

Beerkamaldeep Singh

Unity Developer

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🔗 <https://myportfolio-dusky-nu.vercel.app/>

PROFILE

Passionate Unity Developer with hands-on experience in game development. Skilled in C#, Unity Engine, and problem-solving, with a keen interest in creating immersive experiences. Eager to apply creativity and technical expertise to contribute to innovative projects and grow in the gaming industry.

EDUCATION

Bachelors of Computer Applications (BCA) Guru Nanak Dev Engineering College	2021 – 2024 Ludhiana, India
Senior Secondary Education (Commerce) TSSM Senior Secondary School	2020 – 2021 Ludhiana, India
Matriculation Baba Kartar Singh Public School	2018 – 2019 Ludhiana, India

SKILLS

Programming Languages:

C#, JavaScript, HTML, CSS

Web Frameworks & Libraries:

Bootstrap, LeanTween, DoTween

3D & Design Tools:

Blender, Substance Painter, Photoshop, After Effects

Game Development:

Unity, Unity Multiplayer Services, Photon PUN2, Ready Player Me, Unity Extensions

Tools & Software:

Visual Studio, VS Code, GitHub, Firebase, MongoDB

Other Skills:

Multiplayer Networking, Game Optimization, UI/UX Implementation

PROFESSIONAL EXPERIENCE

Code Brew Spaces Unity Developer Developing and optimizing interactive environments for a live Metaverse project using Unity and C# .	05/2024 – 5/2025 Chandigarh, India
Digitrix Infotech Unity Developer Developing and optimizing interactive environments with 2d and 3d live projects using Unity and C# .	05/2025 -Present Chandigarh, India

PROJECTS

Health Care Website

Source Code(Github)

Tools Used: HTML, CSS, JavaScript

Memory Mobile Game

Solo-Built Memory Game – Designed, Coded, and Engineered from Scratch

Tools Used: Unity, Visual Studio, Github, Firebase

Stick It Right

A Simple UI Nice Game Integrated With Firebase Database

Tools Used: Unity, Visual Studio, Github, Firebase

Millards Diva Army & Millards Robinhood

A Fast-Paced Multiplayer Shooter Featuring an All-Female Squad

Tools Used: Unity, Visual Studio, Github, Unity Multiplayer

Itch Link: <https://capable-naiad-ba4bd5.netlify.app/games> 

PROFESSIONAL PROJECTS

Jungle Cycle Adventure

A Jungle game set in the jungle with an AI-Driven animal attacks.

Tools Used: Unity, Visual Studio, Github, BLE integration

Play Store Link: <https://apps.apple.com/us/app/jungle-cycling-adventure/id6480037489> 

CityScape Cycling

A cycling game set in a realistic New York city environment, where players ride through iconic locations.

Tools Used: Unity, Visual Studio, Github, BLE integration

Play Store Link: <https://apps.apple.com/us/app/cityscape-cycling/id6479897899> 

NY Pedal Adventure

Experience the vibrant streets of New York in NY Pedal Adventure.

Tools Used: Unity, Visual Studio, Github, BLE integration

Play Store Link: <https://apps.apple.com/us/app/ny-pedal/id6479898249> 

INTERESTS

3D Art & Design | Drawing | Travelling | Game Development | Reading

LANGUAGES

English

Punjabi

Hindi