#### Homework 5

Sara Beery CS 156A - Learning Systems

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## 1 Linear Regression Error

Consider a noisy target  $y = w^T x + \epsilon$ , where  $x \in \mathbb{R}^d$  (with the added coordinate  $x_0 = 1$ ),  $y \in \mathbb{R}$ , w is an unknown vector, and  $\epsilon$  is a noise term with zero mean and  $\sigma^2$  variance. Assume  $\epsilon$  is independent of x and of all other  $\epsilon$ s. If linear regression is carried out using a training data set  $D = \{(x_1, y_1), ..., (x_N, y_N)\}$ , and outputs the parameter vector  $w_{lin}$ , it can be shown that the expected in-sample error  $E_{in}$  with respect to D is given by:

$$\mathbb{E}_D[E_{in}(w_{lin})] = \sigma^2 \left(1 + \frac{d+1}{N}\right)$$

For  $\sigma = 0.1$  and d = 8, we can find the smallest N that will result in expected  $E_{in} > 0.008$  by setting

$$\sigma^2 \left( 1 + \frac{d+1}{N} \right) > 0.008$$

and solving for N. We get

$$N > \frac{d+1}{1 - \frac{\epsilon}{\sigma^2}} = \frac{8+1}{1 - \frac{0.008}{0.1^2}} = 45$$

and the closest answer is

**1.** [**c**] 100

#### 2 Nonlinear Transforms

In linear classification, consider the feature transform  $\Phi: \mathbb{R}^2 \to \mathbb{R}^2$  (plus the added zeroth coordinate) given by:

$$\Phi(1, x_1, x_2) = (1, x_1^2, x_2^2)$$

Which of the following sets of constraints on the weights in the Z space could correspond to the hyperbolic decision boundary in X depicted in the figure?

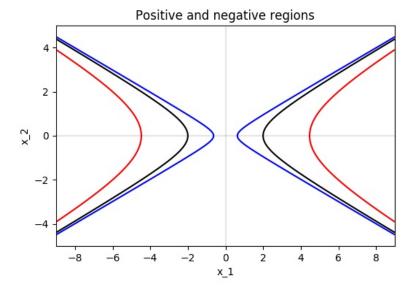


Figure 1: The decision boundary is in black, the negative region is in red, and the positive region is in blue.

First note that the equation given weights in the Z space will be

$$y = w^T z = w_0 + w_1 x_1^2 + w_2 x_2^2$$

in the X space. Also note that the equation of a vertically oriented hyperbola centered at the origin is

$$\left(\frac{1}{a^2}\right)x_1^2 + \frac{-1}{b^2}x_2^2 - 1 = 0$$

which would represent the decision boundary where y = 0. Further, in Fig. 1 you can see that the vertically oriented hyperbola has the desired positive region. Therefore we can see that we should select  $w_0 < 0$ ,  $w_1 > 0$ , and  $w_2 < 0$ . So:

**2.** [e]  $w_1 > 0$ ,  $w_2 < 0$ 

Now, consider the 4th order polynomial transform from the input space  $\mathbb{R}^2$ :

$$\Phi_4 x \to (1, x_1, x_2, x_1^2, x_1 x_2, x_2^2, x_1^3, x_1^2 x_2, x_1, x_2^2, x_2^3, x_1^4, x_1^3 x_2, x_1^2 x_2^2, x_1 x_2^3, x_2^4)$$

Recall that after a nonlinear transformation,  $d_{vc} \leq \tilde{d} + 1$  where  $\tilde{d}$  is the dimension of the transformed Z space. In this case  $\tilde{d} = 14$ , so  $d_{vc} \leq 15$ .

**3.** [**c**] 15

## 3 Gradient Descent

Consider the nonlinear error surface  $E(u, v) = (ue^v - 2ve^u)^2$ . We start at the point (u, v) = (1, 1) and minimize this error using gradient descent in the uv space. Use  $\eta = 0.1$  (learning

rate, not step size).

Taking the partial derivative with respect to u:

$$\frac{\partial}{\partial u}E(u,v) = 2(ue^v - 2ve^{-u})(e^v + 2ve^{-u})$$

So we have:

**4.** [e] 
$$2(e^v + 2ve^{-u})(ue^v - 2ve^{-u})$$

Using gradient descent, our direction of error will be

$$\frac{\partial}{\partial u}E(u,v) = 2(ue^v - 2ve^{-u})(e^v + 2ve^{-u})$$
$$\frac{\partial}{\partial v}E(u,v) = 2(ue^v - 2ve^{-u})(ue^v - 2e^{-u})$$

When following the gradient descent algorithm, we converge to error  $< 10^{-14}$  in 10 steps

The associate values of (u, v) are (0.04473629, 0.02395871). The closest values to (u, v) in euclidean space from the given choices are:

Coordinate descent (alternating between descending in the u coordinate direction and the v coordinate direction) gives us an error of 0.13981379199615315 after 15 iterations (30 steps). This is closest to:

7. [a] 
$$10^{-1}$$

## 4 Logistic Regression

After running Logistic Regression to learn a random linear target function 100 times (see an example of a single iteration in Fig. 2), we find that on average  $E_{out} = 0.0234$ , which is closest to:

We also find that it takes on average 338.93 epochs to converge, which is closest to:

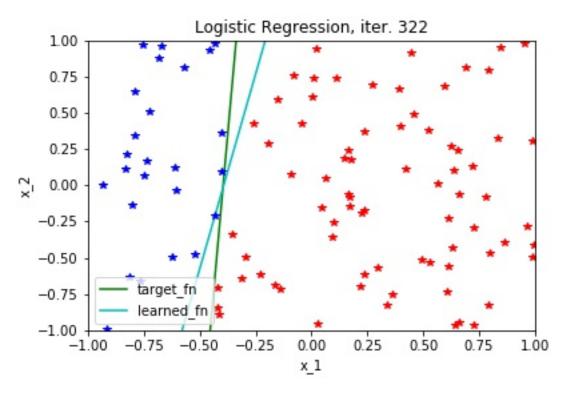


Figure 2: The learned function colors the points appropriately, but does not perfectly match the target function.

# 5 PLA as SGD

The Perceptron Learning Algorithm uses the following target function:

$$f(x) = \begin{cases} +1 & w^T x > 0 \\ 0 & otherwise, \end{cases}$$

so it can be implemented as SGD using:

**10.** [e] 
$$e_n(w) = -min(0, y_n w^T x_n)$$