

Right now, these notes connect with prior knowledge described in [Recap] in order to answer [Objective] and are written in Obsidian md. They will later grow independent and become html. Before that, please see [.pdf](#) of obsidian looks.

differential-forms-in-chalk

Recap

So we know how to apply wedge and differentiation operators to differential forms.
Then, we get a number from a differentiation form by integrating it.

Objective

Both 1-forms and 2-forms correspond to basis vectors in \mathbb{R}^3 . 1-forms are componenty; 2-forms are surfacey.
The question: *How?*

To answer this question, we have to know differential forms more than as "mathematical objects."

A differential forms is a *function*.

- takes in vectors
- outputs a function (which we treat as a number)

An n-form takes in n vectors.

Definition: 1-form as a function that takes in 1 vector

There are 3 options + 1 example to explain what this function does.

Option 1. Formula.

Formula left hand side:

The handwritten formula shows a 1-form ω as a function of a vector \hat{e}_k . The input vector is given as $a_1 \hat{e}_1 + a_2 \hat{e}_2 + \dots + a_n \hat{e}_n$. A bracket under the terms $a_k \hat{e}_k$ and $a_{k+1} \hat{e}_{k+1}$ is labeled "general form of a vector in \mathbb{R}^n ". Below the formula, it is noted that $k \in \{1, 2, \dots, n\}$. At the bottom, there is a handwritten note: "There are n 1-forms in \mathbb{R}^n and what they do are pretty symmetric".

Formula right hand side:

a_k .

The dx_k function picks out the k th component in its input.

Option 2. I tell you this function is linear. I give you the base cases.

Every dx_k is a linear function.

What happens when each dx_k takes in a unit vector:

$$\begin{array}{c} \omega \quad \text{Input} \\ \underbrace{\omega}_{\text{dx}_k} \quad \underbrace{(e_i)}_{\text{---}} = \left\{ \begin{array}{ll} 0, & i \neq k \\ 1, & i = k \end{array} \right. \\ \text{Only a subset of } \underbrace{\text{vectors in } \mathbb{R}^n}_{\text{---}} \\ \text{Looks like orthogonality!} \\ \alpha s_k^i \end{array}$$

Option 3. This function is a projection.

dx_k means projection onto e_k .

$dx_k(\mathbf{v})$ is the k th component of \mathbf{v} .

Note following options 1, 2, 3.

If we want to find $\omega(\mathbf{v})$ where ω is not a basis 1-form ($\omega = dx_k$) but a linear combination of basis 1-forms,

$$\omega = \sum_i c_i dx_i,$$

then

$$\omega(\mathbf{v}) = \sum_i c_i dx_i(\mathbf{v}).$$

Option 4 (Example). Find $dx_1(<8, 15, 17>)$. Ans: 8.

Find $dx_2(<8, 15, 17>)$.

Ans: 15.

Find $dx_3(<8, 15, 17, 1>)$.

Ans: 17.

Find $dx_4(<8, 15, 17, 1>)$.

Ans: 1.

Find $\omega(<8, 15, 17>)$ where $\omega = dx_1 + dx_2$.

Ans: $8 + 15 = 23$

Find $\omega(<8, 15, 17>)$ where $\omega = 3 dx_1 + 7 dx_2$.

Ans: $3 \cdot 8 + 7 \cdot 15 = 129$

Answer: 1-forms are component-y basis elements.

Dictionary

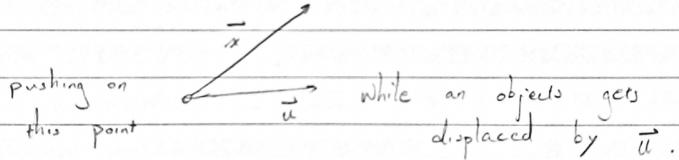
Vector in \mathbb{R}^3 : $\vec{x} = a_1 \hat{e}_1 + a_2 \hat{e}_2 + a_3 \hat{e}_3$

↑ ↑ ↑
number basis vector
basis 1-form

1-form : $\omega = a_1 dx_1 + a_2 dx_2 + a_3 dx_3$

The associated 1-form of a vector is called its "work form."

Suppose \vec{x} represents a force.



Work done on the object :

$$\begin{aligned} \text{Work} &= \vec{x} \cdot \vec{u} \\ &= \omega(\vec{u}) \end{aligned}$$

Reiterate:

If ω is the work form (1-form counterpart) of x , then

$$x \cdot u = \omega(u).$$

Definition: 2-form as a function that takes in 2 vectors.

3 options + 3 examples to explain what this function does.

Option 1. Formula.

Formula left hand side:

$$\omega \quad \text{input : 2 vectors in } \mathbb{R}^n$$
$$dx_i \wedge dx_j (\vec{u}, \vec{v})$$
$$i, j \in \{1, 2, \dots, n\}$$
$$(i, j) \text{ order matters!}$$

Formula right hand side:

$$\begin{vmatrix} dx_i(\vec{u}) & dx_i(\vec{v}) \\ dx_j(\vec{u}) & dx_j(\vec{v}) \end{vmatrix}$$

1-form acting on
1 vector
→ number

This function is a determinant.

We rely on a matrix of 1-forms acting on 1 vector.

Mnemonics

- For a matrix to be determinant-able, it has to be square.

$$\begin{vmatrix} dx_i(\vec{u}) & dx_i(\vec{v}) \\ dx_j(\vec{u}) & dx_j(\vec{v}) \end{vmatrix}$$

2 columns 2 rows
2 vectors 2-form has 2
 1-forms
 ⋮
 2 vectors

Thus 2-forms require 2 vectors for input.

- If there are identical rows, the determinant is 0.

For $\omega = dx_k \wedge dx_k$,

$$\omega(\vec{u}, \vec{v}) = \begin{pmatrix} u_k & v_k \\ u_k & v_k \end{pmatrix},$$

so it has identical rows.

Option 2. Generalize a linear function to take more than 1 input.

If we add an input, we can go from *linear* to *multilinear*.

[image relating with determinant properties]

- vector addition:
- scalar multiplications:

When there are multiple inputs, should the order of inputs matter?

Yes:

$$\omega(\mathbf{u}, \mathbf{v}) = -\omega(\mathbf{v}, \mathbf{u}).$$

The sign is alternated when the order of two inputs is switched. This flavour of "order matters" is called *alternating*.

In summary, the 2-form is an *multilinear alternating* function. (Make your own base cases from the formula given option 1.)

Option 3. This function is a projection.

$dx_i \wedge dx_j$ means projection onto the plane spanned by e_i, e_j .

$dx_i \wedge dx_j(\mathbf{u}, \mathbf{v})$ is the area of the parallelogram spanned by the projections of \mathbf{u}, \mathbf{v} onto e_i, e_j .

Option 4 (Example). Find $dx_1 \wedge dx_2(<8, 15, 17>, <3, 4, 5>)$. Ans: -13.

Answer: 2-forms are component-y basis elements.

Dictionary

[image]

The associated 2-form of a vector is called its "flux form."

[image]