# .....A Must Read.....

# Logistic Regression: Pseudo-code, Complexity Analysis, and Implementation Details

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Why read this document? To avoid implementing a logistic regression algorithm with a computational complexity of  $O(n^2d)$  per gradient ascent iteration, where n is the number of features and d is the number of training examples. Such complexity is impractical for the spam/ham dataset used in Project 1. Instead, this document presents an algorithm that runs in O(nd) time per iteration.

#### 1 Notation

• **Dataset:** The dataset consists of d training examples and is represented as:

$$\mathbf{D} = \{ (\mathbf{x}^{(i)}, y^{(i)}) \}_{i=1}^d$$

where:

- $\mathbf{x}^{(i)}=(x_1^{(i)},x_2^{(i)},\dots,x_n^{(i)})\in\mathbb{R}^n$  is the feature vector corresponding to the i-th training example.
- $x_i^{(i)}$  represents the value of the j-th feature for the i-th training example.
- $y^{(i)} \in \{0, 1\}$  is the binary label (class) associated with the *i*-th training example, where 0 and 1 represent two different categories.
- -n is the total number of features.
- d is the total number of training examples.
- **Weight vector:** The logistic regression model assigns a weight to each feature, represented as:

$$\mathbf{w} = (w_0, w_1, \dots, w_n)$$

where:

-  $w_0$  is the bias (intercept) term.

- $w_j$  (for  $j=1,\ldots,n$ ) is the weight associated with the j-th feature. These weights determine the influence of each feature on the model's decision.
- **Sigmoid function:** Logistic regression uses the sigmoid function to convert a linear combination of features into a probability:

$$\sigma(z) = \frac{\exp(z)}{1 + \exp(z)} = \frac{1}{1 + \exp(-z)}$$

where z is a scalar input computed from the dot product between the weight vector  $\mathbf{w}$  and any feature vector  $\mathbf{x}$ . That is  $z = \mathbf{w}^T \mathbf{x} = w_0 + \sum_{j=1}^n w_j x_j$ .

• **Probability model:** Given a feature vector  $\mathbf{x}^{(i)} \in \mathbf{D}$ , the probability of the corresponding label being 1 is modeled as:

$$P(Y = 1 | \mathbf{x}^{(i)}; \mathbf{w}) = \sigma(\mathbf{w}^{\top} \mathbf{x}^{(i)}) = \frac{1}{1 + \exp(-\mathbf{w}^{\top} \mathbf{x}^{(i)})}$$

where:

- $\mathbf{w}^{\top}\mathbf{x}^{(i)} = w_0 + \sum_{j=1}^n w_j x_j^{(i)}$  is the weighted sum of the features, including the bias term.
- The sigmoid function ensures that the output is in the range (0, 1), which can be interpreted as a probability.
- Conditional Log-likelihood Objective Function: The likelihood function measures how well the model parameters fit the observed data. The log-likelihood function is:

$$\ell_{\mathbf{D}}(\mathbf{w}) = \sum_{i=1}^{d} \left[ y^{(i)} \ln P(Y = 1 | \mathbf{x}^{(i)}; \mathbf{w}) + (1 - y^{(i)}) \ln(P(Y = 0 | \mathbf{x}^{(i)}; \mathbf{w}) \right]$$

where:

- The first term corresponds to the contribution of samples where  $y^{(i)}=1$ .
- The second term corresponds to the contribution of samples where  $y^{(i)}=0$ .
- Maximizing this function ensures that the model assigns high probabilities to the correct class labels.
- Gradient update rule for Maximum Conditional Likelihood Estimation (MCLE): Logistic regression updates the weight vector using gradient ascent, following the rule:

$$w_{j,t+1} = w_{j,t} + \eta \sum_{i=1}^{d} x_j^{(i)} \left( y^{(i)} - P(Y = 1 | \mathbf{x}^{(i)}; \mathbf{w}_t) \right)$$

where:

- j indexes the features  $(j = 0, 1, \dots, n)$ .
- t indexes the iteration number in the optimization process.
- $w_{j,t}$  is the weight corresponding to feature j at iteration t.
- $x_i^{(i)}$  is the value of feature j for the i-th training example.
- $y^{(i)} \in \{0, 1\}$  is the binary label (class) associated with the *i*-th training example, where 0 and 1 represent two different categories.
- $P(Y = 1|\mathbf{x}^{(i)}; \mathbf{w}_t)$  is the predicted probability that Y = 1 for the *i*-th example using the weight vector at iteration t.
- $\eta$  is the learning rate, controlling the step size of the update.
- Gradient update rule for Maximum Conditional a Posteriori (MCAP) with  $\ell_2$  Regularization: To prevent overfitting, we introduce an  $\ell_2$ -norm penalty term, modifying the update rule as:

$$w_{j,t+1} = w_{j,t} + \eta \times \left( \sum_{i=1}^{d} x_j^{(i)} \left( y^{(i)} - P(Y = 1 | \mathbf{x}^{(i)}; \mathbf{w}_t) \right) - \lambda \times w_{j,t} \right)$$

where:

- $\lambda$  is the regularization coefficient that controls the strength of the penalty on large weight values.
- The term  $-\eta \lambda w_{j,t}$  reduces the magnitude of the weight  $w_{j,t}$ , helping to prevent overfitting by discouraging overly large coefficients.
- Note that, we will not be regularizing the bias term  $w_0$ .

## 2 Pseudo-code for Logistic Regression

```
Algorithm 1: Logistic Regression Training using Gradient Ascent with \ell_2 Regularization
 Input: Input: Data array X (size d \times n), Learning rate \eta, Max iterations T, Regularization
        constant \lambda
 Output: Optimized weight array w (size n+1)
 begin
     Augment X with a column of 1's for the dummy feature X_0 // size (X):
         d \times (n+1)
     Initialize weight array w randomly // size (w): n+1
    for t = 1 to T do
        // Create an array y_{\text{pred}} to store predictions
            P(Y=1|\mathbf{x}^{(i)};\mathbf{w}_t) for each sample at each iteration t
        Initialize prediction array y_{pred} // size (y_{pred}):
        // Create an array z to store the w_0 + \sum_{j=1}^n w_j x_j^{(i)} for each
            sample at each iteration t
        Initialize z // size(z): d
        // Compute predictions for all samples
        for i = 1 to d do
            // Compute the weighted sum for sample i
            z[i] = 0
            for j = 0 to n do
            z[i] = z[i] + w[j] \times X[i][j]
            end
           // Apply the sigmoid function to get probability
           y_{\text{pred}}[i] = \frac{1}{1 + e^{-z[i]}}
        end
        Initialize gradient vector g // size(g) = n+1
        for j = 0 to n do
            g[j] = 0
            for i = 1 to d do
               // Gradient of conditional log-likelihood for w_i
               g[j] = g[j] + X[i][j] \times (y[i] - y_{\text{pred}}[i])
            end
            // Apply \ell_2 regularization to all weights but w_0
           if j \neq 0 then
            g[j] = g[j] - \lambda \times w[j]
            // Update weights using gradient ascent
           w[j] = w[j] + \eta \times g[j]
        end
     end
     // Return the optimized weight vector after training
     Return w
                                           4
 end
```

### **3** Computational Complexity Analysis

The computational complexity of logistic regression is determined by the following factors:

- Computing Predictions: Each prediction requires O(n) operations per sample. For d samples, this results in O(dn).
- Gradient Computation: The gradient update requires summing over d samples, leading to O(dn).
- Gradient Update: Updating each weight is O(n), and for T iterations, the overall complexity is:

O(Tdn)

# 4 Implementation Details

- Choice of Learning Rate  $\eta$ : A large  $\eta$  may cause divergence, while a small  $\eta$  results in slow convergence.
- **Stopping Criteria:** Fixed number of iterations T.