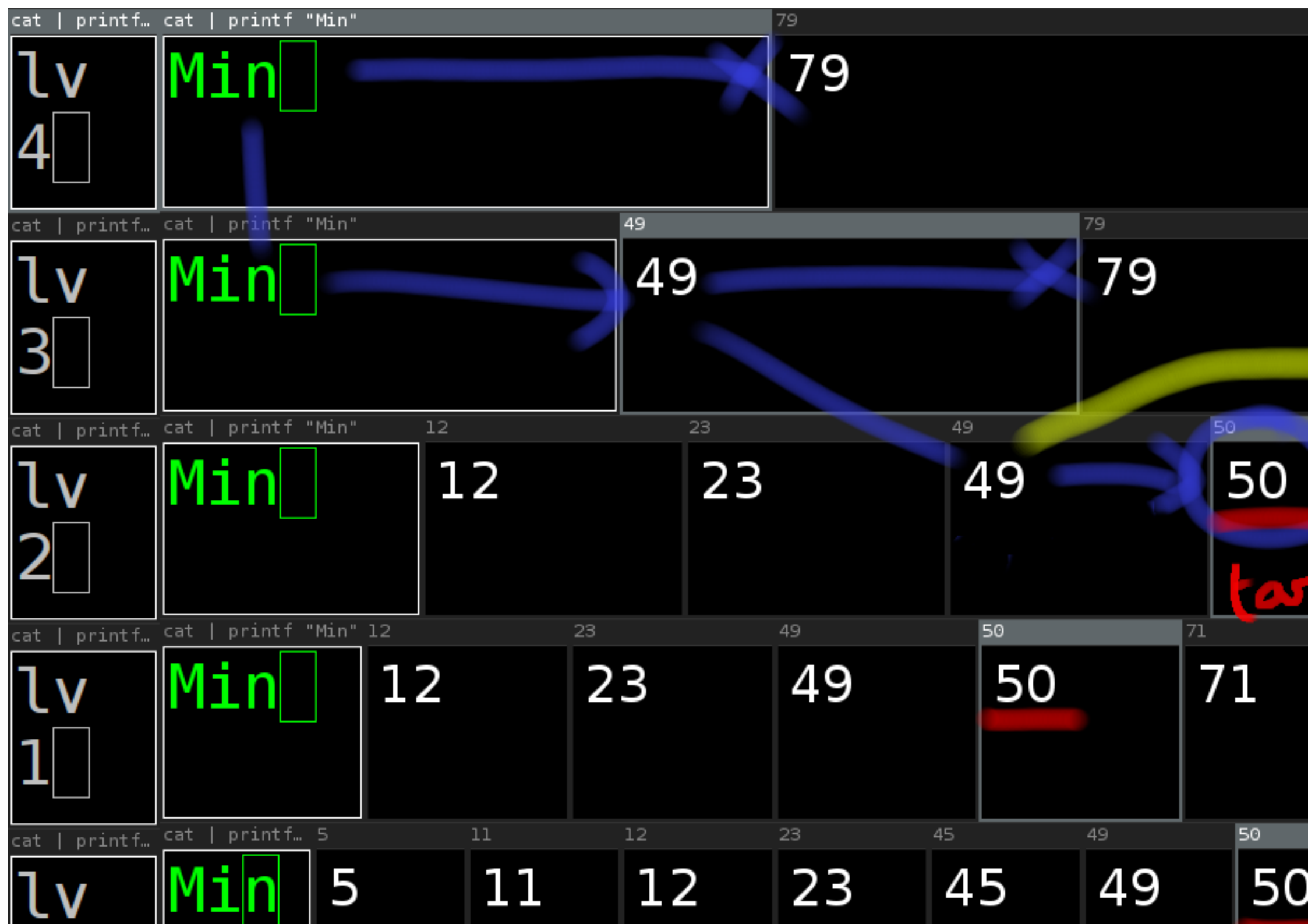
45

49

49

50

50



cat printf... cat printf "Min"	lv 4	Min	79
cat printf... cat printf "Min"	lv 3	Min	49 79
cat printf... cat printf "Min"	lv 2	Min	12 23 49
cat printf... cat printf "Min"	lv 1	Min	12 23 49 71

Open

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~/pres

```

slInsert(slHead, key)
Local pointers: curNode, newNode, nextNode
For each level:
- Find curNode s.t. curNode < newNode < nextNode

```

cat printf... lv 4	cat printf "Min" Min	cat printf "Max" Max
cat printf... lv 3	cat printf "Min" Min	cat printf "Max" Max
cat printf... lv 2	cat printf "Min" Min	cat printf "Max" Max
cat printf... lv 1	cat printf "Min" Min	cat printf "Max" Max
cat printf... lv	cat printf "Min" Min	23

```

slInsert(slHead, key)
Local pointers: curNode, newNode, nextNode
For each level:
- Find curNode s.t. curNode < newNode < nextNode
- Set curNode->next to newNode if curNode->next ==
  // CAS fails if curNode->next has been marked
  // or nextNode is no longer next
Failure? Find curNode and nextNode again using cu
Repeated failure? Reset curNode

```

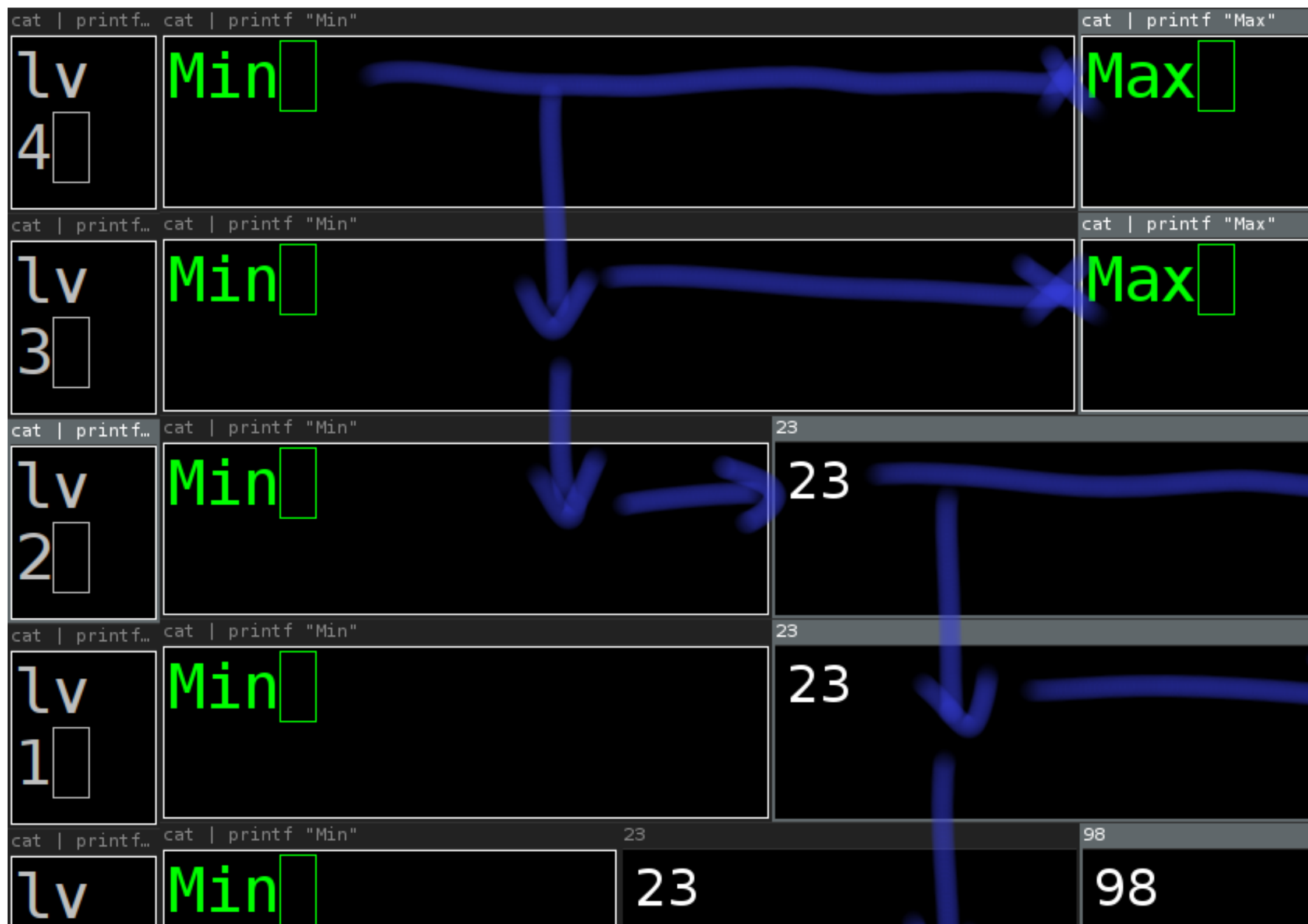
```

eg:
cur      cur->next    next          new
5        ->          10             8
set new->next to next
cur      cur->next    next          new      new->
5        ->          10             8        ->
CAS(curnode->next, nextnode, newnode)
cur      cur->next    new      new->next    next

```

cat printf... lv 4	cat printf "Min" Min	cat printf "Max" Max
cat printf... lv 3	cat printf "Min" Min	cat printf "Max" Max
cat printf... lv 2	cat printf "Min" Min	cat printf "Max" Max
cat printf... lv 1	cat printf "Min" Min	23
cat printf... lv 1	cat printf "Min" Min	23

cat printf... lv 4	cat printf "Min" Min	cat printf "Max" Max
cat printf... lv 3	cat printf "Min" Min	cat printf "Max" Max
cat printf... lv 2	cat printf "Min" Min	23
cat printf... lv 1	cat printf "Min" Min	23
cat printf... lv	cat printf "Min" Min	23



cat printf... lv 4	cat printf "Min" Min	cat printf "Max" Max
cat printf... lv 3	cat printf "Min" Min	cat printf "Max" Max
cat printf... lv 2	cat printf "Min" Min	23
cat printf... lv 1	cat printf "Min" Min	2398
cat printf... lv	cat printf "Min" Min	2398

cat printf... lv 4	cat printf "Min" Min	cat printf "Max" Max		
cat printf... lv 3	cat printf "Min" Min	cat printf "Max" Max		
cat printf... lv 2	cat printf "Min" Min	23		
cat printf... lv 1	cat printf "Min" Min	23	98	
cat printf... lv	cat printf "Min" Min	23	45	98

cat printf... lv 4	cat printf "Min" Min	cat printf "Max" Max
cat printf... lv 3	cat printf "Min" Min	cat printf "Max" Max
cat printf... lv 2	cat printf "Min" Min	23
cat printf... lv 1	cat printf "Min" Min	2398
cat printf... lv	cat printf "Min" Min	234571