

IT@Intel

One page summary:

Streaming & Virtual
Hosted Desktop

October 2007

Technical Specs:

- Eight core Intel® Xeon(t) Processor 7100 server
- Twenty clients
- Gigabit Ethernet LAN
- 32GB RAM
- RAID 1+0 Disks

Benchmarking Study Results

Intel Information Technology compared server and network resource utilization for streamed and virtual hosted desktop (VHD) computing models. An application script designed to simulate a realistic workload was created using standard office applications. The script executed on the same server, client, and network hardware configured for the various software delivery models.

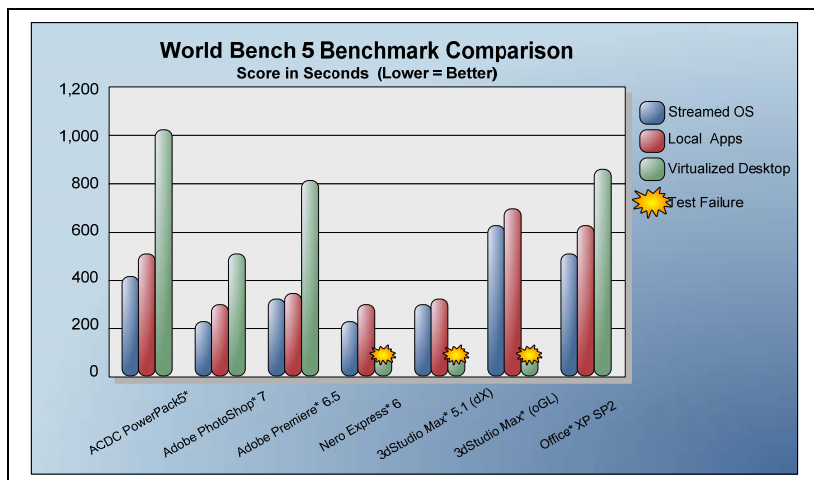
| Benchmark Results for 20 Clients | Server Processor Utilization | Network Utilization (per client) | Estimated Single Server Scaling |
|----------------------------------|------------------------------|----------------------------------|---------------------------------|
| VHD/Embedded App | 45% | .5 mbps | 35 Client |
| VHD/Streamed App | 25% | .5 mbps | 55 Client |
| Stream OS/Embedded App | 1% | 5 mbps | 150 Client |
| Stream OS/Streamed App | 1% | .8 mbps | 150+ Client |

Performance Summary

- Goal was to determine which model makes more efficient use of the server and network
- Virtually hosted desktops are efficient for standardized applications with low screen refresh
- Streaming is efficient over time and can support a wider variety of workloads with excellent user experience

Operating System (OS) and application streaming used less than one percent of the server processor. When the clients were concurrently rebooted, network bandwidth was briefly consumed. Over time, the network utilization decreased as applications were cached locally.

Virtually hosted desktops created consistent load on the network, less than 1 mbps. High server utilization was observed for specific cases like multimedia applications including audio, video, and flash animation. Server capacity was also reached during compute intensive activities, when the number of hosted desktops exceeded the number of cores.



World Bench 5* benchmarks consistently demonstrated faster execution times for embedded applications within a streamed OS than both local applications and virtual hosted desktops. The 3D graphics tests failed to run on virtual hosted desktops.

INTEL MAKES NO WARRANTIES, EXPRESS OR IMPLIED, IN THIS SUMMARY.

Xeon is a registered trademark of Intel Corporation or its subsidiaries in the United States and other countries.

*Other names and brands may be claimed as the property of others. Copyright © 2007, Intel Corporation. All rights reserved.