

# Bee Wertheimer

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## Experience

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Paste Magazine, *Columnist*, October 2025 – Present

- Pitched, wrote, and published features for Endless Mode on a weekly basis

Freelance, *Writer*, November 2024 – Present

- Wrote feature articles for publications such as Aftermath, Unwinnable, and Into the Spine
- Designed narratives for independent and small studio games

NarraScope, *Lead Designer*, March 2024 – Present

- Founded and led Graphics committee
- Managed and organized tasks among team members, ensuring timely deliverables

Paste Magazine, *Editorial Intern*, June – October 2025

- Pitched, wrote, and published news, reviews, and opinion pieces
- Assisted in launching Endless Mode

Pratt Institute, *Print Office Assistant*, August 2022 – May 2025

- Maintained laboratory equipment and materials
- Assisted professors and students with facilities

## Education

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Pratt Institute, *Bachelor of Fine Arts, Game Design, Minor Creative Writing*,  
August 2021 – May 2025

- President's List for Outstanding Academic Achievement

## Languages

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- C#, CSS, HTML, Javascript, Lua