

Bee Wertheimer

<https://beewertheimer.com>

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Experience

Endless Mode, *Editorial Intern*, July 2025 – Present

- Pitched and published news, reviews, and opinion pieces at Paste Magazine's new games site
- Assisted with site launch

NarraScope, *Lead Designer*, March 2025 – Present

- Founded and led Graphics committee for the academic conference
- Managed and organized tasks among team members, ensuring timely deliverables
- Designed attractive, legible graphics

Pratt Institute, *Printing Lab Monitor*, August 2022 – May 2025

- Assisted students with binding books, making zines, and other projects
- Maintained laboratory equipment and materials

Education

Pratt Institute, *Game Design B.F.A. with a Minor in Creative Writing*, August 2021 – May 2025

- President's List for Outstanding Academic Achievement

Exhibitions, Publications, & Awards

- NarraScope Best Student Game Shortlist, *June 2025*
- Game Developers Conference Showcase and Talk, *March 2025*
- Pratt Digital Arts Department Feature, *2023 - 2025*
- Hex House Showcase, *December 2024*
- Ubiquitous Magazine Publication, *Fall 2024*
- Teen Ink Magazine Publication, *June 2022*
- University of Hartford Pegasus Award, *2021*
- Scholastic Art and Writing Award, *2020*

Programs, Plugins, & Languages

- Unity, Unreal, Godot, Github, Twine, Yarnspinner, Ink, Pixelcrushers
- Adobe Suite, Google Workspace, Microsoft 365
- Jira, Canva, Figma, Miro, Trello, Milanote
- Blender, Autodesk Maya, Ableton Live
- C#, CSS, HTML, Javascript, Python, Lua